- Examples

Let's understand lambdas better by looking at a few examples.

WE'LL COVER THE FOLLOWING ^ Lambdas with a vector Explanation Closure with lambdas Explanation this binding Explanation A generic lambda

Explanation

Lambdas with a vector

```
#include <algorithm>
                                                                                           6
#include <iostream>
#include <iterator>
#include <string>
#include <vector>
bool lessLength(const std::string& f, const std::string& s){
  return f.length() < s.length();</pre>
class GreaterLength{
  public:
    bool operator()(const std::string& f, const std::string& s) const{
      return f.length() > s.length();
};
int main(){
  // initializing with a initializer lists
  std::vector<std::string> myStrVec = {"12345", "123456", "1234", "1", "12", "123", "12345"};
  std::cout << "\n";</pre>
```

```
// sorting with the function
std::sort(myStrVec.begin(), myStrVec.end(), lessLength);
std::copy(myStrVec.begin(), myStrVec.end(), std::ostream_iterator<std::string>(std::cout,
std::cout << "\n";</pre>
// sorting in reverse with the function object
std::sort(myStrVec.begin(), myStrVec.end(), GreaterLength());
std::copy(myStrVec.begin(), myStrVec.end(), std::ostream_iterator<std::string>(std::cout,
std::cout << "\n";</pre>
// sorting with the lambda function
std::sort(myStrVec.begin(), myStrVec.end(), [](const std::string& f, const std::string& s)
std::copy(myStrVec.begin(), myStrVec.end(), std::ostream_iterator<std::string>(std::cout,
std::cout << "\n";</pre>
// using the lambda function for output
std::for_each(myStrVec.begin(), myStrVec.end(), [](const std::string& s){std::cout << s <<</pre>
std::cout << "\n\n";</pre>
```

Explanation

- We have created a lessLength() function on line 7 that returns true if the first string is smaller than the second one in length.
- This function can be used as the sorting criteria for std::sort on line 25. However, the lambda on line 35 performs the same task in a simpler way.
- As we can see, the parameters of the lambda are the same as those of the defined function.
- In line 30, the operator() method of the GreaterLength() class is being used to sort the vector in descending order. However, this could also have been done using a lambda similar to the one on line 35.

Closure with lambdas

```
#include <iostream>
#include <string>

int main(){
   std::cout << std::endl;

std::string copy = "original";
   std::string ref = "original";
   auto lambda = [copy, &ref]{std::cout << copy << " " << ref << std::endl;};
}</pre>
```

```
lambda();
copy = "changed";
ref = "changed";

lambda();
std::cout << std::endl;
}</pre>
```

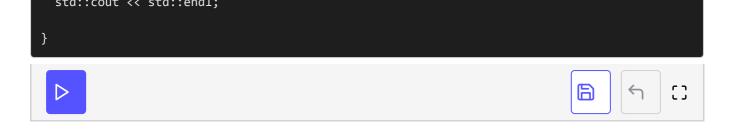
Explanation

This is a great example of how variables from the environment can be accessed in a lambda.

- The copy variable is captured as a copy. Hence, its value is simply copied and bound to the lambda.
- In line 11, when the value of copy is altered to "changed", the change isn't reflected in the lambda() call. This is because lambda() is bound to the original value of copy.
- For ref, there is the opposite effect, since it is captured as a reference. A change in its value on line 12 is reflected in lambda() as well.

this binding

```
#include <iostream>
                                                                                          G
class ClassMember{
  const static int a = 1;
  int get10(){
    return 10;
  public:
   void showAll(){
     // define and invoke (trailing () ) the lambda functions
      [this]{std::cout << "by this = " << get10() + a << std::endl;}();
      [&]{std::cout << "by reference = " << get10()+ a << std::endl;}();
      [=]{std::cout << "by copy = " << get10() + a << std::endl;}();
};
int main(){
  std::cout << std::endl;</pre>
  ClassMember cM;
  cM.showAll();
```



Explanation

This is an example of how the this binding works with lambdas.

 this binds all the members of a class to the lambda. It is very similar to the = binding.

A generic lambda

```
#include <algorithm>
                                                                                             G
#include <iostream>
#include <numeric>
#include <string>
#include <vector>
auto add = [](int i, int i2){ return i + i2; };
auto add14 = [](auto i, auto i2){ return i + i2; };
int main(){
  std::cout << std::endl;</pre>
  std::cout << "add(2000, 11): " << add(2000, 11) << std::endl;
  std::cout << "add14(2000, 14): " << add14(2000, 14) << std::endl;
  std::cout << "add14(2000L, 14): " << add14(2000L, 14) << std::endl;</pre>
  std::cout << "add14(3, 0.1415): " << add14(3, 0.1415) << std::endl;
  std::cout << "add14(std::string(Hello), std::string(World)): "</pre>
            << add14(std::string("Hello "), std::string("World")) << std::endl;</pre>
  std::cout << std::endl;</pre>
  std::vector<int> myVec{1, 2, 3, 4, 5, 6, 7, 8, 9};
  auto res = std::accumulate(myVec.begin(), myVec.end(), 1, [](int i, int i2){ return i * i2;
  std::cout << "res: " << res << std::endl;</pre>
  auto res14 = std::accumulate(myVec.begin(), myVec.end(), 1, [](auto i, auto i2){ return i
  std::cout << "res14: " << res14 << std::endl;</pre>
  std::cout << std::endl;</pre>
```

- The add lambda on line 7 works solely with int arguments.
- We can make it generic by using the auto type, as done on line 8.
- Now, any two types that support the + operation with each other will automatically work in add14.
- Lines 17 and 18 show this generic lambda in action. Floats, integers and long integers can all be added together. The compiler will decide the return type of the function.
- A generic function is also being used to calculate the cumulative product of myVec on line 28. There's nothing tricky going on here.

That brings us to the end of our discussion on functions.

Try the exercises in the next lesson to gain a better understanding of lambdas.