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# CIS 721 - Real-Time Systems

## Lecture 17: CAN Kingdom

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# Outline

## **Real-Time Communication**

- ❑ **Controller Area Network Analysis**
  - ❑ **Higher Layer CAN Protocols**
  - ❑ **Time-Triggered Protocols (TTP/C, TTP/A, TTCAN)**
  - **Safety Critical Systems**
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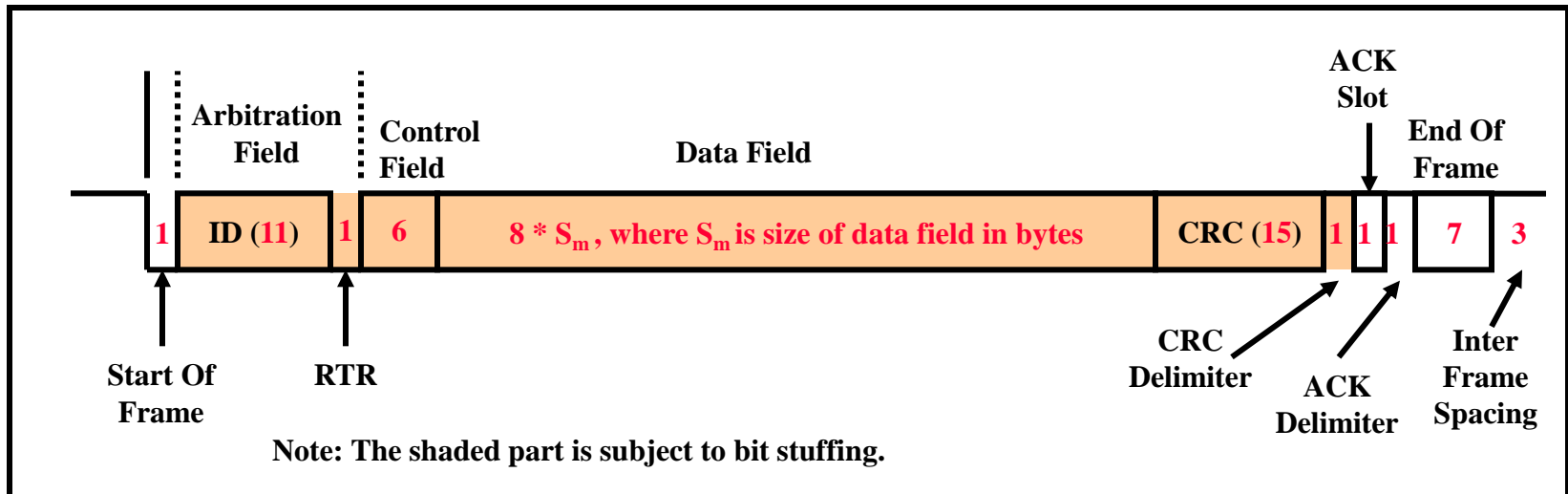
# CAN Analysis - Assumptions

- Only **data frames** are transmitted on the bus, and no errors occur.
  - All messages are transmitted periodically; however, messages may experience queuing delay, called **jitter**.
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# Data Frame Size

Data Frames are used to transmit messages to one or more receivers (multicast).

The CAN 2.0A Data Frame Format is shown below.

