



## Experiment 4

**Student Name:** Amika

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### Aim:

Develop Java programs using core concepts such as data structures, collections, and multithreading to manage and manipulate data.

### Problem Statement :

- 1) Write a Java program to implement an ArrayList that stores employee details (ID, Name, and Salary). Allow users to add, update, remove, and search employees.
- 2) Create a program to collect and store all the cards to assist the users in finding all the cards in a given symbol using Collection interface.
- 3) Develop a ticket booking system with synchronized threads to ensure no double booking of seats. Use thread priorities to simulate VIP bookings being processed first.

### Program :

#### 1. Employee Management:

```
import java.util.ArrayList;
import java.util.Scanner;

class Employee {
    int id;
    String name;
    double salary;

    Employee(int id, String name, double salary) {
        this.id = id;
        this.name = name;
        this.salary = salary;
    }

    public String toString() {
```

```
        return "ID: " + id + ", Name: " + name + ", Salary: $" + salary;
    }
}
```

```
public class EmployeeManager {
    public static void main(String[] args) {
        ArrayList<Employee> employees = new ArrayList<>();
        Scanner scanner = new Scanner(System.in);

        while (true) {
            System.out.println("\nEmployee Management System");
            System.out.println("1. Add Employee");
            System.out.println("2. Update Employee");
            System.out.println("3. Remove Employee");
            System.out.println("4. Search Employee");
            System.out.println("5. Display All Employees");
            System.out.println("6. Exit");
            System.out.print("Enter your choice: ");

            int choice = scanner.nextInt();
            scanner.nextLine();

            switch (choice) {
                case 1:
                    System.out.print("Enter Employee ID: ");
                    int id = scanner.nextInt();
                    scanner.nextLine();

                    System.out.print("Enter Employee Name: ");
                    String name = scanner.nextLine();

                    System.out.print("Enter Employee Salary: ");
                    double salary = scanner.nextDouble();

                    employees.add(new Employee(id, name, salary));
                    System.out.println("Employee added successfully!");
                    break;

                case 2:
                    System.out.print("Enter Employee ID to update: ");
                    int updateId = scanner.nextInt();
                    scanner.nextLine();
```

```
boolean foundUpdate = false;
for (Employee emp : employees) {
    if (emp.id == updateId) {
        System.out.print("Enter New Name: ");
        emp.name = scanner.nextLine();
        System.out.print("Enter New Salary: ");
        emp.salary = scanner.nextDouble();
        System.out.println("Employee updated successfully!");
        foundUpdate = true;
        break;
    }
}
if (!foundUpdate) System.out.println("Employee not found!");
break;
```

case 3:

```
System.out.print("Enter Employee ID to remove: ");
int removeId = scanner.nextInt();
boolean removed = employees.removeIf(emp -> emp.id == removeId);

if (removed) {
    System.out.println("Employee removed successfully!");
} else {
    System.out.println("Employee not found!");
}
break;
```

case 4:

```
System.out.print("Enter Employee ID to search: ");
int searchId = scanner.nextInt();
boolean found = false;

for (Employee emp : employees) {
    if (emp.id == searchId) {
        System.out.println("Employee Found: " + emp);
        found = true;
        break;
    }
}
if (!found) System.out.println("Employee not found!");
break;
```

case 5:

```
        if (employees.isEmpty()) {
            System.out.println("No employees found!");
        } else {
            System.out.println("Employee List:");
            for (Employee emp : employees) {
                System.out.println(emp);
            }
        }
        break;

    case 6:
        System.out.println("Exiting program...");
        scanner.close();
        return;

    default:
        System.out.println("Invalid choice! Try again.");
    }
}
}
}
}
System.out.println("Employee not found.");
}
public static void main(String[] args) {
    while (true) {
        System.out.println("\n1. Add Employee\n2. Update Employee\n3. Remove Employee\n4. Search Employee\n5. Exit");
        System.out.print("Choose an option: ");
        int choice = scanner.nextInt();
        switch (choice) {
            case 1 -> addEmployee();
            case 2 -> updateEmployee();
            case 3 -> removeEmployee();
            case 4 -> searchEmployee();
            case 5 -> System.exit(0);
            default -> System.out.println("Invalid choice! Try again.");
        }
    }
}
```

**Output:**

```
input
Enter Employee Name: Riya
Enter Employee Salary: 50000
Employee added successfully!

Employee Management System
1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee
5. Display All Employees
6. Exit
Enter your choice: 2
Enter Employee ID to update: 180
Enter New Name: Shreya
Enter New Salary: 60000
Employee updated successfully!

Employee Management System
1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee
5. Display All Employees
6. Exit
Enter your choice: 6
Exiting program...
```

