

DNS: Records and Messages

Let's now get into what DNS records and messages look like.

WE'LL COVER THE FOLLOWING ^

- Resource Records
 - Format
 - Types of RRs
- DNS Messages

Resource Records

The DNS distributed database consists of entities called **RRs**, or **Resource Records**.

Format

RRs are 4-tuples with the following entries:

```
(name, value, type, ttl)
```

Every resource record has a **type** and a **TTL** along with a **name-value** pair. The TTL specifies **how long an RR entry can be cached by the client**. The remaining fields are described for each RR type below.

Types of RRs

- **Address**
 - Type **A** addresses are used to map IPv4 addresses to hostnames.
 - **name** is the hostname in question.
 - **value** is the IP address of the hostname.
 - **Example:** `educative.io. 299 IN A 104.20.7.183` where 299 is the TTL, `educative.io` is the name, **A** is the type, and `104.20.7.183` is the

value.

- **Canonical name**

- Type **CNAME** records are records of alias hostnames against actual hostnames. For example if, **ibm.com** is really **servereast.backup2.com**, then the latter is the canonical name of **ibm.com**.
- **name** is the alias name for the real or ‘canonical’ name of the server.
- **value** is the canonical name of the server.
- **Example:** **bar.example.com. CNAME foo.example.com.**

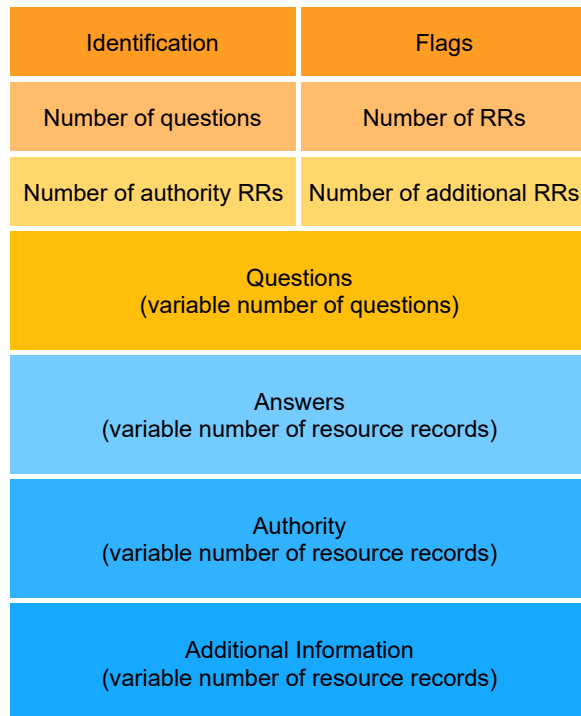
- **Mail Exchanger**

- We have seen this one before! Type **MX** records are records of the server that accepts email on behalf of a certain domain.
- The **name** is the name of the host.
- **value** is the name of the mail server associated with the host.
- **Example:** **educative.io mail exchanger = 10 aspmx2.googlemail.com.**

These resource records are stored in text form in special files called **zone files**.

