# CIS 560 – Database System Concepts Lecture 9

# Database Design: Functional Dependencies

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#### **Outline**

#### Last time:

■ DB Design: E/R Diagrams (Sections 4.1-4.5)

#### Today:

■ DB Design: Functional Dependencies (3.1 – 3.2)

#### Next:

- DB Design: Normalization (3.3-3.4)
- Transactions in SQL

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#### Review

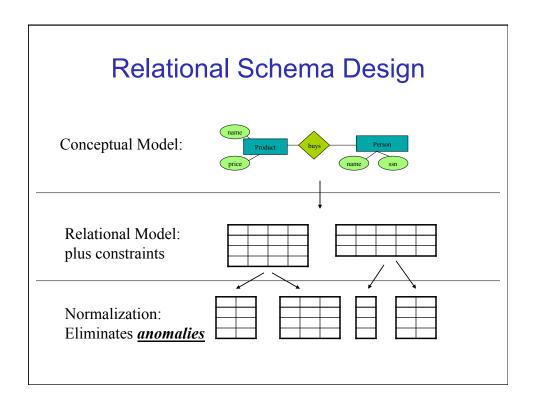
- ISA relationships
- Weak entity sets

### **Database Design**

- Why do we need it?
  - Agree on structure of the database before deciding on a particular implementation.
- Consider issues such as:
  - What entities to model
  - How entities are related
  - What constraints exist in the domain
  - How to achieve *good* designs

#### Where We Are in Terms of DB Design

- We have designed an E/R diagram, and translated it into a relational DB schema R = set of R1, R2, ...
- We know how to do the following
  - Specify relevant constraints over R
  - implement R in SQL
  - start using it, making sure the constraints always remain valid
- However, R may not be well-designed, thus causing us a lot of problems



# Is This Good Design?

#### Student

Name	GPA	Courses
Alice	3.8	Math DB OS
Bob	3.7	DB OS
Carol	3.9	Math OS

# First Normal Form (1NF)

 A database schema is in First Normal Form if all tables are flat.

#### Student

Name	GPA	Courses
Alice	3.8	Math DB OS
Bob	3.7	DB OS
Carol	3.9	Math OS

# May need to add keys

#### Student

Name	GPA
Alice	3.8
Bob	3.7
Carol	3.9

#### Takes

Student	Course
Alice	Math
Carol	Math
Alice	DB
Bob	DB
Alice	os
Carol	os

#### Course

Course
Math
DB
os

#### Is This Good Design?

Set attributes (persons with several phones):

Name	SSN	PhoneNumber	City
Fred	123-45-6789	206-555-1234	Topeka
Fred	123-45-6789	206-555-6543	Topeka
Joe	987-65-4321	908-555-2121	Wichita

One person may have multiple phones, but lives in only one city

#### Anomalies:

- Redundancy = repeat data
- Update anomalies = Fred moves to "Manhattan"
- Deletion anomalies = Joe deletes his phone number: what is his city ?

#### **Data Anomalies**

When a database is poorly designed we get anomalies:

**Redundancy**: data is repeated

**<u>Updated anomalies</u>**: need to change in several places

**<u>Delete anomalies</u>**: may lose data when we don't want

How can we fix these problems?

#### **Relation Decomposition**

#### **Break the relation into two:**

	Name	SSN	PhoneNumber	City
	Fred	123-45-6789	206-555-1234	Topeka
/	Fred	123-45-6789	206-555-6543	Topeka
	Joe	987-65-4321	908-555-2121	Wichita

Name	SSN	City
Fred	123-45-6789	Topeka
Joe	987-65-4321	Wichita

SSN	<u>PhoneNumber</u>
123-45-6789	206-555-1234
123-45-6789	206-555-6543
987-65-4321	908-555-2121

#### Anomalies have gone:

- No more repeated data
- Easy to move Fred to "Manhattan" (how?)
- Easy to delete all Joe's phone number (how?)

#### How Do We Obtain a Good Design?

- Start with the original DB schema R
- Transform it until we get a good design R\*
- Desirable properties for R\*
  - must preserve the information of R
  - must have minimal amount of redundancy
  - must be dependency-preserving
    - if R is associated with a set of constraints C, then it should be easy to also check C over R\*
  - (must also give good query performance)

#### OK, but ...

- How do we recognize a good design R\*?
- How do we transform R into R\*?
- What we need is the "theory" of ...