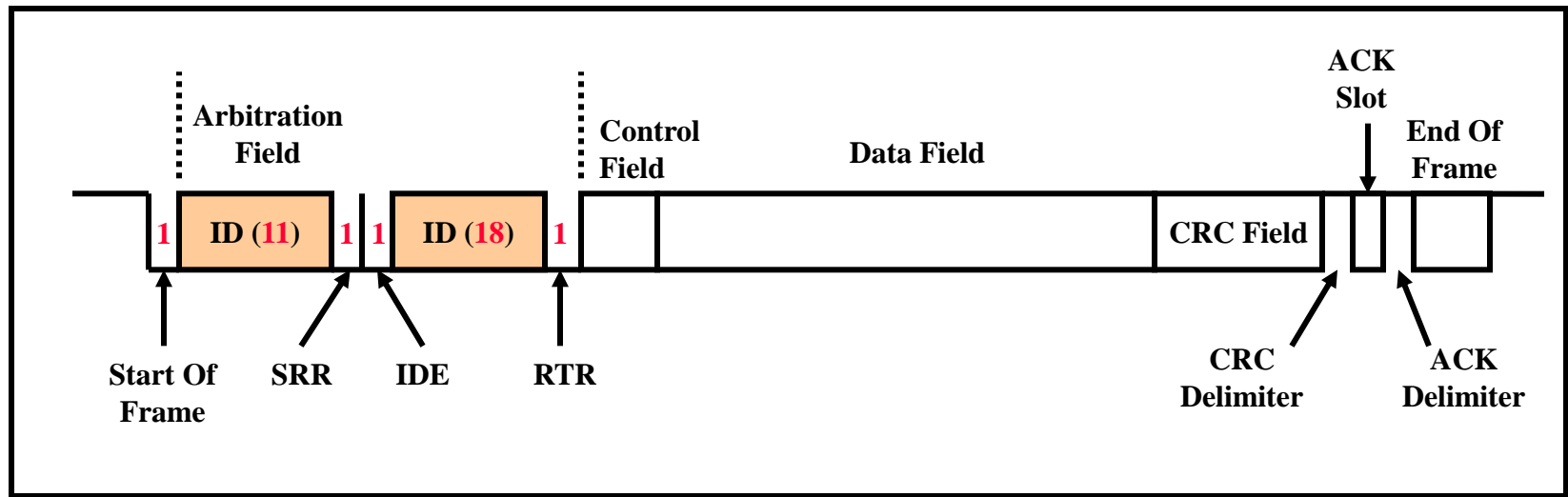


# Worst-Case Tx Time (CAN 2.0A)

- Let  $C_m$  denote the worst-case transmission time for a data frame.
- For a data frame carrying 8 bytes of data:
  - $S_m = 8$
  - $C_m = 130 * \tau_{\text{bit}}$ , where  $\tau_{\text{bit}}$  is the bit transfer rate; e.g., for a 1Mbps CAN bus,  $\tau_{\text{bit}}$  is 1 microsecond.

# CAN 2.0B Format

- The CAN 2.0B Format uses a 29-bit identifier divided into an 11-bit base identifier and a 18-bit extended identifier.
- All other fields are the same as 2.0A.



# Worst-Case Tx Time (CAN 2.0B)

- Let  $C_m$  denote the worst-case transmission time for a data frame.
- For a data frame carrying 8 bytes of data:
  - $S_m = 8$
  - $C_m = 154 * \tau_{\text{bit}}$ , where  $\tau_{\text{bit}}$  is the bit transfer rate; e.g., for a 250 kbps CAN bus,  $\tau_{\text{bit}}$  is 4 microsecond.

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# CAN Analysis

- K. Tindell, A. Burns, and A. Wellings, “Calculating Controller Area Network (CAN) Message Response Times”, 1994.
  - Use Classical Scheduling Theory to analyze controller area networks.
    - Response Time Analysis
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# Worst-Case Response Time

- The **worst-case response time** ( $R_i$ ) for message  $i$  is given by  $R_i = J_i + w_i + C_i$  where:
  - $J_i$  is the **maximum jitter** of message  $i$ ,
  - $w_i$  is the **maximum queuing delay** of message  $i$  (due to both higher priority messages and a single lower priority message already on the bus); e.g., **interference + blocking time**, and
  - $C_i$  is the **transmission time** of message  $i$ .

# Response Time Analysis

- The **queuing delay** ( $w_i$ ) for message  $i$  is given by the implicit equation:

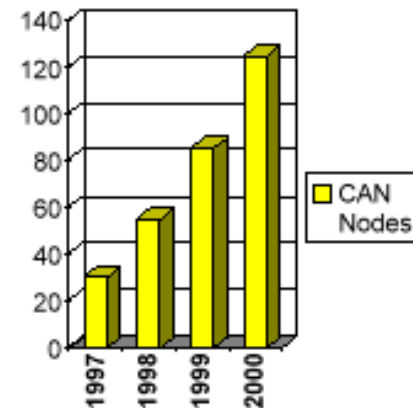
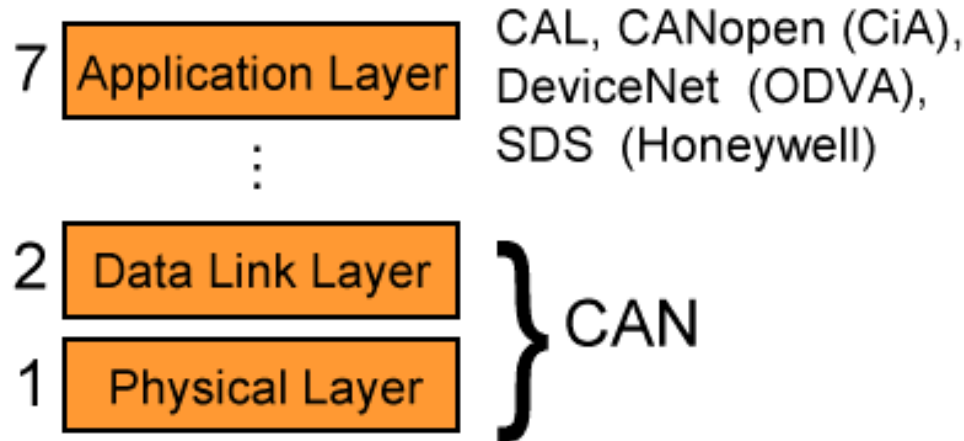
$$w_i = B_i + \sum_{j \in hp(i)} \left\lceil \frac{w_i + J_j + \tau_{bit}}{T_j} \right\rceil C_j$$

where  $B_i$  denotes **worst-case blocking time**:

$$B_i = \max_{j \in lp(i)} (C_j)$$

# ISO Reference Model

- CAN protocols fall within the Data Link Layer and the Physical Layer.
- CAN is most widely used in the automotive and industrial automation markets.



