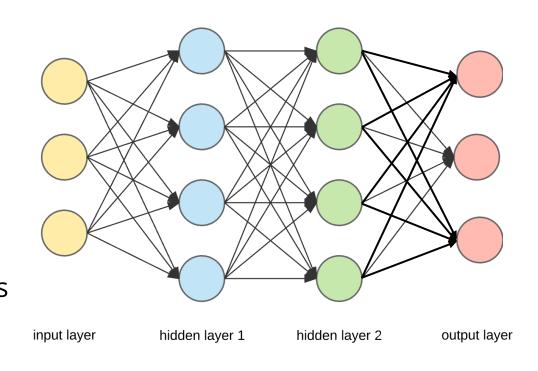
# CSE 575 Statistical Machine Learning

Lecture 14 YooJung Choi Fall 2022

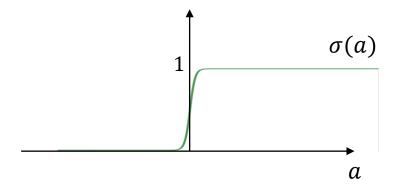
#### Deep learning: choices

- Output layer & error/loss function
  - Often determined by the task & data (regression, binary classification, ...)
  - Hidden layer activation functions
  - Network architecture
  - Improving training
    - Optimization techniques,
    - Input standardization,
    - Also influences choice of activation functions



#### Hidden layer activation functions

• So far, we considered the sigmoid activation for hidden layer units



$$\sigma'(a) = \sigma(a)(1 - \sigma(a)) \le (0.5)(0.5) = 0.25$$

$$\frac{\partial E}{\partial W_{..}^{[1]}} = \delta_{..}^{[1]} \cdot z_{..}^{[0]}$$

$$= \left(\sigma'(a_{..}^{[1]}) \sum_{k} \delta_{k}^{[2]} W_{..}^{[2]}\right) \cdot z_{..}^{[0]}$$

$$= \left(\sigma'(a_{..}^{[1]}) \sum_{k} \left(\sigma'(a_{..}^{[2]}) \sum_{k} \delta_{k}^{[3]} W_{..}^{[3]}\right) W_{..}^{[2]}\right) \cdot z_{..}^{[0]}$$

#### Vanishing gradient problem

- The deeper the network, the smaller the gradients become in the early layers
- i.e. harder to train the early layers (gradient descent will make very small updates)

#### Hidden layer activation functions

• Hyperbolic tangent:  $tanh(a) = \frac{exp(a) - exp(-a)}{exp(a) + exp(-a)}$ 

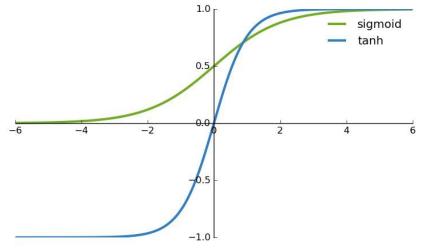
$$\tanh'(a) = 1 - (\tanh(a))^2$$

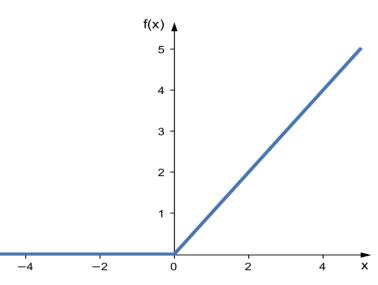
Rectified linear unit (ReLU)

$$ReLU(a) = \begin{cases} 0 & \text{if } a \le 0 \\ a & \text{if } a > 0 \end{cases} = \max\{0, a\}$$

Most widely used activation function

What happens if the a is always negative for some neuron? "dead ReLU": no parameter update happens



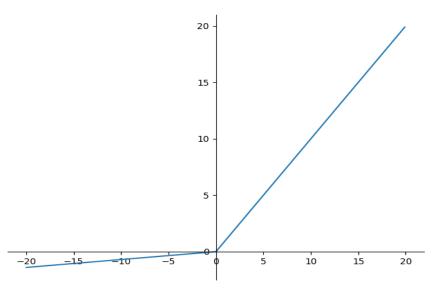


#### Hidden layer activation functions

Leaky Rectified linear unit (LReLU)

