Solution Review: Calculate the Student's Total Marks

This review provides a detailed analysis to solve the 'Calculate the Student's Total Marks' challenge.

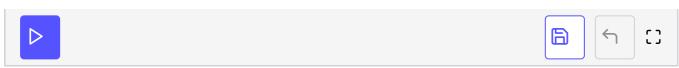
WE'LL COVER THE FOLLOWING ^

- Solution
 - Explanation

Solution

```
class Student {
 //fields
  private string _name;
  private double _physicsMarks;
  private double _chemistryMarks;
  private double _biologyMarks;
  //properties
  public string Name {
   get {
     return this._name;
  }
  public double PhysicsMarks {
    get {
     return this._physicsMarks;
  public double ChemistryMarks {
     return this._chemistryMarks;
  public double BiologyMarks {
      return this._biologyMarks;
   }
  // Parameterized constructor
  public Student(string name, double phy, double chem, double bio) {
   this._name = name;
   this._physicsMarks = phy;
    this._chemistryMarks = chem;
```

```
this._biologyMarks = bio;
  public double TotalObtained() {
    double totalMarks = PhysicsMarks + ChemistryMarks + BiologyMarks;
    return totalMarks;
  }
  public double Percentage() {
    return (TotalObtained()/300) * 100;
}
class Demo {
  public static void Main(string[] args) {
    Student john = new Student("John", 75, 75, 90);
    Console.WriteLine("Total marks obtained: " + john.TotalObtained());
    Console.WriteLine("Percentage obtained:" + john.Percentage());
    Console.WriteLine("Physics Marks:" + john.PhysicsMarks);
  }
}
```



Explanation

- **Line 3-6:** Declared the four **private** class fields according to the naming conventions.
- Line 8-24: Defined get blocks in the respective properties.
- **Line 32-37:** Defined the parameterized constructor by assigning parameters to the respective fields.
- Line 39-42: Defined the TotalObtained() method inside the class.
- **Line 44-46:** Finally, defined the Percentage() method to return the calculated percentage.

In the next challenge, we'll solve another problem of implementing a calculator class.