

Homework 3
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1D.

Stack at Beginning	<i>fp</i>
t0	
t5	
t6	<i>sp</i>

Stack at Beginning	
t0	
t5	
t6	
	<i>fp</i>
ra	
fp	<i>sp</i>

Stack at Beginning	
t0	
t5	
t6	
	<i>fp</i>
arg2 = a1	
ra	
fp	
s0	
s1	
s2	
s7	<i>sp</i>

2D.

addiu	\$sp, \$sp, -8	# create space to save 2 temps
sw	\$t0, 4(\$sp)	# store t0
sw	\$t1, 0(\$sp)	# store t1
addi	\$a0, \$zero, 'a'	# a0 = arg1 = 'a'
addi	\$a1, \$zero, 10	# a1 = arg2 = 10
addi	\$a2, \$zero, 'B'	# a2 = arg3 = 'B'
addi	\$a3, \$zero, -2	# a3 = arg4 = -2
addi	\$t2, \$zero, 0xffff	# t2 = 0xffff
sw	\$t2, -4(\$sp)	# store arg5 at 4 bytes below sp
jal	qwerty	
lw	\$t0, 4(\$sp)	# restore t0
lw	\$t1, 0(\$sp)	# restore t1
addiu	\$sp, \$sp, 8	# de-allocate extra space

3D.

Prologue

addiu	\$sp, \$sp, -28	# stack frame for 5 params
sw	\$fp, 0(\$sp)	# store fp
sw	\$ra, 4(\$sp)	# store ra
sw	\$a1, 12(\$sp)	# store a1
addiu	\$fp, \$sp, 24	# update fp
addiu	\$sp, \$sp, -4	# add space for one S register
sw	\$s1, 0(\$sp)	# store s1

... Body ...

lw	\$s1, 0(\$sp)	# restore s1
addiu	\$sp, \$sp, 4	# de-allocate S space

Epilogue

lw	\$ra, 4(\$sp)	# restore ra
lw	\$fp, 0(\$sp)	# restore fp
addiu	\$sp, \$sp, 28	# de-allocate stack frame
jr	\$ra	

4E.

$$3952 = 2048 + 1024 + 512 + 256 + 64 + 32 + 16$$

$$3952 = 2^{11} + 2^{10} + 2^9 + 2^8 + 2^6 + 2^5 + 2^4$$

$$3952 = 1111_0111_0000$$

$$\text{So, } 3952 = 1.1110111 \cdot 2^{11}$$

Single Precision:

$$\text{Bias} = 127$$

$$\text{Exponent} = 11 + 127 = 138 = 1000_1010$$

0	10001010	111101110000000000000000
Sign	Exponent (8 bits)	Fraction (23 bits)

Double Precision:

$$\text{Bias} = 1023$$

$$\text{Exponent} = 11 + 1023 = 1034 = 100_0000_1010$$

0	10000001010	11110111000000000000000000000000.....
Sign	Exponent (11 bits)	Fraction (52 bits)