Ch11: Force and Impedance Control

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(Direct Force Control)

- When the task is not to create motions at the end-effector but to apply forces and torques to the environment, **force control** is needed.
- Pure force control is only possible if the environment provides resistance forces in every direction.

$$\begin{array}{c|c} \pmb{\tau} = \pmb{M}(\pmb{q})\ddot{\pmb{q}} + \pmb{C}(\pmb{q},\dot{\pmb{q}})\dot{\pmb{q}} + \pmb{g}(\pmb{q}) + \pmb{J}^T(\pmb{q})\pmb{\mathcal{F}}_{\mathrm{tip}} \\ \text{During a force control} \\ \text{task: } \dot{\pmb{q}} = \ddot{\pmb{q}} \approx \pmb{0} \end{array} \qquad \begin{array}{c} \\ \text{Wrench applied by} \\ \pmb{\tau} = \pmb{g}(\pmb{q}) + \pmb{J}^T(\pmb{q})\pmb{\mathcal{F}}_{\mathrm{tip}} \end{array}$$

(1) If only joint position feedback is available, the control law is: $au = m{g}(m{q}) + m{J}^T(m{q}) m{\mathcal{F}}_d$

 \mathcal{F}_d : desired wrench

 This requires a good model for gravity compensation and precise control of the torques at joints.



(2) If a six-axis force-torque sensor between the arm and the end-effector is available to directly measure $\mathcal{F}_{\rm tip}$, a PI force controller is

$$\boldsymbol{\tau} = \boldsymbol{g}(\boldsymbol{q}) + \boldsymbol{J}^{T}(\boldsymbol{q}) \big(\boldsymbol{\mathcal{F}}_{d} + \boldsymbol{K}_{p} \boldsymbol{\mathcal{F}}_{e} + \boldsymbol{K}_{i} \int \boldsymbol{\mathcal{F}}_{e}(t) dt \big)$$

where $m{\mathcal{F}}_e = m{\mathcal{F}}_d - m{\mathcal{F}}_{ ext{tip}}$ and $m{K}_p$ and $m{K}_i$ are positive-definite matrices.

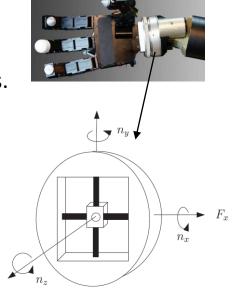
Closed-loop dynamics:

$$g(q) + J^{T}(q)\mathcal{F}_{tip} = g(q) + J^{T}(q)(\mathcal{F}_{d} + K_{p}\mathcal{F}_{e} + K_{i})\mathcal{F}_{e}(t)dt$$

$$(K_{p} + I)\mathcal{F}_{e} + K_{i}\mathcal{F}_{e}(t)dt = \mathbf{0}$$

$$(K_{p} + I)\dot{\mathcal{F}}_{e} + K_{i}\mathcal{F}_{e} = \mathbf{0}$$

 \Rightarrow \mathcal{F}_e converges to zero for positive-definite matrices.



If there is nothing for the robot to push against, it will accelerate in a failing attempt to create end-effector forces. Since a typical force-control task requires little motion, we can limit this acceleration by adding velocity damping as

$$\boldsymbol{\tau} = \boldsymbol{g}(\boldsymbol{q}) + \boldsymbol{J}^{T}(\boldsymbol{q}) \big(\boldsymbol{\mathcal{F}}_{d} + \boldsymbol{K}_{p} \boldsymbol{\mathcal{F}}_{e} + \boldsymbol{K}_{i} \int \boldsymbol{\mathcal{F}}_{e}(t) dt - \boldsymbol{K}_{damp} \boldsymbol{\mathcal{V}} \big)$$

where $K_{\rm damp}$ is positive definite.

Natural and Artificial Constraints

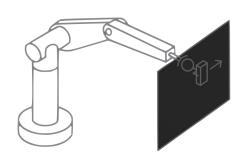
Assume that the task space is r-dimensional, and the environment is infinitely stiff (rigid constraints) in k directions and unconstrained in r-k directions. Thus, there are k directions in which the robot can freely apply forces and the r-k directions of free motion.

Example: A robot firmly grasping a door handle has 6 - k = 1motion freedom of its end-effector (rotation about the hinge), and k = 5 force freedoms.

Example: A robot writing on a chalkboard has 6 - k = 5 motion freedom of its end-effector, and k = 1 force freedoms.

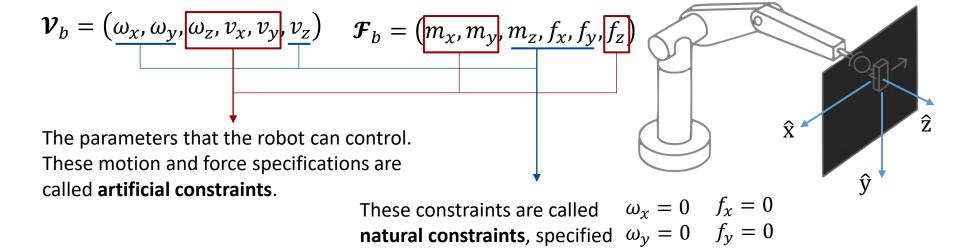
- If there is friction at the contact, k = 3.
- If the robot move away from the board, k=0. Thun, velocity constraint is inequality.

