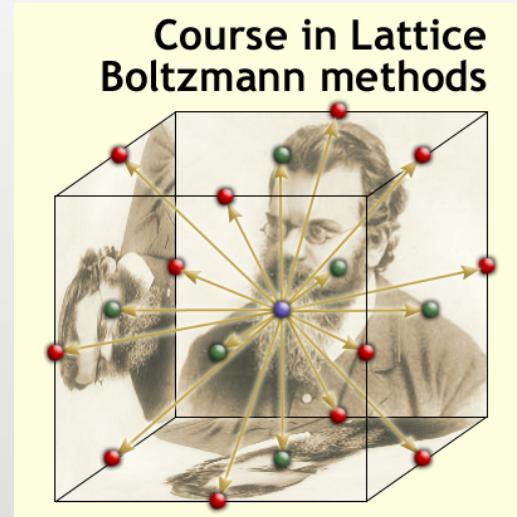


Lattice Boltzmann: Introduction



Sauro Succi

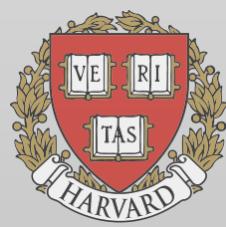
Ludwig Boltzmann (1844-1906)

Boltzmann Kinetic Theory



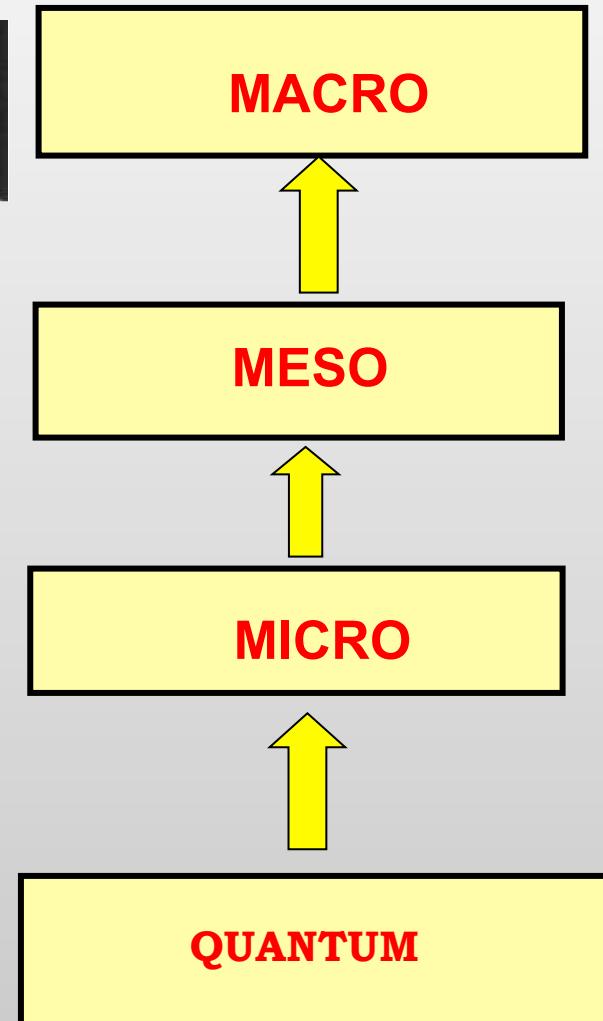
Ludwig Boltzmann (1844-1906)

The man who trusted atoms ...



Statistical Physics

Four basic levels:



Continuum Fields

$$\partial_t u + (u \cdot \nabla) u = -\frac{\nabla P}{\rho} + \nu \Delta u$$

Probability distribution functions

$$\partial_t f + (v \cdot \nabla) f = -\frac{1}{\tau} (f - f^{(eq)})$$

Particles

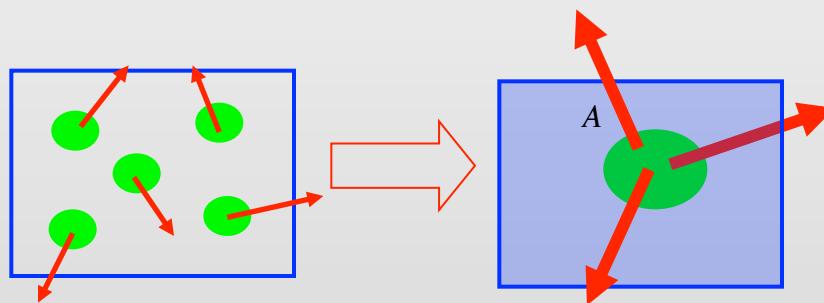
$$\frac{d^2 r_i}{dt^2} = - \sum_{j>i} \nabla V_{ij}$$

Complex Quantum Fields

$$i\hbar \partial_t \Psi = H\Psi$$

Boltzmann: Probability Distribution Function

$$\Delta N = f(\vec{r}, \vec{p}; t) \Delta \vec{r} \Delta \vec{p}$$

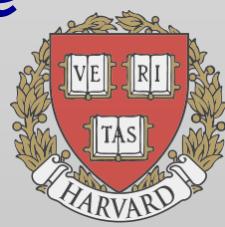


Molecules

Representative
Molecules (coarse-grained)

Average number
of molecules
in phase-space
element $d\vec{r}^* dp$

f lives in a 6-dimensional world: phase-space



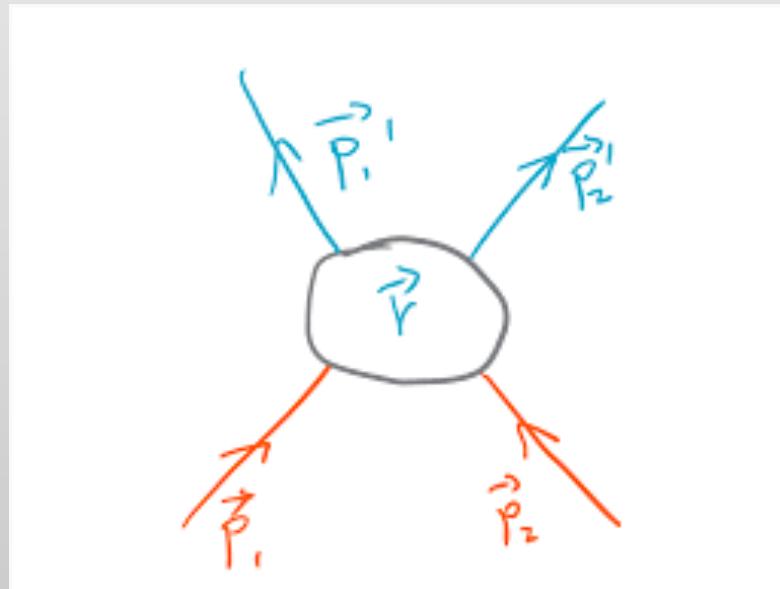
The Boltzmann kinetic equation

$$\frac{df}{dt} \equiv \frac{\partial f}{\partial t} + \frac{\vec{p}}{m} \cdot \frac{\partial f}{\partial \vec{r}} + \vec{F} \cdot \frac{\partial f}{\partial \vec{p}} = Q[f, f] = Q^+ - Q^-$$

