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do getinfo.c
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   ======== kernel/system/do_getinfo.c =========
2 /* The kernel call implemented in this file:
                 SYS_GETINFO
       m_type:
4
    * The parameters for this kernel call are:
         m1 i3:
                  I REQUEST
                                  (what info to get)
                  I VAL PTR
                                  (where to put it)
         m1 p1:
         m1 i1:
                  I VAL LEN
                                  (maximum length expected, optional)
                  I_VAL_PTR2
                                  (second, optional pointer)
         m1 p2:
                  I_VAL_LEN2
                                  (second length or process nr)
         m1_i2:
11
12
   #include "../system.h"
13
15
   static unsigned long bios buf[1024];  /* 4K, what about alignment */
16
   static vir_bytes bios_buf_vir, bios_buf_len;
   #if USE GETINFO
18
19
20
   /*_____*
                                 do_getinfo
21
    *============*/
22
23
   PUBLIC int do_getinfo(m_ptr)
   register message *m_ptr;
                                  /* pointer to request message */
24
    '* Request system information to be copied to caller's address space. This
26
    * call simply copies entire data structures to the caller.
27
28
29
     size t length;
30
     phys bytes src phys;
     phys_bytes dst_phys;
31
32
     int proc nr, nr;
33
     /* Set source address and length based on request type. */
34
     switch (m ptr->I REQUEST) {
35
       case GET_MACHINE:
           length = sizeof(struct machine);
37
38
           src_phys = vir2phys(&machine);
           break;
39
40
       case GET_KINFO: {
41
           length = sizeof(struct kinfo);
42
           src_phys = vir2phys(&kinfo);
43
44
           break;
45
       case GET IMAGE: {
46
           length = sizeof(struct boot_image) * NR_BOOT_PROCS;
47
           src_phys = vir2phys(image);
48
49
           break;
50
51
       case GET IROHOOKS: {
           length = sizeof(struct irq_hook) * NR_IRQ_HOOKS;
52
           src_phys = vir2phys(irq_hooks);
53
           break;
54
55
56
       case GET SCHEDINFO: {
           /* This is slightly complicated because we need two data structures
57
58
            * at once, otherwise the scheduling information may be incorrect.
            * Copy the queue heads and fall through to copy the process table.
59
60
           length = sizeof(struct proc *) * NR_SCHED_QUEUES;
61
           src_phys = vir2phys(rdy_head);
62
           dst_phys = numap_local(m_ptr->m_source, (vir_bytes) m_ptr->I_VAL_PTR2,
63
64
                  length);
           if (src_phys == 0 || dst_phys == 0) return(EFAULT);
65
66
           phys_copy(src_phys, dst_phys, length);
           /* fall through */
67
68
       case GET PROCTAB:
69
           length = sizeof(struct proc) * (NR_PROCS + NR_TASKS);
70
           src phys = vir2phys(proc);
71
           break;
72
73
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        case GET_PRIVTAB:
            length = sizeof(struct priv) * (NR SYS PROCS);
75
            src_phys = vir2phys(priv);
76
77
            break;
78
79
        case GET PROC: {
            nr = (m_ptr->I_VAL_LEN2 == SELF) ? m_ptr->m_source : m_ptr->I_VAL_LEN2;
80
81
            if (! isokprocn(nr)) return(EINVAL); /* validate request */
            length = sizeof(struct proc);
82
            src_phys = vir2phys(proc_addr(nr));
83
            break;
84
85
        case GET MONPARAMS: {
86
87
            src_phys = kinfo.params_base;
                                                      /* already is a physical */
            length = kinfo.params_size;
88
89
            break;
90
        case GET RANDOMNESS:
91
92
            static struct randomness copy;
                                                      /* copy to keep counters */
            int i;
93
95
            copy = krandom;
96
            for (i= 0; i<RANDOM_SOURCES; i++) {</pre>
97
                    krandom.bin[i].r_size = 0;
                                                      /* invalidate random data */
98
                    krandom.bin[i].r next = 0;
qq
100
            length = sizeof(struct randomness);
            src_phys = vir2phys(&copy);
101
            break;
102
103
        case GET_KMESSAGES: {
104
105
            length = sizeof(struct kmessages);
106
            src_phys = vir2phys(&kmess);
107
108
   #if DEBUG_TIME_LOCKS
        case GET_LOCKTIMING:
110
111
        length = sizeof(timingdata);
        src_phys = vir2phys(timingdata);
112
        break;
114
   #endif
115
        case GET_BIOSBUFFER:
116
            bios_buf_vir = (vir_bytes)bios_buf;
117
            bios_buf_len = sizeof(bios_buf);
118
119
120
            length = sizeof(bios_buf_len);
            src_phys = vir2phys(&bios_buf_len);
121
122
            if (length != m_ptr->I_VAL_LEN2) return (EINVAL);
            proc_nr = m_ptr->m_source;
                                           /* only caller can request copy */
123
            dst_phys = numap_local(proc_nr, (vir_bytes) m_ptr->I_VAL_PTR2, length);
124
            if (src_phys == 0 || dst_phys == 0) return(EFAULT);
125
            phys_copy(src_phys, dst_phys, length);
126
127
            length = sizeof(bios_buf_vir);
128
129
            src_phys = vir2phys(&bios_buf_vir);
            break;
130
131
        default:
132
            return(EINVAL);
133
134
      /* Try to make the actual copy for the requested data. */
136
      if (m_ptr->I_VAL_LEN > 0 && length > m_ptr->I_VAL_LEN) return (E2BIG);
137
     proc_nr = m_ptr->m_source;
                                             /* only caller can request copy */
138
139
      dst_phys = numap_local(proc_nr, (vir_bytes) m_ptr->I_VAL_PTR, length);
      if (src_phys == 0 || dst_phys == 0) return(EFAULT);
140
     phys_copy(src_phys, dst_phys, length);
141
     return(OK);
142
143
   #endif /* USE_GETINFO */
145
```