Milestone 1 – Team Charter

Alex M. Frear

College of Science, Engineering, and Technology, Grand Canyon University

Course Number: CST-326 Written and Verbal Communication for Software Development

Professor Stephanie Macuga

03/29/2025

T	eam Charter Document	
	Project Title	3
	Team Members and Their Responsibilities	3
	Team Coordination and Communication	3
	Full Description of the Software	3
	Project Scope	4
	Timeline (Weeks 2–8)	4
	Constraints	4
	Desired Goal	5
	Deliverables and Key Performance Indicators (KPIs)	5
	Customer Description	5

Team Charter Document

Project Title

Smart Checkout Nexus: Revolutionizing Retail Connectivity

Team Members and Their Responsibilities

Team Member:

- Alex Frear As the sole team member, I will fulfill all roles, including:
 - o **Project Manager:** Oversee project planning, timeline, and deliverables.
 - o **Business Analyst:** Gather and analyze requirements; create user stories.
 - o **Developer/Designer:** Develop and design the website and database.
 - o **Tester:** Ensure all functionalities meet the requirements and perform thorough testing.

Team Coordination and Communication

- Tools: I will utilize Agile tools (such as Trello or GitHub Issues) to manage tasks and track progress.
- Meetings: Regular self-reviews will be scheduled throughout the project timeline to monitor progress and adjust plans as needed.
- **Documentation:** All decisions, updates, and communications will be documented within the project management tool and maintained in a central project repository.

Full Description of the Software

The project will develop a website for a retail station that integrates a real-time database with accounting and inventory systems. Key features include:

- **Connectivity:** Support for LAN, Bluetooth, and peripheral devices (e.g., scan gun, scale).
- **User Interaction:** Interfaces for both customers (e.g., scanning loyalty cards, printing receipts) and attendants (access via handheld devices with a QWERTY keyboard and number pad).
- **Business Logic:** Functionality to handle coupon scanning with attendant assistance, manager overrides, and restricted purchases (alcohol, tobacco, cold medicine).
- **Database Integration:** Real-time connection with SAP and mySQL, plus the ability to upload daily specials and promotional pricing.
- **Performance:** Adherence to physical size constraints and rapid on-screen updates for a smooth user experience.

Project Scope

Included:

- o Development of a fully integrated website with real-time database connectivity.
- Implementation of both front-end (GUI) and back-end (server and database) functionalities.
- Incorporation of hardware connectivity features (LAN, Bluetooth, scan gun, scale).
- Creation and management of Agile-based user stories through iterative development.

Excluded:

- Features beyond the essential functionality required for a working prototype.
- Integration with external systems outside of the specified SAP and mySQL databases.

Timeline (Weeks 2–8)

1. Week 2 – Planning and Requirement Gathering:

- a. **Activities:** Finalize the team charter, develop initial user stories, and define project requirements.
- b. **Deliverables:** Completed Team Charter and User Stories Document.

2. Week 3 – Design Phase:

- a. Activities: Develop system architecture, create wireframes, and design mockups.
- b. **Deliverables:** Design documentation and visual prototypes.

3. Weeks 4-6 - Development Phase:

- a. Activities: Code the website, integrate the database, and implement key functionalities.
- b. **Deliverables:** Functional website prototype with integrated hardware connectivity and real-time data updates.

4. Week 7 – Testing and Refinement:

- a. **Activities:** Conduct comprehensive testing (unit, integration, and user testing), address bugs, and refine the user interface.
- b. **Deliverables:** Testing reports and a refined application prototype.

5. Week 8 – Final Submission:

- a. **Activities:** Finalize documentation, perform last-minute quality checks, and prepare the project for submission.
- b. **Deliverables:** Complete project documentation, including the Team Charter, User Stories Document, and the working website prototype.

Constraints

- **Time Constraints:** The project must be completed within the remaining 7 weeks of the class (Weeks 2–8), necessitating efficient time management.
- **Resource Constraints:** Limited resources as a solo team member; potential learning curves with integrating multiple technologies.

• **Technical Constraints:** Integration with specific hardware (e.g., scan gun, scale) and ensuring compatibility with both SAP and mySQL systems.

Desired Goal

To develop a fully functional, user-friendly website that meets the client's needs by integrating real-time database connections with intuitive hardware interfaces and comprehensive user management. The project will demonstrate full stack development skills and adherence to Agile methodologies within a condensed timeline.

Deliverables and Key Performance Indicators (KPIs)

Deliverables:

- Team Charter Document (this document)
- User Stories Document (including client questions and detailed Agile user stories)
- Developed website prototype with integrated database and hardware interfaces
- Testing documentation and user acceptance test results

KPIs:

- **Functionality:** Successful implementation of all specified features (connectivity, database integration, and user interfaces).
- **Performance:** The system meets performance criteria (e.g., on-screen updates within 15 seconds).
- **Usability:** An intuitive, accessible user interface (touch screen and wheelchair-accessible design).
- **Timeliness:** Milestones achieved according to the condensed 7-week timeline.

Customer Description

This project simulates a real-world development engagement for educational purposes. There is no live client involved; instead, I am acting in the dual role of developer and client. Requirements are modeled on typical retail station needs for self-checkout systems.

Client Profile (Simulated):

- **Business:** A retail station aiming to streamline customer transactions and inventory management.
- **Experience:** The simulated client has practical experience in retail operations and seeks an integrated solution for enhanced data processing.
- **Qualifications:** The simulated client is well-versed in retail system requirements and provides hypothetical feedback throughout the project.

• **Availability:** The simulated client is "available" for periodic check-ins, allowing adjustments to ensure alignment with operational needs and expectations.