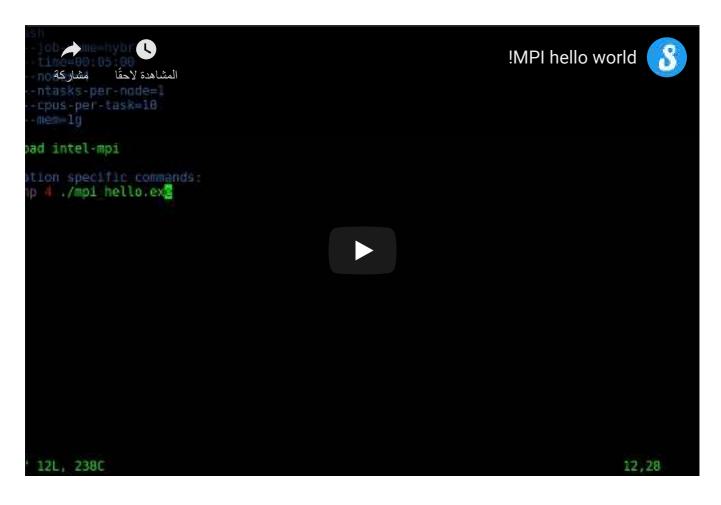
MPI - hello world!

In this lesson, we will show you a basic **MPI hello world** code and also discuss how to run an MPI program. The lesson will cover the basics of initializing MPI and running an MPI job across several processes.



```
#include <mpi.h>
#include <stdio.h>

int main(int argc, char** argv) {
    // Initialize the MPI environment
    MPI_Init(NULL, NULL);

    // Get the number of processes
    int world_size;
    MPI_Comm_size(MPI_COMM_WORLD, &world_size);

    // Get the rank of the process
    int world_rank;
    MPI_Comm_rank(MPI_COMM_WORLD, &world_rank);
```

Let's get introduced with the functions and environment veriables used in the code:

- MPI_Init, all of MPI's global and internal variables are constructed.
- MPI_Comm_size returns the size of a communicator and the built-in
 MPI_COMM_WORLD encloses all of the processes in the job, so this call should return the amount of processes that were requested for the job.
- MPI_Comm_rank returns the rank of a process in a communicator. Each process inside of a communicator is assigned an incremental rank starting from zero.
- MPI_Finalize is used to clean up the MPI environment. No more MPI calls can be made after this one.

Running the MPI hello world: Let's create a makefile to compile the above code. Note that the makefile looks for the MPICC environment variable and the mpicc program in your installation is really just a wrapper around gcc, and it makes compiling and linking all of the necessary MPI routines much easier!

You can now be able to compile running the command make in the same folder where the source and makefile reside. Now you need to create a

host_file with the name of the desired nodeslist where you want to run the code, for example:

```
>>> cat machine.file
node1
node3
node6
node10
```

Finally, you are done! now you should be able to run the compiled code on the above hosts, by running the command:

```
mpirun -np 4 -machinefile machine.file mpi_hello_world
```

You may want to export this for the environment variable MPI_HOSTS as follows:

export MPI_HOSTS=machine.file