

Classification of Parkinson's disease patients using Bayesian deep learning based on fMRI data

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ABSTRACT

The goal of resting-state functional magnetic resonance imaging (fMRI) is to investigate the brain's functional connections by using the temporal similarity between blood oxygenation level-dependent (BOLD) signals in different regions of the brain "at rest" as an indicator of synchronous neural activity. However having different images of patients' brains despite the sequential time-based information, may contain enough data to investigate their brains and enables us to recognize some diseases. In this paper, we propose a novel method to automatically extract this non-time sequence-based information using a Bayesian deep learning algorithm based on a convolutional neural network (CNN). Instead of using some predefined points of interest (POIs) we use the whole data in the training phase so those points of the brain which do not contain related information about the disease will be ignored automatically by the trained model. Moreover, this method does not make any assumptions about the disease, patients, etc., makes it a possible universal disease diagnosis approach to differentiate diseases having an impact on brain functionality. This method is a supervised algorithm with a small number of calculations using three-dimensional CNN. Each fMRI scan (which contains t time slices of the brain) of patients will be divided into t different 3D images enabling us to make the dataset much bigger in number and calculations way simpler. Subsequently, all of these images are fed to a Bayesian network similar to LeNet-5 (but in three dimensions) to train our model. Then to determine if a person is suffering from Parkinson's or not, we test his/her t fMRI images and get t different results which leads to a fraction (probability) of how unhealthy his/her brain is and if that fraction is above 0.5 we can classify that sample as a Parkinson's patient.

1. Introduction

Intro

2. Materials and methods

2.1. Participants

We had 30 subjects with ACER over 85 and MMSE over 27, comprising 15 healthy controls [HC, age 63.33 ± 5.25 , 8 females] and 15 patients diagnosed with Parkinson's disease [PD, age 70.73 ± 4.80 , 8 females]. Significant differences in age and ACER among two groups were found (age: $p=0.0012$, ACER: $p=0.015$). However no significant difference in MMSE were found (MMSE: $p=0.315$).

2.2. Data acquisition

fMRI scans were obtained from the OpenfMRI project which was acquired on a 3T Siemens Verio with repetition time (TR) = 2.5 s, echo time (TE) = 30ms, flip angle = 80° . Each sample contains 198 slices of $39 \times 64 \times 64$ voxels from the brains of patients. Subjects were instructed to close their eyes and to rest quietly during the scan session [6].

2.3. Data pre-processing

The fMRI data were pre-processed using the standard modules of FMRIB Software Library v5.0 [4]. The pre-processing steps for the anatomical data involved motion correction (MCFLRIT), skull stripping, and spatial smoothing

(Gaussian kernel of 5-mm FWHM). Low level noise was removed using a high-pass temporal filtering. The functional images were then aligned to the individual's high-resolution T1-weighted scans, which were subsequently registered to the Montreal Neurological Institute standard space (MNI152) using affine linear registration. and resampled at 2mm cubic voxels. The product of the preprocessing step was used in the experiments.

2.4. Three dimensional convolutional neural networks

3D Convolutional Neural Networks which are inspired by human visual system are similar to classic neural networks. This architecture has been particularly designed based on the explicit assumption that raw data are three-dimensional that enables us to encode certain properties and also to reduce the amount of hyper parameters. The CNN topology utilizes spatial relationships to reduce the number of parameters which must be learned and thus improves upon general feed-forward back propagation training. Equation (1) shows how value of each voxel is calculated from previous layer based on a fixed kernel (size = $P \times Q \times R$) and a bias for j th feature in i th layers where v is value, f is the activation function and w is filter weight [2].

$$v_{ij}^{xyz} = f(b_{ij} + \sum_m \sum_{p=0}^{P_i-1} \sum_{q=0}^{Q_i-1} \sum_{r=0}^{R_i-1} w_{ijm}^{pqr} v_{(i-1)m}^{(x+p)(y+q)(z+r)}) \quad (1)$$

