

Challenge 2: Implement Getter Methods

This lesson covers a challenge on getter functions and how to create them.

WE'LL COVER THE FOLLOWING ^

- Problem Statement
 - Input
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 - Sample Input
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Problem Statement

Implement the `width()` and `height()` methods which return, respectively, the width and height of a rectangle. The tests that follow will create two objects—instances of `Rectangle` to test the calculations.

Input

A class `Rectangle` with constructor having the rectangle coordinates `x1`, `y1`, `x2`, and `y2` respectively

Output

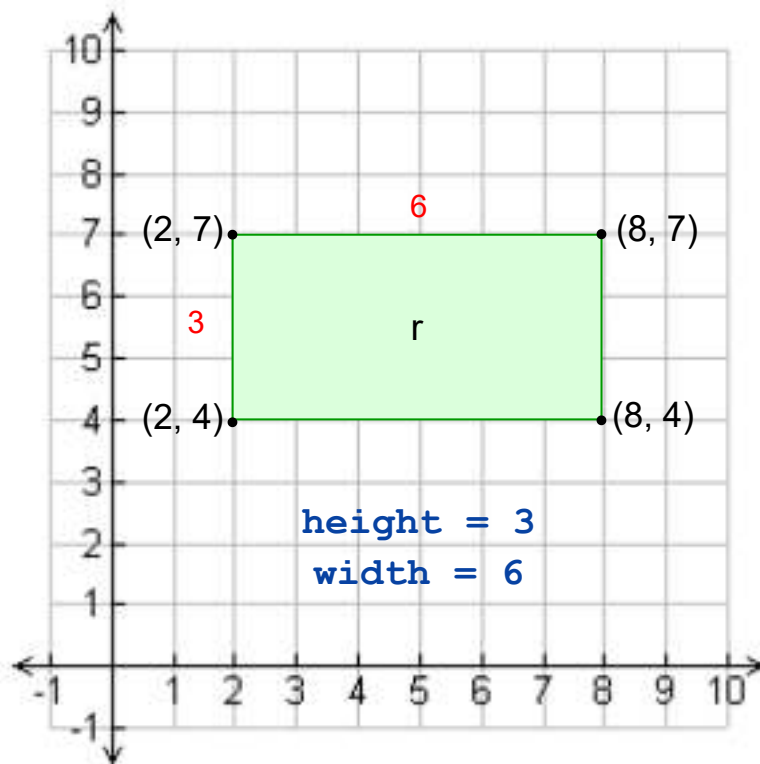
The width and height of the rectangle

Sample Input

`x1 = 2, y1 = 7, x2 = 8, y2 = 4`

Sample Output

`height = 3, width = 4`



Coding Exercise

Write your code below. It is recommended that you try solving the exercise yourself before viewing the solution.

Use the [Python documentation on classes](#) to solve the following exercise.

```
class Rectangle:
    def __init__(self, x1, y1, x2, y2): # class constructor
        if x1 < x2 and y1 > y2:
            self.x1 = x1 # class variable
            self.y1 = y1 # class variable
            self.x2 = x2 # class variable
            self.y2 = y2 # class variable
        else:
            print("Incorrect coordinates of the rectangle!")

# write your code here
```



Now, let's discuss the solution in the next lesson.