## 2. Card Collection :

```
import java.util.ArrayList;
import java.util.List;
import java.util.Scanner;

class Card {
    String symbol;
    String value;

    Card(String symbol, String value) {
        this.symbol = symbol;
        this.value = value;
    }

    public String toString() {
        return value + " of " + symbol;
    }
}

public class CardCollection {
    public static void main(String[] args) {
        List<Card> cards = new ArrayList<>();
        Scanner scanner = new Scanner(System.in);
        while (true) {
            System.out.println("\nCard Collection System");
            System.out.println("1. Add Card");
            System.out.println("2. Find Cards by Symbol");
            System.out.println("3. Display All Cards");
            System.out.println("4. Exit");
```



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```
System.out.print("Enter your choice: ");

int choice = scanner.nextInt();
scanner.nextLine();

if (choice == 1) {
    System.out.print("Enter Card Symbol (e.g., Hearts, Spades, Diamonds, Clubs): ");
    String symbol = scanner.nextLine();

    System.out.print("Enter Card Value (e.g., Ace, 2, King, Queen): ");
    String value = scanner.nextLine();

    cards.add(new Card(symbol, value));
    System.out.println("Card added successfully!");

} else if (choice == 2) {
    System.out.print("Enter Symbol to search: ");
    String searchSymbol = scanner.nextLine();
    boolean found = false;

    for (Card card : cards) {
        if (card.symbol.equalsIgnoreCase(searchSymbol)) {
            System.out.println(card);
            found = true;
        }
    }
    if (!found) {
        System.out.println("No cards found for this symbol.");
    }

} else if (choice == 3) {
    if (cards.isEmpty()) {
        System.out.println("No cards in the collection.");
    } else {
        System.out.println("All Cards:");
        for (Card card : cards) {
            System.out.println(card);
        }
    }

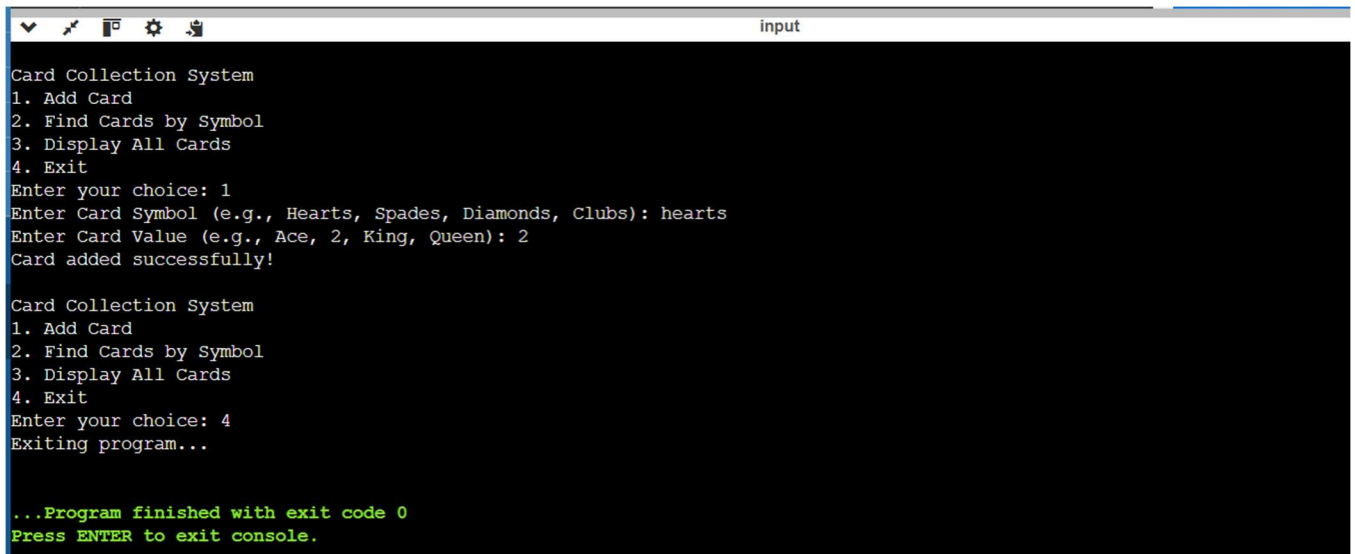
} else if (choice == 4) {
    System.out.println("Exiting program...");
    scanner.close();
    break;
```

```

        } else {
            System.out.println("Invalid choice. Try again.");
        }
    }
}
}
}

```

## Output:



```

input
Card Collection System
1. Add Card
2. Find Cards by Symbol
3. Display All Cards
4. Exit
Enter your choice: 1
Enter Card Symbol (e.g., Hearts, Spades, Diamonds, Clubs): hearts
Enter Card Value (e.g., Ace, 2, King, Queen): 2
Card added successfully!

