

Monster Munchies is designed to teach high school students commonly used SAT words and their definitions in order for students to achieve higher scores on the SAT exam.

The game will have two modes to accomplish this. First, there will be a “learning mode”. In learning mode, students will be given access to a set of common SAT words and their definitions so that they can become familiar with them. The learned words will be then tested/assessed in the second mode, which is the “play mode”. Play mode will assess what the students have learned when the student matches a word with its correct definition. Incorrect words will be repeated until the student masters the word. After all words in the group are mastered, the student will return to “learn mode” to learn a new group of words. Then they will enter the play mode again. After a few rounds of this, the students will enter a challenge round where all the words will be accessed.