UML Class Diagram

ChoiceWindow

- + books : Collection*
- + genres_chosen : vector <int>
- + books added : vector <Book>
- + id nums : vector <int>
- + year : int + rating : int
- + userListView : QListView*
- + model : QStringListModel*
- ui : ChoiceWindow*
- + ChoiceWindow(parent : QWidget*)
- + ~ChoiceWindow()
- connect_Signals()
- disconnect_Signals()
- connect_rating_Signals()
- · disconnect_rating_Signals()
- read list()
- + on deleteButton clicked()
- + on_info_button_clicked()
- + user list buy book(idn:int)
- new_Value_Changed(newValue : int)
- new_Rating_Changed(newRating : int)
- on genre crime clicked()
- on_genre_ficiton_clicked()
- on_genre_non_fiction_clicked()
- on_genre_mystery_clicked()
- on_genre_classic_clicked()
- on_genre_manga_clicked()
- on genre sci fi clicked()
- on_genre_historical_clicked()
- on_genre_horror_clicked() on genre thriller clicked()
- on genre romance clicked()
- on genre cookbook clicked()
- on_genre_suspense_clicked()
- on_genre_humor_clicked()
- on genre fantasy clicked()
- on_button_userlist_clicked()
- on button find clicked()
- on_button_exit_clicked()
- on button refresh clicked()

RandList

- ui : RandLits*
- + RandList(parent : QWidget*)
- + ~RandList()

Book

- + id : int
- + title : string
- + author : string
- + year : int + rating : float
- + link : string
- + about : string

Collection

list : vector <Book> # user_list : vector <int>

- + get_list()
- + get_user_list()
- + get_book(n : int)
- + read file()
- + get_rand_list(genres_indexes : vector <int>, rating: float, year: int)
- + display books(rand list : vector <Book>. genres: vector <string>, books: Collection*)
- + already there(idn : int, lst : vector <Book>)
- + in user list(idn : int)
- + read user file(filename : string)
- + delete_book(idn : int)
- + output file(filename : string)
- + extra_info(id : int)
- + add_book(idn : int)
- + buy book(idn:int)

UserWindow

- + books stored: vector <Book>
- + id list : vector <int>
- ui : UserWindow*
- model : QStringListModel*
- + UserWindow(books : Collection*. parent : QWidget*)
- + ~UserWindow()
- on detailsButton clicked()
- on_deleteButton_clicked()