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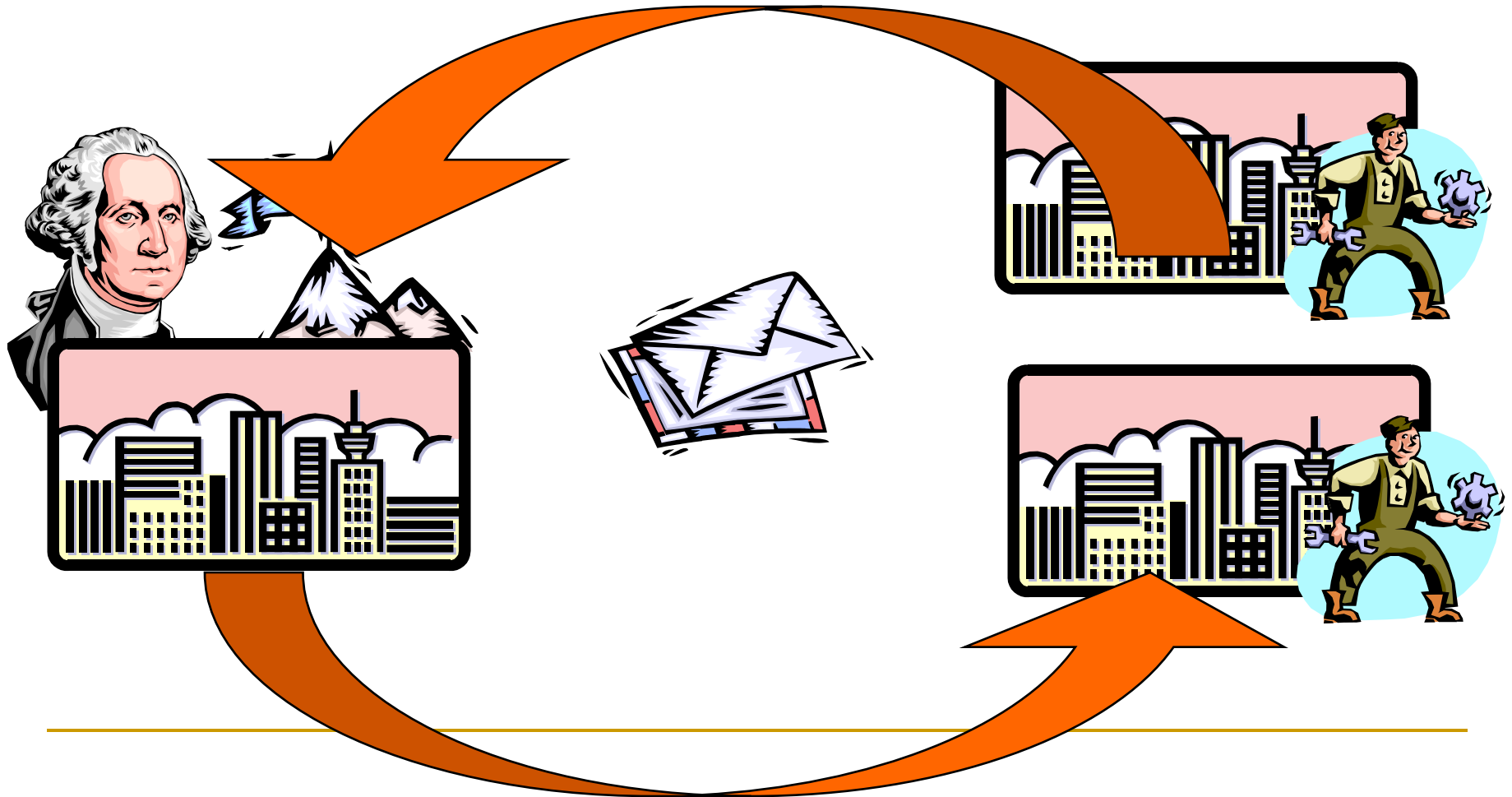
# Higher Layer CAN Protocols

- **CAN Kingdom (Kvaser)**
  - SAE J1939
  - ODVA DeviceNet
  - Honeywell Smart Distributed System (SDS)
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# CAN Kingdom

- CAN Kingdom is a higher-level meta protocol based on CAN.
- CAN Kingdom Vocabulary:
  - The system is a **kingdom**.
  - Each node is a **city**.
  - The CAN Network is the **postal service**.
  - Every system has a system designer called the **king**.
  - Every city has a **mayor** who runs the city.

# Of Kings and Mayors

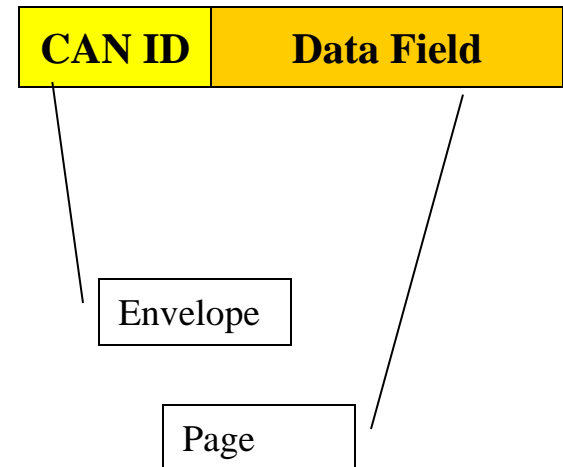


# How to deliver a letter?

- A **letter** is a sheet (page) of paper with an addressed envelope.
- The **Postal Service** delivers the mail (bulk junk mail or by address).
- In CAN Kingdom the CAN message is called a **letter**, the **envelope** is the CAN ID, and the data field is called a **page**.



