

Definitions (Module 03)

Integer division - division where input and output are always integers

Linear combination of two numbers is the sum of multiples of those numbers

ex: a linear combination of x and y would be $ax + by$ where a, b are integers

Division algorithm - states that the quotient and the remainder are unique. For a number n .

$$n = qd + r \text{ where } d > 0, 0 \leq r < d, n \text{ is an integer}$$

Quotient of n is equal to $q = n \text{ div } d$ where $d > 0$ and div is integer division

Remainder of n is equal to $r = n \bmod d$ where $d > 0$ and \bmod is the modulus operation

mod m is a function that takes an integer x as input and outputs $x \bmod m$ (where m is also an integer)

addition mod m - operation where the sum is calculated and then $\bmod m$ is applied on the sum

$$\text{ex: } x + y \bmod m \text{ is } (x + y) \bmod m$$

multiplication mod m - operation where the product is calculated and then $\bmod m$ is applied on the product

$$\text{ex: } x \times y \bmod m \text{ is } (xy) \bmod m$$

ring - the closed mathematical system created by mod m . Contains m elements and is denoted by \mathbb{Z}_m .
 $\{0, 1, \dots, m-1\}$
ex $\mathbb{Z}_6 \equiv \{0, 1, 2, 3, 4, 5\}$

congruence mod m = let x and y be two integers such that $x \bmod m = y \bmod m$ IF $x \bmod m = y \bmod m$, then x is congruent to $y \bmod m$ and denoted
 $x \equiv y \pmod{m}$

prime number - a number greater than 1 whose factors are only 1 and itself

composite number - a number that has factors in addition to 1 and itself

prime factorization - the product of the prime numbers that make up an integer, where the integer is > 1 (in non-decreasing order)

The Fundamental Theorem of Arithmetic - the fact that every integer > 1 has a unique prime factorization

Non-decreasing sequence - a sequence in which each number is equal to or greater than the one that came before
ex: 1, 1, 2, 3, 17 counter-ex: 1, 1, 3, 2, 17

Multiplicity of a prime factor is the # of times that prime factor appears in a number's prime factorization. Can be expressed via exponential notation