Since fMRI images are 3D time series and our experiment tries to find out if images contain any useful informa-

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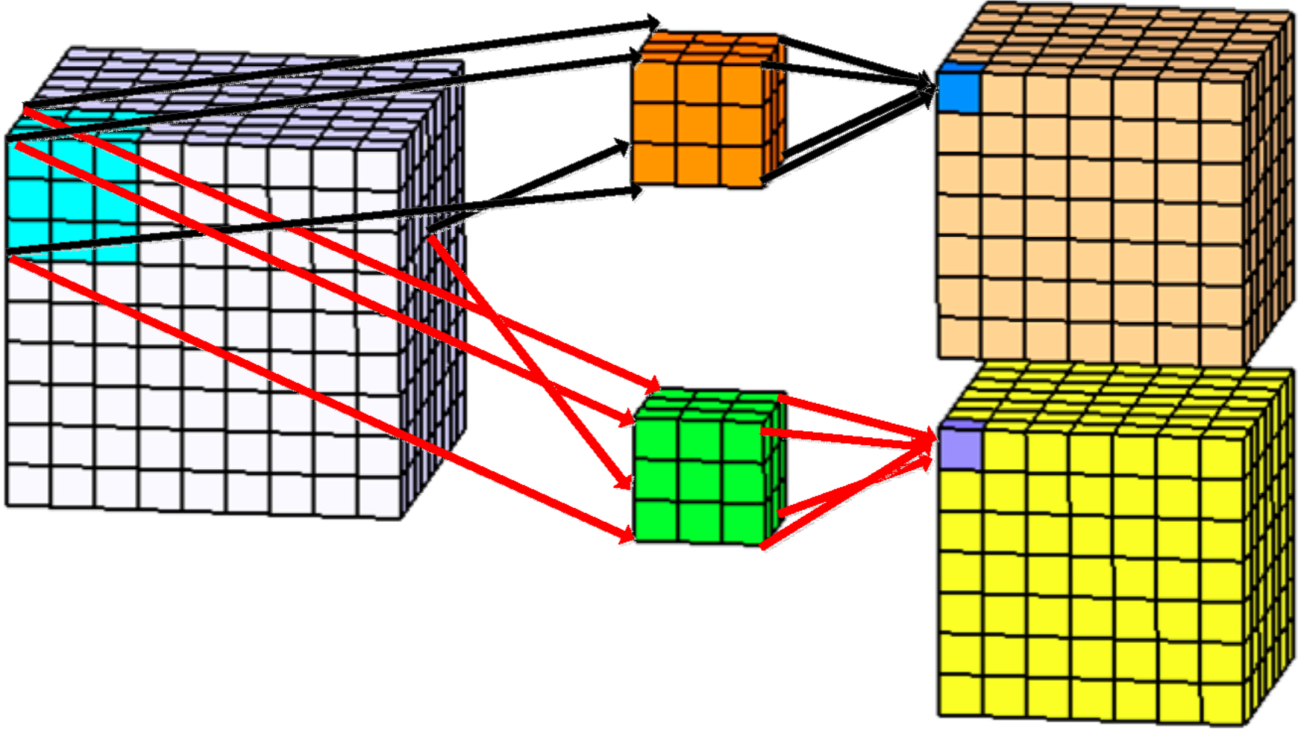


Figure 1: 3D CNN demonstration (kernel size = $3 \times 3 \times 3$).

tion despite their sequences, three dimensional CNN can be used as our computational core. A simple 3D CNN can be seen in Figure 1

2.5. Bayesian deep learning

Deep learning has achieved significant success in many perception tasks including seeing (visual object recognition), reading (text understanding), and hearing (speech recognition). These are undoubtedly fundamental tasks for a functioning comprehensive artificial intelligence (AI) or data engineering (DE) system. However, in order to build a real AI/DE system, simply being able to see, read, and hear is far from enough. It should master the ability of thinking.

