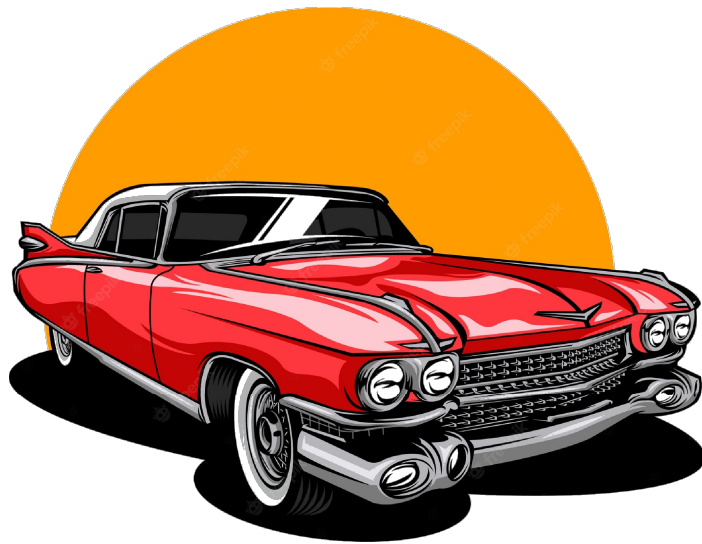


# *Smart Mobile Remote Controlled Car Kit 1.0 Plus*

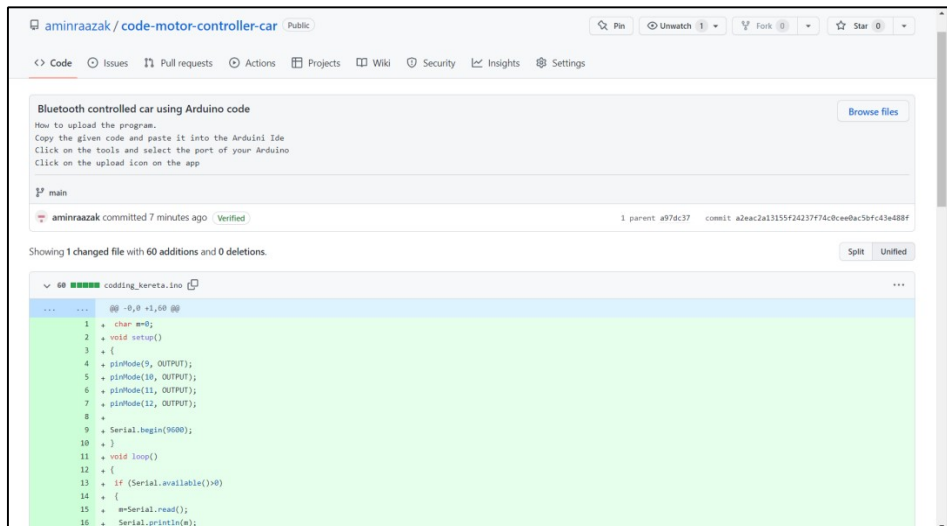


**Code**

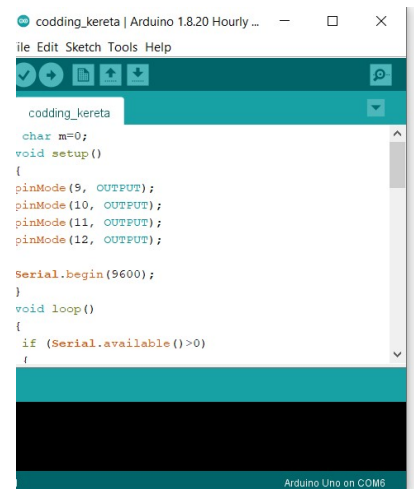
# How to upload the program.

