

Multiple Inheritance

In Python, a class can inherit **attributes** and **methods** from **more than one class**. Critics of multiple inheritance say that it is confusing and complex, like the [diamond problem](#), which is out of the scope of this lesson.

The idea that multiple inheritance is somehow “bad” is based on the fact that some languages either do not support multiple inheritance (like Java) or do not have a very good implementation for it. Python, however, has a very sophisticated and well-structured approach to multiple inheritance.

Consider the following code snippet where `ChildClass` inherits from `ParentClass1`, `ParentClass2`, `ParentClass3`, and so on.

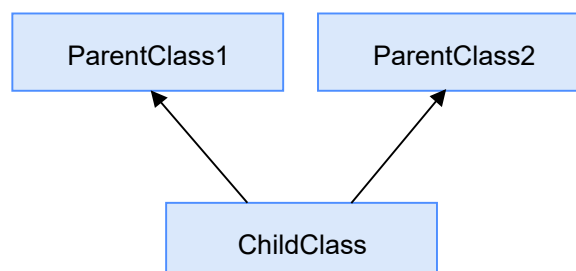
```
class ChildClass (ParentClass1, ParentClass2, ParentClass3, ...):  
    pass
```



This behavior is illustrated in the following figure:



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ChildClass inherits from both ParentClass1 and ParentClass2

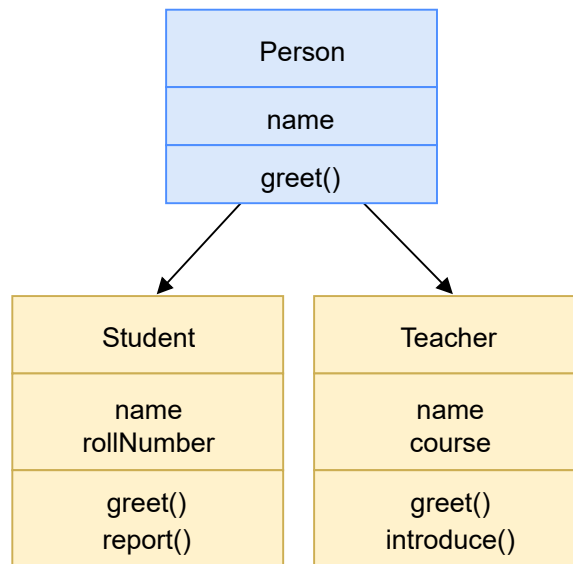
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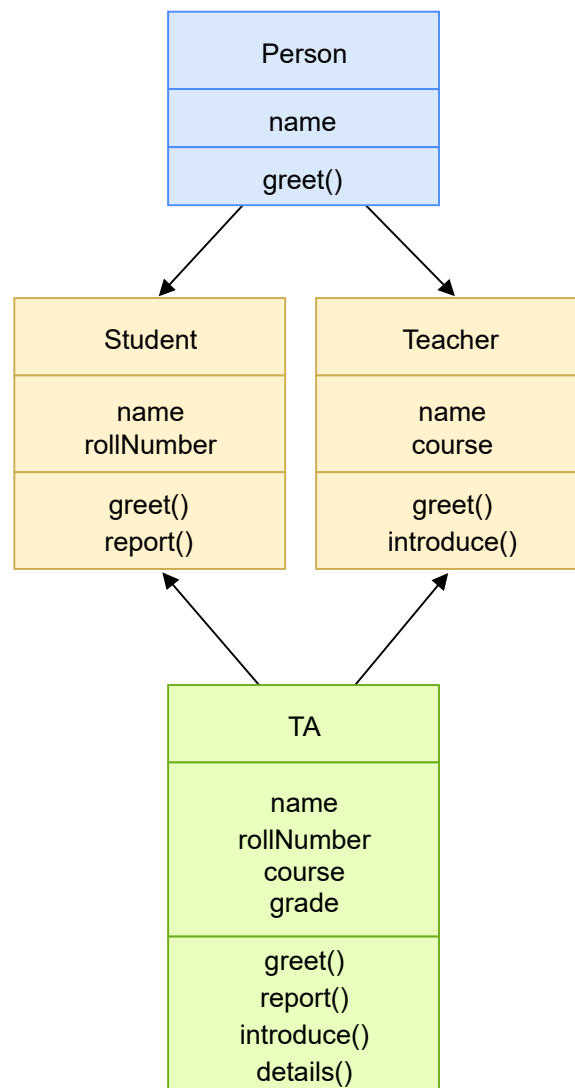
Now, let's discuss a real-world example where a **Person** can either be a **Student** or a **Teacher**. Additionally, a **Person** can be a **TA**. A **TA** inherits the attributes and methods of both the **Student** and **Teacher** class because, essentially, a **TA** is a **Student** who is performing some of the duties that a **Teacher** performs. This hierarchy is shown in the following figure:

Person
name
greet()

TA class inheriting from both Student and Teacher



TA class inheriting from both Student and Teacher



TA class inheriting from both Student and Teacher

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Consider the following code:

```
class Person:
    def __init__(self, name):
        self.name = name

    def greet(self):
        print("Hi, I am " + self.name + ".")

class Student(Person): # Student inherits from Person class
    def __init__(self, name, rollNumber):
        self.name = name # Attribute inherited from the Person class
        self.rollNumber = rollNumber # Student's attribute
        Person.__init__(self, name) # Person's constructor
```



```

    Person.__init__(self, name) # Person's constructor

def report(self): # Student's method
    print("My roll number is " + self.rollNumber + ".")

class Teacher (Person): # Teacher inherits from Person class
    def __init__(self, name, course):
        self.name = name # Attribute inherited from the Person class
        self.course = course # Teacher's attribute
        Person.__init__(self, name) # Person's constructor

    def introduce(self): # Teacher's method
        print("I teach " + self.course + ".")

class TA (Student, Teacher): # TA inherits from Student and Teacher class
    def __init__(self, name, rollNumber, course, grade):
        self.name = name # Attribute inherited from the Person class
        self.rollNumber = rollNumber # Attribute inherited from the Student class
        self.course = course # Attribute inherited from the Teacher class
        self.grade = grade # TA's attribute

    def details(self): # TA's method
        if self.grade=="A*" or self.grade=="A" or self.grade=="A-": # if person is eligible for
            Person.greet(self) # can access Person's greet method
            Student.report(self) # can access Student's report method
            Teacher.introduce(self) # can access Teacher's introduce method
            print ("I got an " + self.grade + " in " + self.course + ".")
        else: # person is not eligible for TAship
            print(self.name + ", you can not apply for TAship.")

ta = TA('Ali', '13K-1234', 'Data Structures' , 'A') # TA object
ta.details()

#uncomment any of the following lines of code and see how they work
# ta.greet()
# ta.report()
# ta.introduce()

print("\n")

ta2 = TA('Ahmed', '14K-5678', 'Algorithms' , 'B')
ta2.details()

```



Now that you get the basic idea, let's discuss a better way to access methods and attributes of the superclass in the next lesson.