

Libraries and frameworks are diff.  
Frameworks are more like a  
Superset.

classmate

Date \_\_\_\_\_

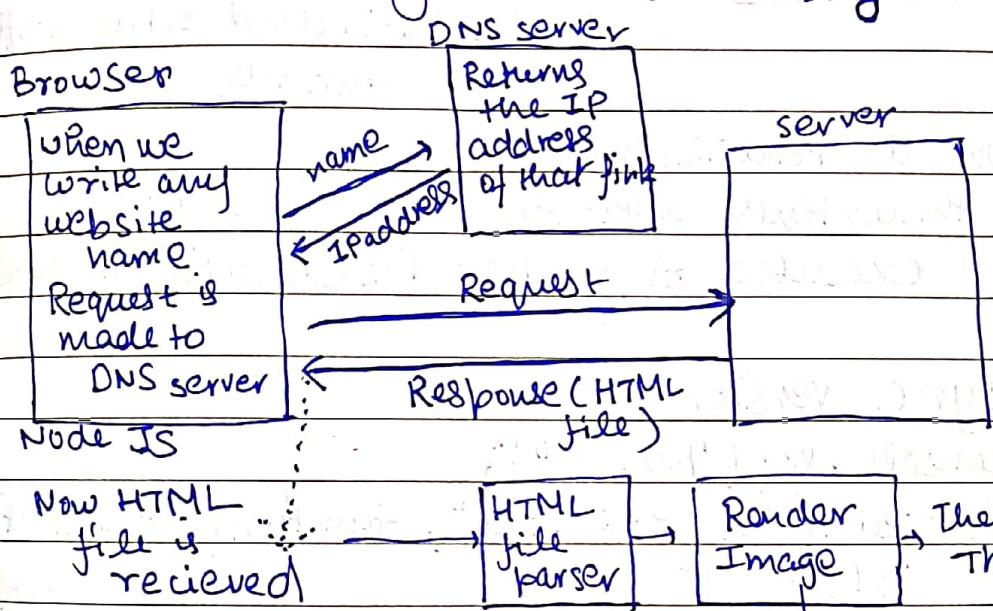
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## Projects Webscrape 1

- ① What is webscraping → Technique to collect data from raw/unstructured data and convert it into structured data.
- ② Requirements
- ③ Current Activity.

Used mostly in Data Engineering

Process



Parsing is reading HTML

Language → Logic

Extract images/ Data after reading HTML

Frameworks → Implementation.

Tasks

→ request | We have request module for that

→ Read/ Parse HTML and extract Data | use inspect feature to

→ Save data | specify tags

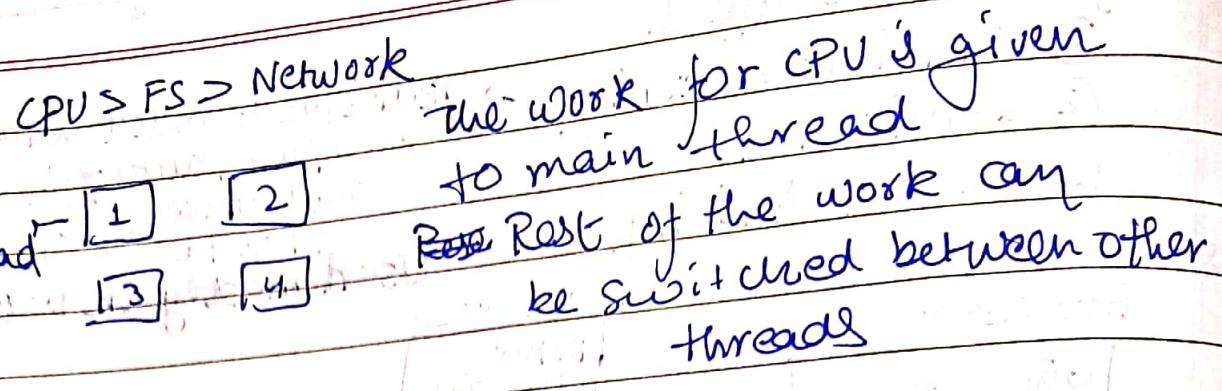
cheerio  
module

Excel (XLSX)

→ Files/ Folder → fs module

Use case

Selecting location for  
pep coding nearest to industry/students.