**Step 1 : Copy the given code and paste it into the Arduino Ide.**

<https://github.com/aminraazak/code-motor-controller-car>



The screenshot shows the GitHub repository page for 'aminraazak / code-motor-controller-car'. It includes a README section titled 'Bluetooth controlled car using Arduino code' with instructions on how to upload the program. Below the README, there is a commit history section showing a commit by 'aminraazak' 7 minutes ago. The main part of the screenshot displays the source code for 'coddng\_kereta.ino' in a code editor. The code is for an Arduino Uno and includes pin definitions, setup, and a loop function that reads serial input and controls four pins (9, 10, 11, 12) based on the received character.



The screenshot shows the Arduino IDE interface with the 'coddng\_kereta' sketch loaded. The IDE title bar indicates 'coddng\_kereta | Arduino 1.8.20 Hourly...'. The menu bar includes 'File', 'Edit', 'Sketch', 'Tools', and 'Help'. The toolbar shows icons for opening, saving, and uploading files. The code editor displays the same Arduino code as seen in the GitHub screenshot. The status bar at the bottom indicates 'Arduino Uno on COM5'.

```
char m=0;
void setup()
{
  pinMode(9, OUTPUT);
  pinMode(10, OUTPUT);
  pinMode(11, OUTPUT);
  pinMode(12, OUTPUT);

  Serial.begin(9600);
}
void loop()
{
  if (Serial.available()>0)
  {
    m=Serial.read();
    Serial.println(m);
  }
  if (m=='R')
  {
    digitalWrite(9, HIGH);
    digitalWrite(10, LOW);
    digitalWrite(11, HIGH);
    digitalWrite(12, LOW);
  }

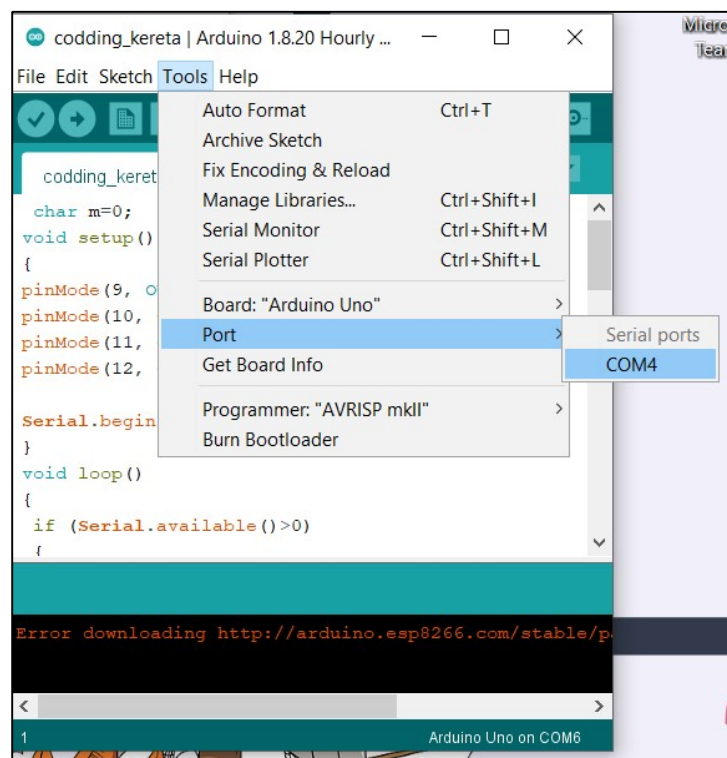
  else if (m=='L')
  {
    digitalWrite(9, LOW);
    digitalWrite(10, HIGH);
    digitalWrite(11, LOW);
    digitalWrite(12, HIGH);
  }
}
```

```
else if (m=='F')
{
  digitalWrite(9, HIGH);
  digitalWrite(10, LOW);
  digitalWrite(11, LOW);
  digitalWrite(12, HIGH);
}

else if (m=='B')
{
  digitalWrite(9, LOW);
  digitalWrite(10, HIGH);
  digitalWrite(11, HIGH);
  digitalWrite(12, LOW);
}

else if (m=='S')
{
  digitalWrite(9, LOW);
  digitalWrite(10, LOW);
  digitalWrite(11, LOW);
  digitalWrite(12, LOW);
}
}
```

## Step 2 : Click on the tools and select the port of your Arduino



## Step 3 : Click on the upload icon on the app

