



Slurm commands

Slurm has several commands to interact with its daemons:


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order to use the Slurm batch system productively, we need to know how to perform three actions:

- Add a job to the partition
- Remove a job from the partition
- See where our job is in the partition

Command	Description
scontrol <options>	administration tool, get/set configuration
sinfo <options>	reports general system information
squeue <options>	reports job and job step information
srun	submit/initiate job or job step
sbatch	wrapper to srun
scancel	signal or cancel a job or job step

Commands

- **sacct** is used to report job or job step accounting information about active or completed jobs.
- **salloc** is used to allocate resources for a job in real time.
- **sattach** is used to attach standard input, output, and error plus signal capabilities to a currently running job or job step.
- **sbatch** is used to submit a job script for later execution. The script will typically contain one or more **srun** commands to launch parallel tasks.
- **sbcast** is used to transfer a file from local disk to local disk on the nodes allocated to a job.

- `scancel` is used to cancel a pending or running job or job step. It can also be used to send an arbitrary signal to all processes associated with a running job or job step.
- `scontrol` is the administrative tool used to view and/or modify Slurm state. Many `scontrol` commands can only be executed as user root.
- `sinfo` reports the state of partitions and nodes managed by Slurm. It has a wide variety of filtering, sorting, and formatting options.
- `smap` reports state information for jobs, partitions, and nodes managed by Slurm, but graphically displays the information to reflect network topology.
- `squeue` reports the state of jobs or job steps. It has a wide variety of filtering, sorting, and formatting options. By default, it reports the running jobs in priority order and then the pending jobs in priority order.
- `srun` is used to submit a job for execution or initiate job steps in real time.
- `strigger` is used to set, get or view event triggers. Event triggers include things such as nodes going down or jobs approaching their time limit.
- `sview` is a graphical user interface to get and update state information for jobs, partitions, and nodes managed by Slurm.

Some of the above commands are discussed with examples.