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partition.h

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1 ////////////////////////////////////////////////// include/minix/partition.h //////////////////////////////////
2 /*      minix/partition.h                      Author: Kees J. Bot
3 *                                           7 Dec 1995
4 * Place of a partition on disk and the disk geometry,
5 * for use with the DIOGETP and DIOCSETP ioctl's.
6 */
7 #ifndef _MINIX__PARTITION_H
8 #define _MINIX__PARTITION_H
9
10 #ifndef _TYPES_H
11 #include <sys/types.h>
12 #endif
13
14 struct partition {
15     u64_t base;          /* byte offset to the partition start */
16     u64_t size;          /* number of bytes in the partition */
17     unsigned cylinders;  /* disk geometry */
18     unsigned heads;
19     unsigned sectors;
20 };
21
22 #endif /* _MINIX__PARTITION_H */

```