



THE UNIVERSITY OF THE WEST INDIES
ST. AUGUSTINE

EXAMINATIONS OF DECEMBER 2013

Code and Name of Course: **ECNG3006 Microprocessor Systems: Design and Appl'n**

Date and Time:

Duration: **Three hours**

INSTRUCTIONS TO CANDIDATES: This paper has 7 pages and 3 questions.

Max. Marks: **100**

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Attempt ALL questions.

Questions 1-2 are each worth 25 marks.

Question 3 is worth 50 marks.

This exam contributes 50% of the final course grade.

Questions Q3.a and Q3.b should be answered on pages 6-7
and the script returned with your exam booklet.

The following reference information is provided:

- Description of Ultrasonic Receiver on page 3
- Task Information for Electronic Throttle Control System on page 5

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Q1. μ COS-II is an example of a real-time operating system (RTOS) kernel which supports multi-tasking.

- (a) Differentiate between task scheduling, and context switching. 5 marks
- (b) Describe the concept of the **idle task**, and explain its role in allowing the kernel to track actual **system utilization**. 5 marks
- (c) Describe the role of the Task Control Block structure within the task scheduling and context switching functions of the μ COS-II kernel. 5 marks
- (d) Identify **one** task-management function that is supported by μ COS-II, and appears in an RTOS-related standard. Your answer should name the standard, and examine the rationale for including the task management function in the standard. 5 marks
- (e) *“Multi-tasking provides better average task performance (reduced response-time) than cyclic executives.”*

Discuss the validity of the statement. If **true**, why do embedded system designers sometimes prefer cyclic executives? If **false**, why do embedded system designers sometimes prefer multi-tasking solutions?

5 marks

Q2. Figure Q2 describes an ultrasonic receiver in an automotive system which alerts driver when they are too close to an object. It consists of analogue signal acquisition circuitry, an A-D converter, and digital algorithms implemented on a microprocessor.

- (a) Use the equation and values provided to quantify the effect of the amplifier parameters on the **effective** number of bits available from the A-D converter. 5 marks
- (b) Illustrate **two** strategies for implementing a finite state machine (FSM) using C-like pseudo-code. Contrast your chosen strategies for a system with only two states. 5 marks
- (c) Describe one technique for determining an **appropriate** stack size for the task which implements the digital filter. Is your chosen technique more likely to under-size or over-size the task stack? 5 marks
- (d) Explain the rationale for performing initialisation tests each time a system starts. Support your answer by recommending a test for the receiver system. 5 marks
- (e) *“The PIC16F877 micro-controller is unsuited for real-time systems”.*

Discuss the validity of the statement. Support your answer by considering whether the PIC16F877 can be used for the system described in Figure Q2.

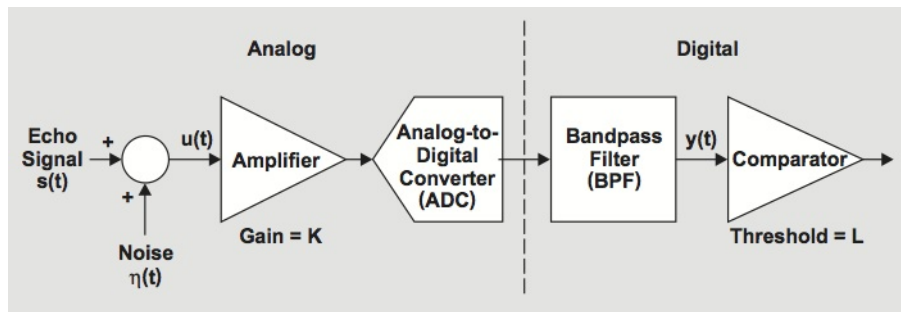
5 marks

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Figure Q2 Extract from Analog Applications Journal 3Q 2012
“Using a fixed threshold in ultrasonic distance-ranging automotive applications” by Arun T. Vemuri

“The echo signal, $s(t)$, received by the ultrasonic receiver is corrupted with noise. The input-referred noise, $h(t)$, ...is the sum of noise from the external environment and all signal-chain components as a function of time (t). This corrupted signal, $u(t)$, is amplified by an amplifier with gain, K , and is digitized with an analog-to-digital converter (ADC). The digitized AM signal is routed through a bandpass filter (BPF), which is primarily used to improve the signals signal-to-noise ratio. The filtered signal, $y(t)$, is compared against a threshold, L , to detect the presence of an object.”



Speed of sound: 340m/s

A/D Converter Resolution: 10 bits

Configurable Amplifier Gains, $K=10$

Amplifier Gain Bandwidth: 1MHz

Ultrasonic Signal Carrier Frequency, f : 40 kHz

Maximal frequency constraint for observed error ε :

$$f < f_a \frac{\sqrt{2\varepsilon}}{1 - \varepsilon} \quad (1)$$

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Q3. An Automotive Electronic Throttle Control System is an example of an embedded system with real time requirements. Jobs and tasks for such a system are described on page 5.