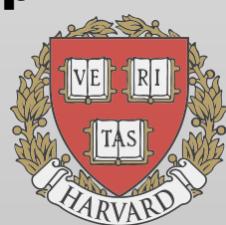
Streaming:

Collisions

A continuity
Eq. In 6-dim
Phase space+
collision source



Binary collisions take
particles IN (Q^+) and
OUT (Q^-) of the phase
Space element **$d\mathbf{r}^*d\mathbf{p}$**



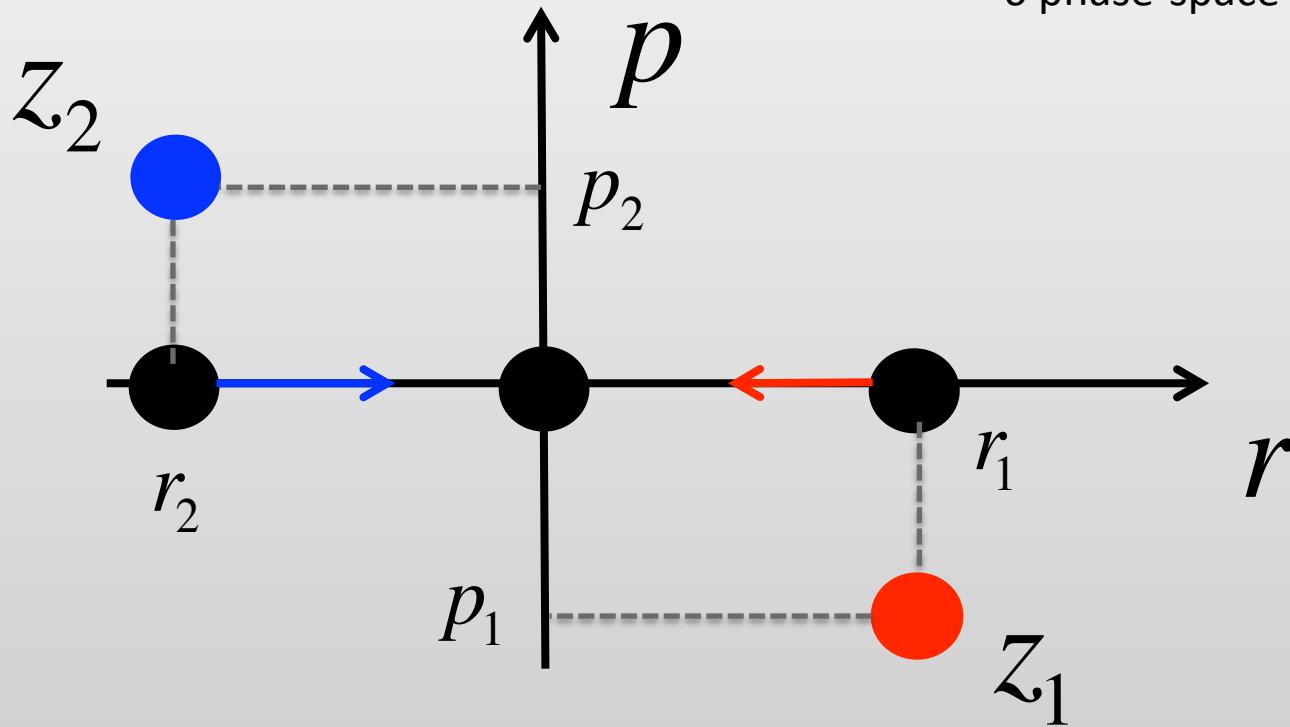
Phase-Space representation

$$z = \{\vec{r}, \vec{p}\}$$

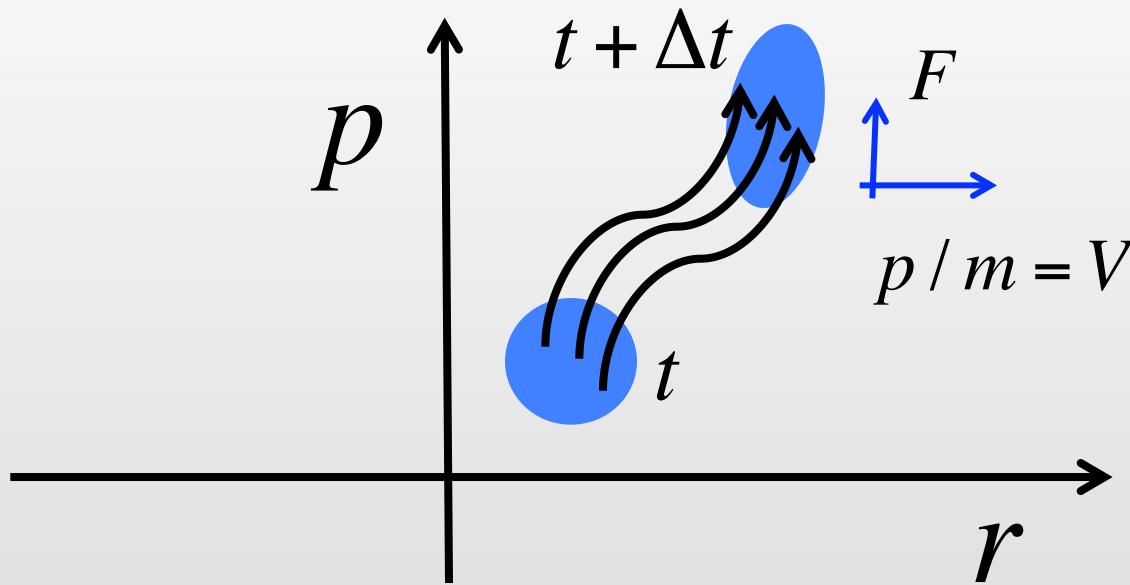
3 space coordinates **r**

3 momentum **p**

6 phase-space **z**



Phase-Space Fluid: Liouville theorem



Phase-space volume is conserved under motion:

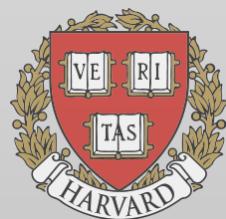
$$|\delta r(t)\delta p(t)| = |\delta r(t + \delta t)\delta p(t + \delta t)|$$

$$\begin{cases} \dot{r} = p/m \\ \dot{p} = F \end{cases}$$

Since the number is conserved, the distribution also is:

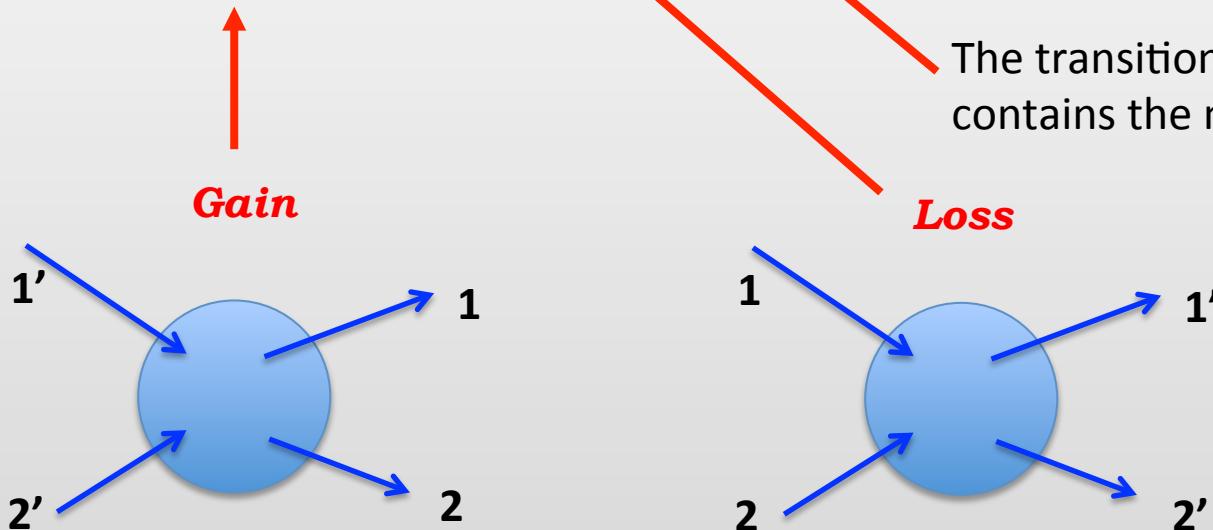
$$\frac{df}{dt} \equiv \frac{\partial f}{\partial t} + \frac{p}{m} \frac{\partial f}{\partial r} + F(r) \frac{\partial f}{\partial p} = 0$$

Collisions act as a source/sink in momentum space p but they are completely local in configuration space r



Collisions

$$Q = \int [f(\vec{p}'_1)f(\vec{p}'_2) - f(\vec{p}_1)f(\vec{p}_2)]P(\vec{p}_1, \vec{p}_2 \rightarrow \vec{p}'_1, \vec{p}'_2)d\vec{p}_2 d\vec{p}'_1 d\vec{p}'_2$$



The transition probability contains the molecular details

Loss

The interaction range **R** goes to zero.
Collisions are complicated but **LOCAL** in space

Conservation laws

MASS $m_1 + m_2 = m'_1 + m'_2$

MOM $\vec{p}_1 + \vec{p}_2 = \vec{p}'_1 + \vec{p}'_2$

ENE $p_1^2/2m_1 + p_2^2/2m_2 = p'^2_1/2m_1 + p'^2_2/2m_2$

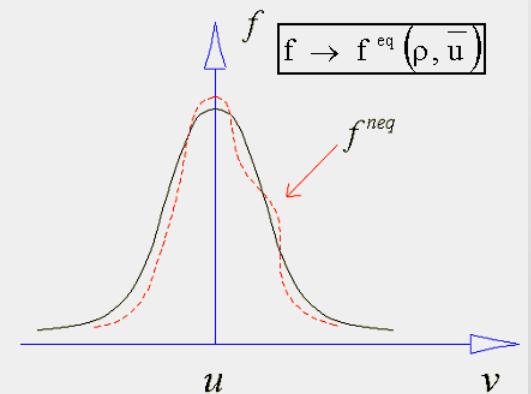
Local equilibrium (dynamic)

Gain=Loss

$$Q^+ = Q^- \Leftrightarrow Q = 0$$

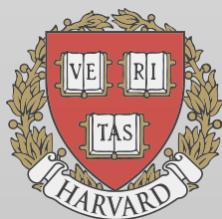
Maxwell-Boltzmann local equils:

$$f^{eq} = \frac{\rho}{(2\pi V_{th}^2)^{D/2}} e^{-(V-u)^2/2V_{th}^2}$$



f^{eq} depends on space and time only through the macrofields: density **rho**, velocity **u** and temperature **T**: SLOW MODES

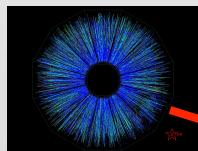
$$V_{th}^2 = kT / m$$



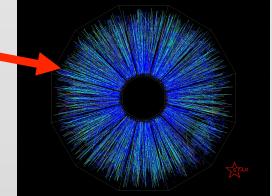
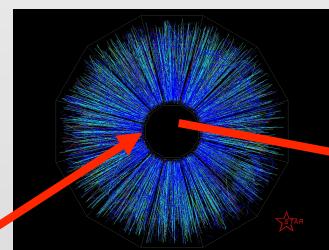
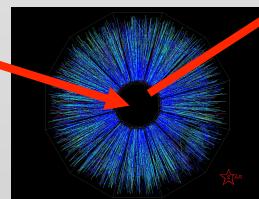
Non-equilibrium: the Knudsen number

Mean free path: λ

$$u(x)$$



$$\lambda$$



$$Kn \equiv \lambda/L \ll 1$$

Any macrofield should change on scales much longer than the molecular one, i.e. mean free path, average length covered by a molecule between two subsequent collisions