Letter



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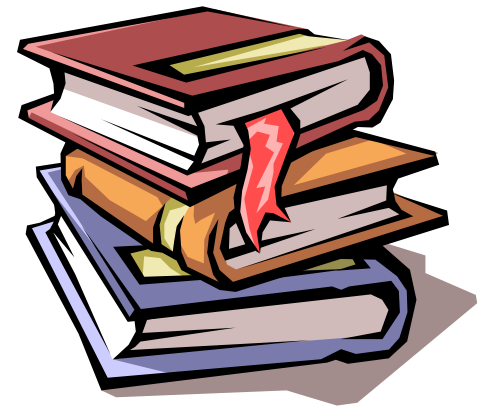
# Post Office

- Each node has a CAN Controller which is called a **post office**.
  - Most CAN controllers have several rx/tx buffers which can be thought of as **post office boxes (message objects)**. In CAN Kingdom, these buffers are associated with **folders** at run-time.
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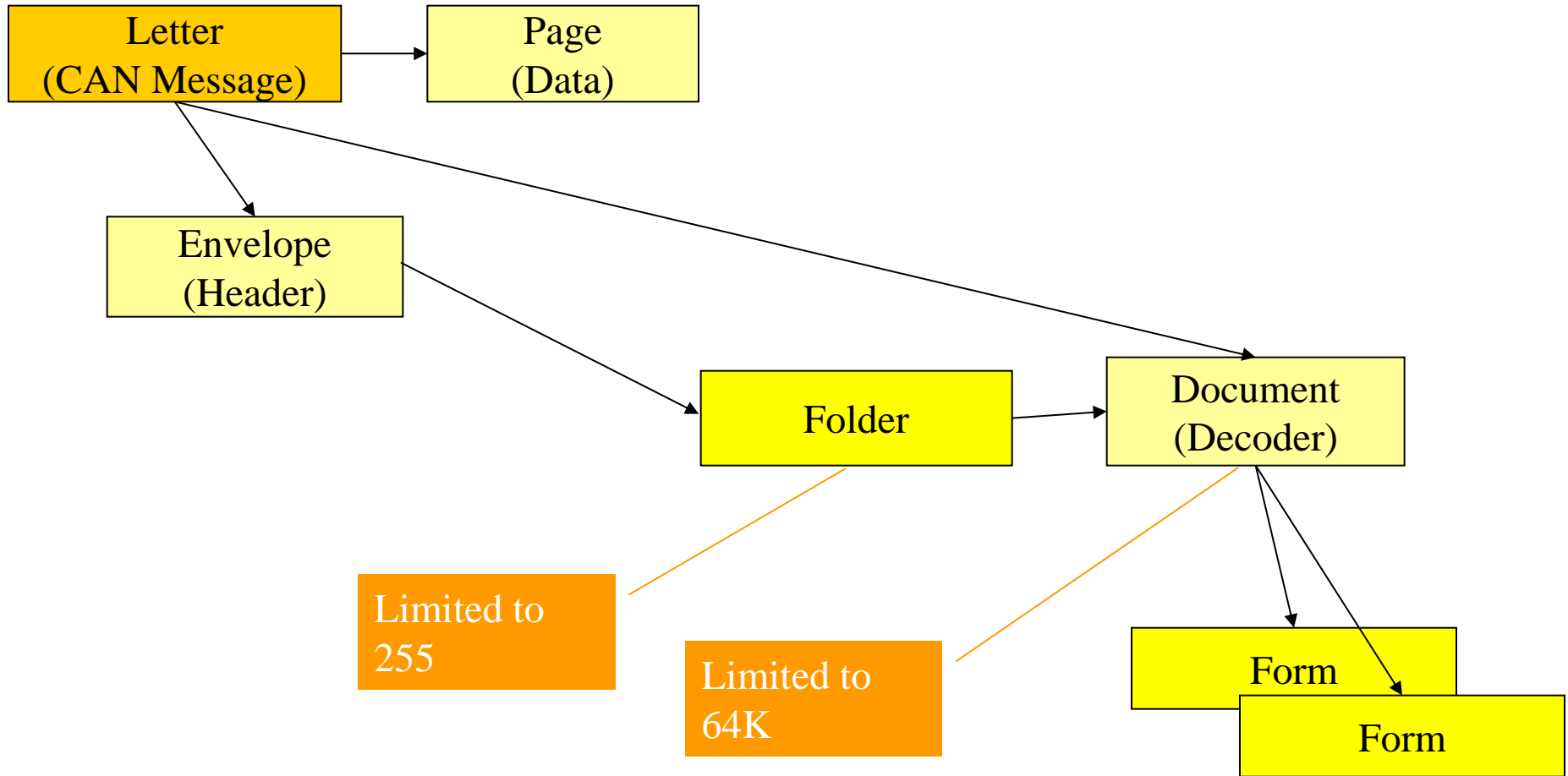


# How do you read a letter?

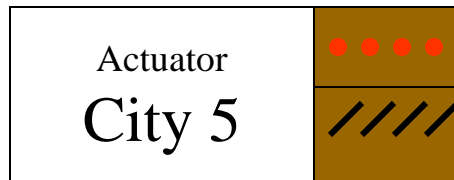
- Use rules for the language
  - grammar, spelling, alphabet
- CAN Kingdom calls these rules a document.
- CAN Kingdom allows a novel to be sent as a series of letters.
  - A **document** decodes the novel.
  - A **form** decodes each page of the novel.



