

NETWORKING & SYSTEM ADMINISTRATION LAB**Name: Alan varghese****Roll No:15****Batch:A****Date:18-03-2022****Experiment No.: 1****Aim**

Identify major components of a computer system such as

Motherboard

Ram modules

Daughter cards

Bus slots

SMPS

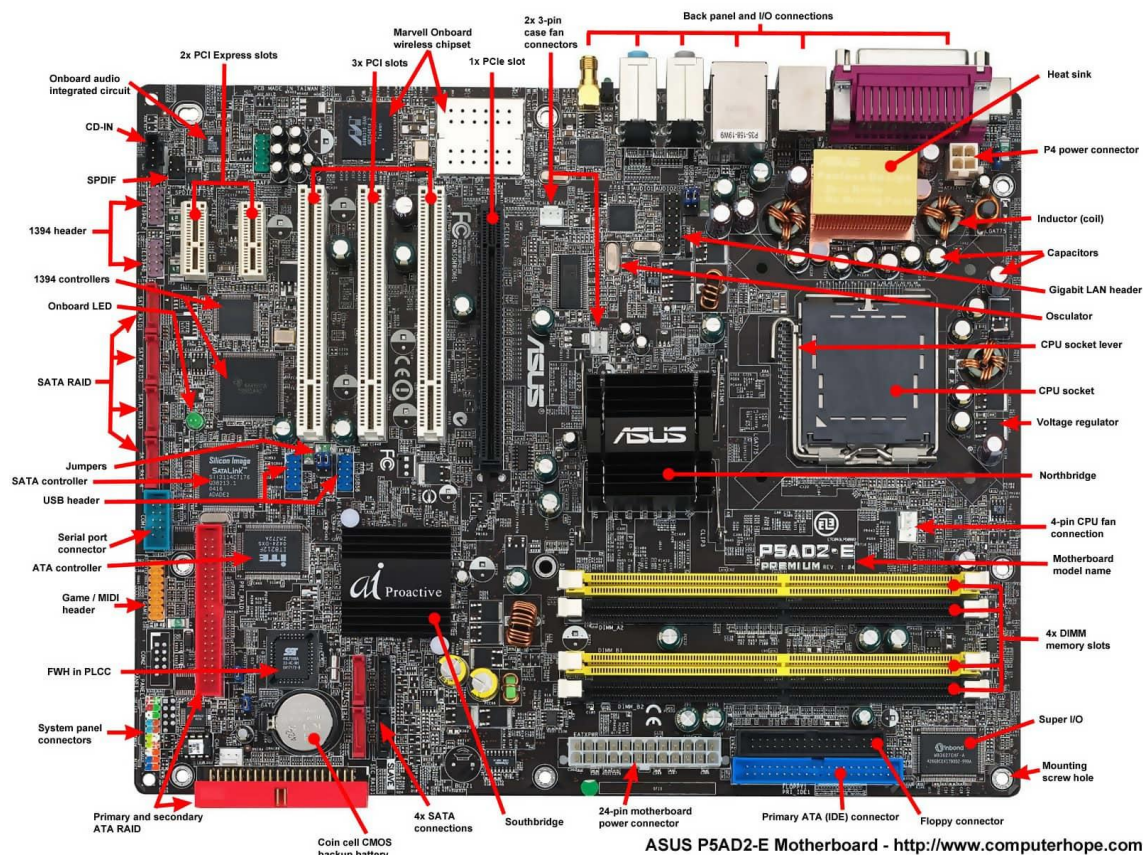
Internal storage devices

Interfacing ports

Procedure**Motherboard**

The motherboard is a printed circuit board and foundation of a computer that is the biggest board in a computer chassis. A motherboard provides connectivity between the hardware components of a computer, like the processor (CPU), memory (RAM), hard drive, and video card.

A computer motherboard is located inside the computer case and is where most of the parts and computer peripherals connect. With tower computers, the motherboard is on the left or right side of the tower and is the biggest circuit board.



Ram modules

RAM, which stands for random-access memory, which temporarily stores data while the central processing unit (CPU) is executing other tasks. With more RAM on the computer, the less the CPU has to read data from the external or secondary memory (storage device), allowing the computer to run faster. RAM is fast but it is volatile, which means it will not retain data if there is no power. It is therefore important to save data to the storage device before the system is turned off.

There are two main types of RAM: Dynamic RAM (DRAM) and Static RAM (SRAM).

DRAM (pronounced DEE-RAM), is widely used as a computer's main memory. Each DRAM memory cell is made up of a transistor and a capacitor within an integrated circuit, and a data bit is stored in the capacitor. Since transistors always leak a small amount, the capacitors will slowly discharge, causing information stored in it to drain; hence, DRAM has to be refreshed (given a new electronic charge) every few milliseconds to retain data.

