Exploring the Effects by Violating Quotas

In this lesson, we will violate some Quotas and analyze the consequences.

WE'LL COVER THE FOLLOWING

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 - Creating the dev Namespace
 - Creating Resources
 - Looking into the Description
 - Violating the Number of Pods
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 - Violating the Memory Quota
 - Applying the Definition
 - Analyzing the Error
 - Reverting Back to the Previous Definition
 - Violating the Services Quota

Exploring the Effects

Now let's create the objects and explore the effects as we defined the resource quotas in the previous lesson.

Creating the dev Namespace

Let's get started by creating the dev Namespace as per our plan.

```
kubectl create \
   -f res/dev.yml \
   --record --save-config
```

We can see from the output that the namespace "dev" was created as well as the resourcequota "dev". To be on the safe side, we'll describe the newly created dev quota.

```
kubectl --namespace dev describe \
quota dev
```

The **output** is as follows.

```
Name:
                dev
Namespace:
                dev
Resource
                Used Hard
-----
                ----
                0
limits.cpu
                     1
limits.memory
                0
                     1Gi
pods
                0
                    10
                0 800m
requests.cpu
requests.memory
                0 500Mi
services.nodeports 0
```

We can see that the hard limits are set and that there's currently no usage. That was to be expected since we're not running any objects in the dev Namespace.

Creating Resources

Let's spice it up a bit by creating the already too familiar go-demo-2 objects.

```
kubectl --namespace dev create \
    -f res/go-demo-2.yml \
    --save-config --record

kubectl --namespace dev \
    rollout status \
    deployment go-demo-2-api
```

We created the objects from the <code>go-demo-2.yml</code> file and waited until the <code>go-demo-2-api</code> Deployment rolled out.

Looking into the Description

Now we can revisit the values of the dev quota.

```
kubectl --namespace dev describe \
quota dev
```

The **output** is as follows.

```
Name:
                 dev
                                                                                6
Namespace:
                 dev
Resource
                Used Hard
limits.cpu
                 400m 1
limits.memory
                 130Mi 1Gi
pods
                     10
                 40m 800m
requests.cpu
requests.memory 65Mi 500Mi
services.nodeports 0
                       0
```

Judging from the Used column, we can see that we are, for example, currently running 4 Pods and that we are still below the limit of 10. One of those Pods was created through the go-demo-2-db Deployment, and the other three with the go-demo-2-api. If you summarize resources we specified for the containers that form those Pods, you'll see that the values match the used limits and requests.

Violating the Number of Pods

So far, we did not reach any of the quotas. Let's try to break at least one of them.

```
cat res/go-demo-2-scaled.yml
```

The **output**, limited to the relevant parts, is as follows.

```
apiVersion: apps/v1beta2
kind: Deployment
metadata:
   name: go-demo-2-api
spec:
   replicas: 15
...
```

The definition of the <code>go-demo-2-scaled.yml</code> is almost the same as the one in <code>go-demo-2.yml</code>. The only difference is that the number of replicas of the <code>go-demo-2-api</code> Deployment is increased to fifteen. As you already know, that should result in fifteen Pods created through that Deployment.

Applying the Definition

I'm sure you can guess what will happen if we apply the new definition. We'll do it anyway.

```
kubectl --namespace dev apply \
   -f res/go-demo-2-scaled.yml \
   --record
```

We applied the new definition. We'll give Kubernetes a few moments to do the work before we take a look at the events it'll generate. So, take a deep breath and count from one to the number of processors in your machine.

```
kubectl --namespace dev get events
```

The **output** of a few of the events generated inside the **dev** Namespace is as follows.

```
...
... Error creating: pods "go-demo-2-api-..." is forbidden: exceeded quota: dev, requested: li
13s 13s 1 go-demo-2-api-6bd767ffb6.150f51f4b3a7ed3f Replicas
...
```

We can see that we reached two of the limits imposed by the Namespace quota. We reached the maximum amount of CPU (1) and Pods (10). As a result, ReplicaSet controller was forbidden from creating new Pods.

Analyzing the Error

We should be able to confirm which hard limits were reached by describing the dev Namespace.

```
kubectl describe namespace dev
```

The **output**, limited to the **Resource Quotas** section, is as follows.

```
limits.memory 190Mi 1Gi
pods 10 10
requests.cpu 100m 800m
requests.memory 95Mi 500Mi
services.nodeports 0 0
...
```

As the events showed us, the values of limits.cpu and pods resources are the same in both User and Hard columns. As a result, we won't be able to create any more Pods, nor will we be allowed to increase CPU limits for those that are already running.