Take medical diagnosis as an example. Besides seeing visible symptoms (or medical images from MRI) and hearing descriptions from patients, a doctor has to look for relations among all the symptoms and preferably infer the corresponding etiology. Only after that can the doctor provide medical advice for the patients. In this example, although the abilities of seeing and hearing allow the doctor to acquire information from the patients, it is the thinking part that defines a doctor. Specifically, the ability of thinking here could involve causal inference, logic deduction, and dealing with uncertainty, which is apparently beyond the capability of conventional deep learning methods [5].

A neural network with arbitrary depth and non-linearities, with dropout applied before every weight layer, is mathematically equivalent to an approximation to the probabilistic deep Gaussian process [1].

Let \hat{y} be the output of a NN model with L layers and a loss function $E(\cdot, \cdot)$ such as the softmax loss or the Euclidean loss (square loss). We denote by W_i the NN's weight matrices of dimensions $K_i \times K_{i-1}$, and by b_i the bias vectors of dimensions K_i for each layer $i = 1, \dots, L$. We denote by y_i the observed output corresponding to input x_i for $1 \leq i \leq N$ data points, and the input and output sets as X, Y . During NN optimization a regularization term is often added. We often use $L2$ regularization weighted by some weight decay λ , resulting in a minimization objective (often referred to as cost) and it can be written as Equation (2) [1].

$$\mathcal{L}_{dropout} := \frac{1}{N} \sum_{i=1}^N E(y_i, \hat{y}_i) + \lambda \sum_{i=1}^L (\|W_i\|_2^2 + \|b_i\|_2^2) \quad (2)$$

Now if we add dropout to the calculations each unit may remain the same with probability p_i or dropped out (its value is set to zero). We use the same values in the backward pass propagating the derivatives to the parameters. Assume we are given a covariance function of the form of Equation (3).

$$K(x, y) = \int p(w)p(b)\sigma(w^T x + b)\sigma(w^T y + b)dwdb \quad (3)$$

with some element-wise non-linearity $\sigma(\cdot)$ and distributions $p(w), p(b)$. It had been shown that a deep Gaussian process with L layers and covariance function $K(x, y)$ can

be approximated by placing a variational distribution over each component of a spectral decomposition of the GPs' covariance functions.

Let W_i be a random matrix of dimensions $K \times K_{i-1}$ for each layer i , and write $\omega = \{W_i\}_{i=1}^L$. A priori, we let each row of W_i distribute according to the $p(W)$ above. In addition, assume vectors m_i of dimensions K_i for each GP layer. The predictive probability of the deep GP model given some precision parameter $\tau > 0$ can be parameterized as Equation (4).

$$\begin{aligned} p(y|x, X, Y) &= \int p(y|x, \omega) p(\omega|X, Y) d\omega \quad (4) \\ p(y|x, \omega) &= \mathcal{N}(y; \hat{y}(x, \omega), \tau^{-1} I_D) \\ \hat{y}(x, \omega = \{W_1, \dots, W_L\}) &= \\ \sqrt{\frac{1}{K_L}} W_L \sigma(\dots \sqrt{\frac{1}{K_1}} W_1 x + m_1) \dots \end{aligned}$$

The posterior distribution $p(\omega|X, Y)$ in Equation (4) is intractable. It had been shown that if we use a distribution over matrices whose columns are randomly set to zero, we can recover Equation (2) [1]. Note that previously mentioned distribution $q(\omega)$ can be defined as:

$$\begin{aligned} W_i &= M_i \cdot \text{diag}([z_{i,j}]_{j=1}^{K_i}) \\ z_{i,j} &= \text{Bernoulli}(p_i) \forall 1 \leq i \leq L, 1 \leq j \leq K_{i-1} \end{aligned}$$

given some probabilities p_i and matrices M_i as variational parameters. The variable $z_{i,j} = 0$ corresponds then to unit j in layer $i-1$ being dropped out as an input to layer i . Subsequently if we use a dropout in 3D convolutional neural network, it would be a practice of Bayesian 3D CNN.