SRAM (pronounced ES-RAM) is made up of four to six transistors. It keeps data in the memory as long as power is supplied to the system unlike DRAM, which has to be refreshed periodically. As such, SRAM is faster but also more expensive, making DRAM the more prevalent memory in computer systems.

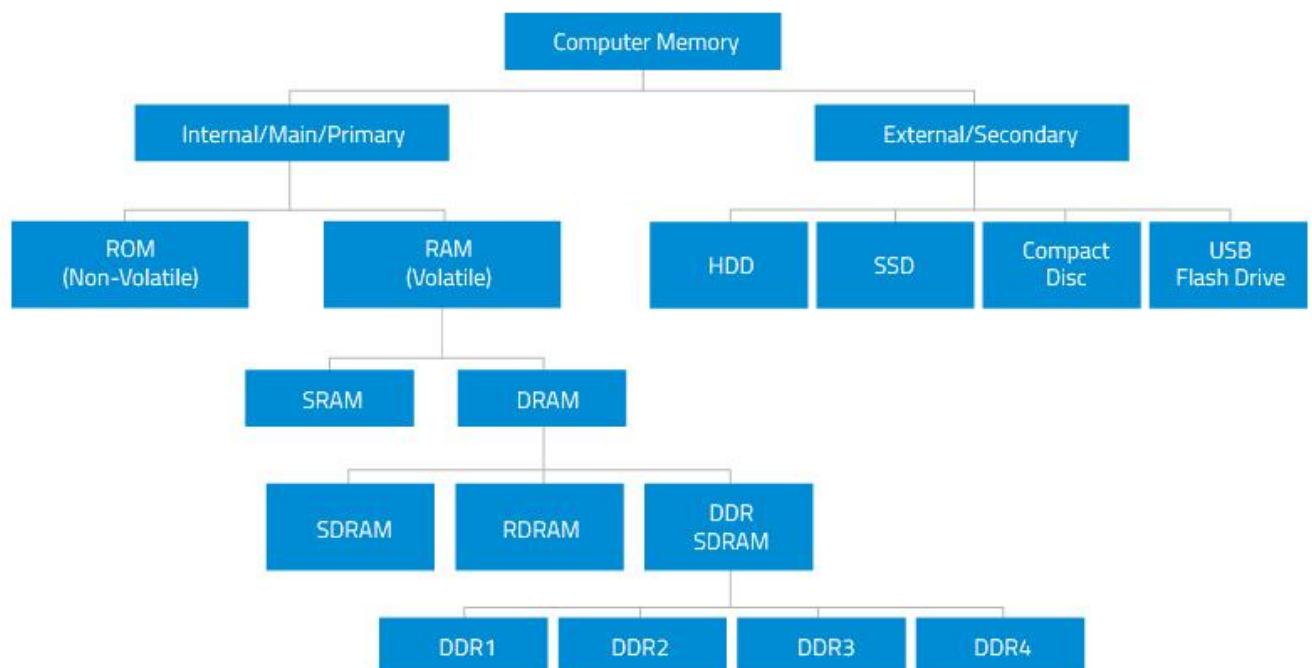
Synchronous DRAM (SDRAM) "synchronizes" the memory speed with CPU clock speed so that the memory controller knows the exact clock cycle when the requested data

will be ready. This allows the CPU to perform more instructions at a given time. Typical SDRAM transfers data at speeds up to 133 MHz.

Rambus DRAM (RDRAM) takes its name after the company that made it, Rambus. It was popular in the early 2000s and was mainly used for video game devices and graphics cards, with transfer speeds up to 1 GHz.

Double Data Rate SDRAM (DDR SDRAM) is a type of synchronous memory that nearly doubles the bandwidth of a single data rate (SDR) SDRAM running at the same clock frequency by employing a method called "double pumping," which allows transfer of data on both the rising and falling edges of the clock signal without any increase in clock frequency.

DDR1 SDRAM has been succeeded by DDR2, DDR3, and most recently, DDR4 SDRAM. Although operating on the same principles, the modules are not backward-compatible. Each generation delivers higher transfer rates and faster performance. The latest DDR4 modules, for example, feature fast transfer rates at 2133/2400/2666 and even 3200 MT/s.



Daughter cards

A daughterboard is type of circuit board that plugs in or is attached to the motherboard or similar expansion card to extend its features and services. A daughterboard complements the existing functionality of a motherboard or an expansion card.

A mezzanine card is a kind of daughterboard that is installed in the same plane as but on a second level above the motherboard.

Bus slots

Bus slot is also known as a expansion port, an expansion slot is a connection or port inside a computer on the motherboard or riser card. It provides an installation point for a hardware expansion card to be connected.

Expansion slots help users to add new devices to their computer. Most common expansion slot is PCI Express expansion slot.

SMPS

SMPS is an electronic power supply system that makes use of a switching regulator to transfer electrical power effectively. It is a PSU (power supply unit) and is usually used in computers to change the voltage to the appropriate range for the computer.

