- Exercise

In this exercise, you will design asynchronous functions and compare the performance of single and multithreaded programs.

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we'll cover the following ^

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```

Task 1#

The calculation of the scalar product in the program below is quite easy to parallelize. Take a look at the explanation below to better understand the code.

Launch four asynchronous functions to calculate the scalar product.

```
// generator
std::mt19937 engine(seed());
// distribution
std::uniform_int_distribution<int> dist(0, 100);
// fill the vectors
std::vector<int> v, w;
v.reserve(NUM);
w.reserve(NUM);
for (int i=0; i< NUM; ++i){
 v.push_back(dist(engine));
  w.push_back(dist(engine));
// measure the execution time
std::chrono::system_clock::time_point start = std::chrono::system_clock::now();
std::cout << "getDotProduct(v, w): " << getDotProduct(v, w) << std::endl;</pre>
std::chrono::duration<double> dur = std::chrono::system_clock::now() - start;
std::cout << "Sequential Execution: "<< dur.count() << std::endl;</pre>
std::cout << std::endl;</pre>
```







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Explanation

- The program uses the functionality of the random and time library. Both libraries are part of C++11.
- The two vectors v and w are created and filled with random numbers in lines 31 - 37.
- Each of the vectors gets (lines 34 37) one hundred million elements.

 dist(engine) in lines 35 and 36 generated the random numbers, which are uniformly distributed in the range from 0 to 100.
- The current calculation of the scalar product takes place in the function getDotProduct (lines 11 15). We have explicitly used the standard template library algorithm std::inner_product for the computation.
- The return statement sums up the results of the futures.

Try It Out!

Compare the execution time of the single and multithreaded programs. When

you make a performance test, go for maximum optimization. Consider the following question: are the cores fully utilized? If not, why?

You can find the solution to this exercise in the next lesson.