

Element Access

Accessing a character in a string is very easy and similar to element access in arrays.

WE'LL COVER THE FOLLOWING



- Access the elements of the string

Access to the elements of a string `str` is very convenient because the strings support [random access iterators](#). We can access with `str.front()` the first character and with `str.back()` the last character of the string. With `str[n]` and `str.at(n)` we get the n-th element by index.

The following table provides an overview.

Access the elements of the string

Methods	Example
<code>str.front()</code>	Returns the first character of <code>str</code> .
<code>str.back()</code>	Returns the last character of <code>str</code> .
<code>str[n]</code>	Returns the n-th character of <code>str</code> . The string boundaries will not be checked .
<code>str.at(n)</code>	Returns the n-th character of <code>str</code> . The string boundaries will be checked . If the boundaries are violated a <code>std::out_of_range</code> exception is thrown.

```

#include <iostream>
#include <stdexcept>
#include <string>
#include <vector>

int main(){

    std::cout << std::endl;

    std::string str= {"0123456789"};
    std::cout << "str.front(): " << str.front() << std::endl;
    std::cout << "str.back(): " << str.back() << std::endl;

    std::cout << std::endl;

    for (int i=0; i <= 10; ++i){
        std::cout << "str[" << i << "]: " << str[i] << std::endl;
    }

    std::cout << std::endl;

    try{
        str.at(10);
    }
    catch (const std::out_of_range& e){
        std::cerr << "Exception: " << e.what() << std::endl;
    }

    std::cout << std::endl;

    std::cout << "(&str[0]+5): " << *(&str[0]+5) << std::endl;
    std::cout << "(&str[5]): " << *(&str[5]) << std::endl;
    std::cout << "str[5] : " << str[5] << std::endl;

    std::cout << std::endl;

}

```



It is particularly interesting to see in the example that the compiler performs the invocation `str[10]`. The access outside the string boundaries is *undefined behavior*. In contrast, the compiler complains about the call `str.at(10)`.

In the next lesson, we'll discuss how we can use strings for taking input and output the data.

