1. Alert URL: https://amille73-su.github.io/ist263/lab11/lab11.html
2. Game URL: https://amille73-su.github.io/ist263/lab11/lab11\_preview.html
3. Questions:
   1. 3 Improvements:
      1. Adding pop up alerts for the start or end of the game
      2. Allow the game to be continuous (restarts automatically once you click on of the shells)
      3. Having a popup alert with an image of confetti for clicking the correct shell
   2. Onmousemove could be used for adding a ribbon behind the mouse or to have an alert saying: “Movement Detected”
   3. Javascript can be used for API web integration or for more interactive data visualization
4. Questions:
   1. No questions
   2. Github issues
   3. 1