**TEAM TOKYO DRIFT:** Amos Hunter, Zach Carlson, Matt Crisp, Beau Garland, Nedzad Ljaljic

## DESPITE IT ALL, THIS IS OUR ROBOTICS PROJECT

2

### **BRAINSTORM**

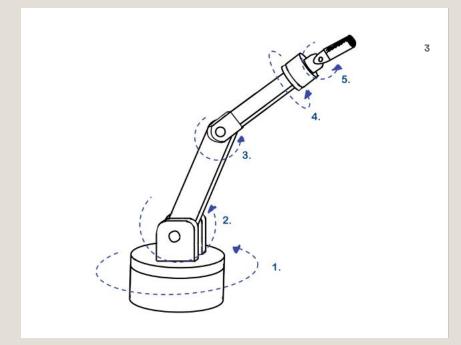
5 DOF design

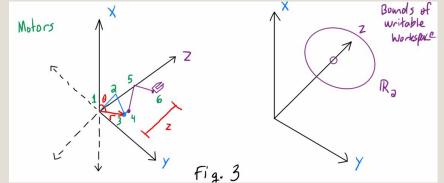
Rigid Base Turntable

Modular Length

Reaches all points on board

Spring-loaded pen





# HARDWARE BASE TURNTABLE

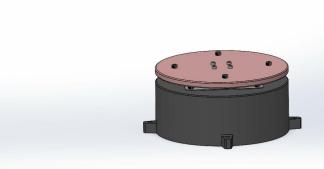
Steel axial ball bearing

Flange mounted to heavy metal base

AX-64 Motor

M2 & M2.5 Motor Screws

M3 Flange Screws





BEARING SIDE VIEW

## **HARDWARE**

ADJUSTABLE ARMS & SPRING LOADED PIN TIP



Spring-Loaded End Effector



Arms

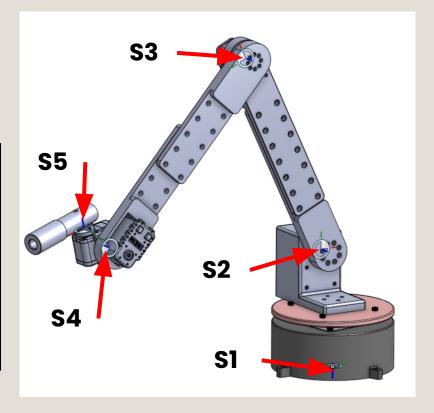
Full Robot

## CAD Assembly

Fully Defined CAD Assembly

Complete Onshape assembly makes it easy to determine home matrix and screw axis

Screw Axis	r	W	v = (r x w)
S1	[0, 0, 0]	[0, 1, 0]	[0, 0, 0]
S2	[0, 0.12229, 0]	[1, 0, 0]	[0, 0, -0.12229]
S3	[0, 0.12229, -0.250]	[1, 0, 0]	[0, -0.250, -0.12229]
S4	[0, 0.12229, -0.500]	[1, 0, 0]	[0, -0.500, -0.12229]
S5	[0.03144, 0, -0.5145]	[0, 1, 0]	[0.5145, 0, 0.03144]
S6	[0.03144, 0.15754, 0]	[0, 0, 1]	[0.15754, -0.03144, 0]



# SOFTWARE:

**ROBOTCONFIG:** 

STORES M, S LIST, V, ETC.

#### **CENTERBOARD:**

STAGING FUNCTION- DEFAULT POSITION

MATLAB

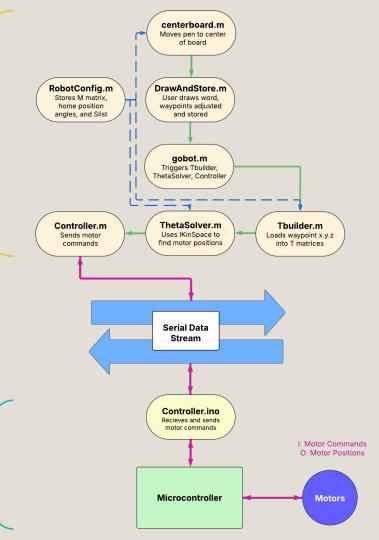
Arduino IDE

#### **GOBOT:**

**COLLECTION OF FUNCTIONS** 

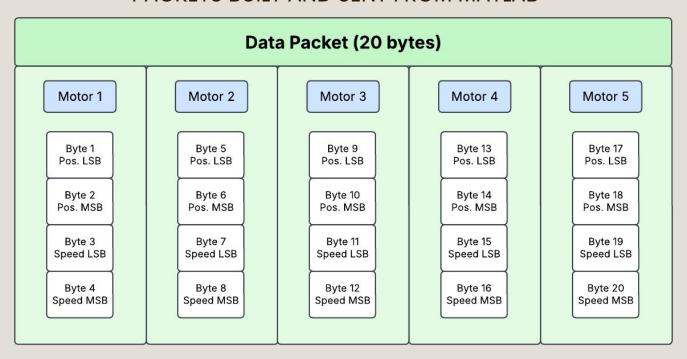
DRAWN COORDINATES → T MATRICES

SENDS RESULTS TO CONTROLLER



# SOFTWARE: MOTOR COMMUNICATIONS

#### PACKETS BUILT AND SENT FROM MATLAB



# **SOFTWARE:**

**CAPTURING CURVES** 

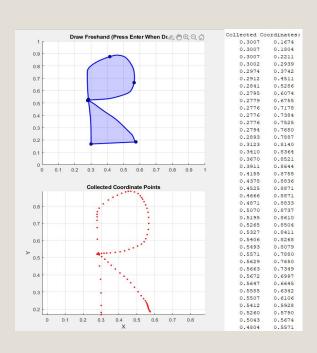
LETTERS CREATED WITH DRAWFREEHAND

STORED AS .CSV FILES, TURNED INTO MATRICES

T MATRICES TURNED INTO THETAS

THETAS TURNED INTO MOTOR POSITIONS

ADD STAGING THETAS TO DESIRED THETAS



## TROUBLESHOOTING

NON-PLANAR BOARD & PLAY IN MATERIALS

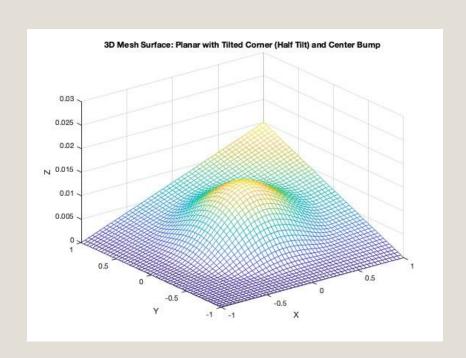
TIGHTENING UP SLOP

MINIMIZING RESIDUAL MOTION

**REVISING M MATRIX** 

**ORIENTING ARMS** 

CHANGING CONTACT ANGLE OF PEN



### **RESULTS**

- Able to write words most of the time with careful use off offsets and drawing technique
- Developing a new typeface



















### **Auf Wiedersehen**