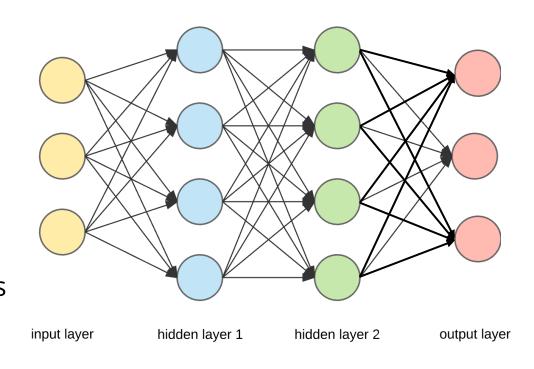
LReLU(a) = 
$$\begin{cases} \alpha \cdot a & \text{if } a \le 0 \\ a & \text{if } a > 0 \end{cases} = \max\{\alpha \cdot a, a\}$$

- Often  $\alpha = 0.01$  or similar
- If  $\alpha$  is randomly sampled during training, "randomized" leaky ReLU



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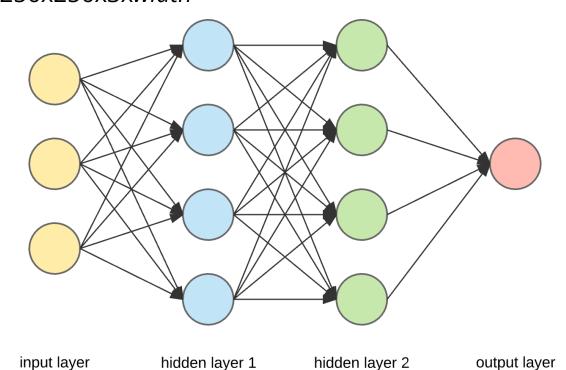
### Fully-connected NN for images

An image is simply a matrix of numbers

256x256x3

Dog or not?

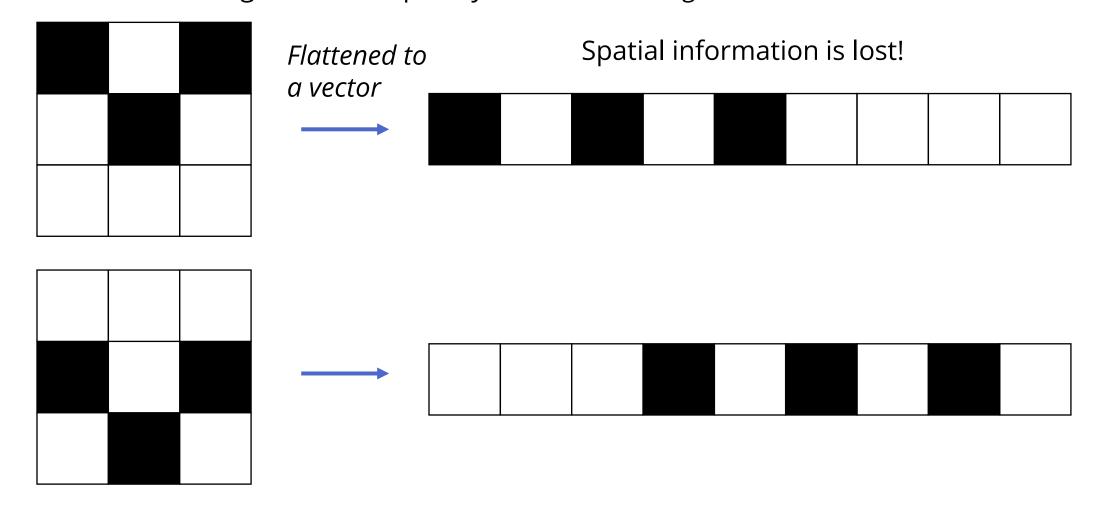
# parameters in layer 1: 256x256x3xwidth



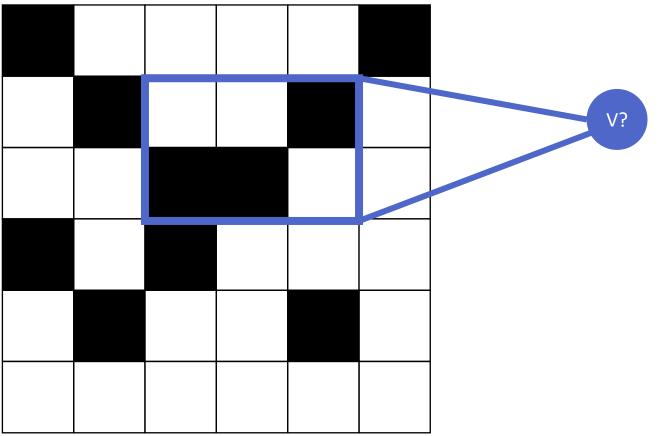
P("Dog")

