Exercise: Capturing UDP Packets

We'll now look at a command-line tool that allows us to capture UDP packets.

WE'LL COVER THE FOLLOWING

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- What is tcpdump?
 - Sample Output
 - Counting Packets with -c
 - Printing PCAP Files With -r
- Looking at Real UDP Packet Headers
- Try it Yourself!

Let's get into viewing real packets.

What is **tcpdump**?

tcpdump is a command-line tool that can be used to view packets being sent and received on a computer. The simplest way to run it is to simply type the following command into a terminal and hit enter. You can try this on the terminal provided at the end of this lesson!

tcpdump

Packets will start getting printed rapidly to give a comprehensive view of the traffic.

Sample Output

However, some might not find it to be very helpful because it does not allow for a more **zoomed-in and fine-grained dissection of the packets**, which is the main purpose of **tcpdump** (it's technically a packet *analyzer*). So you might want to consider using some flags to filter relevant packets out.

```
win 1419, options [nop,nop,TS val 3469904026 ccr 41304754], length 0
08:12:55.043775 IP ed-live-vm-gl-small-02466876-3cbb-4480-ac19-04ac97f220b8.c.educative-exec-env.intern
al.8890 > reverse-proxy-instance-group-j619.c.educative-exec-env.internal.49280: Plags [P.], seq 168563
1169182, ack 1, win 229, options [nop,nop,TS val 41304765 ecr 3469904026], length 619
08:12:55.049253 IP ed-live-vm-gl-small-02466876-3cbb-4480-ac19-04ac92fc20b8.c.educative-exec-env.intern
al.8890 > reverse-proxy-instance-group-j619.c.educative-exec-env.internal.49280: Plags [P.], seq 169182
:169522, ack 1, win 229, options [nop,nop,TS val 41304770 ecr 3469904026], length 340
08:12:55.049687 IP reverse-proxy-instance-group-j619.c.educative-exec-env.internal.49280 > ed-live-vn-g
1-small-02466866-3cbb-4480-ac19-04ac92fc20b8.c.educative-exec-env.internal.8890: Flags [.], eck 169522,
win 1419, options [nop,nop,TS val 3469904037 acr 41304765], length 0
08:12:55.055275 IP ed-live-vm-gl-small-02466876-3cbb-4480-ac19-04ac92fc20b8.c.educative-exec-env.intern
al.8890 > reverse-proxy-instance-group-j619.c.educative-exec-env.internal.49280: Plags [P.], seq 169522
:170141, ack 1, win 229, options [nop,nop,TS val 41304776 ecr 3469904037], length 619
08:12:55.060738 IF ed-live-vm-gl-small-02466876-3cbb-4480-ac19-04ac92fc20b8.c.educative-exec-env.intern
al.8890 > reverse-proxy-instance-group-j619.c.educative-exec-env.internal.49280: Plags [P.], seq 170141
:170481, ack 1, win 229, options [nop,nop,TS val 41304782 ecr 3469904037], length 340
08:12:55.061984 IF reverse-proxy-instance-group-j619.c.educative-exec-env.internal.49280: Plags [P.], ack 170481,
win 1419, options [nop,nop,TS val 3469904048 ecr 41304776], length 0
08:2:55.065727 IP ed-live-vm-gl-small-02466866-3cbb-4480-ac19-04ac92fc20b8.c.educative-exec-env.intern
al.8890 > reverse-proxy-instance-group-j619.c.educative-exec-env.internal.49280: Plags [P.], seq 170481
:171100, ack 1, win 229, options [nop,nop,TS val 41304787 ecr 3469904048], length 619
08:2:55.065727 IP ed-live-vm-gl-small-02466866-3
```

... what??

Useful tcpdump Flags

Here are some flags that you might find useful in your exploration of this tool. You can find more details about each on tcpdump's Manpage

Saving **tcpdump** Output to a File with **-w**

Instead of having all the output print to the console, we can save it to view at a later date or to feed into another program to analyze.



tcpdump -w filename.ext

Try using this tool in the following code executable.

tcpdump -w output.pcap # Saving output to a file called 'output.pcap'

The file output.pcap will have all the packets saved to it. Try running this command in the terminal below. Note that the process does not exit without a

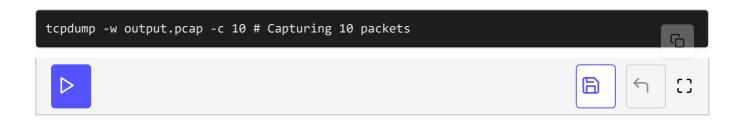
keyboard interrupt. The next flag will help us stop packet capture in a predetermined fashion.

Note .pcap files are used to store the packet data of a network.

Packet analysis programs such as Wireshark (think of it like tcpdump with a GUI) export and import packet captures in pcap files.

