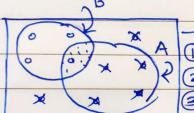


$$P(AUBUC) = P(A) + P(B) + P(C)$$

$$- P(A \cap B) - P(B \cap C) - P(A \cap C)$$

$$+ P(A \cap B \cap C)$$

Conditional Probability> Defination - P(A|B) = # Probability of A given B occures.



-> Pebble World.

- A (1) P(B) OCCURSES

 P(B) OCCURSES

 P(B) OCCURSES
 - 3 Given event A, to find

probability of A happening is -

new world which is P(B), and given A, (sample space)

P(A) = Only happening part of A which is overlapping in the happening woold I new sample set.

Theorem >

- P(ANB) = P(AIB) xP(B) = P(A).P(BIA) 1
- P(A1, ... An) = P(A1) · P(A2|A) · P(A3|A1A2) 2 ... (P(An) An-17 A1)
- $P(A | B) = P(B) \cdot P(B|A)$ P(B)--- Bayes 3