

# Amen Wondwosen

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## EXPERIENCE

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### Volt Workforce Solutions

#### Convention Worker - Anaheim, CA

November 2019 - November 2019

- Efficiently managed crowd control during game demos.
- Accurately estimated labor requirements and ensured sufficient resources were available to support anticipated workload.
- Quickly resolved any issues that arose to maintain productivity goals and ensure a smooth experience for attendees.

### Upward Bound, Loyola Marymount University

#### Peer Tutor - Los Angeles, CA

September 2017 - February 2018

- Provided supplementary instruction in diverse subjects, with a focus on Calculus, demonstrating a strong understanding of complex topics and an ability to convey information effectively.
- Mentored fellow students in developing helpful study habits and exam strategies to improve performance.
- Led groups of up to 3 fellow students in specific course topics, fostering a collaborative learning environment and demonstrating teamwork skills.

### Academic Resource Center, Loyola Marymount University

#### Front Desk Receptionist - Los Angeles, CA

June 2017 - July 2017

- Answered and documented phone calls and messages utilizing strong communication skills.
- Organized and compiled important conference key notes to ensure their accessibility and accuracy.
- Spearheaded an initiative to revamp the website's user interface, resulting in a more user-friendly and efficient design.
- Implemented effective filing systems to maintain and organize files and records, contributing to a boost in overall efficiency and productivity.

## PROJECTS

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### FabFlix

#### Full Stack Developer

March 2022 - June 2022

- Created a scalable and testable Spring Boot back-end for storing and retrieving movie information from a SQL database, utilizing effective testing strategies to ensure software quality.
- Implemented user authentication and authorization functionality to ensure secure access to user data.
- Developed an intuitive and responsive front-end with React and React Native, while also contributing to the design and development of test automation and support for optimal user experience.

### 191-for-191

#### Backend Developer

March 2022 - June 2022

- Collaborated on cross-functional teams to develop a scalable Spring Boot backend for a project website.
- Optimized MySQL schema to securely store large amounts of data, showcasing proficiency in relational databases.
- Created a well-documented REST API to enable consumption of backend services, while tracking and resolving testing defects for continuous improvement.

### Fury Road

#### Level Designer/3D Modeler

January 2021 - March 2022

- Collaborated on a team of 3-5 to design and develop a 3D multiplayer racing game in Blender and Unity.
- Built and integrated racetrack models with drift and boost mechanics, resulting in seamless gameplay.
- Designed and prototyped 10+ levels emphasizing high-quality 3D graphics and engaging gameplay.

## EDUCATION

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### University of California, Irvine

Irvine, CA

#### Bachelor of Science in Computer Game Science

September 2018 - June 2022

## SKILLS

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**Technical Skills:** Troubleshooting, Data Transfer, Installation and Maintenance, MySQL, REST API, Test Automation

**Soft Skills:** Customer Service, Attention to Detail