Counting Packets with -c

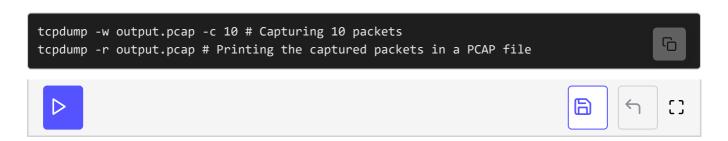
This flag makes tcpdump capture a defined number of packets. Here's how it's used.



You can't view the file just yet. Let's do it next.

Printing PCAP Files With -r

Great! Let's actually **read** .pcap **files** now. Here's how to do it.

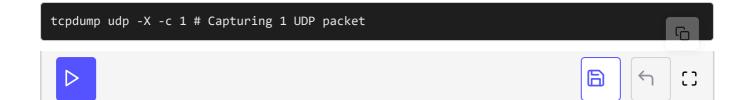


We've gotten pretty far with this. There are plenty of other flags and arguments you could give to tcpdump to make it capture packets precisely as per your requirements.

Looking at Real UDP Packet Headers

Here's a script to capture and print one UDP packet.

Note that the code *may* time out before it actually captures a packet. We would suggest running this one on the terminal.



The -x flag just prints the payload of the packet (the data) in both hex and ASCII.

Here's what the output is depicting.

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Some topdump output including the interface being monitored constraints on equal topdump verticors output. Suppressed, use -y or yw for full protocol decode instancing on equal. Instancing on equal topdump suppressed, use -y or yw for full protocol decode instancing on equal. Instancing the equal topdump suppressed in the suppressed of the equal topdump in equa
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The format of the next line is like so 'IP address of sender > IP address of receiver'. Notice that the IP addresses have been resolved into hostnames. tcpdump does this by default. If you wish to see the actual IP address, pass in the '-n' flag. Also notice the time stamp.

3 of 11

4 of 11

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Let's dissect the datagram now

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The first 160 bits are the IP header. Note that a single hex digit is exactly 4 bits so that means the header is of 160/4 = 40 hex digits or 40/4 = 10 blocks. We can safely ignore it for now!

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7 of 11

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Time stamp of the packet

| Paddress | Paddr
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topduny: verbose patput suppressed, asc Time stamp hostname -ve-gl-semil-am299517-tmlt-Scd9-amm8-m28d4bttadb5.c.mdocative-ammc-acv.intern of the packet na google interna Lump: NTPv4, Client, length * Chd 000c fdf8 4000 4011 dd42 0a80 0031 F. a9fc a9fc 007b 007b 0039 5ef7 2303 07e8 ... 0000 004d 0000 03ac a9fc a9fc a0es 100 a4fa 060d a0ev 2095 c29V loca a0es 2095 ... It was resc an IP ac Bertendie. IP addres tcpdump do(.(.8°.5... of receive defa The message in Hex Header hex. These ports are '123' in decimal. This is an example of the source and destination both using well known port numbers.

The UDP header is of 64 bits i.e., 4 blocks. Each block represents one UDP field. The first two fields are the source and destination ports which are both 007b or port numbers 123 in decimal.

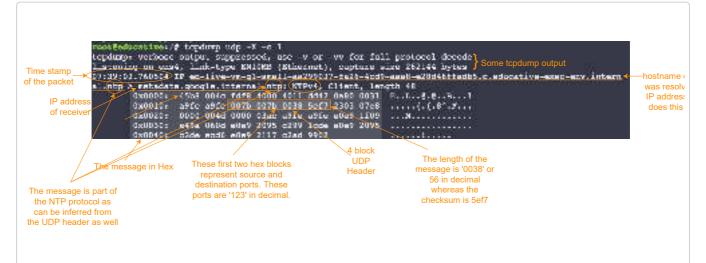
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            The message in Hex
                                                      Header
                             represent source and
                             destination ports. These
 The message is part of
                            ports are '123' in decimal.
 the NTP protocol as
 can be inferred from
the UDP header as well
   Note that port 123 is reserved for the NTP protocol (which runs on UDP) as shown by the output
                                                     here.
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Some topdump output

10:19:01.76050 IF ed-live-wrs-gl-small-sma Time stamp of the packet resolved fro topdump do 4 block The length of the These first two hex blocks The message in Hex message is '0038' or Header represent source and destination ports. These whereas the The message is part of ports are '123' in decimal. the NTP protocol as checksum is 5ef7 can be inferred from the UDP header as well The next two fields are the length and the checksum! **10** of 11



That concludes our inspection of a UDP packet. Explore this more! Try capturing a packet on the command line below and try dissecting it!





Try it Yourself!

You can try all the commands in this terminal. Click here to go back



In the next lesson, we'll learn about the transmission control protocol!