

# Challenge 3: Implement Area and Perimeter Member Methods

Solve an exercise to practice your Python classes, especially the member methods inside a class.

## WE'LL COVER THE FOLLOWING ^

- Problem Statement
  - Input
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## Problem Statement #

Implement the `area()` and `perimeter()` methods to return the area and perimeter of the rectangle respectively, where

$$\text{Area} = \text{width} * \text{height}$$

$$\text{Perimeter} = 2 * \text{width} + 2 * \text{height}$$

## Input #

A class `Rectangle` with constructor having the rectangle coordinates `x1`, `y1`, `x2`, and `y2` respectively

## Output #

The area and perimeter of the rectangle

## Sample Input #

`x1 = 2, y1 = 7, x2 = 5, y2 = 3`

## Sample Output #

Area = 12, Perimeter = 14

## Coding Exercise #

Write your code below. It is recommended that you try solving the exercise yourself before viewing the solution.

```
class Rectangle:
    def __init__(self, x1, y1, x2, y2): # class constructor
        if x1<x2 and y1>y2:
            self.x1 = x1 # class variable
            self.y1 = y1 # class variable
            self.x2 = x2 # class variable
            self.y2 = y2 # class variable
        else:
            print("Incorrect coordinates of the rectangle!")

    def width(self):
        return self.x2-self.x1

    def height(self):
        return self.y1-self.y2

#write your code here
```



In the next lesson, we will discuss the solution to this challenge.