

# Virtual Memory

## Page Replacement Algorithms

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# **Page Replacement Algorithms**

When a page fault occurs, the memory manager must decide which page should be evicted. A page replacement algorithm is used to make that decision.

## Optimal Page Replacement Algorithm

remove the page which will be referenced last.

- impossible to implement.
- used only for comparison.

## Not Recently Used (NRU)

- two status bits are used;  
    R = referenced (read or written recently)  
    M = modified (written to )  
when a process starts, both bits R and M are set to 0 for all pages.
- periodically, (on each clock interval (20msec) ), the R bit is cleared.
- when a page fault occurs, the pages are divided into 4 classes.
  - class 0: R=0, M=0
  - class 1: R=0, M=1
  - class 2: R=1, M=0
  - class 3: R=1, M=1
- the NRU algorithm is to select a page at random from the lowest numbered, nonempty class.

## **First in, First out (FIFO)**

- a list is maintained, with the oldest page at the front of the list. The page at the front of the list is selected to be evicted.
- Problem: important, frequently-used pages may be evicted.

## Second Chance (Clock) Page Replacement

Maintain a circular list. The pages are inspected in order.

However, if the R bit is 1, the page is spared for the time being, and the R bit is set to 0; that is, the page is given a "second chance". If the R bit is 0, then the page is selected for eviction.

## Least Recently Used: (LRU):

- replace the page that has gone unused for the largest period of time.
- *Software Implementation:* Maintain a list or stack of pages that are updated on every memory access. Generally, too expensive (remember the mapping must be fast).
- *Hardware Implementations:*
  1. Equip hardware with a 64 bit counter that is incrementing after each instruction. The counter value is stored in the page table entry of the page that was just referenced. When a page fault occurs, find the page with the smallest counter. PROBLEM: page table may be large.
  2. Maintain a matrix of  $n \times n$  bits for a machine with  $n$  page frames. When page frame  $K$  is referenced:
    - (i) Set row  $K$  to all 1s.
    - (ii) Set column  $K$  to all 0s.The row whose binary value is smallest is the LRU page.

## **Not-Frequently-Used Algorithm (NFU)**

- Simulate LRU in software. At each clock interrupt, the R bit is added to the counter associated with each page. When a page fault occurs, the page with the lowest counter is replaced.
- Problem: NFU never forgets, so a page referenced frequently long ago may have the highest counter.



## **Modified NFU = NFU with AGING**

- At each clock interrupt:
  - a. the counters are shifted right one bit, and
  - b. the R bits are added to the leftmost bit.
- In this way, we can give higher priority to recent R values.

## **Belady's Anomaly**

shows that increasing the number of page frames does not necessarily mean that the number of page faults will stay the same or decrease.