

Amen Wondwosen

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EDUCATION

University of California, Irvine

B.S. in Computer Game Science GPA: 3.38/4.0

June 2022

Coursework: Information Retrieval, Data Structures and Algorithms, Linear Algebra, Discrete Mathematics, Computer Networks, Human Computer Interaction, Data Management

TECHNICAL SKILLS

Languages: Python (Fluent), MySQL (Proficient), C++ (Basic), HTML (Basic)

Spoken Languages: Amharic (Proficient), Japanese (Basic)

Software: Microsoft Office, Blender, Unity

Operating System: Windows (7, 8.1, 10), Linux, Mac OS

PROJECTS

Fury Road

Team Member

January 2021 - Present

- Participated in a group of 3-5 to build a 3D multiplayer racing game with functioning drift and boost mechanics
- Personally designed and prototyped racetrack models using Blender
- Collaborated with other members to successfully integrate racetrack models into Unity

EXPERIENCE

Volt Workforce Solutions

BlizzCon Line Manager (Temp) | Anaheim, CA

November 2019

- Kept orderly conduct during game demos by lining attendees in an efficient manner

Upward Bound, Loyola Marymount University

Peer Tutor | Los Angeles, CA

September 2017 - February 2018

- Tutored in physics and mathematics up to Calculus BC
- Taught closely 1-3 members during tutor sessions and followed-up with students in need of extra help

Academic Resource Center, Loyola Marymount University

Front Desk Receptionist (Intern) | Los Angeles, CA

June 2017 - July 2017

- Organized and compiled notes from supervisor's conferences
- Led an initiative focused on revamping the website's user interface