# Summary



# Simple Example



Consider cities with simulated sensors (slide bars) and simulated actuators (gauges).

We want some cities to transmit sensor data and other cities to receive actuator data.

# The King is the Boss



The king tells the cities what to do:

- ❑ City 5, assign your actuator (gauge) document to **folder 2**.
- ❑ City 5 assign envelope **516** to **folder 2**.
- ❑ City 6 assign sensor (slider position) document to **folder 4**.
- ❑ City 6 assign envelope **516** to **folder 4**.
- ❑ City 6 send the position letter when the slider position changes.

# How does the King do it?

- The King sends (what else) King's letters
  - The King's letter is part of a novel (which can be read out of order) or what is called a paginated document
  - That is, each letter has a page number that determines its meaning
- Even though these are letters, they are commonly called **King's Pages** or simply **KP**.
- There are only three required King's Pages:
  - **KP0** controls starting/stopping of cities and bus access.
  - **KP1** queries the mayor of a city for city information.
  - **KP2** assigns envelopes to folders and enables/disables folders.

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# King's Page 0 (KP0)

- Terminates the setup phase.
  - Orders a Mayor to set his City into a specific working mode:
    - **Action Modes:** Keep Current, Run, Freeze, or Reset,
    - **Communication Modes:** Keep Current, Silent, Listen Only, or Communicate.
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# King's Page 1 (KP1)

- Initiating Page.
  - Provides the Base Number and asks for a Mayor's response.
  - The Mayor of City  $n$  assigns  $(\text{Base Number} + n)$  to the envelope used to transmit the Mayor's response (e.g., unique ID).
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# Mayor's Letters?

- Each Mayor has its own letters.
    - These letters are used to identify the city.
  - Like the King's Letters, each letter is commonly called a Mayor's Page or MP.
  - Each city has two Mayor's Pages:
    - MP0 - EAN-13 Code
    - MP1 - Serial Number
  - These two pages contain a unique 10 byte identifier.
  - The default envelope is constructed from a base address and city number.
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# King's Page 2 (KP2) and 16 (KP16)

- **KP16:** Assign a document to a folder and enable or disable a folder. Specify folder properties including Data Length Code (DLC).
  - **KP2:** Assign an envelope to a folder or change an existing assignment.
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# King's and Mayor's Pages

## king's pages

**Page 0 Start/Stop, Modes**

**Page 1 Base Number, Response Request**

**Page 2 Assign Envelopes**

Page 3 Assign Groups

Page 4 Remove Groups

Page 5 Action Page - Reaction Page.

Page 8 Bit timing registers setting.

Page 9 New City physical address.

Page 10 Time Elapse.

Page 11 Circular Time Base Setup Page.

Page 12 Repetition Rate and Open Window Setup Page.

**Page 16 Assign Documents to Folders.**

Page 17 Create Documents, Forms or Lines from Lists.

Page 18 Create Compressed Letters.

Page 20 Create Filters for a Postmaster.

Block Transfer.

Time Herald.