If we do `readFileSync`  
the contents after the command are executed only after the execution is done

//async version

```
console.log("before");
fs.readFile ("f1.txt", function (err, content) {
  if (err)
    console.log(err);
  else
    console.log("content " + content);
  console.log("After")
```

Output

Before

After

content : - - - - -

async - first come first serve

if you want to write in the file read write the code in callback once.

You are sure that read is called (else part in above code)

npm i install request

```
let request = require("request");
let url = "any url";
console.log("before");
request(url, cb);
function cb(error, response, html) {
    if (error)
        console.log(error);
    else if (response.statusCode == 404)
        console.log("Page not found");
    else
        extractData(html);
}
```

Selectors - passed into cheerio and give data matching to it present in ~~selected~~ HTML data  
 - majority according to CSS

npm i cheerio

```
function extractData(html) {
    let $ = cheerio.load(html);
    let elem = $("selector")
```

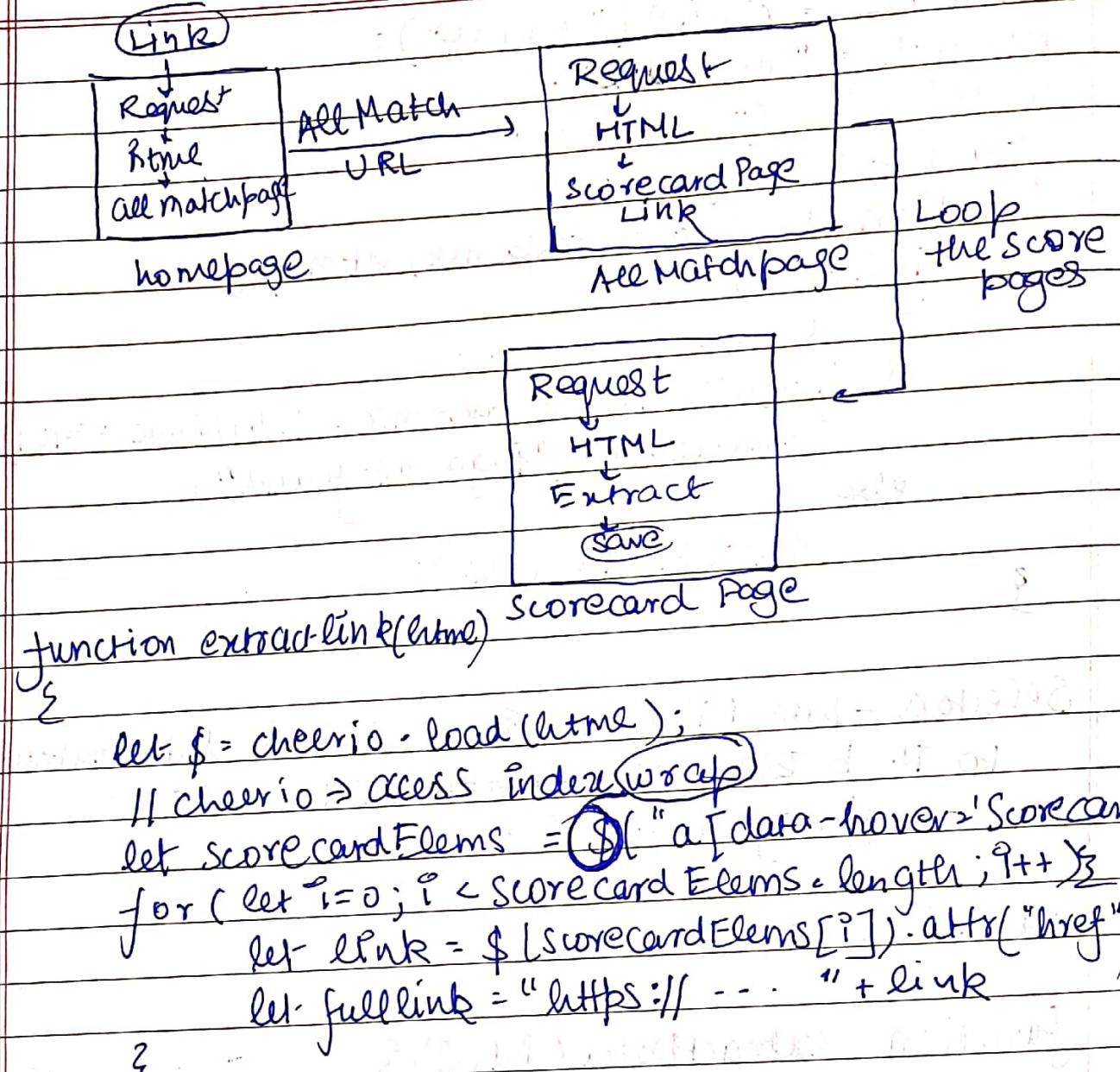
function is stored  
in \$

`cheerio.load` parses the html and returns a function that is used to select elements from that html page using CSS selectors.