Card Collection System
1. Add Card
2. Find Cards by Symbol
3. Display All Cards
4. Exit
Enter your choice: 4
Exiting program...

...Program finished with exit code 0
Press ENTER to exit console.

```

## 3. Ticket Booking System:

```

import java.util.concurrent.PriorityBlockingQueue;

class Ticket implements Comparable<Ticket> {
    int seatNumber;
    String passengerName;
    boolean isVip;

    Ticket(int seatNumber, String passengerName, boolean isVip) {
        this.seatNumber = seatNumber;
        this.passengerName = passengerName;
        this.isVip = isVip;
    }

    public String toString() {
        return "Seat " + seatNumber + " booked for " + passengerName + (isVip ? " (VIP)" : "");
    }

    public int compareTo(Ticket other) {
        return Boolean.compare(other.isVip, this.isVip);
    }
}

```



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```
}  
}  
  
class TicketBookingSystem {  
    private final boolean[] seats;  
    private final PriorityBlockingQueue<Ticket> bookingQueue = new  
PriorityBlockingQueue<>();  
  
    TicketBookingSystem(int totalSeats) {  
        seats = new boolean[totalSeats];  
    }  
  
    public synchronized void bookTicket(int seatNumber, String passengerName, boolean isVip)  
{  
        if (seatNumber < 1 || seatNumber > seats.length || seats[seatNumber - 1]) {  
            System.out.println(passengerName + " booking failed for seat " + seatNumber);  
            return;  
        }  
  
        seats[seatNumber - 1] = true;  
        bookingQueue.add(new Ticket(seatNumber, passengerName, isVip));  
        System.out.println(passengerName + " successfully booked seat " + seatNumber + (isVip ?  
" (VIP)" : ""));  
    }  
  
    public void processBookings() {  
        while (!bookingQueue.isEmpty()) {  
            Ticket ticket = bookingQueue.poll();  
            System.out.println(ticket);  
        }  
    }  
}  
  
class BookingThread extends Thread {  
    private final TicketBookingSystem system;  
    private final int seatNumber;  
    private final String passengerName;  
    private final boolean isVip;  
  
    BookingThread(TicketBookingSystem system, int seatNumber, String passengerName,  
boolean isVip, int priority) {  
        this.system = system;  
        this.seatNumber = seatNumber;  
        this.passengerName = passengerName;  
        this.isVip = isVip;  
        setPriority(priority);  
    }  
}
```



```
}

public void run() {
    system.bookTicket(seatNumber, passengerName, isVip);
}

}

public class TicketBookingApp {
    public static void main(String[] args) {
        TicketBookingSystem system = new TicketBookingSystem(5);

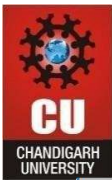
        BookingThread t1 = new BookingThread(system, 1, "Alice", false,
Thread.MIN_PRIORITY);
        BookingThread t2 = new BookingThread(system, 2, "Bob", false,
Thread.MIN_PRIORITY);
        BookingThread t3 = new BookingThread(system, 3, "Charlie", true,
Thread.MAX_PRIORITY);
        BookingThread t4 = new BookingThread(system, 4, "David", true,
Thread.MAX_PRIORITY);
        BookingThread t5 = new BookingThread(system, 5, "Eve", false,
Thread.NORM_PRIORITY);

        t3.start();
        t4.start();
        t1.start();
        t2.start();
        t5.start();

        try {
            t1.join();
            t2.join();
            t3.join();
            t4.join();
            t5.join();
        } catch (InterruptedException e) {
            e.printStackTrace();
        }

        System.out.println("\nFinal Booking List:");
        system.processBookings();
    }
}
```

**Output:**



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```
input
Charlie successfully booked seat 3 (VIP)
Bob successfully booked seat 2
Eve successfully booked seat 5
Alice successfully booked seat 1
David successfully booked seat 4 (VIP)

Final Booking List:
Seat 3 booked for Charlie (VIP)
Seat 4 booked for David (VIP)
Seat 1 booked for Alice
Seat 5 booked for Eve
Seat 2 booked for Bob

...Program finished with exit code 0
Press ENTER to exit console.
```



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## Learning Outcomes:

- **Object-Oriented Design** (Classes for real-world entities)
- **Core Programming Skills** (Loops, conditionals, methods for inventory operations)
- **Data Structure Usage** (ArrayList for dynamic data management)
- **User-Friendly Systems** (Intuitive interface with error handling)