

Null, Undefined and Symbol

Let's introduce you to the Null, Undefined and Symbol datatypes.

Null, undefined, and Symbols are primitive types.

Null

Null represents an intentional absence of a primitive or composite value of a defined variable.

Undefined

Undefined represents that a value is not defined.

Symbol

A `Symbol()` is a unique value without an associated literal value. They are useful as unique keys, because `Symbol() == Symbol()` is false. At this stage, just accept that symbols exist. You don't have to use them for anything yet.

```
console.log(null);  
console.log(undefined);  
console.log(void 0);  
console.log(Symbol('ES6 in Practice'));
```



`void` is a keyword in Javascript which specifies that the expression next to it will not return anything. You don't need to worry much about it right now.