#### Images as vectors

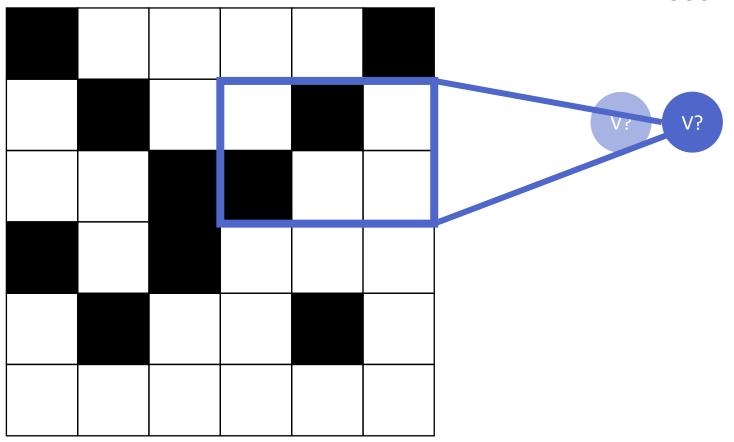
Suppose we want to recognize a V-shape anywhere in the image

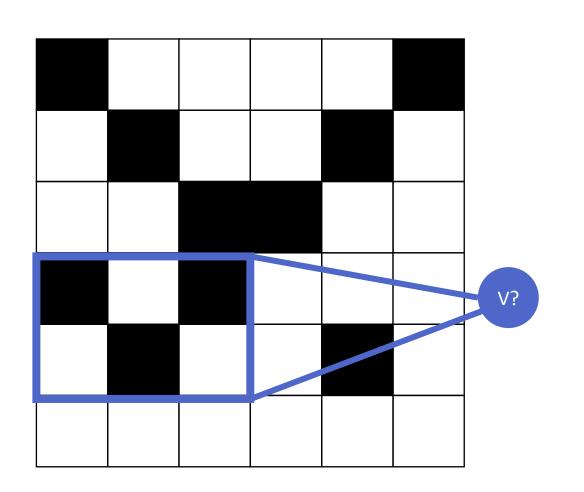


Idea: neurons in the hidden layer see "regions" of the input



Idea: neurons in the hidden layer see "regions" of the input

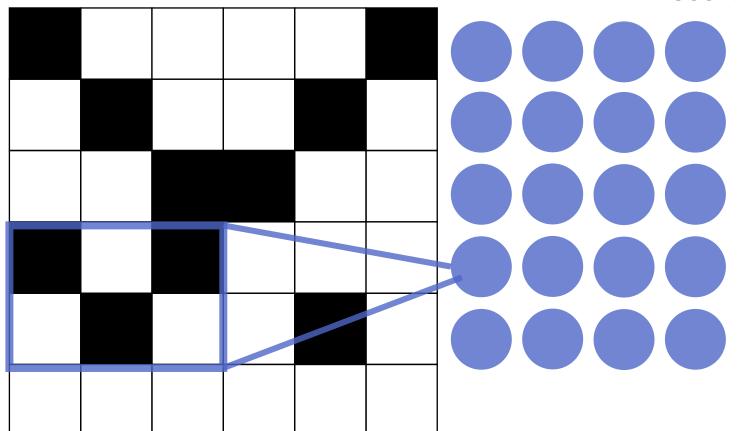




Idea: neurons in the hidden layer see "regions" of the input



Idea: neurons in the hidden layer see "regions" of the input

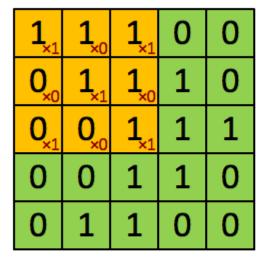


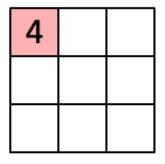
A sliding window ("filter") applied to each "patch" of input to get a neuron output

