

# CS 310 Notes Lecture 7 (Week 4)

February 13, 2026

## Master Theorem

### Statement

The Master Theorem provides a general solution for recurrence relations of the form:

$$T(n) = aT\left(\frac{n}{b}\right) + O(n^d)$$

where:

- $a \geq 1$  : number of subproblems
- $n/b \geq 1$  : size of each subproblem
- $O(n^d) > 0$  : work performed in the divide/combine step

The Master Theorem gives a closed-form asymptotic bound:

$$T(n) = \begin{cases} O(n^d) & \text{if } d > \log_b(a) \\ O(n^d \log n) & \text{if } d = \log_b(a) \\ O(n^{\log_b(a)}) & \text{if } d < \log_b(a) \end{cases} \quad (1)$$

## Examples

### Example 1

$$T_1(n) = T_1\left(\frac{n}{2}\right) + 3$$

Here:

$$a = 1, \quad b = 2, \quad d = 0$$

$$\log_b(a) = \log_2(1) = 0 = d$$

By Case 2:

$$T_1(n) = O(n^0 \log n) = O(\log n)$$

**Example 2**

$$T_2(n) = 2T_2\left(\frac{n}{2}\right) + n$$

Here:

$$a = 2, \quad b = 2, \quad d = 1$$

$$\log_b(a) = \log_2(2) = 1 = d$$

By Case 2:

$$T_2(n) = O(n^1 \log n) = O(n \log n)$$

**Example 3**

$$T_3(n) = 4T_3\left(\frac{n}{2}\right) + n$$

Here:

$$a = 4, \quad b = 2, \quad d = 1$$

$$\log_b(a) = \log_2(4) = 2 > d$$

By Case 3:

$$T_3(n) = O\left(n^{\log_2(4)}\right) = O(n^2)$$

**Example 4**

$$T_4(n) = 3T_4\left(\frac{n}{2}\right) + n$$

Here:

$$a = 3, \quad b = 2, \quad d = 1$$

$$\log_b(a) = \log_2(3) \approx 1.58 > d$$

By Case 3:

$$T_4(n) = O\left(n^{\log_2(3)}\right) = O(n^{1.58})$$

## Lecture 7: Closest Pair of Points

The objective is to find the smallest Euclidean distance between any two points in a set of  $n$  points in a plane.

While a brute-force approach takes  $\Theta(n^2)$ , we can optimize this significantly using the **Divide and Conquer** paradigm.

### 1. The 1D Warm-up

In a one-dimensional space, the problem is simpler.

#### Sorting Approach

- Sort the points:  $O(n \log n)$
- Check consecutive pairs:  $O(n)$

Total Time:  $O(n \log n)$

#### Divide & Conquer Approach

- **Divide:** Split points by the median  $m$ .
- **Conquer:** Recursively find the smallest distance in:

$\delta_L$  (left half),  $\delta_R$  (right half)

- **Combine:** Check only the cross-pair distance between:

$\max(\text{left side})$  and  $\min(\text{right side})$

Recurrence:

$$T(n) = 2T(n/2) + O(1)$$

If points are pre-sorted:

$$T(n) = O(n \log n)$$

### 2. The 2D Divide and Conquer Algorithm

Extending to 2D requires a more sophisticated **Combine** step.

#### Step 1: Divide

Find a vertical line  $L$  that splits the  $n$  points into two equal halves ( $n/2$  on each side).

## Step 2: Conquer

Recursively compute:

$\delta_1 = \text{closest pair in left half}$

$\delta_2 = \text{closest pair in right half}$

Let:

$$\delta = \min(\delta_1, \delta_2)$$

## Step 3: Combine (The “Strip” Strategy)

We now check whether there exists a pair of points with one point on the left and one on the right whose distance is less than  $\delta$ .

### The $\delta$ -Strip

Only points within distance  $\delta$  of the dividing line  $L$  need to be considered.

### Y-Sorting

Sort the strip points by their  $y$ -coordinate.

### The “Unbelievable Lemma”

For any point in this sorted strip list, you only need to check distances to the next **11 neighbors**.

### Proof Insight

- No two points can lie in the same  $\frac{\delta}{2} \times \frac{\delta}{2}$  box (otherwise, recursion would have found a smaller distance).
- Points separated by more than 3 rows are guaranteed to be at a distance  $\geq \frac{3\delta}{2}$ .

## 3. Performance and Optimization

### Time Complexity Breakdown

Algorithm Component	Time Complexity
Divide (Finding Median)	$O(n \log n)$ or $O(n)$
Conquer (Recursion)	$2T(n/2)$
Combine (Sorting + Scanning)	$O(n \log n)$
Total (Standard)	$T(n) = 2T(n/2) + O(n \log n)$ <b><math>O(n \log^2 n)</math></b>
Total (Optimized)	<b><math>O(n \log n)</math></b>

### **Note on Pre-sorting**

To achieve  $O(n \log n)$ :

- Pre-sort the points by both  $x$  and  $y$  coordinates at the beginning.
- During the Combine step, filter the pre-sorted  $y$ -list to extract strip points in  $O(n)$  time.
- Avoid re-sorting at every recursive level.