

wl.c

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1 /*
2 =====
3 Name      : wl.c
4 Author    : Nathaniel Churchill
5 Professor : Dr. David Smith
6 Description : C, Ansi-style program to read text file and prints on what lines the word
   occurs
7 =====
8 */
9
10 #include <stdio.h>
11 #include <string.h>
12 #include <stdlib.h>
13 #include <ctype.h>
14 #include <getopt.h>
15
16 typedef struct node {
17     int lines[200];
18     int count;
19     char *word;
20     struct node *next;
21 } Node;
22
23 /*
24 *   This function accepts a pointer to a node and pointer to a character.
25 *   The created node gets placed after the passed node.
26 *
27 *   head: a pointer to a node
28 *   word: a pointer to a string
29 *
30 *   returns: a pointer to the created node
31 */
32 Node *makeNode ( Node *head, char *word ) {
33     Node *current = NULL;
34     current = malloc(sizeof(Node));
35     current->word = malloc(strlen(word) + 1);
36     strcpy(current->word, word);
37     current->next = NULL;
38     current->count = 0; // initialize the count to be null
39     head->next = current;
40     return current;
41 }
42
43 /*
44 *   This function accepts a pointer to a node and recursively prints the nodes
45 *   their counts
46 *
47 *   head: a pointer to a node
48 */
49 static void printList (Node *head){
50     if (head != NULL){
51         printf ( "%-10s  ", head->word);
52         int i;
53         for (i = 0; i < head->count; i++){
54             printf("%d, ", head->lines[i]);
55         }
56         printf("\n");
57     }
58 }
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57     head = head->next;
58     printList(head);
59 }else {
60     printf("List has ended\n");
61 }
62
63 }
64
65 /*
66 *   This function accepts a pointer to a node and recursively prints the nodes
67 *   their counts
68 *
69 *   head: a pointer to a node
70 */
71 static void printListFile(Node *head, FILE *output) {
72     if (head != NULL) {
73         fprintf(output, "%-10s  ", head->word);
74         int i;
75         for (i = 0; i < head->count; i++) {
76             fprintf(output, "%d, ", head->lines[i]);
77         }
78         fprintf(output, "\n");
79         head = head->next;
80         printListFile(head, output);
81     } else {
82         fprintf(output, "List has ended\n");
83     }
84
85 }
86
87 /*
88 *   This function accepts a pointer to a node and pointer to a character.
89 *   The function then finds the node or creates a new node recursively in
90 *   ascending order
91 *
92 *   head: a pointer to a node
93 *   word: a pointer to a string
94 *
95 *   returns: a pointer to the found or created node
96 */
97 Node *findNodeForWord(Node *head, char *word){
98     if (head->next == NULL){
99         Node *insertNode = makeNode(head, word); //insert after the head
100         return insertNode;
101     }else if (strcmp(head->next->word, word) == 0){ //stuff in the list
102         return head->next;
103     }else if (strcmp(head->next->word, word) < 0){ // place word in list in order
104         head = head->next;
105         findNodeForWord(head, word);
106     }else if (strcmp(head->next->word, word) > 0){
107         Node *linkNode = head->next;
108         Node *insertedNode = makeNode(head, word);
109         insertedNode->next = linkNode;
110         return insertedNode;
111     }
112
113 }

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114
115 /*
116 *   addWord handles the adding and incrementing of a word
117 *
118 *   head: a pointer to a Node
119 *   word: a pointer to a string
120 *   lineNumber: a point to an int for the line number
121 */
122 static void addWord(Node *head, char *word, int lineNumber){
123     Node *nodeForWord = findNodeForWord(head, word);
124     int *previous = &nodeForWord->lines[nodeForWord->count - 1];
125     //test to remove duplicate numbers for words that appear multiple times on the same line
126     if (*previous != lineNumber){
127         nodeForWord->lines[nodeForWord->count] = lineNumber;
128         nodeForWord->count++;
129     }
130
131 }
132
133
134 int main ( int argc, char **argv) {
135     char c;
136     int i, j = 0;
137     char buffer[100];
138     //initialize the list with appropriate values
139     Node *list = malloc(sizeof(Node));
140     list->next = NULL;
141     list->count = 0;
142
143
144     int fileOutput = 0;
145     int fileInput = 0;
146     int lineNumber = 1;
147
148     char *fileName = NULL;
149     FILE *src = NULL;
150     FILE *output = NULL;
151
152     int opt;
153     //get the command line options
154     while ((opt = getopt (argc, argv, "o:")) != -1){
155         switch (opt){
156             case 'o':
157                 fileName = optarg;
158                 fileOutput = 1;
159                 if (argv[3] != NULL) {
160                     fileInput = 1;
161                     src = fopen(argv[3], "r");
162                 }
163                 output = fopen (fileName, "w" );
164                 break;
165         }
166     }
167 }
168
169 //check what parameter combination we have
170 if ((argv[1] != NULL) && (src == NULL)) {

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171     fileInput = 1;
172     src = fopen(argv[1], "r");
173 }
174
175 if (fileInput == 1) {
176     for (i = 0; (c = fgetc(src)) != EOF; ++i) {
177         if (c == '\n') { // if line number is encountered increment it
178             lineNumber++;
179         }
180
181         if (isalpha(c))
182             buffer[j++] = tolower(c);
183         else {
184             buffer[j++] = '\0';
185             addWord(list, buffer, lineNumber);
186             j = 0;
187         }
188     }
189 } else {
190     while ((c = getchar()) != EOF) {
191         if (c == '\n') { // if line number is encountered increment it
192             lineNumber++;
193         }
194
195         if (isalpha(c))
196             buffer[j++] = tolower(c);
197         else {
198             buffer[j++] = '\0';
199             addWord(list, buffer, lineNumber);
200             j = 0;
201         }
202     }
203 }
204
205
206
207
208 /*
209  * print the list, skip the two nodes as the first is null and the second
210  * contains "" which is allowed by isalpha()
211  */
212 if (fileOutput == 1) {
213     printListFile(list->next->next, output);
214 } else {
215     printList(list->next->next);
216 }
217 fclose (src); // close the file
218 fclose (output);
219 return 0;
220 }
221

```