## mayor's pages

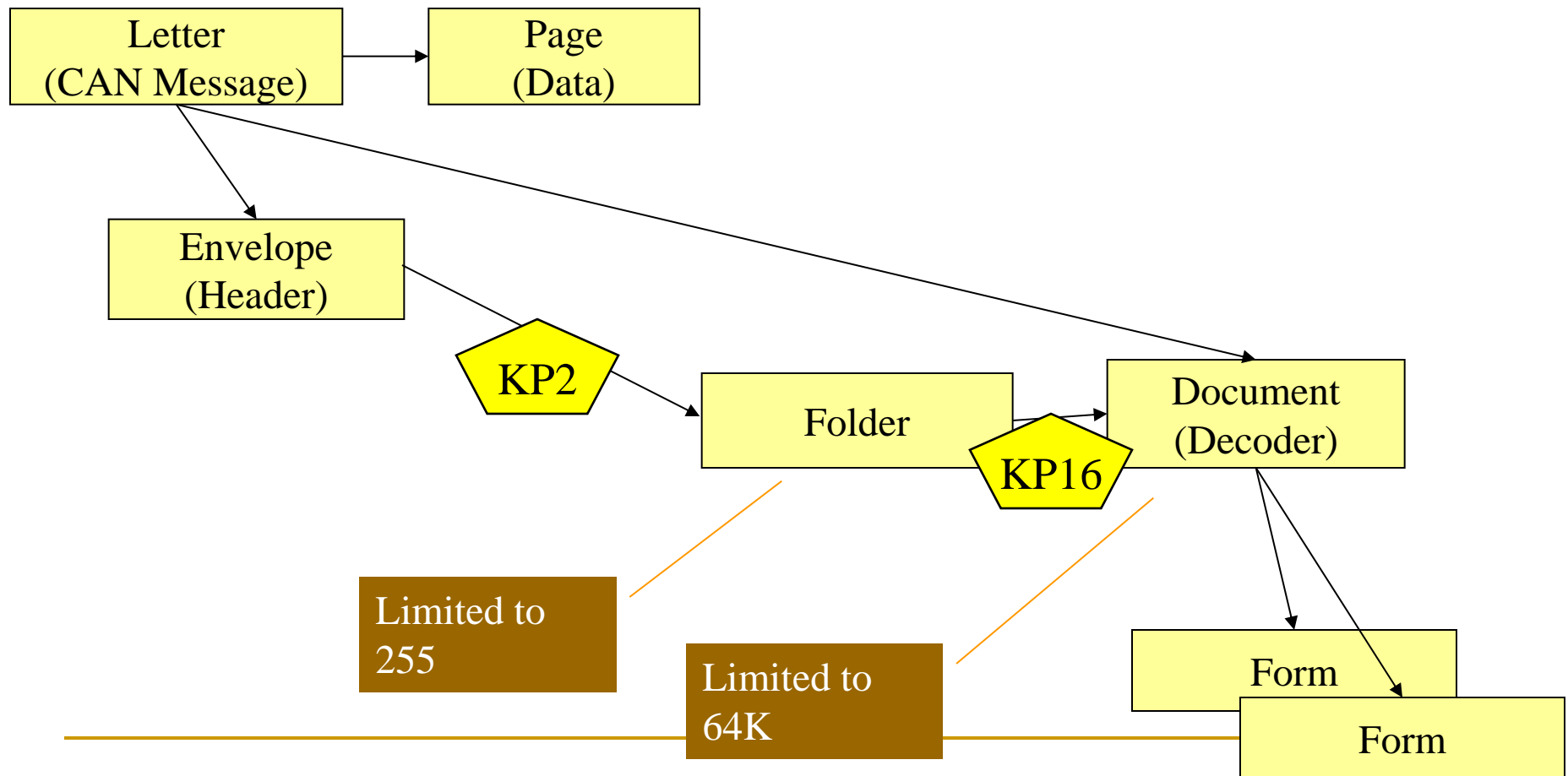
**Page 1 EAN/UPC Code**

**Page 2 Serial Number**

- Red = mandatory
- Black = optional



# KP2 and KP16



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# King's Page 3 (KP3) and 4 (KP4)

- **KP3:** Assign cities to groups.
  - **KP4:** Remove cities from groups.
  - KP3 and KP4 can be used to multicast messages to a subset of controllers.
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## King's Page 5 (KP5)

- Specify an **action/reaction pair**.
  - When a particular message is received or when a particular event occurs, a particular message can be sent or a particular event can be generated in response.
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# King's and Mayor's Pages

## king's pages

**Page 0 Start/Stop, Modes**

**Page 1 Base Number, Response Request**

**Page 2 Assign Envelopes**

Page 3 Assign Groups

Page 4 Remove Groups

Page 5 Action Page - Reaction Page.

Page 8 Bit timing registers setting.

Page 9 New City physical address.

Page 10 Time Elapse.

Page 11 Circular Time Base Setup Page.

Page 12 Repetition Rate and Open Window Setup Page.

**Page 16 Assign Documents to Folders.**

Page 17 Create Documents, Forms or Lines from Lists.

Page 18 Create Compressed Letters.

Page 20 Create Filters for a Postmaster.

Block Transfer.

Time Herald.

## mayor's pages

**Page 1 EAN/UPC Code**

**Page 2 Serial Number**

- Red = mandatory
- Black = optional



# Notes

- Each city must have a **unique city number** so the King can address a specific city.
- By default city number 0 denotes all cities.
- Folders 0 and 1 are predefined:
  - Folder 0 contains the King's document.
  - Folder 1 contains the Mayor's document.
- At startup each city adds a Base Number to its city number and announces itself on the bus.
  - E.g., city 5 could announce  $256 + 5 = 261$ .
  - If the Base Number is 0, the city will remain silent.

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# Example Using CAN King 4.0

Install PC CAN Drivers – **kvaser\_drivers\_setup.exe** (Win7),  
kvaser\_w2k\_xp.exe (older).

Install CAN King 4.0 – **kvaser\_canking\_setup.exe** (Win 7),  
ck40std.exe (older).

Install Example City - **ckdemo.zip**.

