

This structure might apply to many other backtracking questions, but here I am just going to demonstrate Subsets, Permutations, and Combination Sum.

Subsets : <https://leetcode.com/problems/subsets/>

```
public List<List<Integer>> subsets(int[] nums) {
    List<List<Integer>> list = new ArrayList<>();
    Arrays.sort(nums);
    backtrack(list, new ArrayList<>(), nums, 0);
    return list;
}

private void backtrack(List<List<Integer>> list, List<Integer> tempList, int [] nums, int start){
    list.add(new ArrayList<>(tempList));
    for(int i = start; i < nums.length; i++){
        tempList.add(nums[i]);
        backtrack(list, tempList, nums, i + 1);
        tempList.remove(tempList.size() - 1);
    }
}
```

Subsets II (contains duplicates) : <https://leetcode.com/problems/subsets-ii/>

```
public List<List<Integer>> subsetsWithDup(int[] nums) {
    List<List<Integer>> list = new ArrayList<>();
    Arrays.sort(nums);
    backtrack(list, new ArrayList<>(), nums, 0);
    return list;
}

private void backtrack(List<List<Integer>> list, List<Integer> tempList, int [] nums, int start){
    list.add(new ArrayList<>(tempList));
    for(int i = start; i < nums.length; i++){
        if(i > start && nums[i] == nums[i-1]) continue; // skip duplicates
        tempList.add(nums[i]);
        backtrack(list, tempList, nums, i + 1);
        tempList.remove(tempList.size() - 1);
    }
}
```

Permutations : <https://leetcode.com/problems/permutations/>

```
public List<List<Integer>> permute(int[] nums) {
    List<List<Integer>> list = new ArrayList<>();
    // Arrays.sort(nums); // not necessary
    backtrack(list, new ArrayList<>(), nums);
    return list;
}

private void backtrack(List<List<Integer>> list, List<Integer> tempList, int [] nums){
    if(tempList.size() == nums.length){
        list.add(new ArrayList<>(tempList));
    } else{
        for(int i = 0; i < nums.length; i++){
            if(tempList.contains(nums[i])) continue; // element already exists, skip
            tempList.add(nums[i]);
            backtrack(list, tempList, nums);
            tempList.remove(tempList.size() - 1);
        }
    }
}
```

Permutations II (contains duplicates) : <https://leetcode.com/problems/permutations-ii/>

```
public List<List<Integer>> permuteUnique(int[] nums) {
    List<List<Integer>> list = new ArrayList<>();
    Arrays.sort(nums);
    backtrack(list, new ArrayList<>(), nums, new boolean[nums.length]);
    return list;
}

private void backtrack(List<List<Integer>> list, List<Integer> tempList, int [] nums, boolean [] used){
    if(tempList.size() == nums.length){
        list.add(new ArrayList<>(tempList));
    } else{
        for(int i = 0; i < nums.length; i++){
            if(used[i] || i > 0 && nums[i] == nums[i-1] && !used[i - 1]) continue;
            used[i] = true;
            tempList.add(nums[i]);
            backtrack(list, tempList, nums, used);
            used[i] = false;
            tempList.remove(tempList.size() - 1);
        }
    }
}
```


Combination Sum : <https://leetcode.com/problems/combination-sum/>

```
public List<List<Integer>> combinationSum(int[] nums, int target) {
    List<List<Integer>> list = new ArrayList<>();
    Arrays.sort(nums);
    backtrack(list, new ArrayList<>(), nums, target, 0);
    return list;
}

private void backtrack(List<List<Integer>> list, List<Integer> tempList, int [] nums, int remain, int start){
    if(remain < 0) return;
    else if(remain == 0) list.add(new ArrayList<>(tempList));
    else{
        for(int i = start; i < nums.length; i++){
            tempList.add(nums[i]);
            backtrack(list, tempList, nums, remain - nums[i], i); // not i + 1 because we can reuse same elements
            tempList.remove(tempList.size() - 1);
        }
    }
}
```

Combination Sum II (can't reuse same element) : <https://leetcode.com/problems/combination-sum-ii/>

```
public List<List<Integer>> combinationSum2(int[] nums, int target) {
    List<List<Integer>> list = new ArrayList<>();
    Arrays.sort(nums);
    backtrack(list, new ArrayList<>(), nums, target, 0);
    return list;
}

private void backtrack(List<List<Integer>> list, List<Integer> tempList, int [] nums, int remain, int start){
    if(remain < 0) return;
    else if(remain == 0) list.add(new ArrayList<>(tempList));
    else{
        for(int i = start; i < nums.length; i++){
            if(i > start && nums[i] == nums[i-1]) continue; // skip duplicates
            tempList.add(nums[i]);
            backtrack(list, tempList, nums, remain - nums[i], i + 1);
            tempList.remove(tempList.size() - 1);
        }
    }
}
```

```
public List<List<String>> partition(String s) {
    List<List<String>> list = new ArrayList<>();
    backtrack(list, new ArrayList<>(), s, 0);
    return list;
}

public void backtrack(List<List<String>> list, List<String> tempList, String s, int start){
    if(start == s.length())
        list.add(new ArrayList<>(tempList));
    else{
        for(int i = start; i < s.length(); i++){
            if(isPalindrome(s, start, i)){
                tempList.add(s.substring(start, i + 1));
                backtrack(list, tempList, s, i + 1);
                tempList.remove(tempList.size() - 1);
            }
        }
    }
}

public boolean isPalindrome(String s, int low, int high){
    while(low < high)
        if(s.charAt(low++) != s.charAt(high--)) return false;
    return true;
}
```