

- Examples

Let's take a look at the examples of function templates in this lesson.

WE'LL COVER THE FOLLOWING



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Example 1: Templates in Functions

```
// templateFunctionsTemplates.cpp

#include <iostream>
#include <string>
#include <vector>

template <typename T>
void xchg(T& x, T& y){
    T t = x;
    x =y;
    y =t;
}

template <int N>
int nTimes(int n){
    return N * n;
}

int main(){

    std::cout << std::endl;

    bool t = true;
    bool f = false;
    std::cout << "(t, f):  (" << t << ", " << f << ") "<< std::endl;
    xchg(t, f);
    std::cout << "(t, f):  (" << t << ", " << f << ") "<< std::endl;

    std::cout << std::endl;

    int int2011 = 2011;
```

```

int int2014 = 2014;
std::cout << "(int2011, int2014): (" << int2011 << ", " << int2014 << ") "<< std::endl;
xchg(int2011, int2014);

std::cout << "(int2011, int2014): (" << int2011 << ", " << int2014 << ") "<< std::endl;

std::cout << std::endl;

std::string first{"first"};
std::string second{"second"};
std::cout << "(first, second): (" << first << ", " << second << ") "<< std::endl;
xchg(first, second);
std::cout << "(first, second): (" << first << ", " << second << ") "<< std::endl;

std::cout << std::endl;
std::vector<int> intVec1{1, 2, 3, 4, 5};
std::vector<int> intVec2{5, 4, 3, 2, 1};

std::cout << "vec1: ";
for (auto v: intVec1)std::cout << v << " ";
std::cout << "\nvec2: ";
for (auto v: intVec2)std::cout << v << " ";
std::cout << std::endl;
xchg(intVec1, intVec2);

std::cout << "vec1: ";
for (auto v: intVec1)std::cout << v << " ";
std::cout << "\nvec2: ";
for (auto v: intVec2)std::cout << v << " ";
std::cout << std::endl;

std::cout << "\n\n";

std::cout << "nTimes<5>(10): " << nTimes<5>(10) << std::endl;
std::cout << "nTimes<10>(5): " << nTimes<10>(5) << std::endl;

std::cout << std::endl;
}

```



Explanation

In the example above, we've declared two function templates: `xchg` and `nTimes` in lines 8 and 15. `xchg` swaps the values passed as arguments. The only non-type, we use is `N` in the function templates `nTimes`. `nTimes` returns the `N` times of the number passed `n`. We have initialized multiple instances to check for functions in lines 31 and 32, lines 39 and 40, and lines 46 and 47.

Example 2: Overloading Function Templates

```
// templateFunctionsTemplatesOverloading.cpp
```



```

#include <iostream>

void xchg(int& x, int& y){    // 1
    int t = x;
    x = y;
    y = t;
}

template <typename T>        // 2
void xchg(T& x, T& y){
    T t = x;
    x = y;
    y = t;
}

template <typename T>        // 3
void xchg(T& x, T& y, T& z){
    xchg(x, y);
    xchg(x, z);
}

int main(){

    std::cout << std::endl;

    int intA = 5;
    int intB = 10;
    int intC = 20;

    double doubleA = 5.5;
    double doubleB = 10.0;

    std::cout << "Before: " << intA << ", " << intB << std::endl;
    xchg(intA, intB);           // 1
    std::cout << "After: " << intA << ", " << intB << std::endl;

    std::cout << std::endl;

    std::cout << "Before: " << doubleA << ", " << doubleB << std::endl;
    xchg(doubleA, doubleB);     // 2
    std::cout << "After: " << doubleA << ", " << doubleB << std::endl;

    std::cout << std::endl;

    xchg<>(intA, intB);          // explicit 2
    xchg<int>(intA, intB);       // explicit 2: xchg<int>
    // xchg<double>(intA, intB); // ERROR explicit xchg<double>

    std::cout << "Before: " << intA << ", " << intB << ", " << intC << std::endl;
    xchg(intA, intB, intC);      // 3
    std::cout << "After: " << intA << ", " << intB << ", " << intC << std::endl;

    std::cout << std::endl;
}

```



Explanation

In the above example, we used the concept of function overloading by calling `xchg` with different arguments passed to the function. We used the `xchg` function with different data types by passing two arguments and three arguments. In line 37, the non-template function is called, whereas, on all other calls to `xchg()`, the template function is used. The call `xchg<double, double>(intA, intB)` would be fine, when `xchg` would take its arguments by value.

In the next lesson, we'll solve an exercise related to function templates.