e.g. each neuron outputs whether there's a V shape in the corresponding patch

#### Convolution

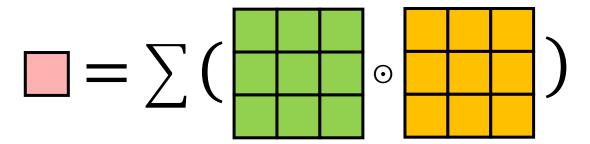
*Element-wise product then sum* 





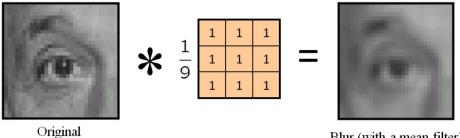
**Image** 

Convolved Feature

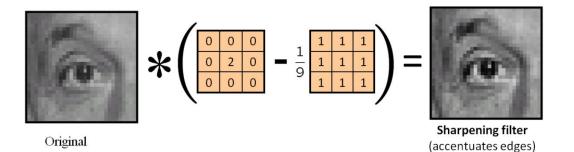


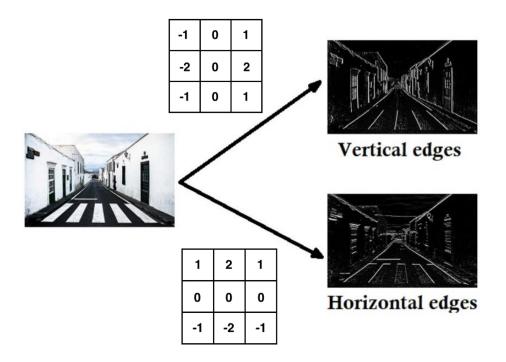
- Each filter (matrix of parameters) extracts local features
- Outcome: neurons that see different patches of the image & share the same parameters (filter)
- Use multiple filters to extract different features

#### Feature maps

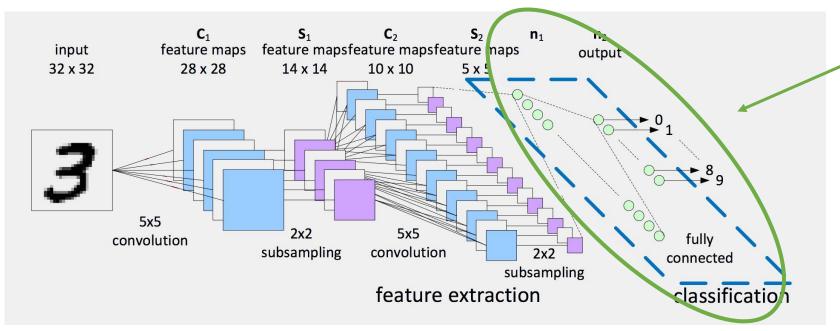


Blur (with a mean filter)





#### Convolutional neural networks

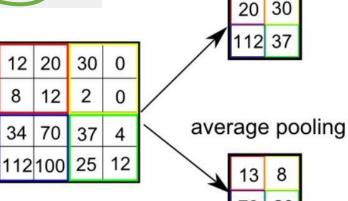


Can be swapped out for different downstream tasks (object detection, image segmentation, etc.)

max pooling

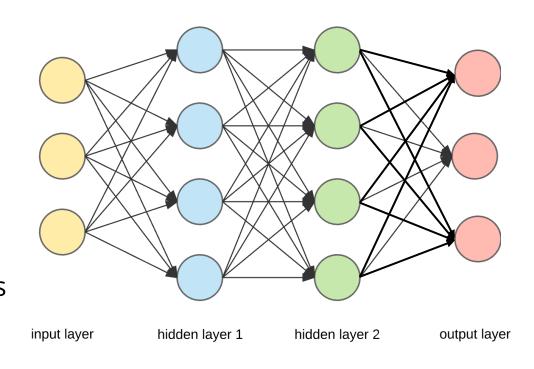
Convolution + non-linearity (often ReLU) + pooling

Down-sampling / dimensionality reduction



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#### Optimization

#### Gradient descent

$$\mathbf{W}^{(new)} \leftarrow \mathbf{W}^{(old)} - \eta \sum_{n=1}^{N} \nabla E_n(\mathbf{W})$$

- + Each step informed by the entire data
- Slow: computing gradient is expensive for large data

