Pranav Krishna U

in linkedin.com/in/pranavkrishnau790 🕜 https://amenu4aie2.github.io/

Profile

A versatile full-stack developer proficient in Python and with foundational knowledge of VR and web. Complemented by expertise in HTML and CSS. Renowned for crafting innovative solutions and demonstrating excellent communication skills, both verbally and in writing.

Education

Aug 2021 – Aug 2025
Kollam, India
Amrita Vishwa Vidyapeetham

2020 – 2021
Senior Secondary (GPA:9.1)
Trivandrum, India
Jyothis Central School

Secondary School (Percentage:93.4)
Trivandrum, India
Jyothis Central School

INTERNSHIPS

Jan 2023 – Jul 2023

Virtual-Reality Developer, AMMACHI Labs

Kollam, India

Developed a drone simulator app on unity and deployed it on the web also a collaborative assembly on scaffolding on virtual reality.

Volunteering, College

At Seva Programs, Streamlit student ambassador

Projects

Nov 2021 - Dec 2021

Aug 2021 - Aug 2021

Mar 2024 – Apr 2024 Bro Code, Ongoing

A platform built with SQL, React, and Node.js for group coding showdowns. It enables
collaborative coding sessions among friends, allowing users to join rooms, select topics,
and set difficulty levels. Together, they tackle challenges, followed by reviewing each
other's code. Prepare for exhilarating group coding battles and collective growth!

Sep 2023 Sanjayan (A personal guide for blind people)

A **web app** aiding blind individuals to navigate public spaces independently, leveraging various models and APIs for environment and people recognition, with alerting features including SOS messages. Designed to assist those lacking support or resources for daily activities.

Jul 2023 – Jul 2023 COLLABORATIVE-SCAFFOLDING-ASSEMBLY SIMULATOR (C#), International

Addressed safety risks in construction
VR system and app for risk prevention.

DATA STRUCTURE VISUALISER, COURSE PROJECT & Team Leader

• Led a team in developing **React**-based visualizations for data structures.

DYSLEXIA DETECTION, NATIONAL LEVEL GOVT'S HACKATHON | WINNING TEAM

• Achieved 90% dyslexia detection accuracy using **Azure Cognitive Services and decision** tree machine learning.

Aug 2021 – Oct 2021 MULTI DISEASE PREDICTION (Machine learning)

• Enhanced **Web deployed** health tracking using machine learning, predicting diseases like diabetes, heart disease, and Parkinson's.

Soft Skills Technical Skills

Communication Problem solving (Python, JavaScript, Java, SQL)

Hackerrank(5★)Adaptabilityleetcode(200+)

Creativity Game Development (c#) — Proficient

Teamwork Cloud — Proficient

Patience Azure

Networking

Frontend Development — Proficient
React, html, css, js, spline, node js

reace, nam, ess, jo, spimo mode

Backend Development Node js,Express js

Database — Expert

Firebase

Area of Interest

Automation, Innovation(Solving Real world Problem), Getting good with cloud services like aws

Achievements

May 2024 – May 2024

PANDORA: AN INVESTORS RETREAT, Winner of the First Prize at 'Pandora: An Investors

Kollam, India

Retreat', an event showcasing student entrepreneurial ventures. Presented Sushruta to an audience,

demonstrating innovation and strategic thinking. This accomplishment highlights my

entrepreneurial mindset, communication skills, and networking abilities.

Oct 2023 – Oct 2023

Palakad, India

A 24 Hour National Level Hackathon

Achieved second place in the Chakravyuha competition, a national-level hackathon organized by IEEE SB NSSCE and IEEE Kerala section. Recognized for outstanding performance and dedication, contributing to the team's success. Played a key role in achieving this well-deserved achievement, demonstrating exemplary skills and teamwork in

a competitive environment

Jul 2023 – Jul 2023

DELFT, NETHERLANDS

Aug 2021 – Sep 2021 Hyderabad, India **Student Innovation Challenge 2023,** *INTERNATIONAL* (*Winning Team | Team Leader*) Reduced construction accidents with a virtual reality collaborative assembly simulator.

SMART INDIA HACKATHON, National (Winning Team | Team Leader)

Achieved 90% dyslexia detection accuracy using Azure Cognitive Services and machine

learning (decision tree).

Community Outreach

2023

SSR(STUDENT SOCIAL RESPONSIBILITY)

- Led a school drone workshop focusing on mechanics and flying skills.
- Conducted research comparing student performance between simulator-based learning and traditional methods.
- Analyzed data to evaluate effectiveness of each teaching approach.
- Presented findings highlighting benefits and limitations of simulator-based training.
- Provided recommendations for optimizing drone education methodologies based on research outcomes.

2022 Volunteering(College)

At Seva Programs, Streamlit student ambassador

Language