Example: A robot erasing a frictionless chalkboard using an eraser modeled as a rigid block has 6 - k = 3 motion freedom of its endeffector, and k = 3 force freedoms.





Natural and Artificial Constraints



by the environment:

natural constraint	artificial constraint
$\omega_x = 0$	$m_x = 0$
$\omega_y = 0$	$m_y = 0$
$m_z = 0$	$\omega_z = 0$
$f_x = 0$	$v_x = k_1$
$f_y = 0$	$v_y = 0$
$v_z = 0$	$f_z = k_2 < 0 $

(An example set of artificial constraints)

 $v_z = 0$ $m_z = 0$



Assume that an n-DOF open-chain manipulator is in contact with a rigid environment with knatural constraints on the velocity in 6-dimensional task space. Thus, forces can be applied in k constraint directions. These Pfaffian (holonomic and/or nonholonomic) constraints can be written w.r.t twist as

$$A(q)\mathcal{V} = \mathbf{0}$$
 (1) $A(q) \in \mathbb{R}^{k \times 6}$, $\mathcal{V} \in \mathbb{R}^6$ twist $A(q)\dot{\mathcal{V}} + \dot{A}(q)\mathcal{V} = \mathbf{0}$ (2)

Task-space Dynamics:
$${\cal F}=M_C(q)\dot{\cal V}+c_C(q,{\cal V})+g_C(q)=M_C(q)\dot{\cal V}+h_C(q,{\cal V})$$
 (3) ${f au}=J^T(q){\cal F}$

Constrained Dynamics:
$$\mathcal{F} = M_{\mathcal{C}}(q)\dot{\mathcal{V}} + h_{\mathcal{C}}(q,\mathcal{V}) + \underbrace{A^{T}(q)\lambda}_{\mathcal{F}_{\text{tip}}}$$
 $\lambda \in \mathbb{R}^{k}$: Lagrange Multipliers $\mathcal{F}_{\text{tip}} \in \mathbb{R}^{6}$: Wrench that robot applies against the constraints

Note: Desired wrench \mathcal{F}_d must lie in the column space of $A^T(q)\lambda$.

Note: All velocity constraints are equality constraints, and the contact is frictionless.

Solving (4) for $\dot{\mathcal{V}}$, substituting into (2), solving for λ , and using $-A(q)\dot{\mathcal{V}} = \dot{A}(q)\mathcal{V}$:

$$\lambda = \left(AM_C^{-1}A^{\mathrm{T}}\right)^{-1}\left(AM_C^{-1}(\mathcal{F} - h_C) - A\dot{\mathcal{V}}\right) \tag{5}$$

Substituting (5) into (4) and manipulating, the 6 equations of the constrained dynamics (4) can be expressed as the 6-k independent motion equations:

$$P(q)\mathcal{F} = P(q)(M_C\dot{\mathcal{V}} + h_C)$$

$$P(q) = I - A^{\mathrm{T}}(AM_C^{-1}A^{\mathrm{T}})^{-1}AM_C^{-1} \in \mathbb{R}^n \qquad \text{rank}(P) = 6 - k$$

$$I = \text{diag}(1) \in \mathbb{R}^n$$

- P projects an arbitrary wrench \mathcal{F} onto the subspace of wrenches that move the endeffector tangent to the constraints (rank(P) = 6 k).
- I P projects an arbitrary wrench \mathcal{F} onto the subspace of wrenches that act against the constraints (rank(I P) = k).

$$\mathcal{F} = \underbrace{P(q)\mathcal{F}}_{\mathcal{F}_{\text{motion}}} + \underbrace{\left(I - P(q)\right)\mathcal{F}}_{\mathcal{F}_{\text{tip}}}$$

Hybrid motion-force controller is the sum of a task-space motion controller (e.g., a computed torque control law), and a task-space force controller, each projected to generate forces in its appropriate subspace as

$$\tau = J^{T}(q) \left(\underbrace{(P)(M_{C}(q)y)}_{\text{motion control}} + \underbrace{(I - P)(\mathcal{F}_{d} + K_{p}\mathcal{F}_{e} + K_{i} \int \mathcal{F}_{e}(t) dt)}_{\text{force control}} + h_{C}(q, \mathcal{V}) \right)$$

in the actual end-effector frame at **T**.

$$[\boldsymbol{T}_e] = \log(\boldsymbol{T}^{-1}\boldsymbol{T}_d)$$

$$\boldsymbol{\mathcal{V}}_e = \left[\operatorname{Ad}_{\boldsymbol{T}^{-1}\boldsymbol{T}_d}\right]\boldsymbol{\mathcal{V}}_d - \boldsymbol{\mathcal{V}}$$

Impedance Control



Impedance Control

(Indirect Force Control)

In **impedance control**, the robot end-effector is asked to render particular mass, spring, and damper properties (example: haptic surgical simulator).

