

CIS 770: Formal Language Theory

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Decision Problems and Languages

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- A decision problem is represented as a **formal language** consisting of those strings (inputs) on which the answer is “yes”.

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- The language of a Turing Machine M , denoted as $L(M)$, is the set of all strings w on which M accepts.
- A language L is **recursively enumerable/Turing recognizable** if there is a Turing Machine M such that $L(M) = L$.

- A language L is **decidable** if there is a Turing machine M such that $L(M) = L$ and M halts on every input.

Decidability

- A language L is **decidable** if there is a Turing machine M such that $L(M) = L$ and M halts on every input.
- Thus, if L is decidable then L is recursively enumerable.

Undecidability

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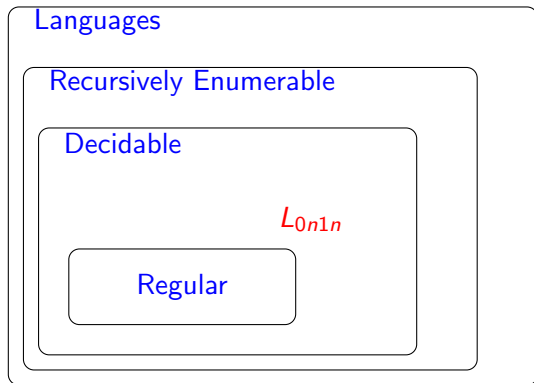
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- This means that either L is not recursively enumerable. That is there is no turing machine M such that $L(M) = L$, or
- L is recursively enumerable but not decidable. That is, any Turing machine M such that $L(M) = L$, M does not halt on some inputs.

Big Picture



Relationship between classes of Languages

Machines as Strings

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- Any Turing Machine/program M can itself be encoded as a binary string. Moreover every binary string can be thought of as encoding a TM/program. (If not the correct format, considered to be the encoding of a default TM.)
- We will consider decision problems (language) whose inputs are Turing Machine (encoded as a binary string)

The Diagonal Language

Definition

Define $L_d = \{M \mid M \notin L(M)\}$.

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Definition

Define $L_d = \{M \mid M \notin L(M)\}$. Thus, L_d is the collection of Turing machines (programs) M such that M does not halt and accept when given itself as input.

A non-Recursively Enumerable Language

Proposition

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- In what follows, we will denote the i th binary string (in lexicographic order) as the number i .

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- Every Turing Machine can be described by a binary string and every binary string can be viewed as Turing Machine
- In what follows, we will denote the i th binary string (in lexicographic order) as the number i . Thus, we can say $j \in L(i)$, which means that the Turing machine corresponding to i th binary string accepts the j th binary string. $\dots \rightarrow$

Completing the proof

Diagonalization: Cantor

Proof (contd).

We can organize all programs and inputs as a (infinite) matrix, where the (i,j) th entry is Y if and only if $j \in L(i)$.

		Inputs \longrightarrow						
		1	2	3	4	5	6	7 ...
TMs \downarrow	1	N	N	N	N	N	N	N
	2	N	N	N	N	N	N	N
	3	Y	N	Y	N	Y	Y	Y
	4	N	Y	N	Y	Y	N	N
	5	N	Y	N	Y	Y	N	N
	6	N	N	Y	N	Y	N	Y

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Suppose L_d is recognized by a Turing machine, which is the j th binary string. i.e., $L_d = L(j)$.

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Suppose L_d is recognized by a Turing machine, which is the j th binary string. i.e., $L_d = L(j)$. But $j \in L_d$ iff $j \notin L(j)$!



Acceptor for L_d ?

Consider the following program

On input i

Run program i on i

Output ‘yes’ if i does not accept i

Output ‘no’ if i accepts i

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Does the above program recognize L_d ? No, because it may never output “yes” if i does not halt on i .

Models for Decidable Languages

Question

Is there a machine model such that

- all programs in the model halt on all inputs, and
- for each problem decidable by a TM, there is a program in the model that decides it?

Models for Decidable Languages

Answer

There is no such model!

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M_d always halts and solves a problem not solved by any program in our language! Inability to halt is **essential** to capture all computation.

