

THE UNIVERSITY OF THE WEST INDIES

EXAMINATIONS OF DECEMBER 2006

Code a	nd N	ame (of Course: ECNG 3006 N	Microprocessor Systems De	sign and Application	S Paper:		
Date and Time: Duration: Thre								
INSTR	UCTI	ONS	TO CANDIDATES: This p	aper has 3 pages and 4 questions				
			Q1 is Q2 is Q4 is	er ALL questions. worth 12 marks. worth 13 marks. worth 11 marks. worth 14 marks.				
Q1.	. (a) The FreeRTOS real-time kernel allows the use of two types of scheduling algorithms: preemptive and cooperative. Its features include semaphores and message queues.							
				es of scheduling algorithms th		eRTOS.		2 marks
			-	of the use of semaphores an	0 1			2 marks
	(b)		e functions, xQueueSe ier pdTRUE or pdFALS	ndFromISR and xSemaphor E.	eGiveFromISR, return	a value,	which is	
				TRUE, what does it signify?				1 mark
		ii.		rate the use of the returned a task waiting on the release				5 marks
	(c)	the	message queue receiv	n external event, releases and re task-waiting list. When th . What will happen after a m	ne event occurs, a mes	ssage is p	osted on	2 marks
Q2.	(a)	Real-time systems can be classified according to their timing attributes as purely cyclic, mostly cyclic, asynchronous and somewhat predictable, and asynchronous and unpredictable. Describe TWO of these classifications.					2 marks	
	(b)	Wit	h respect to the period	lic task model, give the mear	ning of the following to	erms:		
		i.	Release time, r_i of a j	ob				
			Absolute deadline, d_i	•				
			Relative deadline, D_i	•				
		1V.	Execution time, e_i of	а јоб				continued
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to the	Seni	or As	sistant Registrar (Examin	must be signed by the UNIVER ations). The EXTERNAL EXAN stant Registrar (Examinations).				
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- v. Period, p_i , of periodic task
- vi. Phase, ϕ_i , of periodic task
- vii. Hyperperiod, H_i , of periodic tasks

7 marks

(c) There are four periodic tasks. The tasks have execution times of 1, 1, 2 and 3 respectively. The tasks have periods of 8, 8, 9 and 12 respectively. Calculate the total utilisation of all the tasks.

3 marks 1 mark

- (d) Explain release-time jitter (or jitter in release time).
- Q3. The Reference Model for real-time systems characterises each system according to a workload model, a resource model and scheduling algorithms.
 - (a) Name the graph, explored in this course, which can describe the resource model. Also, in your own words, explain how this graph describes the resource model.

2 marks

(b) Premptivity and criticality are two functional parameters used to describe jobs. Explain these two parameters.

2 marks

(c) Contrast off-line and on-line scheduling.

3 marks

(d) In an article, an engineer wrote:

"The application contains only hard real-time periodic jobs. A static, clock-driven scheduling approach is chosen to implement this application. This scheduling approach can be classified as an on-line scheduling approach."

i. What additional information is needed to validate the engineer's choice of a static, clock-driven scheduling approach?

1 mark

ii. Do you agree or disagree with the engineer's view that this system uses on-line scheduling? Justify your answer.

1 mark

(e) Identify one dynamic priority-driven scheduling approach and state whether it typically uses on-line or off-line scheduling.

2 marks

Q4. (a) i. Explain the Latest Release Time (LRT) scheduling approach.

1 mark

ii. Is the Latest Release Time (LRT) scheduling approach a priority-driven algorithm? Justify your answer.

1 mark

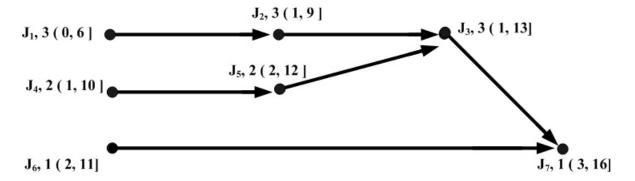


Figure 1: Precedence Graph for Q4(b)i

- (b) In the precedence graph for a set of jobs shown in Figures 1 and 2, each job is given as J_i , e_i (r_i , d_i], where e_i is the execution time, r_i is the release time and d_i is the deadline. Use the precedence graph in Figure 1 to answer part Q4(b)i. Use the precedence graph in Figure 2 to answer parts Q4(b)ii, Q4(b)iii.
 - i. Does a feasible schedule exist for the precedence graph in Figure 1? Show all reasoning.

. 4 marks ... continued

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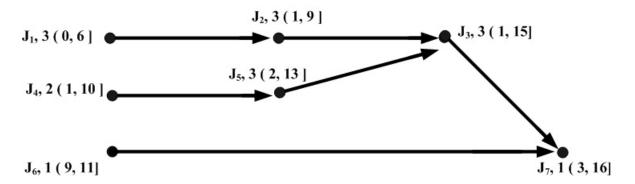


Figure 2: Precedence Graph for Q4(b)ii, Q4(b)iii

ii. Using a non-preemptive Earliest Deadline First(EDF) scheduling algorithm produce the schedule for the precedence graph in Figure 2.

4 marks

iii. Using a pre-emptive Least Slack Time First(LST) scheduling algorithm produce the schedule for the precedence graph in Figure 2.

4 marks

END OF QUESTION PAPER

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