A switched-mode power supply (SMPS) can be understood as an electronic circuit converting power with switching devices that turn on and off at high frequencies. They are also storage component like inductors or capacitors that supplies power when the switching as at its non-conduction state.

Internal storage devices

Magnetic storage devices

Magnetic storage is one of the most common types of storage used with computers. This technology is found mostly on extremely large HDDs or hybrid hard drives.

Floppy diskette

Hard drive

Magnetic strip

Compact Disc or CD

Optical storage devices

Optical storage uses lasers and lights as its method of reading and writing data.

Blu-ray disc

CD-ROM disc

CD-R and CD-RW disc.

DVD-R, DVD+R, DVD-RW, and DVD+RW disc.

Solid-state storage devices

Solid-state storage (flash memory) has replaced most magnetic and optical media as it becomes cheaper because it's the more efficient and reliable solution.

USB flash drive

Memory card

MMC

SDHC Card

SD card

SSD

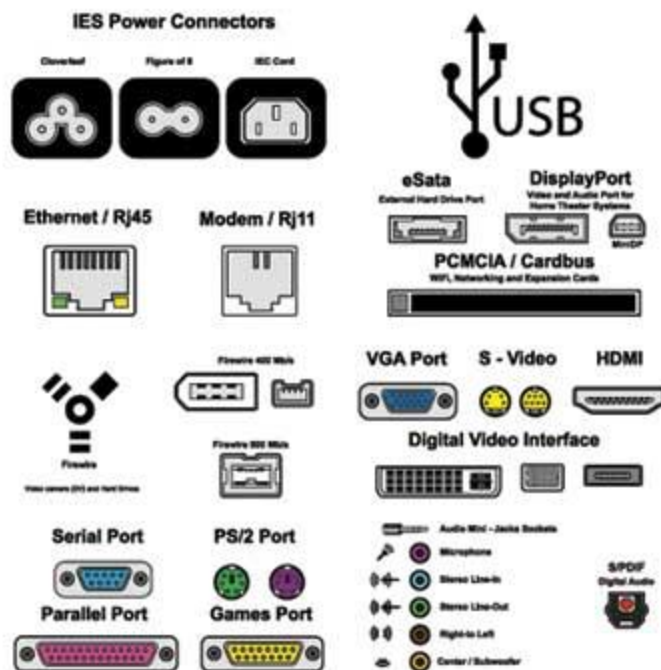
Interfacing ports

A port is a physical opening point using which an external device can be connected to the computer. It can also be programmatic docking point through which information flows from a program to the computer or over the Internet.

Characteristics of Ports

A port has the following characteristics –

- External devices are connected to a computer using cables and ports.
- Ports are slots on the motherboard into which a cable of external device is plugged in.
- Examples of external devices attached via ports are the mouse, keyboard, monitor, microphone, speakers, etc.



Serial Port

- Used for external modems and older computer mouse
- Two versions: 9 pin, 25 pin model
- Data travels at 115 kilobits per second

Parallel Port

- Used for scanners and printers
- Also called printer port
- 25 pin model
- IEEE 1284-compliant Centronics port

PS/2 Port

- Used for old computer keyboard and mouse
- Also called mouse port
- Most of the old computers provide two PS/2 port, each for the mouse and keyboard
- IEEE 1284-compliant Centronics port

Universal Serial Bus (or USB) Port

- It can connect all kinds of external USB devices such as external hard disk, printer, scanner, mouse, keyboard, etc.
- It was introduced in 1997.
- Most of the computers provide two USB ports as minimum.
- Data travels at 12 megabits per seconds.
- USB compliant devices can get power from a USB port.

VGA Port

- Connects monitor to a computer's video card.
- It has 15 holes.
- Similar to the serial port connector. However, serial port connector has pins, VGA port has holes.

Power Connector

- Three-pronged plug.
- Connects to the computer's power cable that plugs into a power bar or wall socket.

Firewire Port

- Transfers large amount of data at very fast speed.
- Connects camcorders and video equipment to the computer.
- Data travels at 400 to 800 megabits per seconds.
- Invented by Apple.
- It has three variants: 4-Pin FireWire 400 connector, 6-Pin FireWire 400 connector, and 9-Pin FireWire 800 connector.

Modem Port

- Connects a PC's modem to the telephone network.

Ethernet Port

- Connects to a network and high speed Internet.
- Connects the network cable to a computer.
- This port resides on an Ethernet Card.
- Data travels at 10 megabits to 1000 megabits per seconds depending upon the network bandwidth.

Game Port

- Connect a joystick to a PC
- Now replaced by USB

Digital Video Interface, DVI port

- Connects Flat panel LCD monitor to the computer's high-end video graphic cards.
- Very popular among video card manufacturers.

Sockets

- Sockets connect the microphone and speakers to the sound card of the computer.