Conclusion

Well, that's all there is to drawing circles on the `canvas`. As you've seen by now, there is no simple `circle` method that draws a circle for you. Instead, you have the more general `arc` method that provides you with a lot of little buttons to push and to customize what your circle looks like. With generality, you often get complexity. Where there is complexity, you'll probably find me writing about it. Now, isn't that the most cringe-worthy conclusion you've probably ever read? I certainly hope so :P