All files are available in the public directory and also available from  
Kvaser: <http://www.kvaser.com/support/downloads/>

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# King's Pages Sent To City 5

- KP0 – set city mode: 0 8 5 0 1 3 0 0 0 0
  - ❑ CAN ID: 0
  - ❑ LEN: 8
  - ❑ Data[0]: City Number: 5
  - ❑ Data[1]: King's Page Number: 0
  - ❑ Data[2]: Action Mode: 1 = run
  - ❑ Data[3]: Communication Mode: 3 = communicate
  - ❑ Data[4-7]: Reserved (filler): 0

# King's Pages Sent To City 5

- KP1 – set city's base number and request a response from the mayor: 0 8 5 1 0 0 0 1 0 0
  - ❑ CAN ID: 0
  - ❑ LEN: 8
  - ❑ Data[0]: City Number: 5
  - ❑ **Data[1]: King's Page Number: 1**
  - ❑ Data[2]: Mayor's Page Requested (FF=none): 0
  - ❑ Data[3]: Reserved (Zero): 0
  - ❑ Data[4-7]: Base Number (LSB to MSB): 0 1 0 0 = 256
  - ❑ Note: Mayor responds with MP0, CAN ID =  $256+5 = 261$

# King's Pages Sent To City 5

- KP16 – assign a document to a folder and enable the folder: 0 8 5 16 2 129 240 0 1 0
  - ❑ CAN ID: 0
  - ❑ LEN: 8
  - ❑ Data[0]: City Number: 5
  - ❑ **Data[1]: King's Page Number: 16**
  - ❑ Data[2]: Folder Number: 2
  - ❑ Data[3]: RTR (R=1) and DLC: 1R00DLC(4): 10000001 = 129
  - ❑ Data[4]: Enable (E=1), Remove Previous (R=1), Insert Doc (N=1), Rx/Tx (D=0 – recv, D=1 – tx): 1ERN000D: 11110000 = 240
  - ❑ Data[5]: Document List Number: 0
  - ❑ Data[6]: Record Number: 1 (Read Document RD0.1)
  - ❑ Data[7]: Reserved: 0

# King's Pages Sent To City 5

- KP2 – assign a document to a folder and enable the folder: 0 8 5 2 4 2 0 0 2 3
  - ❑ CAN ID: 0
  - ❑ LEN: 8
  - ❑ Data[0]: City Number: 5
  - ❑ **Data[1]: King's Page Number: 2**
  - ❑ Data[2-5]: Envelope Number (LSB to MSB): MSB = EC0xxxxx, E=1 – extended ID, C=1 – compressed env.: 4 2 0 0 = 0x204 = 516
  - ❑ Data[6]: Folder Number
  - ❑ Data[7]: Assign/Enable Folder 000000AE: 3 = assign and enable

# CANKing Demo (CKDemoTurin.exe)

**The Simulated City** [X]

Current Settings

CommMode: (Not set up yet) BaseNo undefined

ActionMode: (Not set up yet)

Groups: [Group 0] [Group 1] [Group 2] [Group 3] [Group 4] [Group 5]

Simulated I/O

SensorDoc1 [Slider]

SensorDoc2 [Slider]

ShowDoc1 [Text Box]

ShowDoc2 [Text Box]

Folders

Folder	Enable	Doc	RTR	Env	Env Enab.
0	1	KingsDoc	0	0	1
1	1	MayorDoc	0		1
2	1		0		0
3	1		0		0
4	1		0		0
5	1		0		0

City Setup

CAN Channel: Virtual #0 (Channel 0) [Dropdown]

City Address: 5 [Text Box] [Setup] [Help]

# CAN Library Interface (vb6test.exe)

Simple CAN Library Interface - by M.L. Nielsen

File

☒ Virtual Channel

Channel Number:

Open Channel

Set Bus Parameters

Go On Bus

Go Off Bus

Close

Execute Script

Read a message

Send a message

Hook Win Msgs (interrupt driven read)

UnHook Win Msgs

Status

Baud Rate

☐ 1 Mbps ☐ 500 Kbps ☒ 250 Kbps ☐ 125 Kbps ☐ 62 Kbps

Can Message

ID:  DLC:  Flags:

Data:

Label1

0	8	5	0	1	3	0	0	0	0
0	8	5	1	0	0	0	1	0	0
0	8	16	2	129	240	0	1	0	0
0	8	2	4	2	0	0	0	2	3
0	8	6	0	1	3	0	0	0	0
0	8	6	1	0	0	0	1	0	0
0	8	6	16	4	129	241	0	1	0
0	8	6	2	4	2	0	0	4	3

Note: Leave a blank line before comments

id	dlc	data(0)	data(1)	data(2)	data(3)	data(4)	data(5)	data(6)	data(7)
0		city#	KP						

# Example

**The Simulated City**

Current Settings  
CommMode: Communicate BaseNo = 256  
ActionMode: Run  
Groups: ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Simulated I/O  
SensorDoc1   
SensorDoc2   
ShowDoc1   
ShowDoc2

Folders

Folder	Enable	Doc	RTR	Env	Env Enab.
0	1	KingsDoc	0	0	1
1	1	MayorDoc	0	262	1
2	1		0		0
3	1		0		0
4	1	SensorDoc1	0	516	1
5	1		0		0

City Setup  
CAN Channel: Virtual #0 (Channel 1)  
City Address: 6

**The Simulated City**

Current Settings  
CommMode: Communicate BaseNo = 256  
ActionMode: Run  
Groups: ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Simulated I/O  
SensorDoc1   
SensorDoc2   
ShowDoc1   
ShowDoc2

Folders

Folder	Enable	Doc	RTR	Env	Env Enab.
0	1	KingsDoc	0	0	1
1	1	MayorDoc	0	261	1
2	1	ShowDoc1	0	516	1
3	1		0		0
4	1		0		0
5	1		0		0

