

# The Untyped Lambda Calculus

$\mathcal{L}^v$

$$e ::= \lambda x. e$$
$$e_1 e_2$$
$$x \in \text{Var}$$

From this, we actually have a Turing-Complete language  
In other words, able to express Turing Machines and  
their computation

This language has basically two things:

- function creation
- function application

This language computes to values in the language

We define values with a (simple) inductive relation:  $e \text{ value} \in \mathcal{L}^v$

$$\frac{}{\lambda x. e \quad \text{value}} \quad \text{V-TUN}$$

But how does this language compute?  
 Computation is defined as an inductive relation

$$e_1 \longrightarrow e_2 \subseteq \mathcal{L}^0 \times \mathcal{L}^0$$

$$\frac{v \quad \text{value}}{(\lambda x. e) v \longrightarrow e[v/x]} \text{app}$$

$$\frac{e_1 \longrightarrow e_1'}{e_1 e_2 \longrightarrow e_1' e_2} \text{app}_L$$

$e[v/x]$  is intuitively the expression  $e$ , with all instances of  $x$  replaced by  $v$ . We will formalize this later.

$$\frac{v \quad \text{value} \quad e_2 \longrightarrow e_2'}{v e_2 \longrightarrow v e_2'} \text{app}_R$$

This relation encodes a partial function. In other words,  
 if  $e \longrightarrow e'$  and  $e \longrightarrow e''$  then  $e' = e''$

Examples:

$$\overline{(\lambda x. x) (\lambda y. y)} \rightarrow \lambda y. y \quad \text{app}$$

$$\overline{\overline{\lambda x. x} \quad \overline{\lambda y. y} \rightarrow \lambda y. y}} \quad \text{app}$$
$$\overline{((\lambda x. x) (\lambda y. y)) (\lambda z. z)} \rightarrow (\lambda y. y) (\lambda z. z) \quad \text{app}_L$$

$$\overline{\lambda y. y \quad \lambda z. z} \rightarrow \lambda z. z \quad \text{app}$$
$$\quad \quad \quad \text{cpl}_1$$

$$\overline{(\lambda x.x) (\lambda y.y \lambda z.z)} \rightarrow \lambda y.y \lambda z.z$$

Ex 11 now formalize  $e[V/x] = e' \subseteq \mathcal{L}^v \times \mathcal{L}^v \times \text{Var} \times \mathcal{L}^v$

$$\frac{e_1[V/x] = e_1' \quad e_2[V/x] = e_2'}{(e_1 e_2)[V/x] = e_1' e_2} \text{ app-ref}$$

$$\frac{x \neq y \quad e[V/y] = e'}{(\lambda x.e)[V/y] = \lambda x.e'} \text{ abs-ref}$$

$$\overline{(\lambda x.e)[V/x] = \lambda x.e} \text{ abs-shadow}$$

$$\frac{x \neq y}{x[V/y] = x} \text{ var-eq}$$

$$\overline{x[V/x] = x} \text{ var-eq}$$

Example

$$\begin{array}{c}
 \frac{y[\lambda w.u/z] = y}{(y \quad z)[\lambda w.u/z] = (y \quad (\lambda w.u))} \quad \frac{z[\lambda w.u/z] = \lambda w.u}{(y \quad z)[\lambda w.u/z] = (y \quad (\lambda w.u))} \\
 \hline
 (\lambda y. y \quad z) = (\lambda y. y (\lambda w.u)) \\
 \hline
 (\lambda x. \lambda y. y \quad z) = \lambda x. \lambda y. y (\lambda w.u)
 \end{array}$$

Lastly, computation is not simply one step of evaluation, it's many. We describe the set of outputs after arbitrarily many steps with  $\rightarrow^*$ , the transitive and reflexive closure of  $\rightarrow$ .

$$\frac{e_1 \rightarrow e_2}{e_1 \rightarrow^* e_2} \text{ Base}$$

$$\frac{e_1 \rightarrow^* e_2 \quad e_2 \rightarrow^* e_3}{e_1 \rightarrow^* e_3} \text{ trans}$$

$$\frac{}{e \rightarrow^* e} \text{ refl }$$

So how can you express normal computations like this?  
 How can you encode things like ints or bools?

Church Encodings!

Bools:  $\lambda x. \lambda y. x$   
           True

$\lambda x. \lambda y. y$   
           False

$b$        $e_1$        $e_2$   
 If  $b$  then  $e_1$  else  $e_2$

$\text{True True then False else True,}$

↓ t

$$(x, y, x) \quad (x, y, y) \quad (x, y, x)$$

↓

$$(x_y, (x_x, x_y, y)) \quad (x_y, \lambda_y, x)$$

↓

$$(\lambda x, \lambda y, y)$$

False

Ints?

$$X, f, \lambda, X, f^{\wedge}, X$$

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plus:  $\lambda_m \lambda_n \lambda_f \lambda_x = m f (n f x)$

times:  $\lambda_m \lambda_n \lambda_f \lambda_x$  in  $(n f) x$

# Recursion:

$$\lambda f, (\lambda x. f(x\ x))$$

$$(\lambda x. f(x))$$

$$\lambda g. (\lambda f. (\lambda x. f(x)) (g))$$

$$= (\lambda x. g(x))$$

$$= g((\lambda x. g(x)))$$



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