

## - Example

In this lesson, we'll look at an example of a virtual method.

### WE'LL COVER THE FOLLOWING ^

- Example: Virtual methods
- Explanation

## Example: Virtual methods #

```
#include <iostream>

class Account{
public:
    Account(double amt): balance(amt){}

    virtual void withdraw(double amt){
        balance -= amt;
    }

    double getBalance() const {
        return balance;
    }

protected:
    double balance;
};

class BankAccount: public Account{
public:

    BankAccount(double amt): Account(amt){}

    virtual void withdraw(double amt){
        if ((balance - amt) > 0.0) balance -= amt;
    }

};

int main(){

    std::cout << std::endl;

    BankAccount bankAccount(100.0);
```

```

Account * aPtr = &bankAccount;
aPtr->withdraw(50);
std::cout << "aPtr->getBalance(): " << aPtr->getBalance() << std::endl;

std::cout << std::endl;

BankAccount * bankAccount2 = new BankAccount(100.0);
Account * aPtr2 = bankAccount2;
aPtr2->withdraw(50);
std::cout << "aPtr2->getBalance(): " << aPtr2->getBalance() << std::endl;

std::cout << std::endl;

BankAccount bankAccount3(100.0);
Account& aRef = bankAccount3;
aRef.withdraw(50);
std::cout << "aRef.getBalance(): " << aRef.getBalance() << std::endl;

std::cout << std::endl;
}

```



## Explanation #

- In the example above, we have implemented two classes, `Account` and `BankAccount`.
- The `BankAccount` class publicly inherits from `Account` class.
- We have implemented a `virtual` function in both of these classes named `withdraw` in lines 7 and 25.
- We can access the `withdraw` function of the `BankAccount` class using three approaches by calling a reference to the derived class from the base class in line 36.
- By assigning a pointer of the base class to the newly created object using `new` keyword of the derived class in line 43.
- By using the reference of the base class, we can point to the derived class object. By using the `.`operator, we can access the derived class method in line 50.

In the next lesson, we'll work through an exercise to better understand virtual methods.