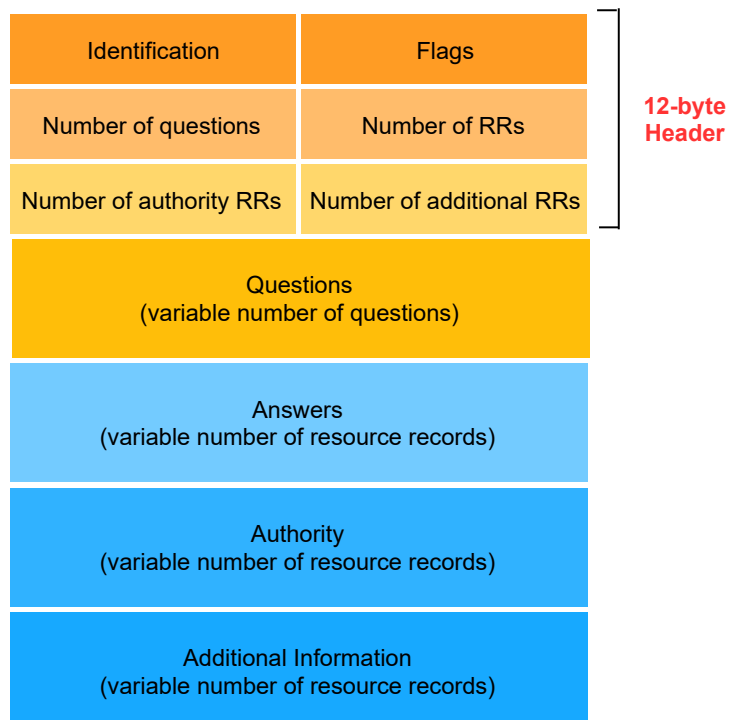
DNS Messages

There are a few kinds of DNS messages, out of which the most common are **query** and **reply**, and both have the same format. Study the following slides for a detailed overview of a DNS message.



Here is a generic DNS message

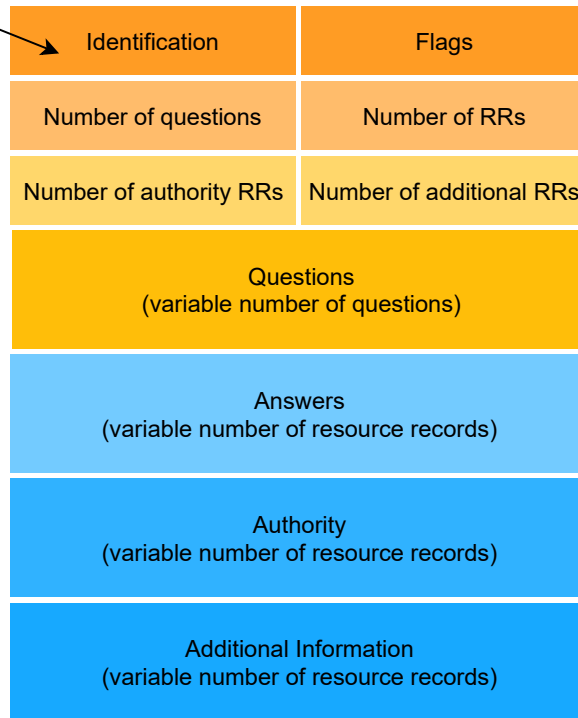
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Let's discuss the header first. It is 12-bytes long and contains a number of fields.

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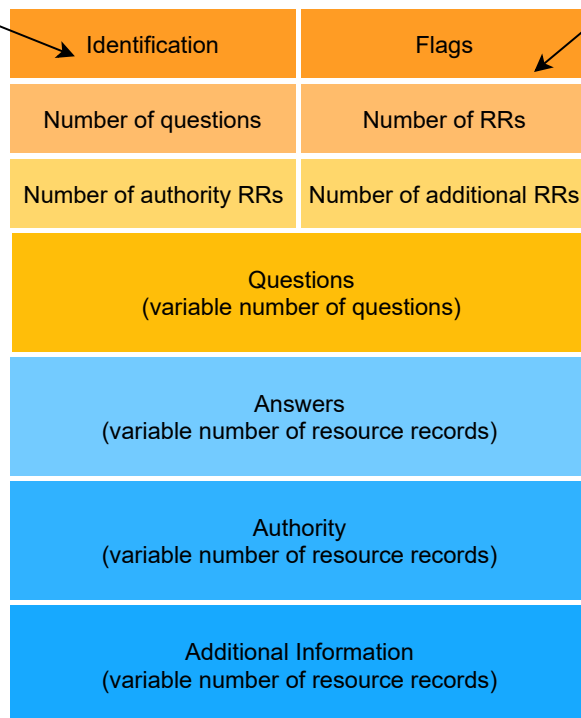
The Identification field is a 16-bit number that identifies the query. The number is copied into reply messages so that end-systems can identify what query this was meant to be a reply for.