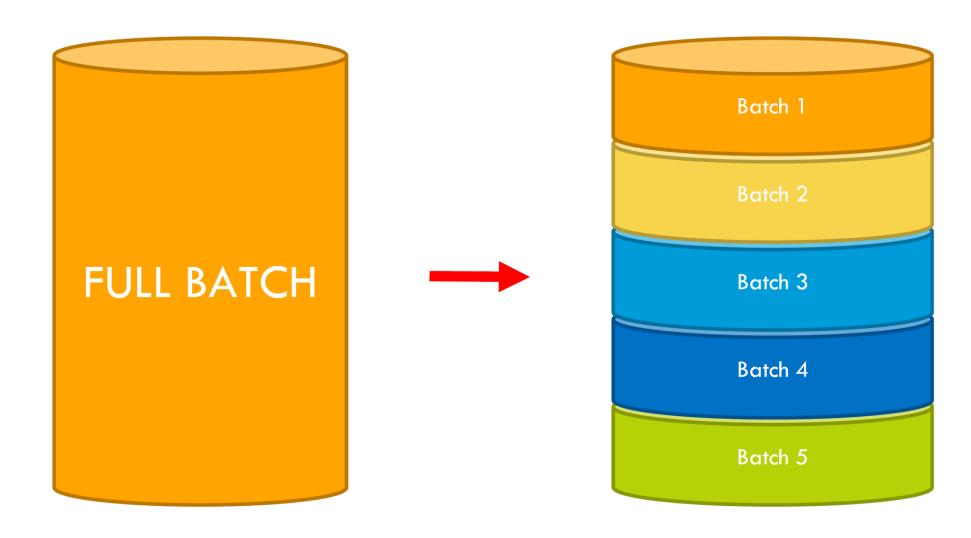
Stochastic gradient descent

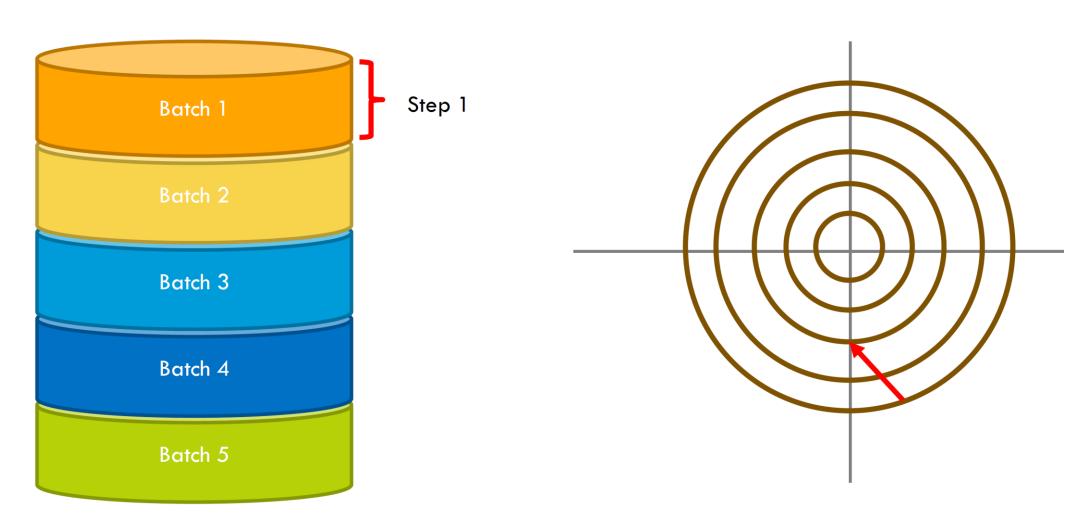
$$\mathbf{W}^{(new)} \leftarrow \mathbf{W}^{(old)} - \eta \nabla E_n(\mathbf{W})$$