Assume that a robot creating a 1-DOF mass-spring-damper virtual environment at the end-effector and a user applies a force f.

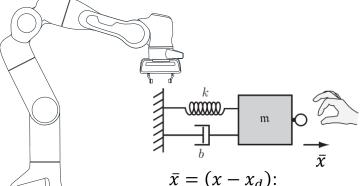
$$m\ddot{\bar{x}} + b\dot{\bar{x}} + k\bar{x} = f$$

We can say that the robot **impedance** is **high** if one or more of the $\{m, b, k\}$ parameters, usually including b or k, is **large**, and the **impedance** is **low** if all these parameters are **small**.

Taking the Laplace transform: $(ms^2 + bs + k)X(s) = F(s)$

Impedance: Z(s) = F(s)/X(s)

Admittance: $Y(s) = Z^{-1}(s) = X(s)/F(s)$



Displacement from the current (desired) pose.

Impedance and Admittance

- An ideal motion controller is characterized by high impedance or low admittance (since $\Delta X = Y \Delta F$, if Y is small, force disturbances ΔF produce only small change in motion ΔX).
- An ideal **force controller** is characterized by low impedance or high admittance (since $\Delta F = Z\Delta X$, if Z is small, motion disturbances ΔX produce only small change in force).

Goal of impedance control is to implement the mass-spring-damper behavior in task-space:

Minimum-Coordinate Representation :
$$m{M}\ddot{m{x}} + m{B}\dot{m{x}} + m{K}m{m{x}} = m{f}_{\mathrm{ext}} \qquad ar{m{x}}, m{f}_{\mathrm{ext}} \in \mathbb{R}^m \ m{M}, m{B}, m{K} \in \mathbb{R}^{m imes m}, \, \mathtt{PD} \ ar{m{x}} = (m{x} - m{x}_d) \ ar{m{x}}_d = \dot{m{x}}_d = m{0}$$

Note: There are two common ways to achieve the impedance behavior; (1) using an impedance controller, (2) using an admittance controller.



Impedance Controller

An impedance controller measures end-effector motions x(t), $\dot{x}(t)$, $\dot{x}(t)$ using encoders, tachometers, and possibly accelerometers, and commands joint torques/forces to create end-effector forces ($-f_{\rm ext}$) to mimic a mass-spring-damper system. Thus, the controller implements a transfer function Z(s) from motions to forces.

A control law is
$$\tau = J^T(q) \left(\underline{M}_C(q)\ddot{x} + \underline{h}_C(q,\dot{x}) - \left(\underline{M}\ddot{x} + \underline{B}\dot{x} + K\overline{x} \right) \right)$$
 $\overline{x} = (x - x_d)$ robot dynamics compensation f_{ext}

Note: Since measurement of the acceleration \ddot{x} is likely to be noisy, it is not uncommon to eliminate the mass compensation term $M_C(q)\ddot{x}$ and to set M=0. The mass of the arm will be apparent to the user, but impedance-controlled manipulators are often designed to be lightweight.

Note: It is not uncommon to assume small velocities and replace the nonlinear dynamics compensation with a simpler gravity-compensation model, i.e., $h_C(q, \dot{x}) = g_C(q)$.

$$\boldsymbol{\tau} = \boldsymbol{J}^{T}(\boldsymbol{q}) \left(\boldsymbol{g}_{C}(\boldsymbol{q}) - \left(\boldsymbol{B} \dot{\overline{\boldsymbol{x}}} + \boldsymbol{K} \overline{\boldsymbol{x}} \right) \right) = \boldsymbol{J}^{T}(\boldsymbol{q}) (\boldsymbol{K}(\boldsymbol{x}_{d} - \boldsymbol{x}) - \boldsymbol{B} \dot{\boldsymbol{x}}) + \boldsymbol{g}(\boldsymbol{q})$$



Admittance Controller

An admittance controller measures end-effector forces $f_{\rm ext}$ using a wrist force-torque sensor and creates end-effector motions x(t) to mimic a mass-spring-damper system. Thus, the controller implements a transfer function Y(s) from forces to motions.

A simple approach is to calculate the desired end-effector acceleration \ddot{x} by having the current state (x, \dot{x}) :

$$\ddot{x} = M^{-1}(f_{\text{ext}} - B\dot{x} - K\overline{x})$$

Using definition
$$\dot{x} = J(q)\dot{q}$$
: $\ddot{q} = J^{\dagger}(q) \left(\ddot{x} - \dot{J}(q)\dot{q} \right)$

Then, joint torques/forces are calculated by $au = M(q)\ddot{q} + h(q,\dot{q})$