2.6. Proposed method

As mentioned before, our experiment aims to find out if fMRI scans carry any hidden information without taking time-based sequences in action. Accordingly, we examined some previous researches in this field and an eye-catching example of this glance is Sarraf and Tofighi's adopted LeNet-5 architecture [3]. Their algorithm concatenates fMRI images based on z and t axis and does not make any assumptions about the disease or the data (except their unknown patient selection criteria), making it a potential applicable solution to different disease diagnosis tasks. In brief, each patient's scan is presented as a huge two-dimensional matrix which is then fed to a CNN network. Although this method has shown huge success in the case of Alzheimer's (based on large ADNI dataset), our experiments clarify that it is not suitable for Parkinson's disease diagnosis with a small dataset (such as OpenfMRI ds000245). In addition to that, Sarraf and Tofighi's method consumes a huge amount of memory and demands a powerful processor due to its large dimensions of data.

Without a doubt, fMRI scans are nothing but spatial and temporal connectivities. As we aim to focus on spatial relations and put temporal ones aside, our algorithm must try to keep all of that information in calculations. Besides, Sarraf and Tofighi's method loses a lot of these connectivities by flattening data toward the z axis. In addition to that, the mentioned data conversion will increase our model complexity and variance, especially in a case like Parkinson's disease dataset. In fact, by resizing 198 slices of $39 \times 64 \times 64$ voxels to a 2D 2496×12672 pixels, we are adding a lot of unnecessarily and incorrect spatial connectivities based on the t axis and losing some important ones in the z axis by misplacing them. As a result, it is predictable that flattening algorithm may lead to overfitting and compute-intensive calculations which can be seen in Figure 2. This experiment ran on an NVIDIA GTX1080 and took 6h 47m 36s.

In order to conquer the mentioned downsides of a conventional CNN in Parkinson's disease diagnosis, we will introduce our method which keeps spatial information and can overcome overfitting by reducing model variance. To do so, the proposed algorithm will keep the z index of data and feed them into a 3D Bayesian CNN. As discussed in Section 2.5 if we add dropouts before each convolution layer, our model will turn into a deep Bayesian convolutional neural network that can avoid overfitting. Dropouts remove some units (by setting their output values to zero) temporarily which enables other units to justify their weights. Consequently, remaining units in the training phase can precisely adjust their weights to more appropriate ranges if they already hold acceptable values, or keep away from unwanted boundaries noticeably if needed. In addition to that, Bayesian networks are dramatically less compute-intensive and can solve problems in even a single epoch. Hence, a mid-end CPU can be used instead of a high-end GPU in experiments.

As we meant to put temporal data aside, we can assume that the fMRI data for each participant is t different 3D images we had obtained from their brain (despite its time-based sequences). Correspondingly this assumption will multiply our dataset samples by $t (= 198)$, enabling us to train our model faster and escape overfitting. On the other hand, in the test phase, our model won't just give binary predictions about a participant being a Parkinson's patient or a healthy control, but it can give us an approximation about the probability of a person being healthy or not. In this step, the trained network will give t different predictions for each person (based on t images) providing a ratio, which corresponds to a probability of healthiness, and we can set a criterion (like 0.5) to decide if someone belongs to HC class or not.