Transport phenomena: weak non-equilibrium

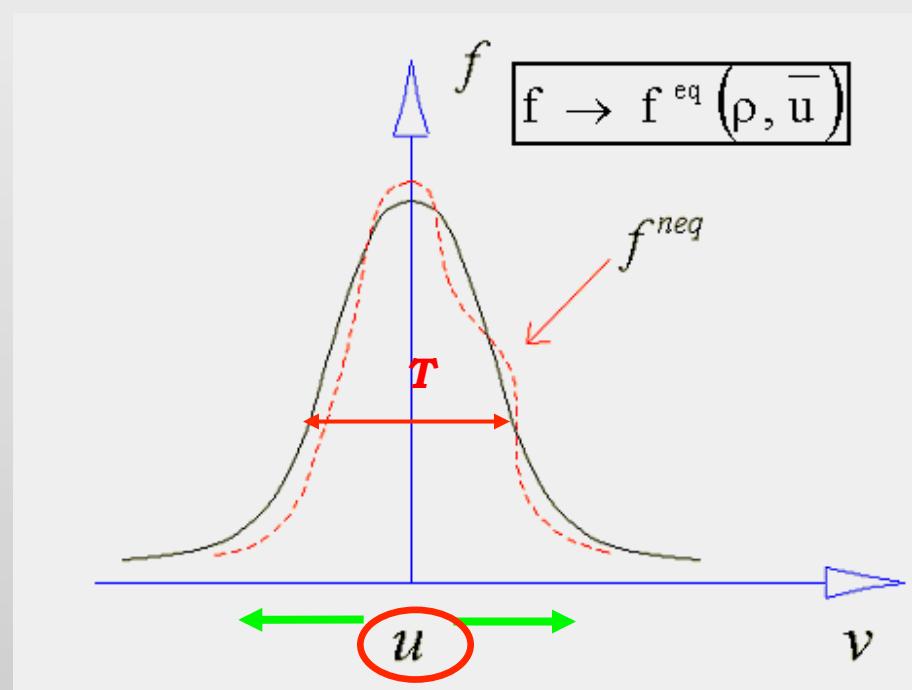
$$f = f^{eq} + f^{neq}$$

Weak departure from local equilibrium (herd effect)

$$Kn = \left| \frac{f^{neq}}{f^{eq}} \right| \ll 1$$

Order params:

$n=n(r,t)$
 $u=u(r,t)$
 $T=T(r,t)$





- From kinetic theory to fluid dynamics,
- From Boltzmann to Navier-Stokes



Hydrodynamics: average over molecular velocities

$$\rho(\vec{r}, t) = \int f(\vec{r}, \vec{p}, t) d\vec{p}$$

Mass density

$$J_a(\vec{r}, t) = \int f(\vec{r}, \vec{p}, t) p_a d\vec{p}$$

Momentum density

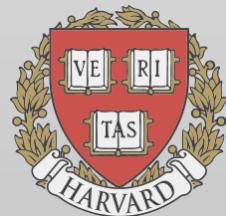
$$P_{ab}(\vec{r}, t) = \int f(\vec{r}, \vec{p}, t) p_a p_b d\vec{p}$$

Momentum Flux Tensor

$$Q_{abc}(\vec{r}, t) = \int f(\vec{r}, \vec{p}, t) p_a p_b p_c d\vec{p}$$

Energy Flux Tensor

***This is an endless hierarchy
Statistical closure required !***



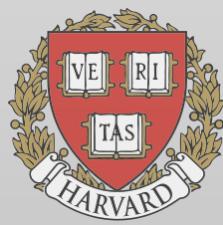
From Collisions to Relaxation

Close to equilibrium molecular details are “forgotten”,
We can replace the true collision operator with a simple
Relaxation term

$$Q = \frac{1}{\tau} (f^{eq} - f)$$

The timescale **tau** controls the approach to equilibrium and dictates the transport coefficients (viscosity, thermal conductivity).

This is a good approx only close to local equilibrium, which is where Hydrodynamics lives ...



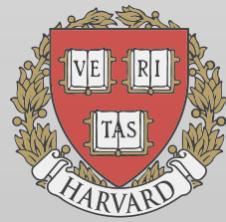
From Boltzmann to Hydro I: Projection

1. Integrate the BE over increasing powers of p (tensors)

$$\int B[f] d\vec{p} \Rightarrow \partial_t \rho + \partial_a J_a = 0$$

$$\int B[f] p_a d\vec{p} \Rightarrow \partial_t J_a + \partial_b P_{ab} = 0$$

$$\int B[f] p_a p_b d\vec{p} \Rightarrow \partial_t P_{ab} + \partial_c Q_{abc} = \frac{1}{\tau} (P_{ab}^{eq} - P_{ab})$$



From Boltzmann to Hydro II: Weak Non-Equilibrium

2. Adiabatic/Weak non-equil closure

$$\left\{ \begin{array}{l} \partial_t P_{ab} + \partial_c Q_{abc} = \frac{1}{\tau} (P_{ab}^{eq} - P_{ab}) \end{array} \right.$$

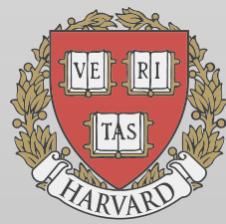
Within a timescale tau the momflux tensor relaxes to Equilibrium: the time derivative drops out and the energy flux tensor is also enslaved to equilibrium

$$\partial_c Q_{abc}^{eq} \approx \frac{1}{\tau} (P_{ab}^{eq} - P_{ab})$$

Inserting this in the equation for the current:

$$\partial_t J_a + \partial_b P_{ab}^{eq} = \tau \partial_b \partial_c Q_{abc}^{eq}$$

(Advection) (Dissipation)



From Boltzmann to Hydro III: Local Equilibria

If f^{eq} is a local Maxwellian:

- $P_{ab}^{eq} = \rho u_a u_b + p \delta_{ab}$

Advection+Equation of state:

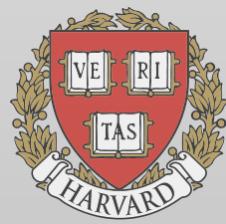
- $\tau \partial_c Q_{abc}^{eq} = 2\mu(\partial_a u_b + \partial_b u_a) + \lambda(\partial_c u_c) \delta_{ab}$

Mu and Lambda are known as shear and bulk viscosity.

Note that this is a weak-gradient approx: nonequilibrium is proportional to the gradient of equilibrium.

Linear Rheology (Newtonian Fluids)

Mission accomplished!



