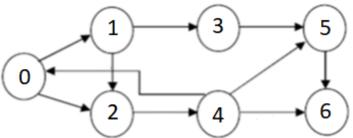
PRACTICAL TUTORIAL WORKSHEET N°5: GRAPHS

Exercise 1:

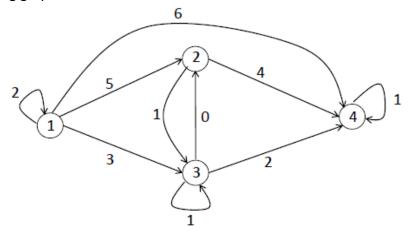
Consider the following direct graph:



- 1. Calculate its density.
- 2. Give graph representation in the form of adjacency matrix then in the form of adjacency lists (linked and contiguous) and analyze the spatial complexity of each representation.
- 3. Write for each representation the algorithm that test if two given nodes u and v are neighbors then analyze the time complexity of these algorithms.

Exercise 2:

Consider the following graph:



- 1. Unroll the BFS traversal algorithm from node 1.
- 2. Unroll the DFS traversal algorithm from node 1.
- 3. Give the complexity of these algorithms depending on number of nodes n and number of arcs m.

Exercise 3:

Consider a non-weighted directed graph G represented by adjacency matrix with the following C declaration:

```
#define N 999
typedef struct g{
    int nbNodes,nbArcs;
    int Mat[N][N];
} Graph;
```

Give the functions and their complexities which allow to:

- a. Return the complementary graph of a given graph.
- b. Modify the input graph by deleting all loops (must be recursive).

Exercise 4:

A source node is a node that has no predecessors. Given a directed graph of n nodes and m arcs represented in adjacency linked lists, write a Boolean function to test whether a given node is a source node. Give declaration instructions and analyze the complexity of your function.

Exercise 5:

Apply Dijkstra's algorithm on the graph of exercise 2 from node 1.

Exercise 6:

A variant of the adjacency list data structure allow to represent the set of nodes by a linked list, where each node is associated with a pointer to its successor which belongs to the linked list of nodes, as in the following example. Declare this structure then write the addArc(u,v) function.

