

# Challenge 2: Implement an Account Class Using Pure Virtual Functions

In this challenge, we'll implement an account class along with two derived classes saving and current.

## WE'LL COVER THE FOLLOWING ^

- Problem Statement
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## Problem Statement #

Write a code that has:

- A **parent class** named `Account`.
  - Inside it *define*:
    - a protected float member `balance`
  - We have three pure virtual functions:
    - `void Withdraw(float amount)`
    - `void Deposit(float amount)`
    - `void printBalance()`
- Then, there are **two derived classes**
  - `Savings` class
    - has a *private* member `interest_rate` set to 0.8
    - `Withdraw(float amount)` deducts *amount* from *balance* with *interest rate*

- `Deposit(float amount)` adds *amount* in *balance* with *interest\_rate*
- `printBalance()` displays the balance in the *account*
- `Current` class
  - `Withdraw(float amount)` deducts *amount* from *balance*
  - `Deposit(float amount)` adds *amount* in *balance*
  - `printBalance()` displays the balance in the *account*

## Input #

- In `Savings` class, `balance` is set to **50000** in parametrized constructor of `Savings` object called by `Account` class
- In `Current` class, `balance` is set to **50000** in parametrized constructor of `Current` object called by `Account` class

Here's a sample result which you should get.

## Sample Input #

```
Account * acc[2];
acc[0] = new Savings(50000);
acc[0]->Deposit(1000);
acc[0]->printBalance();

acc[0]->Withdraw(3000);
acc[0]->printBalance();

acc[1] = new Current(50000);
acc[1]->Deposit(1000);
acc[1]->printBalance();

acc[1]->Withdraw(3000);
acc[1]->printBalance();
```

## Sample Output #

Balance in your saving account: 51800

Balance in your saving account: 46400


Balance in your current account: 51000

Balance in your current account: 48000

## Coding Exercise #

Implement the code in the **problem** tab.

**Good Luck!**

 Exercise

 Solution

```
#include <iostream>
using namespace std;

// Write classes code here
// make base class functions virtual

int main() {
    // make instances of classes here
    // call their traits functions here
    return 0;
}
```



 Show Hint

## Solution Review #

- We have implemented **Account** class which has **balance** float variable, and three pure virtual functions **Deposit(float amount)**, **Withdraw(amount)** and **printBalance()**
- Now implement **Savings** and **Current** classes inherited publicly from **Account** class

- **Savings** has private float **interest\_rate** variable and functions:
    - **Withdraw(float amount)** deducts *amount* from *balance* with *interest\_rate*
    - **Deposit(float amount)** adds *amount* in *balance* with *interest\_rate*
    - **printBalance()** displays the balance in the *account*
  - **Current** has functions:
    - **Withdraw(float amount)** deducts *amount* from *balance*
    - **Deposit(float amount)** adds *amount* in *balance*
    - **printBalance()** displays the balance in the *account*
  - Create *Savings* and *Current* object by calling parametrized constructors of the classes and print their balance by calling their respective functions
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In the next chapter, we'll learn about the advanced concepts of **Composition, Aggregation and Association**.