Applications

Systems far from local equilibrium

Neutron transport

Shock waves

Gamma rays transport

Shuttle re-entry

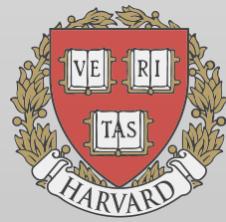
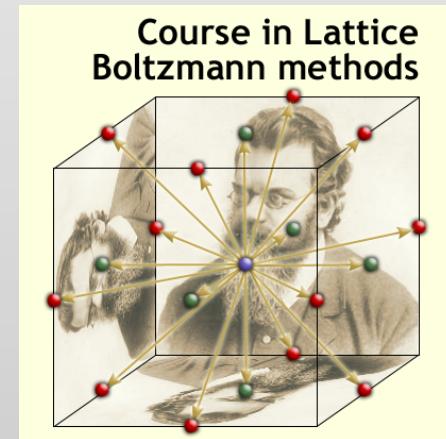
Electron flows

Traffic/cellular flows





From Boltzmann to Lattice Boltzmann



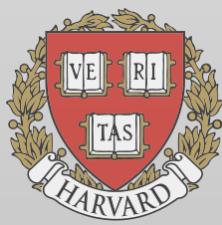
Boltzmann for fluids? INSANE!!!

Why?

**Lives in (6+1) dimensions !
Tough non-linear integro-differential equation**

Computational suicide!

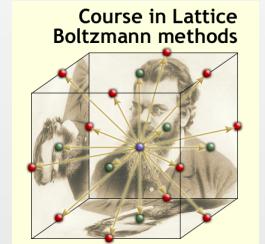
BUT it is definitely NOT, let's see why/how.



LB: fluids on phase-space-time crystals

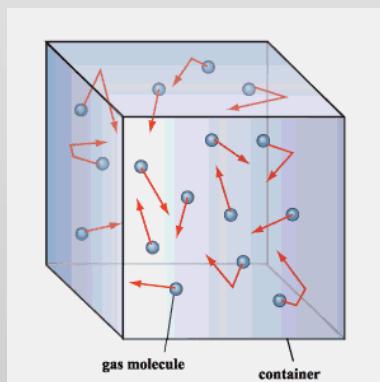
$m = 1$

$$f(\vec{x}, \vec{p}; t) = \sum_{i=0}^b f_i(\vec{x}, t) \delta(\vec{p} - \vec{c}_i)$$

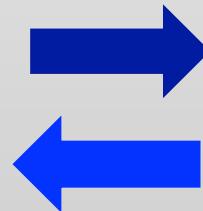


**Momentum space is collapsed
to a small set of discrete values**

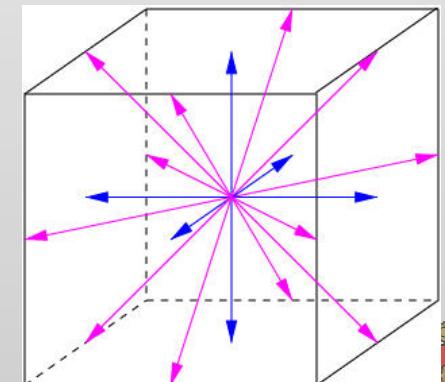
$$3d < b < 3^d$$



Universality



Individuality



LB: fluids on phase-space-time crystals

$$m = 1$$

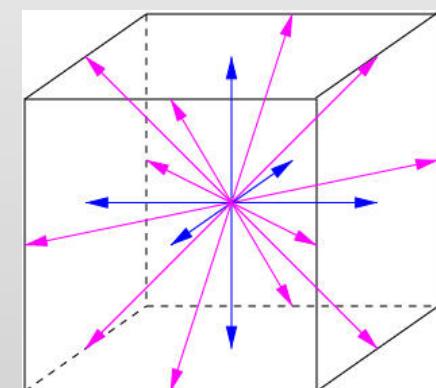
$$f(\vec{x}, \vec{p}; t) = \sum_{i=0}^b f_i(\vec{x}, t) \delta(\vec{p} - \vec{c}_i)$$

If the discrete momenta are chosen properly, hydro-fields are computed EXACTLY! It's Gauss quadrature...

$$\rho(\vec{x}; t) = \int f(\vec{x}, \vec{p}; t) d\vec{p} = \sum_{i=0}^b f_i(\vec{x}; t)$$

$$\vec{J}(\vec{x}; t) = \int f(\vec{x}, \vec{p}; t) \vec{p} d\vec{p} = \sum_{i=0}^b \vec{c}_i f_i(\vec{x}; t)$$

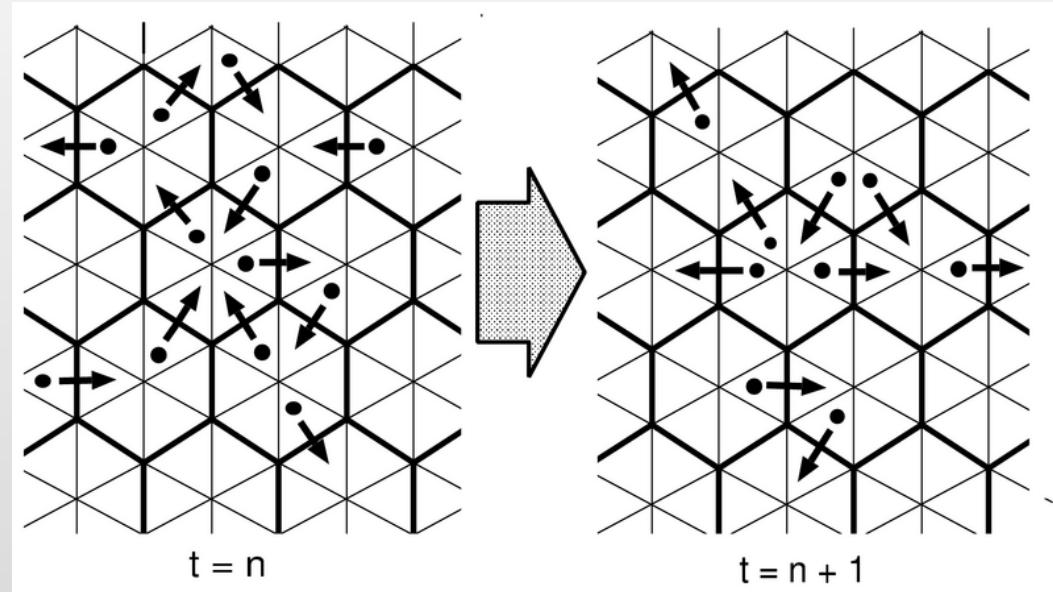
$$b = 18$$



The ancestor: Lattice Gas Cellular Automata

Boolean hydrodynamics!