#### **Normal Forms**

- DB gurus have developed many normal forms
- Most important ones
  - Boyce-Codd, 3rd, and 4th normal forms
- If R\* is in one of these forms, then R\* is guaranteed to achieve certain good properties
  - e.g., if R\* is in Boyce-Codd NF, it is guaranteed to not have certain types of redundancy
- DB gurus have also developed algorithms to transform R into R\* that is in some of these normal forms

#### Normal Forms (cont.)

- DB gurus have also discussed trade-offs among normal forms
- Thus, all we have to do is
  - learn these normal forms
  - transform R into R\* in one of these forms
  - carefully evaluate the trade-offs
- Many of these normal forms are defined based on various constraints
  - functional dependencies and keys

# Relational Schema Design (or Logical Design)

#### Main idea:

- Start with some relational schema
- Find out its <u>functional dependencies</u>
- Use them to design a better relational schema

#### **Functional Dependencies**

- A form of constraint
  - hence, part of the schema
- Finding them is part of the database design
- Also used in normalizing the relations

### **Functional Dependencies**

Definition:

If two tuples agree on the attributes

$$A_1, A_2, ..., A_n$$

then they must also agree on the attributes

$$B_1, B_2, ..., B_m$$

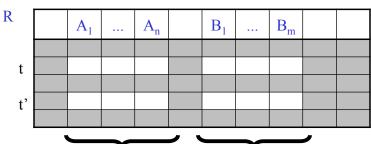
Formally:

$$A_1, A_2, ..., A_n \rightarrow B_1, B_2, ..., B_m$$

# When Does a Functional Dependency Hold

Definition:  $A_1, ..., A_n \rightarrow B_1, ..., B_m$  holds in R if:

$$\forall t,\,t' \in R,\,(t.A_1 = t'.A_1 \wedge \ldots \wedge t.A_n = t'.A_n \Rightarrow t.B_1 = t'.B_1 \wedge \ldots \wedge t.B_m = t'.B_m)$$



if t, t' agree here then t, t' agree here

#### **Examples**

An FD holds, or does not hold on an instance:

EmpID	Name	Phone	Position
E0045	Smith	1234	Clerk
E3542	Mike	9876	Salesrep
E1111	Smith	9876	Salesrep
E9999	Mary	1234	Lawyer

EmpID → Name, Phone, Position

Position → Phone

but not Phone → Position

# Example

EmpID	Name	Phone	Position
E0045	Smith	1234	Clerk
E3542	Mike	9876 ←	Salesrep
E1111	Smith	9876 ←	Salesrep
E9999	Mary	1234	Lawyer

Position → Phone

# Example

EmpID	Name	Phone	Position
E0045	Smith	1234 →	Clerk
E3542	Mike	9876	Salesrep
E1111	Smith	9876	Salesrep
E9999	Mary	1234 →	Lawyer

but not Phone → Position

## Example

FD's are constraints:

- On some instances they hold
- On others they don't

name → color category → department color, category → price

name	category	color	department	price
Gizmo	Gadget	Green	Toys	49
Tweaker	Gadget	Green	Toys	99

Does this instance satisfy all the FDs?

# Example

name → color
category → department
color, category → price

name	category	color	department	price
Gizmo	Gadget	Green	Toys	49
Tweaker	Gadget	Black	Toys	99
Gizmo	Stationary	Green	Office-supp.	59

What about this one?

## An Interesting Observation

If all these FDs are true:

name → color category → department color, category → price

Then this FD also holds:

name, category → price

Why?

# Goal: Find ALL Functional Dependencies

Anomalies occur when certain "bad" FDs hold

- We know some of the FDs
- Need to find *all* FDs, then look for the bad ones
- How can we find all FDs?
  - Armstrong's rules

# Armstrong's Rules (1/3)

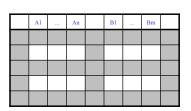
$$A_1, A_2, ..., A_n \rightarrow B_1, B_2, ..., B_m$$

Is equivalent to

$$\begin{bmatrix} A_1, A_2, ..., A_n \rightarrow B_1 \\ A_1, A_2, ..., A_n \rightarrow B_2 \\ & ... \\ A_1, A_2, ..., A_n \rightarrow B_m \end{bmatrix}$$

Why?

Splitting rule and Combining rule

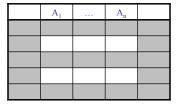


### Armstrong's Rules (2/3)

$$A_1, A_2, ..., A_n \rightarrow A_i$$

**Trivial Rule** 

where i = 1, 2, ..., n



Why?

# Armstrong's Rules (3/3)

#### **Transitive Closure Rule**

If 
$$A_1, A_2, ..., A_n \rightarrow B_1, B_2, ..., B_m$$

and 
$$B_1, B_2, ..., B_m \rightarrow C_1, C_2, ..., C_p$$

$A_1$	 A <sub>n</sub>	$\mathbf{B}_{1}$	 $B_{m}$	$C_1$	 $C_p$	

## Example (continued)

Start from the following FDs:

- 1. name  $\rightarrow$  color
- 2. category → department
- 3. color, category  $\rightarrow$  price

#### Infer the following FDs:

Inferred FD	Which Rule did we apply?
4. name, category → name	
5. name, category → color	
6. name, category → category	
7. name, category → color, category	
8. name, category → price	

# Example (continued)

Answers:

- 1. name  $\rightarrow$  color
- 2. category → department
- 3. color, category → price

Inferred FD	Which Rule did we apply?
4. name, category → name	Trivial rule
5. name, category → color	Transitivity on 4, 1
6. name, category → category	Trivial rule
7. name, category → color, category	Split/combine on 5, 6
8. name, category → price	Transitivity on 3, 7

THIS IS TOO HARD! Let's see an easier way.