First of all, input data will be preprocessed using Algorithm 1, which removes noises and non-informational data parts (such as the skull). In addition to that, each patient's scan will be normalized to a standard space that boosts the learning phase's efficiency. This step is followed by dividing each sample (containing t 3D fMRI time-slices) to t different images. For instance, in Parkinson's dataset, 30 samples consisted of 198 time-slices of $39 \times 64 \times 64$ voxels will turn into 5940 3D images. We convert these data to TFRECORD

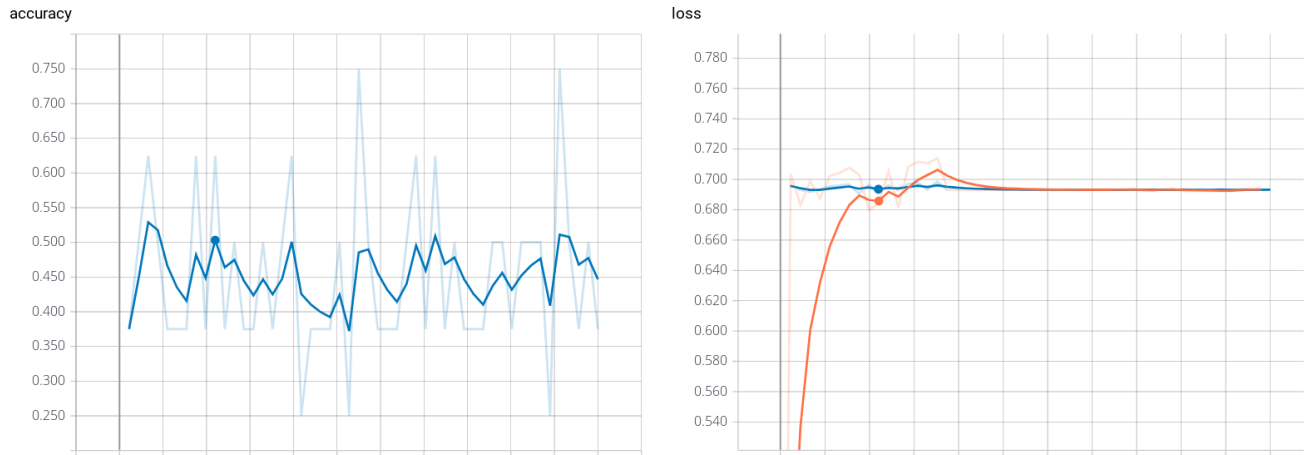


Figure 2: Parkinson's disease diagnosis accuracy and loss using Sarraf and Tofighi's algorithm.

format to improve performance. Furthermore, for each experiment, six participants (20% of all data) from both groups are randomly selected, and their t time-slices are set aside for the test phase. On the other hand, the rest of the data (which are 24×198 labeled time-slices) will be shuffled and fed to our 3D deep Bayesian convolutional neural network. We use the first 159 time-slices (80%) as training samples while the remnants will be our validation portion of data correspondingly.

Now we can start to train our model based on the proposed architecture which is illustrated in Figure 3. During the training phase, data gets split to 50 chunks (95 samples) which are fed sequentially to the network. Consequently the model can be validated during the training to prevent overfitting and enables us to track the whole process. The proposed method can be briefly expressed as Algorithm 2.

A. My Appendix

Appendix sections are coded under \appendix.

\printcredits command is used after appendix sections to list author credit taxonomy contribution roles tagged using \credit in frontmatter.

CRedit authorship contribution statement

Amin Amini: Conceptualization of this study, Methodology, Software.

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input raw fMRI images

For each fMRI scan following pre-processing steps had been done.

1. Intra-modal motion correction using MCFLIRT. it loads the time-series in its entirety and will default to the middle volume as an initial template image. A coarse 8mm search for the motion parameters is then carried out using the cost function specified followed by two subsequent searches at 4mm using increasingly tighter tolerances. All optimizations use trilinear interpolation.

2. Skull stripping using BET. Brain Extraction Tool deletes non-brain tissue from an image of the whole head. It can also estimate the inner and outer skull surfaces, and outer scalp surface, if you have good quality T1 and T2 input images.

3. Spatial Smoothing via Full-Width at half maximum (FWHM) with 5mm range which is carried out on each volume of the FMRI data set separately. This is intended to reduce noise without reducing valid activation; this is successful as long as the underlying activation area is larger than the extent of the smoothing.