$n_i = \begin{cases} 0 & \text{absence} \\ i = 0,6 & 1 \quad \text{presence} \end{cases}$



$$n_i(\vec{x} + \vec{c}_i, t + 1) - n_i(\vec{x}, t) = C_i(n)$$

Frisch, Hasslacher, Pomeau, 1986, Wolfram, 1986

LB for 1d fluids

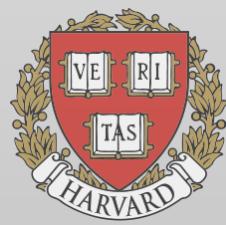
One-dimensional fluids: three macrofields: **rho,J,P**

$$\partial_t \rho + \partial_x J = 0 \quad (J \equiv \rho u)$$

$$\partial_t J + \partial_x P = 0$$

Conservative: $P^{con} = \rho u^2 + p(\rho)$

Dissipative: $P^{dis} \equiv \sigma = \rho v \partial_x u = \mu \partial_x u$



1d fluids

By expressing $u^*d/dt \rho$ using the continuity equation:

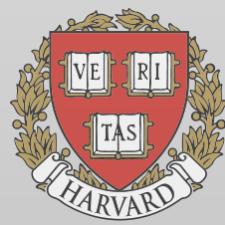
$$\partial_t \rho + u \partial_x \rho = -\rho \partial_x u$$

$$\rho(\partial_t u + u \partial_x u) = -\partial_x(p + \sigma)$$

Note that the density here is still alive, no **rho =const.** in d=1!

In the limit where pressure goes to zero (dust), we recover Burgers.

Density is still dynamic, and in d =1 it displays (non-linear) wavy features.
Metastable states (**d/dt rho ~ 0**), give **u=const./rho**, large velocity
humps where rho is small and viceversa.
Since particles cannot overtake in d=1, this leads to strong
compression/rarefaction regions.



LBE for 1d fluids

D1Q3 scheme: three velocities {-1,0,+1} in d=1

$$\{f_-, f_0, f_+\}$$

$$\begin{cases} f_-(x - c\Delta t; t + \Delta t) - f_-(x; t) = -\Omega \Delta t [f_- - f_-^{eq}](x; t) \\ f_0(x; t + \Delta t) - f_0(x; t) = -\Omega \Delta t [f_0 - f_0^{eq}](x; t) \\ f_+(x + c\Delta t; t + \Delta t) - f_+(x; t) = -\Omega \Delta t [f_+ - f_+^{eq}](x; t) \end{cases}$$



“Particles” hop from site to site and collide (relax) around local equilibrium: **STREAM&RELAX** paradigm

LB in compact form

D1Q3: compact form

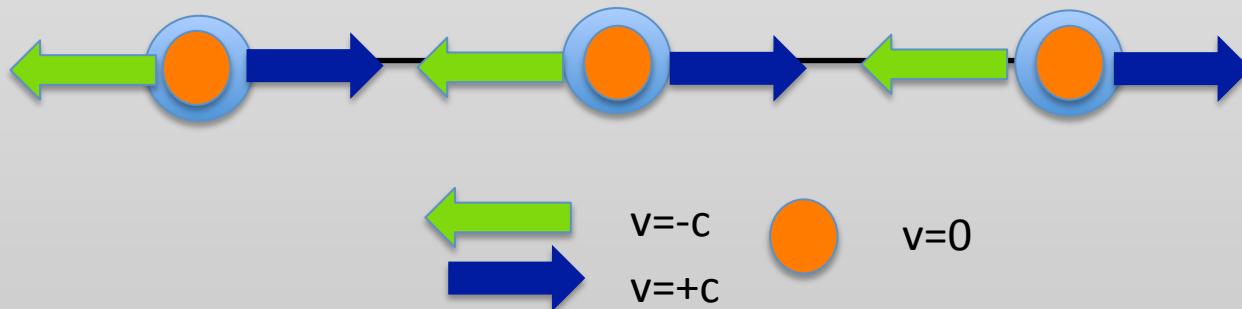
$$f_i(x + c_i \Delta t; t + \Delta t) - f_i(x; t) = -\omega [f_i - f_i^{eq}](x; t)$$

$$\omega = \Omega \Delta t = \Delta t / \tau$$

$$c_1 = -1$$

$$c_2 = 0$$

$$c_3 = +1$$



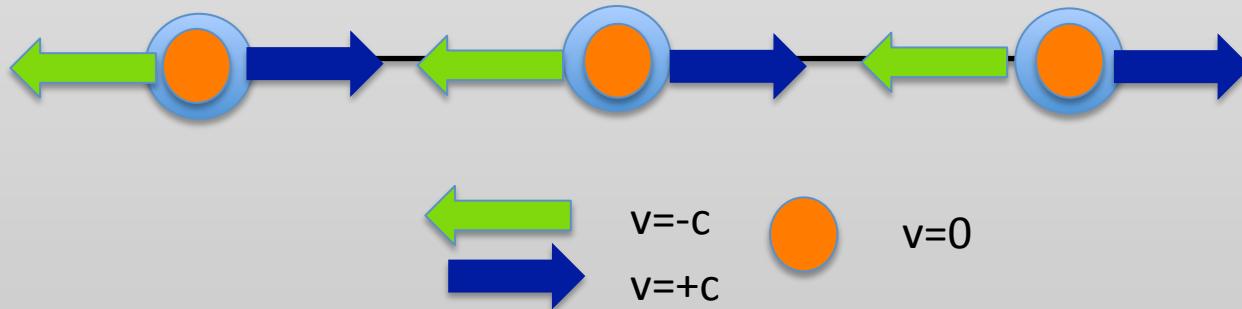
Semidiscrete LB

The macroscopic target is 1d hydrodynamics:

$$\partial_t(\rho u) + \partial_x(\rho u^2 + p) = \partial_x(v \partial_x(\rho u))$$

Taylor expand to 1° order in dt

$$\partial_t f_i + c_i \partial_x f_i = -\Omega[f_i - f_i^{eq}]$$



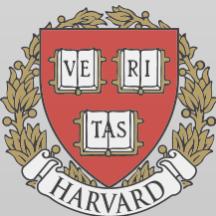
D1Q3: *kinetic moments*

A formal projection on $\{1, c, c^2\}$ delivers a sequence of PDEs:

$$\sum_{i=-1,0,1} \dots \quad \partial_t \rho + \partial_x J = 0; \quad \rho = \sum_{i=-1,0,1} f_i \quad J = \sum_{i=-1,0,1} f_i c_i$$

$$\sum_{i=-1,0,1} c_i \dots \quad \partial_t J + \partial_x P = 0; \quad P = \sum_{i=-1,0,1} f_i c_i^2$$

$$\sum_{i=-1,0,1} c_i^2 \dots \quad \partial_t P + \partial_x Q = -\Omega(P - P^{eq}); \quad Q = \sum_{i=-1,0,1} f_i c_i^3$$