Finally, let's take a look at the Pods inside the dev Namespace.

```
kubectl get pods --namespace dev
NAME
                 READY STATUS RESTARTS AGE
go-demo-2-api-... 1/1 Running 0
go-demo-2-api-... 1/1 Running 0
                                        3m
go-demo-2-api-... 1/1
                     Running 0
                                        5m
go-demo-2-api-... 1/1 Running 0
                                        3m
go-demo-2-api-... 1/1 Running 0
                                        5m
go-demo-2-api-... 1/1
                       Running 0
                                        3m
go-demo-2-api-... 1/1
                       Running 0
                                        3m
go-demo-2-api-... 1/1
                       Running 0
                                        3m
go-demo-2-api-... 1/1
                       Running 0
                                        5m
go-demo-2-db-... 1/1
                       Running 0
                                        5m
```

The <code>go-demo-2-api</code> Deployment managed to create nine Pods. Together with the Pod created through the <code>go-demo-2-db</code>, we reached the limit of ten.

Reverting Back to Previous Definition

We confirmed that the limit and the Pod quotas work. We'll revert to the previous definition (the one that does not reach any of the quotas) before we move onto the next verification.

```
kubectl --namespace dev apply \
    -f res/go-demo-2.yml \
    --record

kubectl --namespace dev \
    rollout status \
    deployment go-demo-2-api
```

The output of the latter command should indicate that the deployment "go-

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Violating the Memory Quota

Let's take a look at yet another slightly modified definition of the go-demo-2 objects.

```
cat res/go-demo-2-mem.yml
```

The **output**, limited to the relevant parts, is as follows.

```
apiVersion: apps/v1
kind: Deployment
metadata:
 name: go-demo-2-db
spec:
  template:
   . . .
   spec:
     containers:
      - name: db
       image: mongo:3.3
        resources:
         limits:
            memory: "100Mi"
            cpu: 0.1
          requests:
            memory: "50Mi"
            cpu: 0.01
apiVersion: apps/v1
kind: Deployment
metadata:
 name: go-demo-2-api
spec:
  replicas: 3
  template:
   . . .
   spec:
     containers:
      - name: api
        . . .
        resources:
          limits:
           memory: "200Mi"
           cpu: 0.1
          requests:
           memory: "200Mi"
           cpu: 0.01
```

Both memory request and limit of the api container of the go-demo-2-api

request of 50Mi. Knowing that the requests.memory quota of the dev

Namespace is 500Mi, it's enough to do simple math and come to the conclusion that we won't be able to run all three replicas of the go-demo-2-api Deployment.

Applying the Definition

```
kubectl --namespace dev apply \
    -f res/go-demo-2-mem.yml \
    --record
```

Just as before, we should wait for a while before taking a look at the events of the dev Namespace.

```
kubectl --namespace dev get events \
| grep mem
```

The **output**, limited to one of the entries, is as follows.

```
... Error creating: pods "go-demo-2-api-..." is forbidden: exceeded quota: dev, requested: re
```

We reached the quota of the requests.memory. As a result, creation of at least one of the Pods is forbidden. We can see that we requested creation of a Pod that requests 200Mi of memory. Since the current summary of the memory requests is 455Mi, creating that Pod would exceed the allocated 500Mi.

Analyzing the Error

Let's take a closer look at the Namespace.

```
kubectl describe namespace dev
```

The **output**, limited to the **Resource Quotas** section, is as follows.

```
requests.cpu 40m 800m
requests.memory 455Mi 500Mi
services.nodeports 0 0
...
```

Indeed, the amount of used memory requests is 455Mi, meaning that we could create additional Pods with up to 45Mi, not 200Mi.

Reverting Back to the Previous Definition

We'll revert to the <code>go-demo-2.yml</code> one more time before we explore the last quota we defined.

```
kubectl --namespace dev apply \
    -f res/go-demo-2.yml \
    --record

kubectl --namespace dev \
    rollout status \
    deployment go-demo-2-api
```

Violating the Services Quota

The only quota we did not yet verify is services.nodeports. We set it to 0 and, as a result, we should not be allowed to expose any node ports. Let's confirm that is indeed true.

```
kubectl expose deployment go-demo-2-api \
    --namespace dev \
    --name go-demo-2-api \
    --port 8080 \
    --type NodePort
```

The **output** is as follows.

```
Error from server (Forbidden): services "go-demo-2-api" is forbidden: exceeded quota: dev, re
```

All our quotas work as expected. But, there are others. We won't have time to explore examples of all the quotas we can use. Instead, we'll list them all for future reference.

In the next lesson, we will explore the types of Quotas we can define.