If unique element

element is returned else

array of elements is returned.



we have two .js files

first

```
let a = 10;
```

```
function fn() {
```

```
}
```

```
function fnL() {
```

```
}
```

```
module.exports = {
```

```
varname: a
```

```
fnFunction: fn
```

second

```
let obj = require("./first")
```

obj.a → undefined

obj.fn()

obj.varname

Scanned with CamScanner

npm init -y

Video's to watch

(1) Practical Intro to JS

(2) Practical Intro to NodeJS

(3) What Actually is JavaScript

Video - 11-16 (Interview questions)

(4) Practical Intro to web scraping

(5) Insights - video 18? (on Selectors)

Video - 19-20 (Actual Project)

Cricinfo WebScrapper

1) Build a web scraper that scrapes details of BatsMan of each team that played in a worldcup IPL

2) Request package was used to make parallel requests to the server and cheerio is used to extract data out of it

3) Nodejs fs module was used to create directories of each team and ws module is used to create excel file for each player

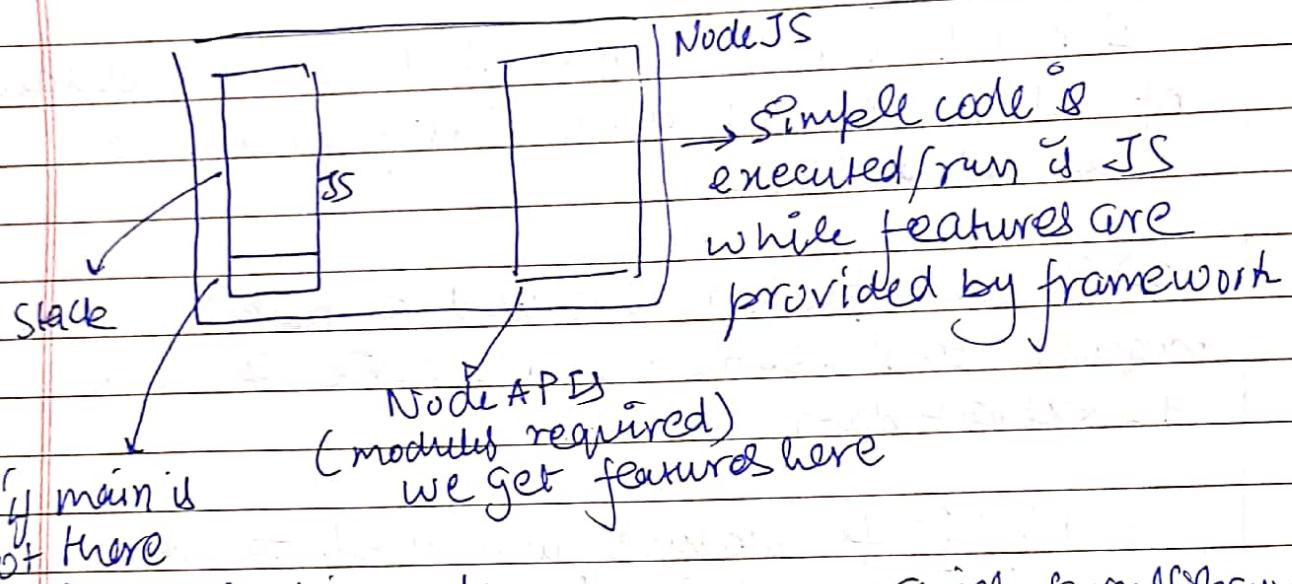
request - to learn callbacks and async functions  
only although depreciated

Parallel requests

- set time out
- sync / async
- Parallel

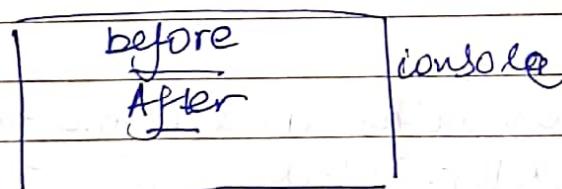
call backs

Time intensive things like Network, FRW, Database, those functions are async functions mostly.