The identification field.

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The flag field contains a number of 1-bit flags:

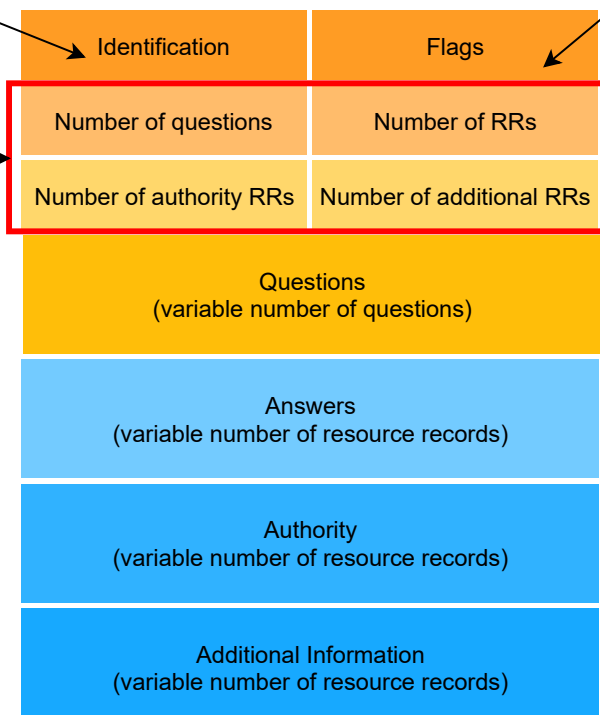
- query or reply
- recursion desired
- recursion available
- reply is authoritative

The flags field.

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The Indicate number of instances of the data fields that follow



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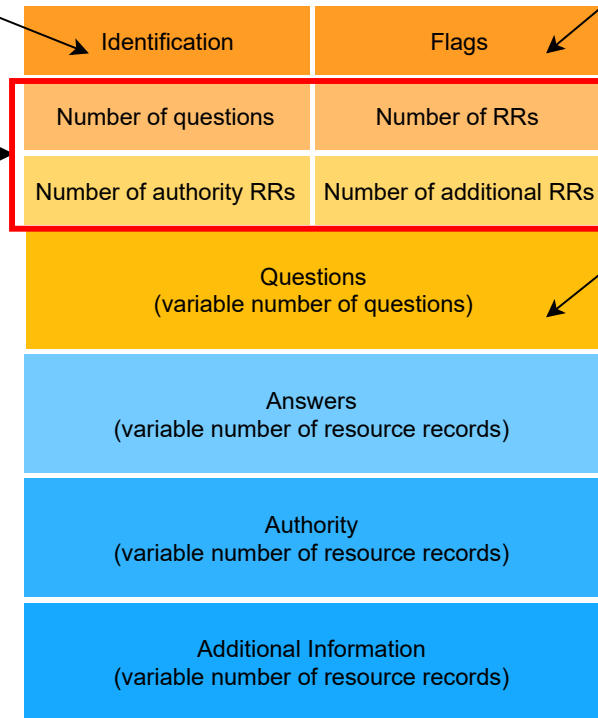
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Number-of fields. These indicate the number of instances of the 4 data sections that follow.