City Setup  
CAN Channel: Virtual #0 (Channel 0)  
City Address: 5

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# Higher Layer CAN Protocols

- CAN Kingdom (Kvaser)
  - **SAE J1939**
  - ODVA DeviceNet
  - Honeywell Smart Distributed System (SDS)
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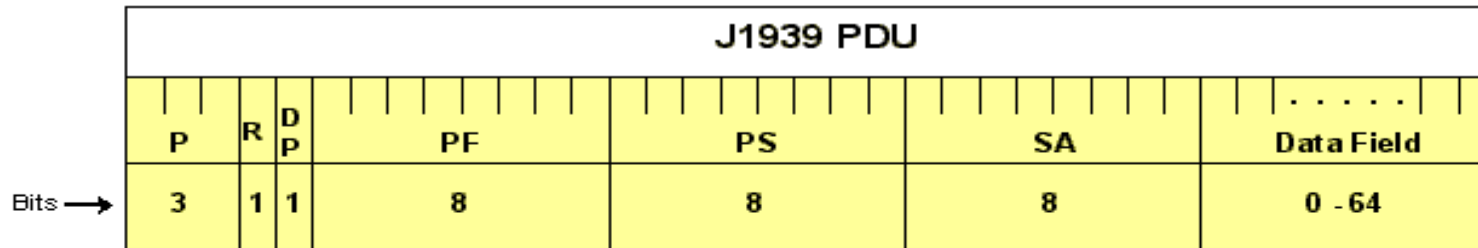
# SAE J1939

- SAE J1939 was designed to allow electronic devices from different vendors to communicate with each other through a standard architecture.
  - Only data frames are transmitted at a bit rate of 250 Kbps.
  - Most CAN identifiers are defined by the standard.
  - This results in system performance that may be far below the capability of CAN.
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# J1939 in OSI Reference Model

- J1939/11 - Physical Layer - twisted pair, twisted quad, ...
- J1939/21 - Data Link Layer - define frame (Protocol Data Unit (PDU)) format, point-to-point and broadcast (BLAST) protocols
- J1939/31 - Network Layer
- J1939/71 - Application Layer
- J1939/81 - Network Management
- J1939/0\* - General documentation:
  - 01 - Truck and Bus
  - 02 - Agricultural Equipment
  - ...

# J1939 Protocol Data Unit



Definitions: P is Priority, R is Reserved, DP is Data Page, PF is PDU Format, PS is PDU Specific, and SA is Source Address

- The CAN 29-bit identifier is broken up into:
  - ❑ Priority (3 bits)
  - ❑ Reserved Bit (1 bit)
  - ❑ Data Page (1 bit)
  - ❑ PDU (Protocol Data Unit) Family (PF) (8 bits)
  - ❑ PDU Specific (PS) (8 bits)
  - ❑ Source Address (SA) (8 bits)

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# Higher Layer CAN Protocols

- CAN Kingdom (Kvaser)
  - SAE J1939
  - **ODVA DeviceNet**
  - **Honeywell Smart Distributed System (SDS)**
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# ODVA DeviceNet (DN)

- ODVA Organization (Allen-Bradley, ...)
  - Predefined Master/Slave connections and message identifiers
  - Used for networking low-level Programmable Logic Controllers (PLC) for industrial automation
  - Based on CAN 2.0A (11-bit identifiers)
  - A wide range of products from more than 270 vendors
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# Smart Distributed System (SDS)

- Honeywell standard based on CAN
- CAN identifier is related to node (host) identifier
- PC alternative to PLC
- A wide range of modules from 50 vendors
- SDS CAN identifier (short CAN 2.0A form):
  - Direction (1 bit) - Host to Guest or Guest to Host
  - Device Address (7 bits) - Host Identifier
  - PDU Type (3 bits) - 0 = change state to off, 1 = change state to on, 2 = off ack, 3 = on ack, 4 = write off, 5 = write on, 6 = write off ack, 7 = write on ack.

# Mixing Higher Layer Protocols

- For CAN Modules to co-exist on the same bus, they must:
  - ❑ use the same bit rate
  - ❑ use the same physical medium
  - ❑ use compatible, unique CAN identifiers
- Bit rates supported:
  - ❑ 1Mbps: CK, SDS
  - ❑ 500Kbps: CK, SDS, DN, CANopen
  - ❑ 250Kbps: CK, SDS, DN, J1939, NMEA2000
  - ❑ 125Kbps: CK, SDS, DN

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# Time-Triggered vs. Event-Triggered

- Time-triggered control system
    - All activities are carried out at certain points in time known a priori.
    - All nodes have a common notion of time, based on approximately synchronized clocks.
  - Event-triggered control system
    - All activities are carried out in response to relevant events external to the system.
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# Time-Triggered Protocols

- Using Hardware and Software
    - TTCAN - Time-Triggered CAN
    - TTP/C - Time-Triggered Protocol (Vers. C)
  - Using Software
    - TTP/A - Time-Triggered Protocol (Vers. A)
    - Time Herald in CAN Kingdom
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# Summary

- Next Time:
  - Other Higher-Level CAN Protocols
  - Time-Triggered Protocols