

# Solution Review: Palindromic Arrays

This lesson explains the solution for the palindromic arrays exercise.

## WE'LL COVER THE FOLLOWING ^

- Solution 1: Indexing
- Solution 2: Using `get()` and `set()` Properties
- Solution 3: New `let` Binding

There are several ways to go about this challenge. You can choose any one of them depending on your preference.

## Solution 1: Indexing #

Since `newarray1` and `newarray2` had already been created, we could replace their values by indexing:

```
let inputArray1 = [| 0, 1, 2, 3 |];
let inputArray2 = [| 40, 20, 20 |];
let outputArray1 = Array.make(7, 0);
let outputArray2 = Array.make(5, 0);
```

```
/* Solution 1 */
```

```
outputArray1[0] = inputArray1[0];
outputArray1[1] = inputArray1[1];
outputArray1[2] = inputArray1[2];
outputArray1[3] = inputArray1[3];
outputArray1[4] = inputArray1[2];
outputArray1[5] = inputArray1[1];
outputArray1[6] = inputArray1[0];
```

```
outputArray2[0] = inputArray2[0];
outputArray2[1] = inputArray2[1];
outputArray2[2] = inputArray2[2];
outputArray2[3] = inputArray2[1];
outputArray2[4] = inputArray2[0];
```

```
Js.log(outputArray1);
Js.log(outputArray2);
```

## Solution 2: Using `get()` and `set()` Properties #

An alternative to directly assigning the values through indices would be to use `Array.set()` and `Array.get()`.

Since we are assigning values to the `outputArray`s, we will use them in the `Array.set()` function. The third part of `Array.set()` requires the value which we need to assign. Therefore, we'll use `Array.get()` on the `inputArray`s here.

```
let inputArray1 = [| 0, 1, 2, 3 |];
let inputArray2 = [| 40, 20, 20 |];
let outputArray1 = Array.make(7, 0);
let outputArray2 = Array.make(5, 0);

/* Solution 2 */
Array.set(outputArray1, 0, Array.get(inputArray1, 0));
Array.set(outputArray1, 1, Array.get(inputArray1, 1));
Array.set(outputArray1, 2, Array.get(inputArray1, 2));
Array.set(outputArray1, 3, Array.get(inputArray1, 3));
Array.set(outputArray1, 4, Array.get(inputArray1, 2));
Array.set(outputArray1, 5, Array.get(inputArray1, 1));
Array.set(outputArray1, 6, Array.get(inputArray1, 0));

Array.set(outputArray2, 0, Array.get(inputArray2, 0));
Array.set(outputArray2, 1, Array.get(inputArray2, 1));
Array.set(outputArray2, 2, Array.get(inputArray2, 2));
Array.set(outputArray2, 3, Array.get(inputArray2, 1));
Array.set(outputArray2, 4, Array.get(inputArray2, 0));

Js.log(outputArray1);
Js.log(outputArray2);
```

## Solution 3: New `let` Binding #

We could also create new arrays by redefining `newarray1` and `newarray2`. In this case, we would need to specify the values in the new `let` bindings:

```
let inputArray1 = [| 0, 1, 2, 3 |];
let inputArray2 = [| 40, 20, 20 |];
let outputArray1 = Array.make(7, 0);
let outputArray2 = Array.make(5, 0);

/* Solution 3 */
let outputArray1 = [| 0, 1, 2, 3, 2, 1, 0 |];
let outputArray2 = [| 40, 20, 20, 20, 40|];
```

```
Js.log(outputArray1);  
Js.log(outputArray2);
```