4. Highpass temporal filtering uses a local fit of a straight line (Gaussian-weighted within the line to give a smooth response) to remove low frequency artifacts. Low level noises were removed using this filter with $t = 90sec$.

5. The functional images were then aligned to the individual's high-resolution T1-weighted scans, which were subsequently registered to the Montreal Neurological Institute standard space (MNI152) using affine linear registration and resampled at 2mm cubic voxels

Algorithm 1: data preparation

input processed data which is the output of Algorithm 1.

- Shuffle scans
- Put 6 scans (3 group each) aside as test data
- Split time-slices of data and shuffle them
- Divide train and validation data to 50 chunks

for all 50 chunks do

train network (Fig. 3)

- First
- Algorithm 2:** Proposed method

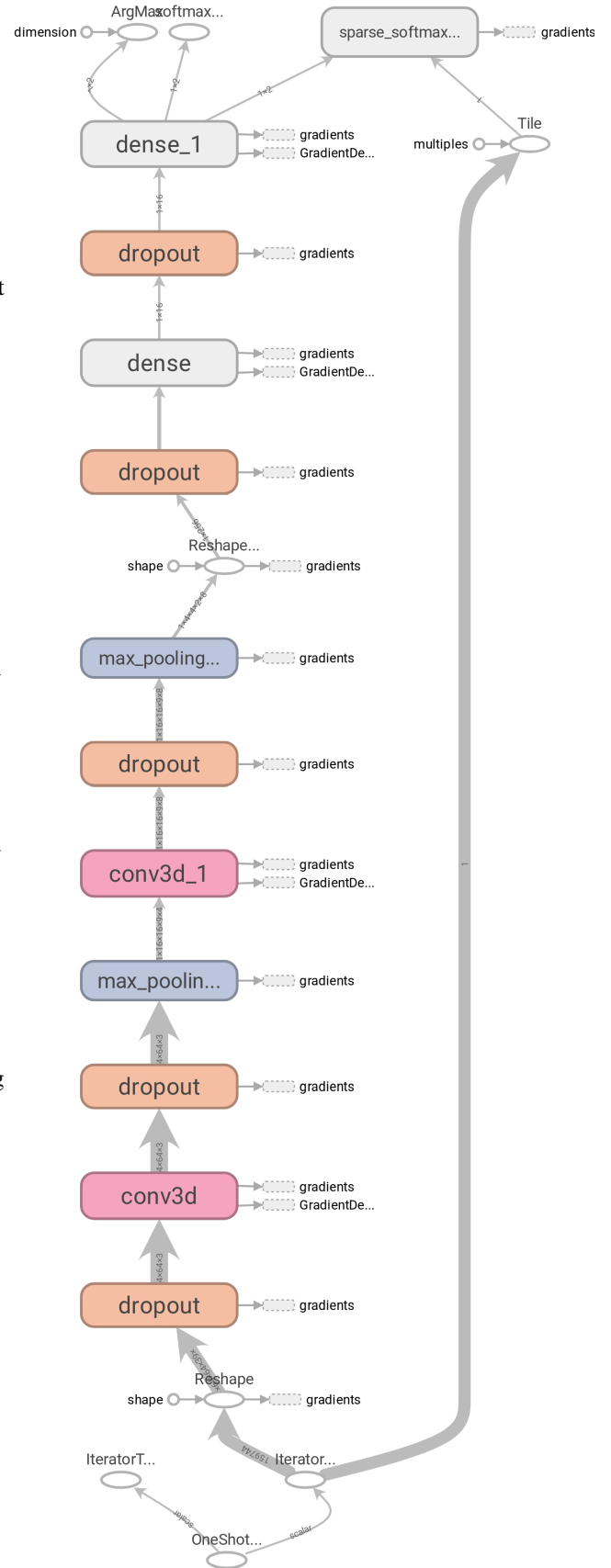


Figure 3: proposed Bayesian 3D CNN architecture