Execution context is made where everything is stored

(similar to fnc call in java)

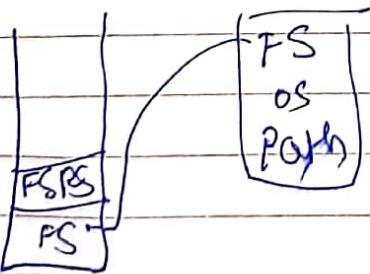


serial - fs.readFileSync  
async - fs.readFile

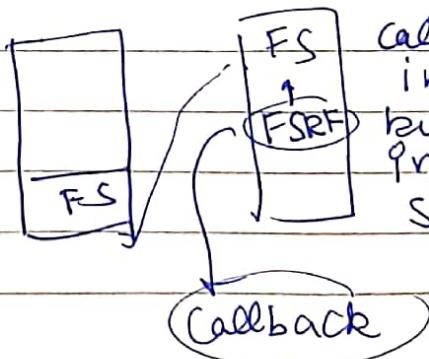
JavaScript stack

exact word  
Execution stack

where whole code is executed



In async API has the function



Facts - You cannot install JavaScript

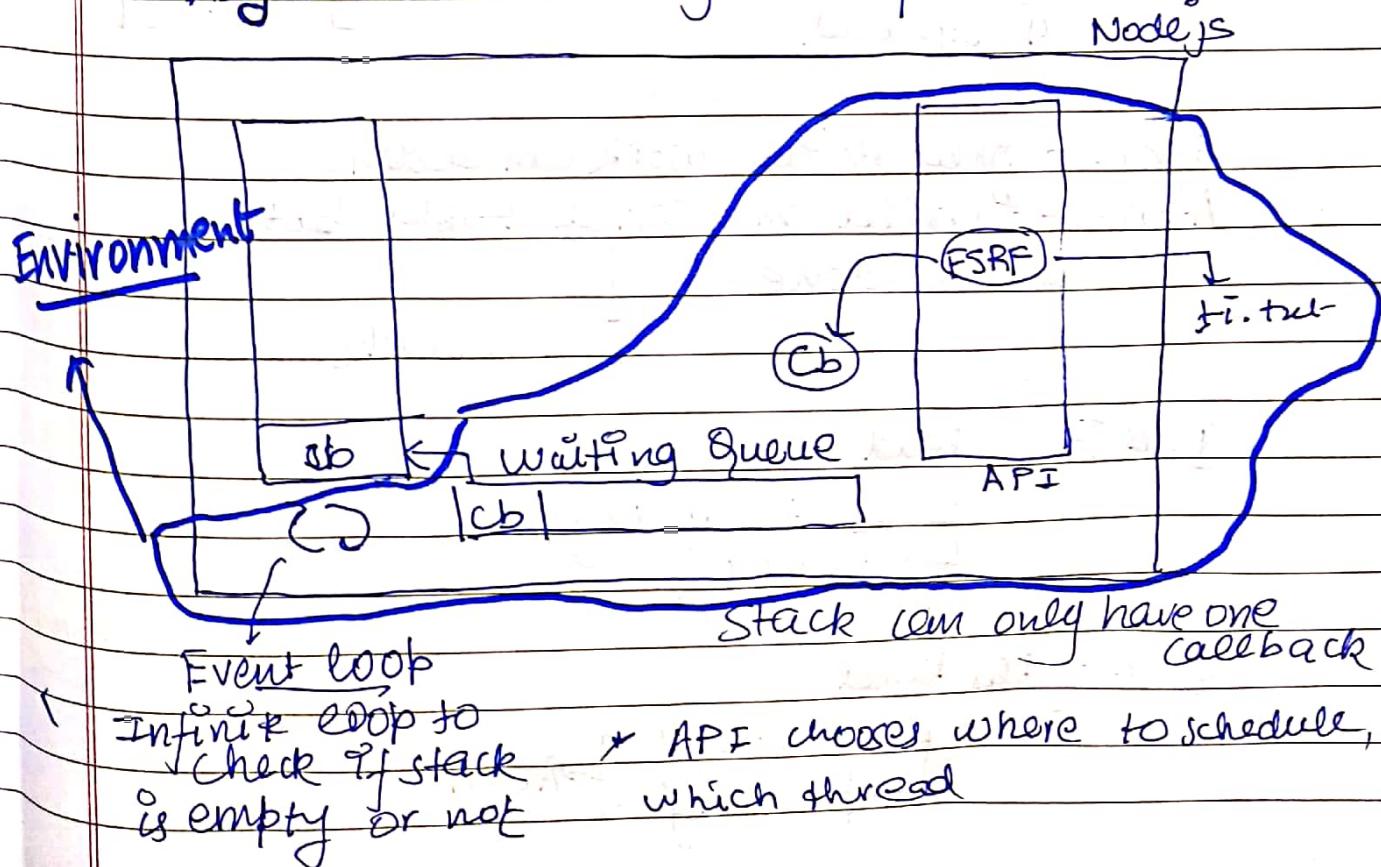
- JS is always wrapped inside an environment
- JS doesn't have main + global execution context
- execute line by line
- async functions cannot be created/imported from the framework
- In node.js an async function that cannot block the main execution stack