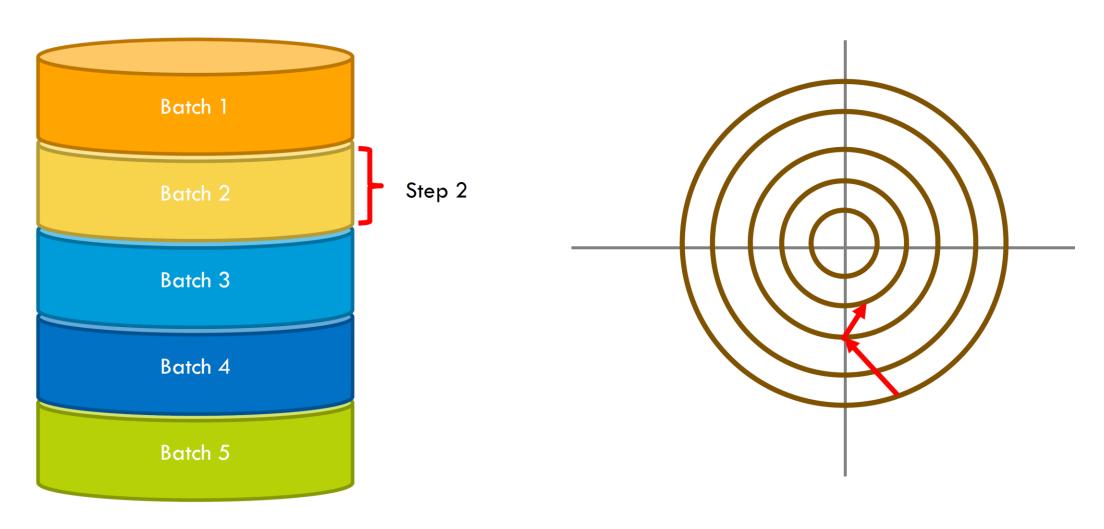
- Steps are "less informed"
- Take more steps
- + Each step is faster
- + A form of regularization

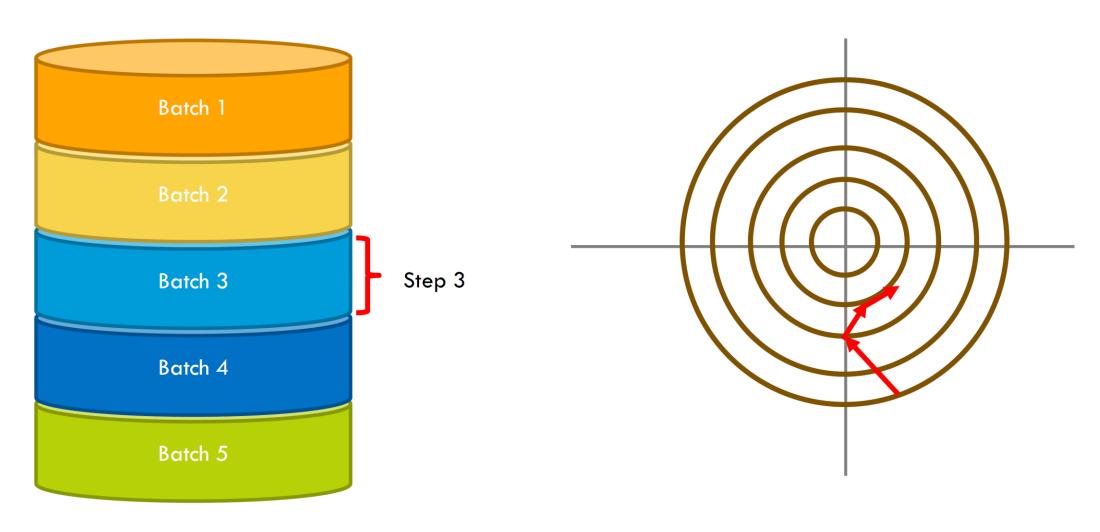
#### Mini-batch gradient descent

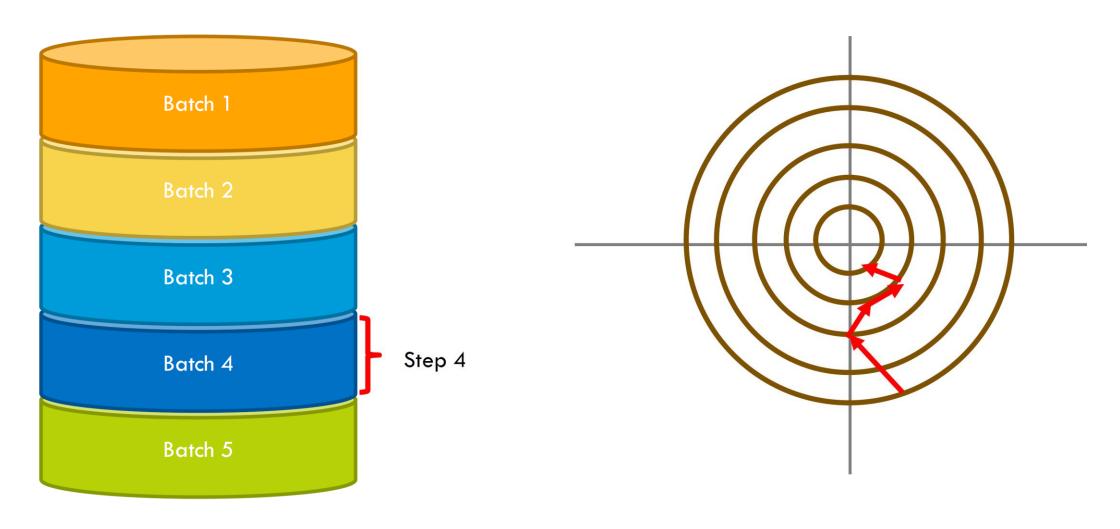
$$\mathbf{W}^{(new)} \leftarrow \mathbf{W}^{(old)} - \eta \sum_{m} \nabla E_m(\mathbf{W})$$
 Use a small subset of data at each step