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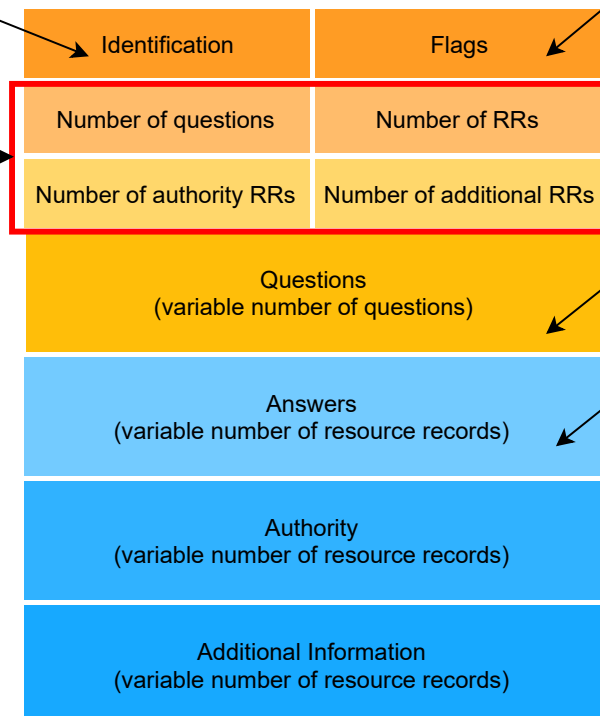
The questions field contains information about the query itself: the name (google.com) and the type (MX, A, etc)

The questions field.

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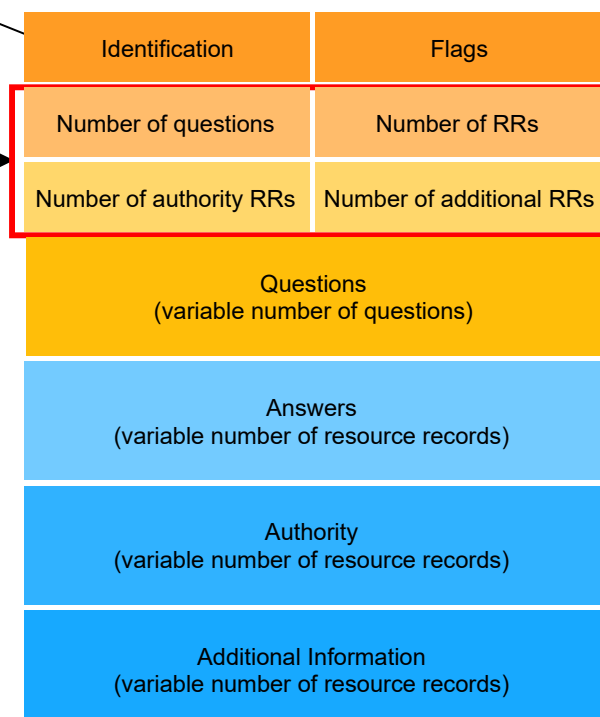
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The Answers field.

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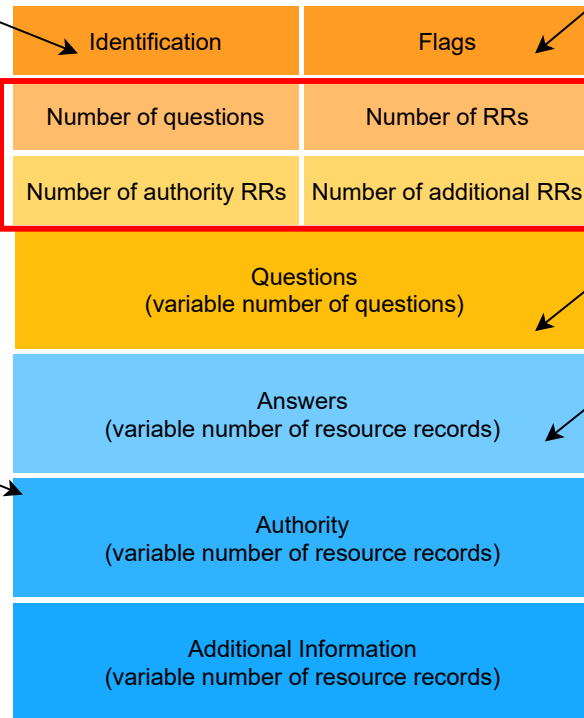
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The authority section contains the records of authoritative servers