### Real life example

If three people are under a person  
so you can say three pple come under API section  
and the person's tasks come in stack

- callback executes in the stack only  
once the stack is empty

### Async architecture of Node.js/Browser



## Sync and Async - Functions

Sync → functions executed at once

function is called on the stack and then its implementation is done on API's

Part of function is executed now [immediately] rest of the function is executed later

call

later

## Parallel and serial - Tasks

Serial - called one by one

parallel - all made at once

↳ Independent tasks

## Dependent tasks

- ① Download video from ZOOM
- ② Cut
- ③ Compress
- ④ Upload

Example  
can only  
be done  
serially

Sync - only serial work can be done

Async - parallel and serial tasks both  
can be done

in callback.

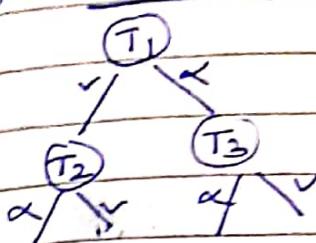
① def Files Read

↳ serially (Async)  
↳ parallelly

② n - files Read

↳ serially  
↳ parallelly } → Sync

### ③ Conditional



#### ① Definative Files

##### serial using sync function

```
let fs = require("fs");
let f1 = fs.readFileSync("./f1.txt");
console.log(`"${f1}"`);
```

Repeat  
for f2 and  
f3

##### serial using sync function

```
fs.readFile("f1.txt", function(err, data){
  if(err)
    console.log(err);
  else
    console.log(`"${data}"`);
```

##### serial async

```
fs.readFile("../f1.txt", function(err, data){
  if(err)
    console.log(err);
  else {
```

Repeat for  
f2, f3

(parallel basically)

```
    console.log(`"${data}"`);
```

```
    fs.readFile("../f2.txt", function(err, data){
```

if (err)

```
    console.log(err);
```

else {

```
    console.log(`"${data}"`);
```

```
    fs.readFile("../f3.txt", function(err, data){
```

To improve this give function names

function cb1 = fs.readFile("f1.txt", cb)

↓ define function normally like in Java/ C++

n tasksserial sync

```
let arr = [".. / f1.txt", ".. / f2.txt", ...]
for (let i = 0; i < arr.length; i++) {
    content = fs.readFileSync(arr[i]);
    console.log(` ${content}`);
}
```

parallel  
async

```
function cb(err, data) {
    if (err) {
        console.log(err);
    } else {
        console.log(` ${data}`);
    }
}
```

function is  
of reference  
type  
. that's why  
only 1 is  
required  
functions  
are made  
in heap

Asyn serial

```
for (let i = 0; i < arr.length; i++) {
    fs.readFile(..)
        .callback()
        .i++;
}
```

address is given  
in cb basically  
where the function  
is stored

→ infinite loop  
stack is never empty

Actual function

```
function nFileReader(n) {
    if (n == arr.length)
        return;
    fs.readFile(arr[n], function cb(err, data) {
        if (err)
            console.log(err);
        else {
            console.log(` ${data}`);
            nFileReader(n + 1);
        }
    });
}
```

deadlock  
between  
callback  
and function  
call  
stack never  
empty.

## Closure

Although stack is empty but the function has access to all the variables in it.

Suppose, function `a()` {

- return function `b()` {

`b()` {

let abc = `a()`;

although function call has been removed from stack but abc as inner function has access to the variables of the outer function.

Execution

## set time out

- async function provided by environment function `fn()` {

`console.log('Hello')`;

} `fn()` {

`set timeout([fn, 3000]);` fuc will wait for 3 seconds in API section.

