Easy Alphabet Arabic V2.0

Welcome fellow developers!

Thanks for purchasing **Easy Alphabet Arabic** unity package.

As you are willing to use Arabic text in your project this tool will save you a lot of time and effort. Works well in PC and mobile phones even after publishing.

This package helps you render Arabic text in your unity project correctly and effortlessly without any coding involved.

Supported languages:

- Modern Arabic.
- Farsi.
- Urdu.

Supported Unity Components:

- TextMesh.
- New UI system.
- Old GUI system (IMGUI).
- Scripts.

How to use the package:

Import the package and make sure "Easy_Arabic.dll" is inside **Editor** Folder.

Follow these steps:

1- Open "Window" menu from unity toolbar



- 2- Clicking on "Easy Alphabet Arabic" will open a small window.
- 3- Enter any Arabic text or supported characters in the "Input Arabic Text" text field



4- The correct text appears immediately in the next text field



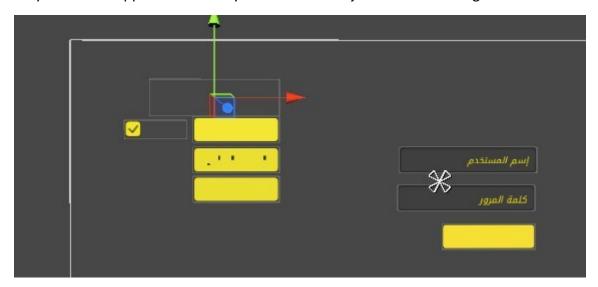
5- copy the corrected text and paste it in Text Mesh, UI text elements or whatever you want and enjoy Arabic in Unity!

Supported Arabic language features:

- TASHKEEL (vowels) "أبيْت أ
- TATWEEL (Kashida) "بيــــت"
- Arabic punctuations "? . "
- Indic(arabic) numbers " 1 ٢٣٤ ٥ ٦٧٨٩"

Important Notes:

- Some fonts won't render medial TASHKEEL character correctly in Unity Text-Mesh and UI.
- Always use fonts that support Arabic language. Some letters of complex languages like Urdu might not work properly with any font.
- A console message "**Unsupported character! Read the documentation**" will appear when you type unsupported character. See list in the next page.
- To apply TASHKEEL or punctuation correctly at the end of Arabic words: for example (أ بيت) simply type a space after the last character. I.e. ت is followed by space then TASHKEEL character " أ ".
- For perfect correction of big Arabic sentences try to slice the sentences into small ones and then copy to the Input text field to get a clear and correct sentences order.
- If your text disappeared suddenly from the screen just like below image:



Saving the scene (Ctrl + S) will correct the issue.

Allowed characters:

- All Arabic, Persian and Urdu alphabets.
- Arabic and Perso-Arabic Numbers.
- Punctuation marks in Arabic.
- * Alphabet characters or Numbers from languages other than the above is not allowed.
- * If there is any missing character from the supported languages please contact me.

Package Support:

I would available to receive your queries any time at this email:

fayyadsufyan@gmail.com

Regards,

Fayyad Sufyan