D1Q3: enslaving

$$\partial_t \rho + \partial_x J = 0$$

$$\partial_t J + \partial_x P = 0$$

Target: Hydrodynamic eqs in d=1

$$\partial_t (\rho u) + \partial_x (\rho u^2 + p) = \partial_x (\nu \partial_x (\rho u))$$

Enslaving + P close to equilibrium

$$P \approx P^{eq} - \tau \partial_x Q \approx P^{eq} - \tau \partial_x Q^{eq} \quad (\tau \equiv 1 / \Omega)$$

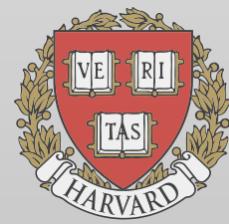
Insert this back into the equation for the current:

$$\partial_t J + \partial_x P^{eq} = \tau \partial_x^2 Q^{eq} \quad \text{LB viscosity}$$

By comparing with NSE, we recover d=1 hydrodynamics iff:

$$(\nu = c_s^2 \tau)$$

$$P^{eq} = \rho u^2 + p \quad \tau Q^{eq} = \rho \nu u$$



D1Q3: local equilibria

Mass-Momentum Conservation:

$$\{f_-, f_0, f_+\}$$

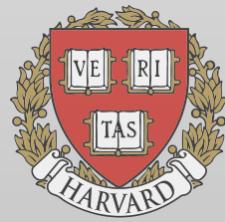
$$\begin{cases} f_-^{eq} + f_0^{eq} + f_+^{eq} = \rho \\ c(-f_-^{eq} + f_+^{eq}) = J = \rho u \\ c^2(f_-^{eq} + f_+^{eq}) = P^{eq} = p + \rho u^2 \neq P \end{cases}$$

3 fields require (at least) 3 movers

Momentum-Flux is **Not** Conserved!

Multiply (2)*c and sum (3):

$$\begin{cases} f_-^{eq} = (p - Jc + Ju) / 2c^2 \\ f_+^{eq} = (p + Ju + Jc) / 2c^2 \\ f_0^{eq} = (\rho c^2 - pc - Ju^2) / c^2 \end{cases}$$



Fluid dynamics

The 3x3 system delivers the local equilibria:

$$\begin{cases} f_+^{eq} = \rho(W^2 - \beta + \beta^2) / 2 \\ f_+^{eq} = \rho(W^2 + \beta + \beta^2) / 2 \\ f_0^{eq} = \rho(1 - W^2 - \beta^2) \end{cases}$$

Equation of State:

$$p = \rho c_s^2$$

Where:

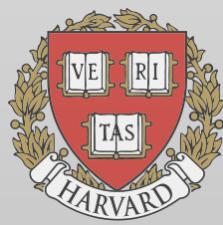
$$W \equiv c_s / c$$

$$\beta \equiv u / c$$

**Equation of state, sound/light speed:
free parameter (“Temperature”)**

“Relativistic fluid/light speed”

The relativistic flavor is unsurprising because particles move at the light speed $c=dx/dt$: (Weyl fermions)!



“Thermodynamic” EoS

Mass-momentum at **zero flow ($u=0$)** $W = c_s / c$

$$f_-^{eq} = \frac{\rho W^2}{2} \quad f_+^{eq} = \frac{\rho W^2}{2} \quad f_0^{eq} = \rho(1 - W^2)$$

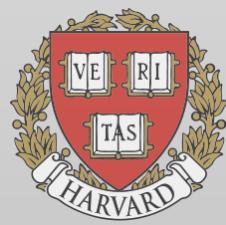
This naturally defines a set of weights:

$$\{w_-, w_0, w_+\} = \left\{ \frac{W^2}{2}, (1 - W^2), \frac{W^2}{2} \right\}$$

They are the lattice **analogues** of canonical Boltzmann weights

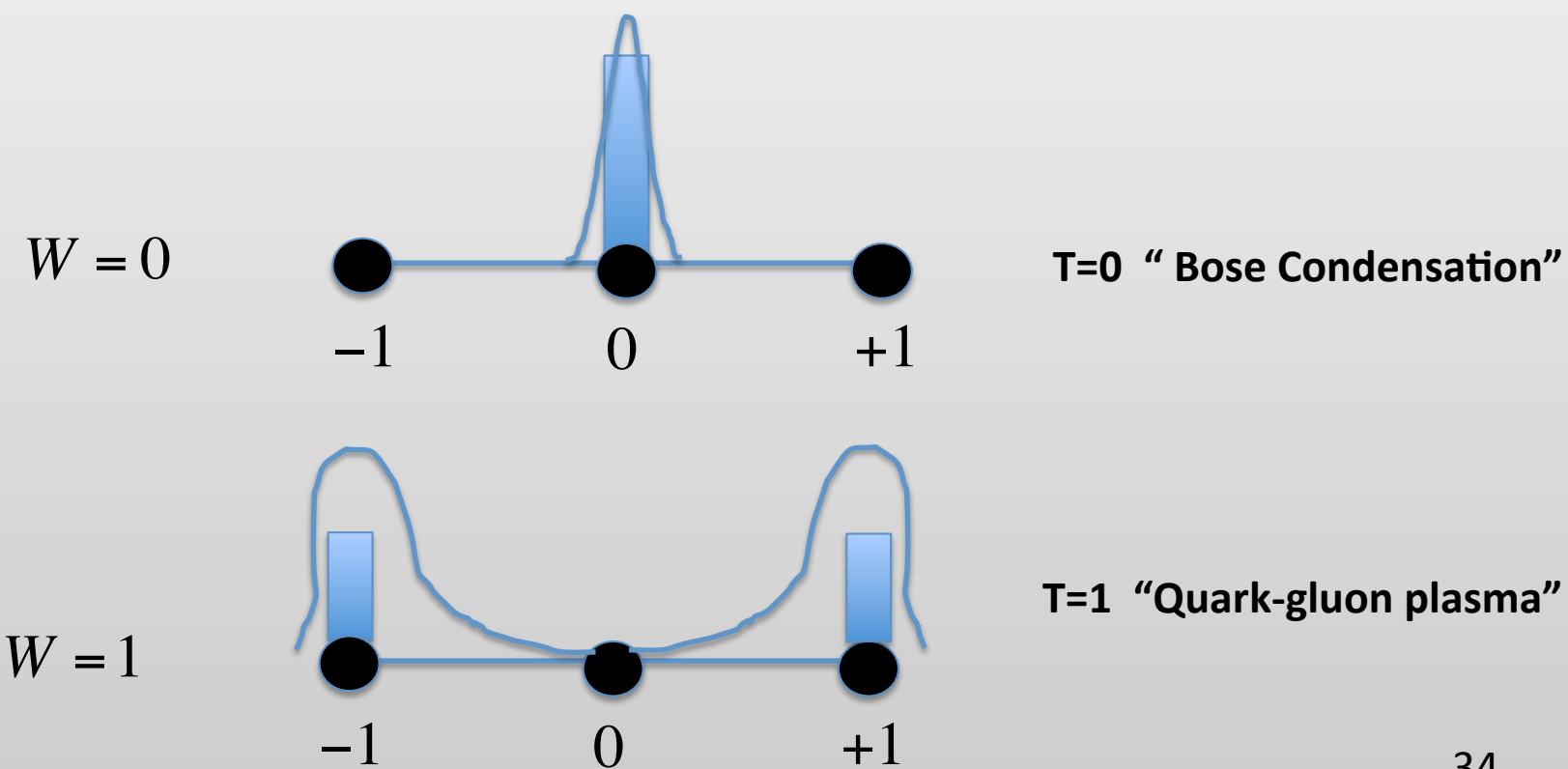
$$w(E) = e^{-E/k_b T}$$

These are just “analogues” because there is no continuum distribution in velocity space. **No standard thermodynamics!**



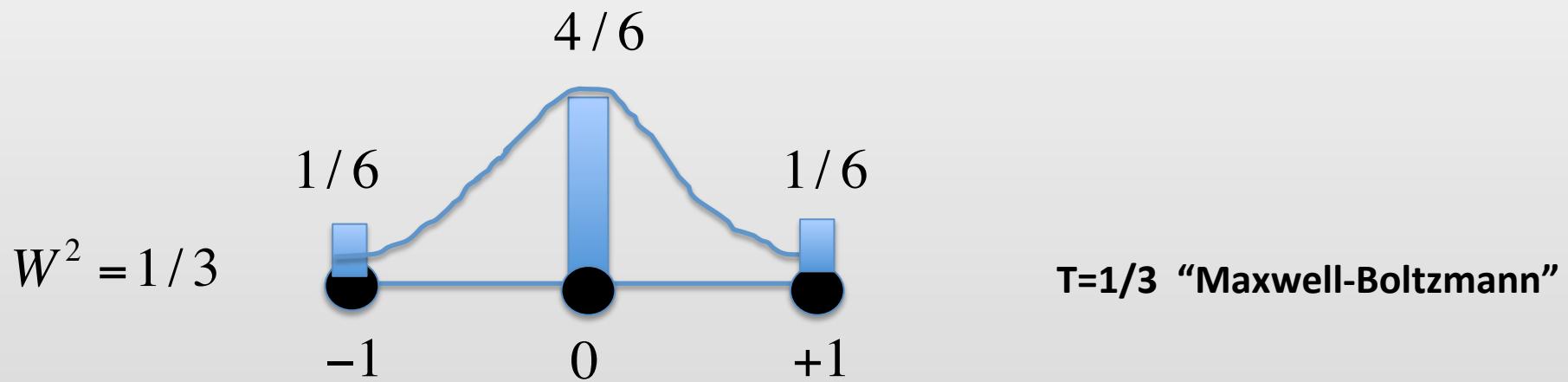
Equils: athermal fluid

$$\{w_-, w_0, w_+\} = \left\{ \frac{W^2}{2}, (1 - W^2), \frac{W^2}{2} \right\}$$



Equils: athermal fluid

$$\{w_{-1}, w_0, w_+\} = \left\{ \frac{W^2}{2}, (1 - W^2), \frac{W^2}{2} \right\}$$



This is the LB equation of State= Relativistic Radiation!

$$\frac{c_s^2}{c^2} = W^2 = 1/3$$

Transport: Dissipation

The dissipative constraint to recover Navier-Stokes is:

$$\tau Q^{eq} = \rho v u$$

Namely:

$$\tau \sum_{i=-1}^{+1} c_i^3 f_i^{eq} = \rho v u$$

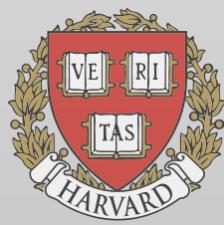
Namely:

$$\tau c^3 (-f_-^{eq} + f_+^{eq}) = \tau c^3 \frac{\rho W^2}{2} (u + u)/c$$

$$\tau Q^{eq} = \tau c^2 \rho W^2 u \equiv \rho u v$$

$$v = c^2 W^2 \tau = c_s^2 \tau$$

q.e.d.



LBE: Upsides

What did we gain?

First order in space and time

Equilibria are local: round-off precision, no space-derivatives!

Pressure and Stress are local:

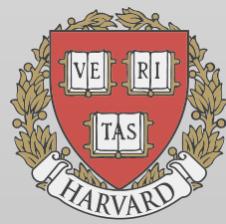
Streaming is along lightcones, not the material lines: EXACT

Negative numerical diffusion (higher order terms)

Small dispersion ($c^*dt=dx$)

Complex geometries (visible in $d>1$)

Parallel computing (visible in $d>1$)



LBE: downsides

What did we loose?

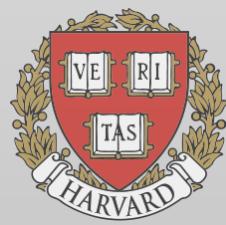
Holds only under enslaving and weak departure from local equilibrium

More memory

Uniform lattices

Fixed time-step

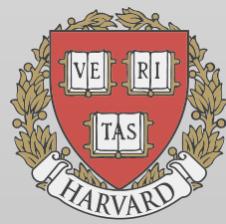
The upsides become much more compelling
in $d > 1$: next lecture!



Assignments

- 1. Write a d1q3 LB code for 1d fluids and comment the dynamics as a function of omega**
Hint: choose omega well within $0 < \omega < 2$.

- 2. Do the same with different Quark-Gluon plasma and Bose-Einstein weights: do you ever loose stability?**
Hint: the actual LB viscosity is $\nu = c_s^2 * (\tau - dt/2)$



End of the lecture