## Javascript

QUESTION

Functions are first-class citizens

- can be treated as a variable

func defination can be put in a variable

let fnContainer = function () {  
    <sup>3</sup>

fnContainer() → anonymous function

→ IIFE

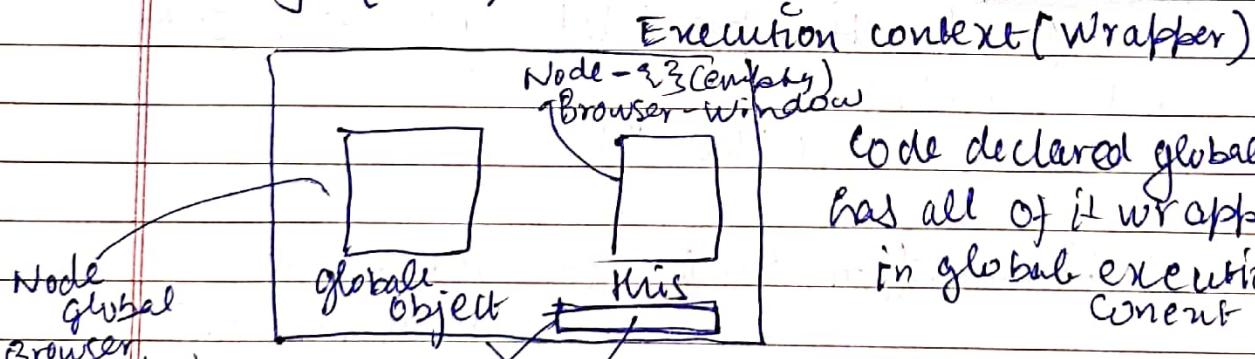
function fn() {  
    <sup>3</sup>

] runs by its own  
to not do so use

(function() {  
    <sup>3</sup>)();

II Arrow function → Syntax, react, this

let fn = num => num \* num;  
fn(num)



Code declared globally  
has all of it wrapped  
in global execution  
context

provided by Node JS

code (Creation phase)

new > memory allocated  
(undeclared)

[Hoisting]

fn → memory allocated

Scope - area where function / variable is found.

console.log("line no 1", var)  
let var = 10

function b() {

console.log("line number 5", var)

```
console.log ("line no 7", var);
```

function fn() {

WNSole = log ("line number 9", var);

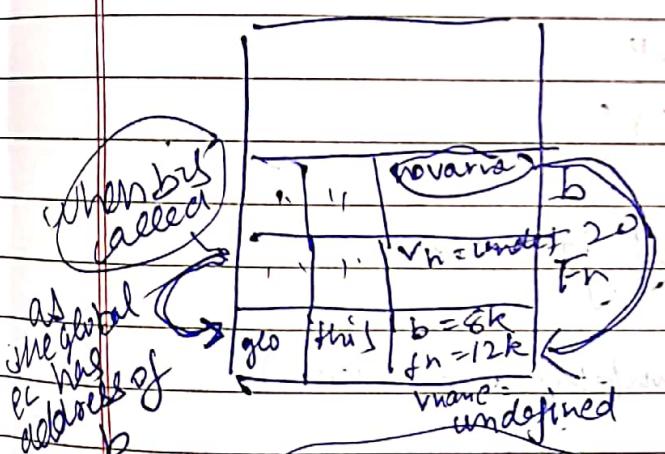
Var varName = 20;

b (>)

iongoli · log ("eine no B", tanane);

3

$\langle j_n(\omega) \rangle$



Lexical Scope → area where a variable is  
not defined in that scope

Var Varname;

`unfold . log ( varnames );` → undefined

Varname  $\Leftarrow$  20;

~~Console.log(varname);~~ → 20

your varname ;

console.log(varname); ↴ 20

~~is varname  
is already declared  
will not run again~~

~~let varName;~~

Let and const

Temporal dead zone

// code

//

console.log(varName)

let varName;

Block scope

{ → block }

if (i → ) {

// block

}

Keyword	Scope	Reassign
var	Func	✓
let	block	✓
const	block	✗

Reassign

Redeclare

TDZ Temporal Dead

✓

✗

✗

✗

✗

✓

✓

arr = [1, 2, 3, 4, 5];

arr.myProp = "Hello"

arr.print = function() {

console.log(this);

arr[95] = 100

[1, 2, 3, 4, 5, &lt;90 empty items&gt;, 100];