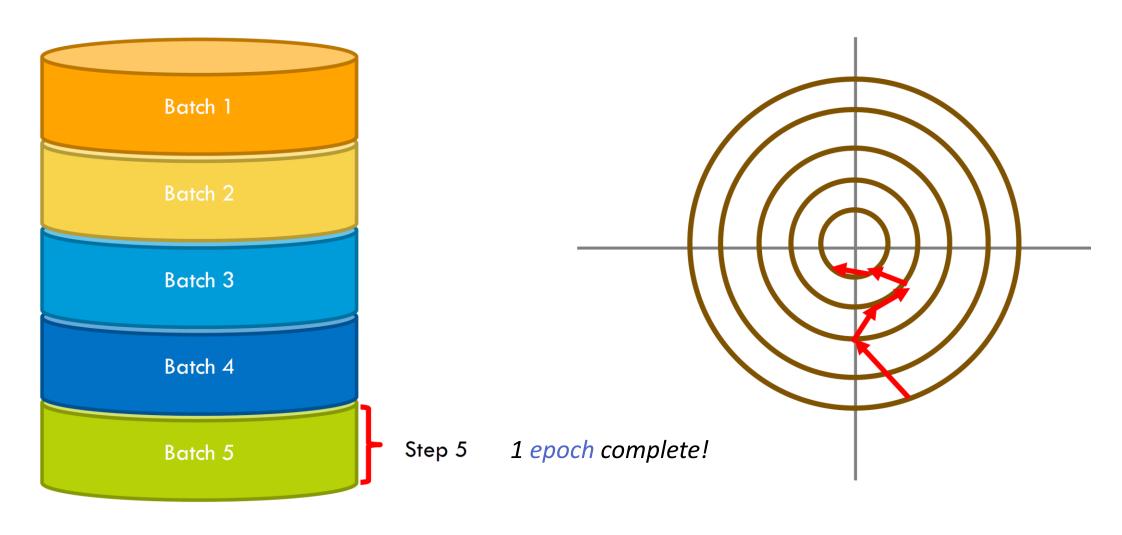


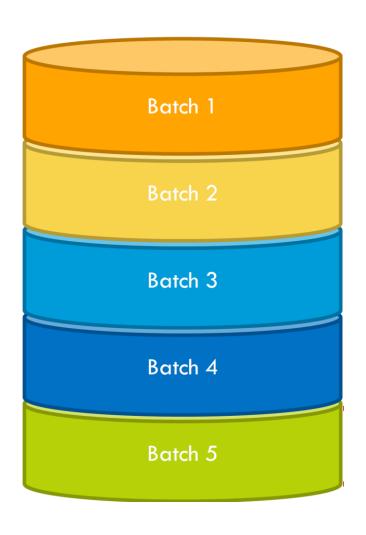










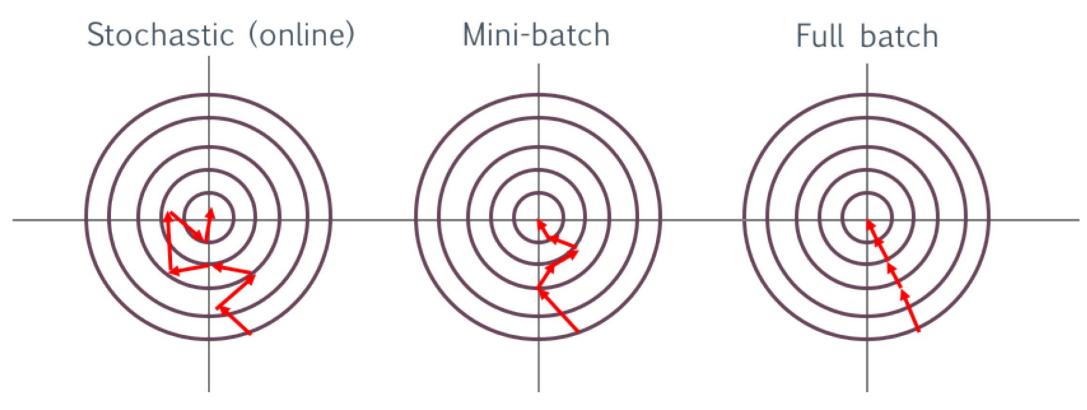


*Epoch:* a single cycle of training using all the training data

- Full-batch gradient descent: 1 epoch = 1 step using the entire dataset
- Mini-batch gradient descent: 1 epoch = N/(batch-size)
   steps, each step using a subset of size "batch-size"
- Stochastic gradient descent: 1 epoch = N steps, each step using a single training example

Next epoch: reshuffle the data and repeat

#### Optimization trade-off



May also help escape out of local minima

Batch size

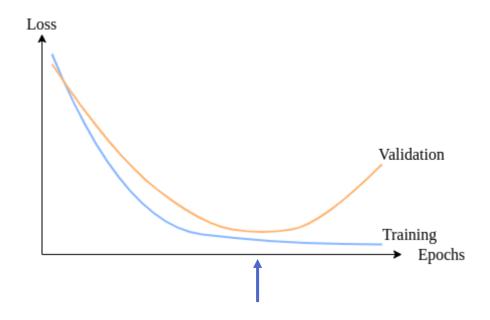
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#### How to choose the number of epochs?

Too small -> underfitting
Too large -> unnecessary updates after
convergence, even overfitting

#### Early stopping

- Split the data into training / validation / test data
- 2. Set the number of possible epochs as a large number and start training
