

**AWARD****4th Place | EUNOIA UX HACKATHON | Apr 2023***Design Team | UX Design*

- Integrated new features to build connections and increase customer loyalty
- Conducted research, interviewed stakeholders, and collaborated with designers to define design opportunities
- Iterated UI/UX based on insights from usability tests

**2th Place | CreateSC 2023 Designathon | Apr 2023***Design Lead | UX Design*

- Designed mobile app to empower individuals with communication disorders to express and find communities
- Collaborated with multi-background designers to scope down prompt, gather insights, and iterate solutions
- Create wireframe, prototype, and user flows to visualize and communicate design concepts

**Best Design Award | SFU SIAT | Dec 2015***Design Lead | Spatial Design*

- Designed an Automated Mechanical Toy from sketches to physical model
- I discovered that observing the internal workings of toys is a highly intriguing aspect
- To offer a new perspective on exploring the internal structure, I utilized a mortise and tenon design, allowing for easy disassembly of the toy's components

**WORK EXPERIENCE****Berryfizz.life Ltd | Sept 2021 - Current***Designer*

- Communicate and work closely with the team leader to revise and launch the e-commerce website
- Re-imagined and developed a design system for brand identity and promotional graphic materials
- Created easily readable and attractive advertisements for product presentations

**Centaria Capital | Feb 2022 - Mar 2022***Product Designer*

- Cooperated with real estate specialists to design and launch a B2C investment website, logo, and other relevant materials

**EDUCATION****Bachelor of Science in Interactive Arts and Technology***Simon Fraser University | Sept 2014 - Dec 2019***LANGUAGES**

English | Full Professional Proficiency   Mandarin | Native Proficiency   Cantonese | Limited Working Proficiency

**STRENGTHS**

Detail-oriented, Accessibility, Critical Thinking, Problem Solving, Collaboration, Goal Direction

**SKILLS**

User Research, Survey, Interview, Persona, Journey Map, Sketching, Wireframing, Responsive Web, Information Architecture, Storyboarding, Prototyping, Interface Design, Interaction Design, Figma, ProtoPie, XD, HTML, CSS, Video Production, Usability Testing