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Are there languages that are recursively enumerable but not decidable?
- Yes, $A_{\text{TM}} = \{\langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w\}$

The Universal Language

Proposition

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Observe that $L(D) = L_d!$

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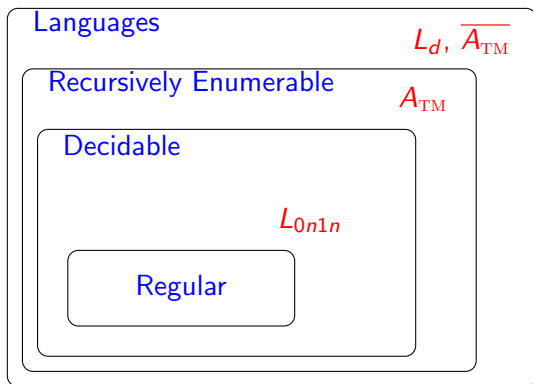
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Output “yes” if i rejects i

Output “no” if i accepts i

Observe that $L(D) = L_d$! But, L_d is not r.e. which gives us the contradiction. □

A more complete Big Picture



Reductions

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- **Informal Examples:** Measuring the area of rectangle reduces to measuring the length of the sides; Solving a system of linear equations reduces to inverting a matrix
- The problem L_d reduces to the problem A_{TM} as follows: “To see if $w \in L_d$ check if $\langle w, w \rangle \in A_{TM}$.”

Undecidability using Reductions

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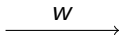
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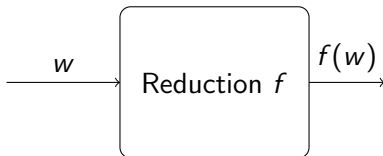
- On input w , apply reduction to transform w into an input w' for problem 2
- Run M on w' , and use its answer.

Schematic View



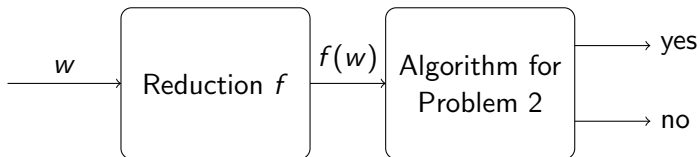
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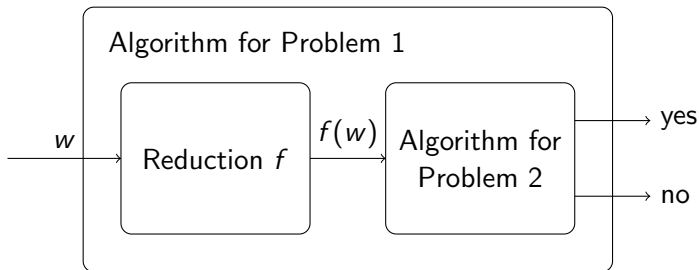
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Observe that $f(M)$ halts on input w if and only if M accepts w



The Halting Problem

Completing the proof

Proof (contd).

Suppose HALT is decidable. Then there is a Turing machine H that always halts and $L(H) = \text{HALT}$.

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Proof (contd).

Suppose HALT is decidable. Then there is a Turing machine H that always halts and $L(H) = \text{HALT}$. Consider the following program T

On input $\langle M, w \rangle$

Construct program $f(M)$

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T decides A_{TM} .

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Mapping Reductions

Definition

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$$w \in A \text{ if and only if } f(w) \in B$$

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A **mapping/many-one** reduction from A to B is a computable function $f : \Sigma^* \rightarrow \Sigma^*$ such that

$$w \in A \text{ if and only if } f(w) \in B$$

In this case, we say A is **mapping/many-one reducible** to B , and we denote it by $A \leq_m B$.

Convention

In this course, we will drop the adjective “mapping” or “many-one”, and simply talk about reductions and reducibility.

Reductions and Recursive Enumerability

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If $A \leq_m B$ and B is recursively enumerable then A is recursively enumerable.

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Proof.

Let f be the reduction from A to B and let M_B be the Turing Machine recognizing B .

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Proof.

Let f be the reduction from A to B and let M_B be the Turing Machine recognizing B . Then the Turing machine recognizing A is

On input w

 Compute $f(w)$

 Run M_B on $f(w)$

 Accept if M_B does and reject if M_B rejects



Corollary

If $A \leq_m B$ and A is not recursively enumerable then B is not recursively enumerable.

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Reductions and Decidability

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Corollary

If $A \leq_m B$ and A is undecidable then B is undecidable.