# América Marin

Computer Science and Linguistic Anthropology Major At Brown University 26'



CONTACT

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**EDUCATION** 

Relevant Courses: Object-Oriented Programming; Program Design with Data Structures and Algorithms; Discrete Structures and Probability, Software Engineering; Stats for Social Research; Fundamentals for Computer Systems, Computer Graphics, Computer Animation

SKILLS & INTERESTS

Technical Skills: Proficiency with Python, JavaScript, Java, TypeScript, C/C++, LaTex, HTML, CSS; React; Maya 5-7.5; Proficient in Google Suite, Microsoft Office, Canva, and Adobe Suite

Languages: Spanish (native proficiency), French (professional working proficiency), Portuguese (professional working proficiency), Swahili (elementary)

# PROFESSIONAL EXPERIENCE

#### HONOR Pilates Studio, Graphic Design Intern

San Diego, CA | June - September 2025

- Designing and producing digital graphics- banners, event promos, product features- for web, email, and social channels, while
  implementing Squarespace site updates (new pages, layout tweaks, SEO edits) to maintain brand consistency.
- Partnering with marketing and content teams to develop and execute creative campaigns, bringing fresh ideas and support for motion/video editing as needed.

## Brown Department of Anthropology, Research Assistant

Providence, RI | December 2024 - July 2025

- Conduct bibliographic research and data collection on race, language, and belonging in multicultural societies, focusing on science, statehood, and Indigenous counter-narratives.
- Aiding Professor Joshua Babcock, from the Department of Anthropology at Brown university, by reading and supplying scholarly
  articles and books based on Freudian and Lacan theories psychoanalytics and desire.

# Brown Program in Linguistic, Research Assistant

Providence, RI | August 2024- July 2025

- Collaborated with researchers and A'i community members from Ecuador (an indigenous group of about 2,500 people), who were
  mainly a council Cofan educators and activists and Professor Scott Anderbois at Brown University. Documented and preserved
  A'ingae through linguistic analysis, data management, and the development of multi-purpose language resources and oral histories.
- Contribute to the creation of pedagogical tools and multimedia resources, by editing the Spanish translations of 4 children's books
  and over 500 dictionary entries. Furthermore, honing my technical linguistic background to correct the morphology in A'ingae texts
  based on recent linguists developments from the research group.

Brown Department of Computer Science, Undergraduate Teaching Assistant

Providence, RI | December 2024 - May 2025

- Course: CSCI0200 Program Design with Data Structures and Algorithms

   Provide academic support through office hours discussion board response
- Provide academic support through office hours, discussion board responses, and small-group section facilitation to enhance student understanding of course material.
- Assist with course preparation and development, including updating assignments, grading rubrics, and course documents, as
  well as writing solutions, test suites, and support code for new or revised assignments.
- Initiated a series of graphic designs and newsletters to support students with academic and professional resources and staff
  and faculty narratives in the field, as a creative way to help students navigate in a large course of about 300 students.

Brown University Center of Language Studies, Course Development Assistant

Providence, RI | August - December 2024

Course: Teaching English to Speakers of Other Languages (TESOL)

- Assisted Professor Katherine Kang in developing a curriculum on second language acquisition and its sociolinguistic impacts as
  well to connect the Brown community with improved language acquisition resources and tutoring position opportunities.
- · Helped identify relevant readings and activities to enhance students' grasp of second language learning.

# Brown Department of Education, Course Development Assistant

Providence, RI | January - May 2024

 ${\it Course: Supporting Multilingualism in Schools (EDUCA-3) Brown University}$ 

- Collaborated with Professor Tricia Kelly to research, develop, and review course materials focused on multilingualism and translanguaging.
- Engaged in community outreach with local teachers and students to facilitate adaptable linguistic education.

# **PROJECTS**

#### Ruff Night - Course final project: Animation Short

Providence, RI | September 2025 - Present

- Currently working with fellow students, in Intro to Computer Animation course at Brown University, to create a short
  animation film. Going through the typical steps of developing a storyboard, modeling, shading, lighting, rigging,
  rendering, and animating an original animation short.
- Focused on creating concept art alongside another student, and developing models with shading and lighting for narrative characters.

## StudBub - Individual Group UI/UX Project

Providence, RI | November 2024 - Present

- Worked on a group project with two other programmers to create a website targeted towards Brown Students looking to find studying partners in the courses that they are registered for.
- Programmed the backend and frontend code for the messaging and and "group chat" features of the website

# Entre Mundos Exhibition - Exhibition of artistic portfolio

Providence, RI | November 2024

- Worked closely with a student-lead art exhibition off Brown's campus, that looked to represent queer, and/or
  indigenous Mexican-American artists from the Brown+ community
- Exhibited my own multi-media portfolio based on the fluidity of femininity through surrealist pieces