

Ashcon Minoo

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<https://github.com/aminoo10/>

Education

University of Washington Tacoma - **Bachelor of Science in Computer Science & Systems**

University of Washington - **Certificate in Front-End Web Development**

Work Experience

IT Internship at Weyerhaeuser: Seattle, WA. Working in three roles simultaneously: Jan 2019 - Jan 2020

Database Administration:

- Working with the DBA Team installing and setting up SQL Server, database migrations, and database/server functions per service request by application stewards and corporate function development teams.

DevOps:

- Working with the Cloud Applications Team setting up apps, researching and documenting new cloud technology topics, and working with Azure writing ARM template scripts and PaaS applications.

Project Testing and Documentation:

- Helping the Real Estate/Energy IT team develop application-testing workflow and organization for testing.
 - Coordinating with project managers and developers on acceptance criterias, functionality, and bug documentation.
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Project Experience

"Audit Logger"

- Developed an Azure logic app to save audit records of accounts and subscriptions accessing Azure DevOps into Excel spreadsheets, and stored into an Azure storage account at the end of each day. This was extremely beneficial in the team and organization's security and auditing of control systems.

"Front-end development API project"

- A project using the Nuxt/Vue framework that fetches requests through an API with the purpose of querying and listing information on Anime and Manga title listings. (<https://kind-hermann-78cd4b.netlify.app/>)

Key Courses: Data Structures, C Programming, Design and Analysis of Algorithms, Software Development and QA, Computer Architecture, Database Systems, User-Computer Design Interface, Computational Worlds, Javascript and Advanced CSS.

Skills & Experience

- Experience and exposure to languages in Object-Oriented Design: C, C#, C++, Java, Python, SQL, and Javascript
 - Experience in web development utilizing HTML, CSS, JS, JQuery, preprocessors (sass), and frameworks (Vue/Nuxt). Continuing to expand knowledge with other frameworks and technologies (React)
 - Fast learner, adaptive, focused on efficiency. Project development experience through AGILE workflow.
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Interests

Art, animation, video editing, and technology enthusiast. Personal interest in UX/UI, and currently working on a game idea using Unity with a friend. Programming personal projects in python, C#, Javascript, and other technologies.