

Server Traceability Link Matrix																																								
	JungleConnection	JungleServer	Main	GameHandler	InvitationHandler	RegistrationHandler	SessionHandler	UserHandler	ConnectionProvider	DAOCommand	DAOManager	HikariConnectionProvider	RowMapper	BaseDAO	GameDAO	GamePieceDAO	GenericDAO	InvitationDAO	LoginAttemptDAO	LoginDAO	UserDAO	UserSessionDAO	PostgresDAOManager	PostgresGameDAO	PostgresGamePieceDAO	PostgresInvitationDAO	PostgresLoginAttemptDAO	PostgresLoginDAO	PostgresUserDAO	PostgresUserSessionDAO	GameService	RegistrationService	SessionService	GameServiceImpl	InvitationServiceImpl	RegistrationServiceImpl	SessionServiceImpl	GameStateException		
#1. Register to the system	X	X	X			X			X	X	X	X	X	X			X						X																	
#2. Create a new game	X	X	X	X					X	X	X	X	X	X	X	X	X						X	X	X							X		X						
#3. Invite other users to a game	X	X	X		X				X	X	X	X	X	X			X	X														X		X		X				
#4. Respond to Game Invitation	X	X	X	X	X				X	X	X	X	X	X	X		X	X					X											X		X				
#5. Quit Game	X	X	X						X	X	X	X	X	X	X	X	X					X	X									X		X		X				
#6. Unregister from System	X	X	X			X			X	X	X	X	X	X			X						X										X		X			X		
#7. View Player Profile	X	X	X						X	X	X	X	X	X			X						X											X						
#8. Log in to System	X	X	X			X	X	X	X	X	X	X	X	X	X		X		X	X	X						X	X		X			X				X			
#9. Log out of System	X	X	X				X		X	X	X	X	X	X			X			X	X	X												X						
#10. Watch Game Piece	X	X	X						X	X	X	X	X	X	X	X	X											X					X		X		X			
#11. Switch Game	X	X	X	X					X	X	X	X	X	X	X	X	X						X	X	X							X		X		X				