

# Jagged Arrays

This lesson will tell you about the jagged arrays in C# and how they differ from the multidimensional arrays.

## WE'LL COVER THE FOLLOWING ^

- Declaring a Jagged Array
- Getting/Setting Values

Jagged arrays are arrays that instead of primitive types, contain arrays (or other collections).

It's like an **array of arrays** - each array element contains another array

They are similar to multidimensional arrays, but have a slight difference - as *multidimensional arrays* are limited to a **fixed number of rows and columns**, with *jagged arrays*, **every row can have a different number of columns**.

## Declaring a Jagged Array #

For example, declaring a jagged array with 8 rows:

```
int[][] a = new int[8][];
```



The second `[]` is initialized without a number. To initialize the sub arrays, you would need to do that separately:

```
using System;

public class MainClass {

    public static void Main(String [] args)
```



```

{
    int[][] a = new int[8][];
    for (int i = 0; i < a.Length; i++)
    {
        a[i] = new int[10];
    }
}

```



## Getting/Setting Values #

Now, getting one of the *subarrays* is easy. Let's print all the numbers of the **3rd row** of **a**:

```

using System;

public class MainClass {

    public static void Main(String [] args)
    {
        int[][] a = new int[8][];
        for (int i = 0; i < a.Length; i++)
        {
            a[i] = new int[10];
        }
        for (int i = 0; i < a[2].Length; i++)
        {
            Console.WriteLine(a[2][i]);
        }
    }
}

```



To *get* a specific value, follow this syntax:

```
a[<row_number>][<column_number>]
```



Similarly, to set a specific value:

```
a[<row_number>][<column_number>] = <value>
```



**Note:**

It's always recommended to use *jagged arrays* (**arrays of arrays**) rather than *multidimensional arrays* (**matrices**). It's faster and safer to use.

So far, you pretty much got the idea of how arrays work in C# - now let's have a quick quiz on arrays!