- (a)
 - i. Fill in the missing job parameters and precedence arrows on the precedence graph on page 6. *5 marks*
 - ii. Use the precedence graph on page 6 to determine the effective release times and deadlines for jobs J23 and J33. Show your reasoning. *5 marks*
 - iii. Use the graph paper on page 7 to construct a **cyclic schedule** for the execution of these jobs where the minor cycle is 10ms. *5 marks*
- (b) Use the graph paper on page 7 to construct appropriate **task and resource timelines** for the execution of these jobs presuming that they are scheduled using a pre-emptive priority based scheduler, with a 10ms tick, where Task 3 has the highest priority, and Task 1 has the lowest priority. *10 marks*
- (c) Compare the task performance achieved using the cyclic executive, and the pre-emptive priority based scheduler. Your answer should clearly identify at least **two** criteria you could use for comparison, and explain which system you would prefer to implement and what adjustments (if any) you would make. *10 marks*
- (d) In order to reduce system costs, you have been asked to implement the cyclic schedule using a processor which can support a minimum clock tick of 20ms, and an in-house kernel that supports mutexes but not semaphores.
 Assess whether the suggested scheme is feasible. Your answer should identify all resources and procedures you would require to detect and/or address any subsequent issues. *15 marks*

END OF QUESTIONS

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Figure Q3 Description of Electronic Throttle Control System controller

System Inputs:

- Accelerator Pedal Sensor,
- Throttle Position Sensor

System Outputs:

- Throttle Motor Signal,
- Throttle Clutch Signal

System Resources:

R1 Semaphore - maximum count 1

Task 1: Throttle Clutch Control	<p>connects/disconnects the clutch upon receiving the appropriate semaphore from Task 2; runs at 100 ms intervals but must finish within 50ms of being released.</p> <p>J11, e=10ms upon receiving semaphore R1, toggle clutch</p>
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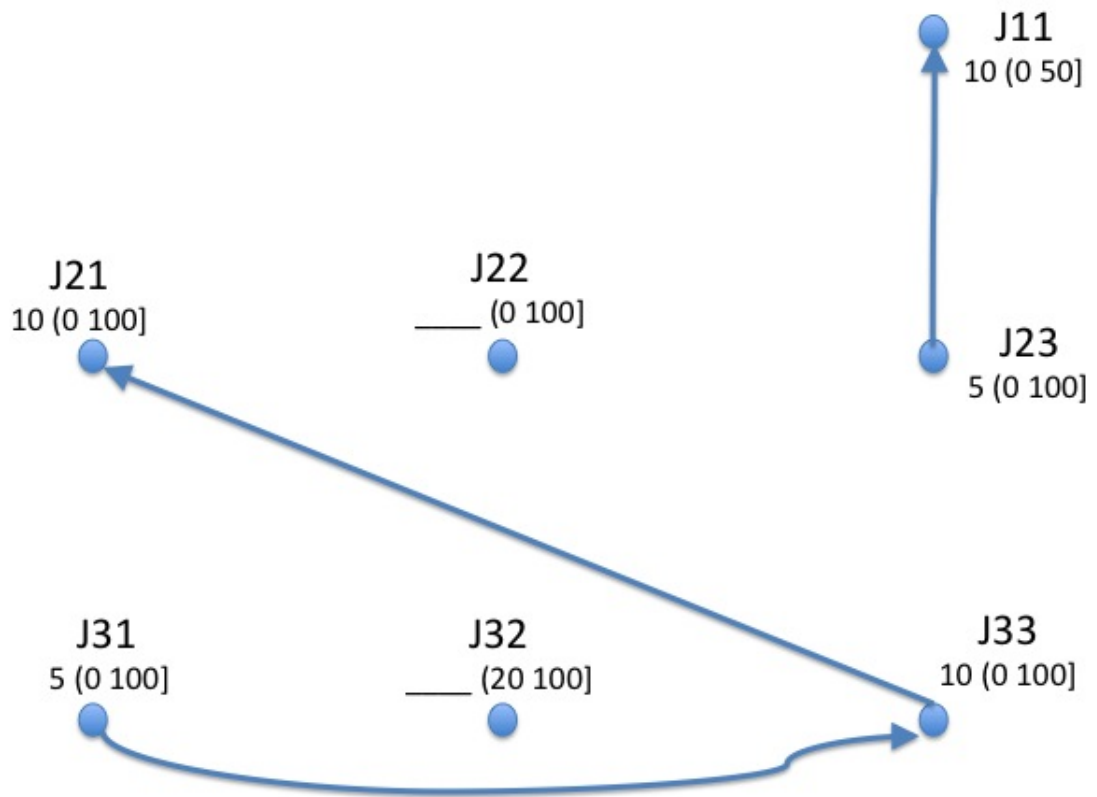
Task 2: Throttle Motor Control	<p>updates the PWM duty cycle and period and releases clutch semaphores at 100 ms intervals.</p> <p>J21, e=10ms retrieve most recent readings</p> <p>J22, e=20ms after J21, perform update calculations</p> <p>J23, e=5ms after J22, output new PWM values; if needed release semaphore R1 for clutch</p>
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Task 3: Sensing	<p>reads the Throttle and Accelerator Pedal sensors at 100ms intervals.</p> <p>J31, e=5ms read Accelerator Sensor</p> <p>J32, e=5ms read Throttle sensor; released 20 ms after J31 due to shared hardware</p> <p>J33, e=10ms after J31 and J32, update stored readings</p>
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Figure Q3.a Precedence graph for Job set $J11...J33$

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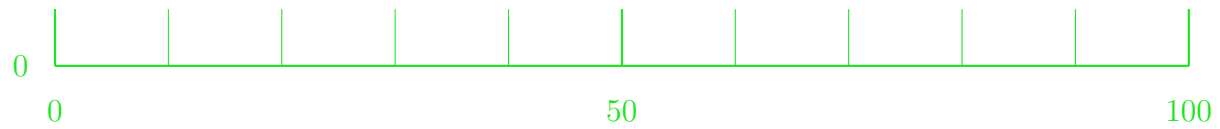


Figure Q3(a)iii Grid for Cyclic Schedule for Job set $J_{11}...J_{33}$



Figure Q3.b Grid for EDF Timeline(s) for Job set $J_{11}...J_{33}$

END OF EXAM PAPER