

AMEL FATIMA

+1 540-314-0569 • af3szr@virginia.edu

EDUCATION

Ph.D., Computer Engineering University of Virginia, Charlottesville, VA	August 2019 - Present GPA: 4.0/4.0
M.S., Computer Science & Engineering (Tuition Award by the University and Fulbright Scholar) State University of New York At Buffalo, Buffalo, NY	August 2017 – June 2019
B.Sc., Computer Engineering (Gilgit Baltistan Student Scholarship for Tuition Waiver) University of Engineering and Technology, Taxila, Pakistan	August 2012 – July 2016

EXPERIENCE

Graduate Research Assistant, University of Virginia • Advisor: Dr. Adwait Jog (During and after 2023)	August 2019 - present
Graduate Teaching Assistant, Department of CS, University of Virginia • Courses Assisted: Undergraduate Computer Architecture (CS 3330) • Responsibilities: Lectured review classes, designed and conducted labs, graded assignments, and held TA office hours.	Spring' 20, Spring' 21

PUBLICATIONS

vPIM: Efficient Virtual Address Translation for Scalable Processing in-Memory Architectures

Amel Fatima, Sihang Liu, Korakit Seemakhupt, Rachata Ausavarungrun, Samira Khan
Proceedings of the 60th Design Automation Conference (DAC' 23) (23% acceptance rate)
[\[Paper\]](#) [\[Slides\]](#) [\[Recording of the Talk\]](#)

Addressing the Virtual Memory Overheads in Multi-GPU systems with Heterogeneous Memory and Bandwidth.

Amel Fatima, Rachata Ausavarungrun, Adwait Jog (Ongoing Project)

RESEARCH PROJECTS

Addressing the Virtual Memory Overheads in Multi-GPU systems with Heterogeneous Memory and Bandwidth.

In response to the growing trend of utilizing globally addressable heterogeneous memory systems in multi-GPU systems for enhanced cost and energy efficiency, our research delves into the unexplored realm of virtual memory overheads. The inherent heterogeneity in memory systems and bandwidth raises pertinent questions about the efficiency of virtual memory and page table walks in these emerging GPU architectures, forming the focal point of our ongoing research.

vPIM: Efficient Virtual Address Translation for Scalable Processing in-Memory Architectures

3D-stacked memory technology integrates computation logic in the memory stack to reduce data movement between the CPU and memory, enabling processing-in memory (PIM). PIM systems scale in capacity and bandwidth by connecting multiple PIM stacks over a memory network. This work analyzes the virtual memory overhead in such multi-stack PIM systems and proposes vPIM, which optimizes contention in the memory network due to page table walks and reduces translation time with pre-translation.

Evaluating Shared Page Table Walker Performance in on-chip TPU Style Systolic-Array Based Accelerator using FireSim.

This project utilized FireSim, a cycle-accurate RTL simulator with FPGA acceleration on AWS F1 instances. The evaluation focused on assessing the performance of shared page table walkers within an on-chip accelerator, Gemmini. We ran diverse deep neural network workloads in a multi-tenancy environment on Gemmini, providing insights into the efficiency of shared resources specifically page table walkers in concurrent task execution.

COURSE PROJECTS

Characterizing the Performance of different RISC-V Cores Using LiteX (ECE-6501)

Technology: Xilinx UltraScale+VCU118 FPGA Board, LiteX Framework

1. Configured SOC configurations with different RISC-V cores (rocket, blackparrot, naxriscv) in Litex.
2. Generated bitstreams, implemented them on FPGA and booted linux on all RISC-V cores.
3. Compared the fmax and resource utilization for different configurations to perform a preliminary analysis and help researchers identify relevant cores for their research.

Design of 8X8 Vedic Multiplier using Kogge Stone Adder (CSE-593)

Technology: Cadence (TSMC 180nm Technology)

1. Implemented a very fast response-time 8-bit multiplier with low propagation delay, using Radix-2 Algorithm
2. Designed and Verified the Circuit layout with DRC LVS Check.

Design of a 16-Bit RISC Processor Adder (CS-590)

Technology: VHDL, Vivado

1. Implemented a RISC Processor with 512Bytes Instruction and 512Bytes Data Memory With 16 16-bit Registers.
2. Designed my own 16-bit ISA of 24 instructions. Generated RTL and Timing Simulation using 100kHz clk.

AWARDS AND SCHOLARSHIPS

- Travel Grant by Computing Research Association (CRA) to attend Grad Cohort, New Orleans, LA, 2022
- Fulbright Scholarship for master's degree in computer science & engineering at the State University of New York at Buffalo.
- Tuition Award by the State University of New York at Buffalo.
- Gilgit Baltistan Student Scholarship for Full tuition waiver at the University of Engineering & Technology Taxila, Pakistan.

TECHNICAL SKILLS

Programming: C, C++, Python, Go

HDL: VHDL, Verilog

EDA and Simulation Tools: Cadence Virtuoso-XL, Xilinx Vivado, ModelSim, Firesim, LiteX, Gem5, Zsim, Ramulator, MGPUSim

Database: MySQL.

Version Control: Git