# Allocating Insufficient Resource than the Actual Usage

In this lesson, we will explore what happens when we allocate insufficient resource than the actual usage of an application.

# WE'LL COVER THE FOLLOWING Allocating Insufficient Memory Applying the Definition Looking into the Deployment's Description

# Allocating Insufficient Memory #

Let's take a look at a slightly modified version of the go-demo-2 definition.

```
cat res/go-demo-2-insuf-mem.yml
```

When compared with the previous definition, the difference is only in resources of the db container in the go-demo-2-db Deployment.

The **output**, limited to the relevant parts, is as follows.

```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: go-demo-2-db
spec:
  . . .
  template:
    spec:
      containers:
      - name: db
        image: mongo:3.3
        resources:
          limits:
            memory: 20Mi
            cpu: 0.5
          requests:
            memory: 10Mi
```

cpu: 0.3

The memory limit is set to 20Mi and the request to 10Mi. Since we already know from Metrics Server's data that MongoDB requires around 35Mi, memory resources are this time, much lower than the actual usage.

### Applying the Definition #

Let's see what will happen when we apply the new configuration.

```
kubectl apply \
    -f res/go-demo-2-insuf-mem.yml \
    --record
kubectl get pods
```

We applied the new configuration and retrieved the Pods. The **output** is as follows.

```
NAME READY STATUS RESTARTS AGE
go-demo-2-api-... 1/1 Running 0 1m
go-demo-2-api-... 1/1 Running 0 1m
go-demo-2-api-... 1/1 Running 0 1m
go-demo-2-db-... 0/1 OOMKilled 2 17s
```

In your case, the status might not be <code>OOMKilled</code>. If so, wait for a while longer and retrieve the Pods again. The status should eventually change to <code>CrashLoopBackOff</code>.

As you can see, the status of the <code>go-demo-2-db</code> Pod is <code>OOMKilled</code> (Out Of Memory Killed). Kubernetes detected that the actual usage is way above the limit and it declared the Pod as a candidate for termination.

The container was terminated shortly afterward. Kubernetes will recreate the terminated container a while later only to discover that the memory usage is still above the limit. And so on, and so forth. The loop will continue.

i A container can exceed its memory request if the node has enough available memory. On the other hand, a container is not allowed to use more memory than the limit. When that happens, it becomes a candidate for termination.

## Looking into the Deployment's Description #

Let's describe the Deployment and see the status of the db container.

```
kubectl describe pod go-demo-2-db
```

The **output**, limited to relevant parts, is as follows.

```
Containers:

db:

Last State: Terminated
Reason: OOMKilled
Exit Code: 137
...

Events:

Type Reason Age From Message
----
...
Warning BackOff 3s (x8 over 1m) kubelet, minikube Back-off restarting failed container
```

We can see that the last state of the db container is <code>OOMKilled</code>. When we explore the events, we can see that, so far, the container was restarted eight times with the reason <code>BackOff</code>.

In the next lesson, we will explore what happens when an application gets excessive resources allocated for itself than its actual usage.