## - Solution

The solution to the task iof the previous exercise will be explained in this lesson.

## WE'LL COVER THE FOLLOWING ^SolutionExplanation

## Solution #

```
// dotProductAsync.cpp
#include <chrono>
#include <iostream>
#include <future>
#include <numeric>
#include <random>
#include <thread>
#include <vector>
static const int NUM= 100000000;
long long getDotProduct(std::vector<int>& v, std::vector<int>& w){
      auto future1= std::async([&]{return std::inner_product(&v[0], &v[v.size()/4], &w[0], OLL);}
      auto future2= std::async([&]{return std::inner_product(&v[v.size()/4], &v[v.size()/2], &w[v.size()/4]
      auto future3= std::async([&]{return std::inner_product(&v[v.size()/2], &v[v.size()*3/4], &v[v.size()*3
      auto future4= std::async([&]{return std::inner_product(&v[v.size()*3/4], &v[v.size()], &w[v.size()]
      return future1.get() + future2.get() + future3.get() + future4.get();
}
int main(){
      std::cout << std::endl;</pre>
      // get NUM random numbers from 0 .. 100
      std::random_device seed;
       // generator
       std::mt19937 engine(seed());
       // distribution
       std.:uniform int distribution(int) dist(0 100).
```

```
// fill the vectors
std::vector<int> v, w;
v.reserve(NUM);
w.reserve(NUM);
for (int i=0; i< NUM; ++i){
    v.push_back(dist(engine));
    w.push_back(dist(engine));
}

// measure the execution time
std::chrono::system_clock::time_point start = std::chrono::system_clock::now();
std::cout << "getDotProduct(v, w): " << getDotProduct(v, w) << std::endl;
std::chrono::duration<double> dur = std::chrono::system_clock::now() - start;
std::cout << "Parallel Execution: "<< dur.count() << std::endl;

std::cout << std::endl;
}</pre>
```







## **Explanation** #

- std::async is quite convenient to put a bigger computation job on more shoulders. The calculation of the scalar product is done in the program with four asynchronous function calls.
- The calculation of the scalar product takes place in getDotProduct (lines
  11 19). Internally, std::async uses the standard template library
  algorithm std::inner\_product. The return statement sums up the results
  of the futures.
- The performance improvements may vary depending on your platform, but you can expect a two to four times performance improvement to the single-threaded version.

For further information, see std::async

In the next lesson, we will show you how to parallelize a big compute job by using std::packaged\_task.