- 3. After each epoch, evaluate the model on the validation set
- 4. If generalization error starts to increase, stop training

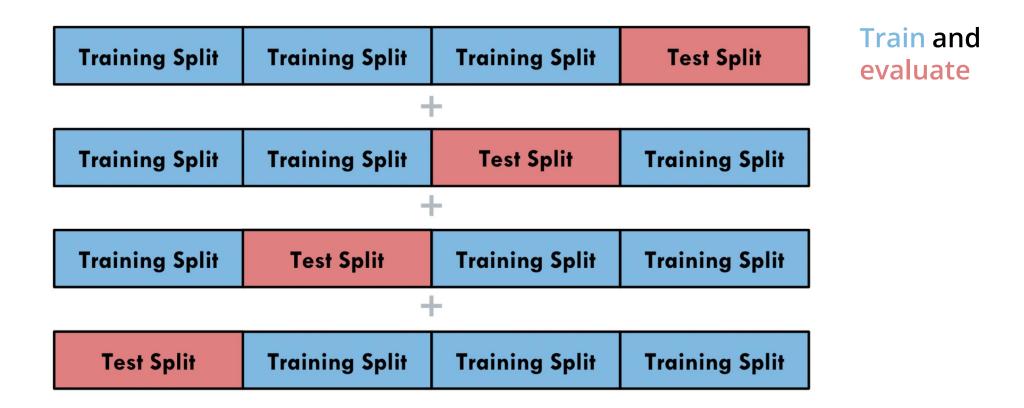


#### Hyperparameter tuning / model selection

Hyperparameters: define the model architecture & training procedure

- Not model parameters, which are trained from data to optimize an error function
- E.g. number of hidden layers, width of hidden layers, learning rate, batch size, shape & stride of convolution filters, ...
- features (e.g. polynomial degree), regularization parameter, slack penalty for soft-margin SVM, ...
- 1. Determine the hyperparameters and candidate values for each
- 2. For every possible combination of values (*grid search*) or randomly selected values (*random search*), train a model using those hyperparameters
- 3. Select the best one based on average cross-validation scores
- 4. Evaluate the model on test set using the selection from (3)

#### K-fold cross validation



Average cross validation results.