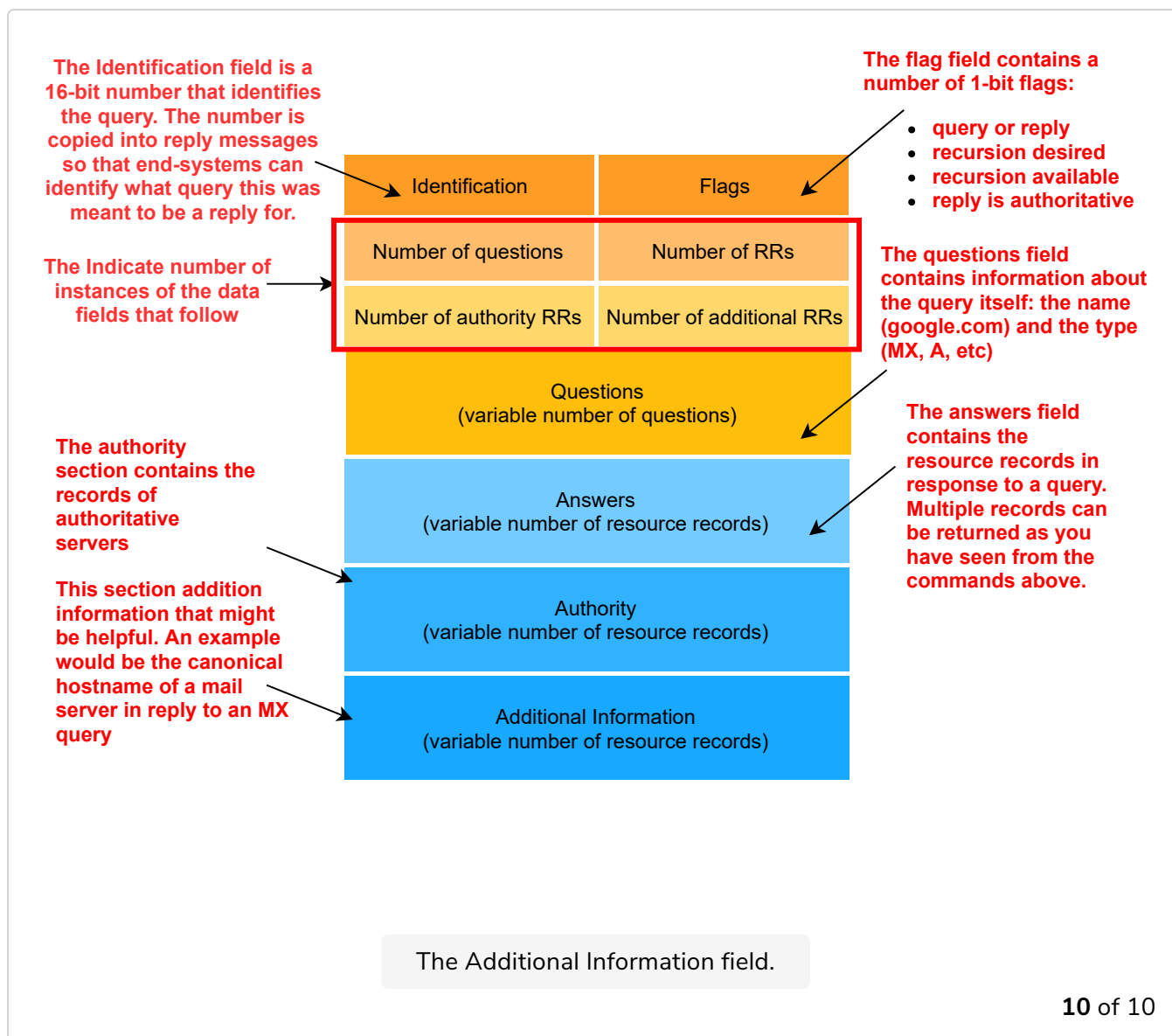


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There are also **zone transfer request and response**. But, those are not used by common clients. Backup or secondary DNS servers use them for **zone transfers**, which are when zone files are copied from one server to another. This takes place over TCP.

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Which of the following are valid DNS record entry types?

COMPLETED 0%



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In the next lesson, we'll use command-line tools to look at DNS response messages and resource records!