

#### Alexandre Mioranza



- Atuo na área de tecnologia desde 1999;
- Atualmente sou SRE na Zenvia Mobile;
- Curto muito Tecnologia e Música;
- Sou pai em turno integral;
- Leio de vez em quando e
- Faço maratona no Netflix;







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## Quando/como essa história de DevOps surgiu?

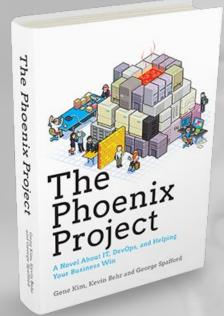
"10+ Deploys Per Day: Dev and Ops Cooperation at Flickr"

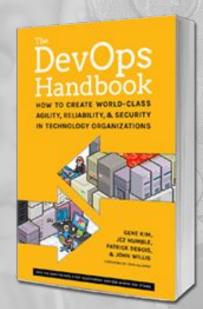
Velocity Conference 2009

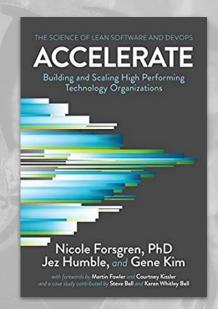
#### "History

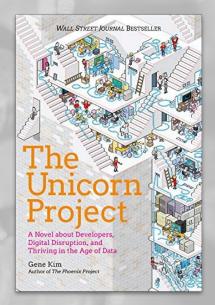
The first devopsdays was held in Ghent, Belgium in 2009."

www.devopsdays.org/about/









## Software Delivery Performance Lead Time Deployment Frequency Mean Time to Restore (MTTR) Change Fail Percentage

Figure 2.1: Software Delivery Performance

| 2017                     | High Performers                           | Medium Performers                        | Low Performers                            |
|--------------------------|---|--|---|
| Deployment<br>Frequency  | On demand (multiple de-<br>ploys per day) | Between once per week and once per month | Between once per week and once per month* |
| Lead Time for<br>Changes | Less than one hour                        | Between one week and one month           | Between one week and one month*           |
| MTTR                     | Less than one hour                        | Less than one day                        | Between one day and one week              |
| Change Failure<br>Rate   | 0-15%                                     | 0-15%                                    | 31-45%                                    |

## Three Ways

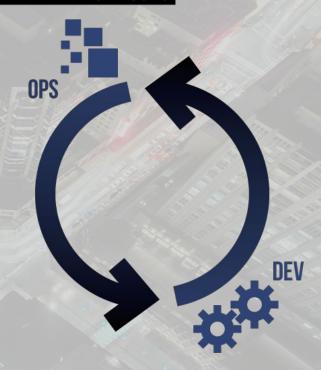
#### THE FIRST WAY CREATE A DELIVERY SYSTEM





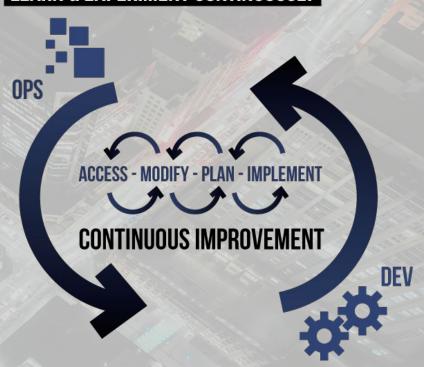
## Three Ways

#### THE SECOND WAY AMPLIFY FEEDBACK LOOPS



## Three Ways

#### THE THIRD WAY LEARN & EXPERIMENT CONTINUOUSLY



### CALMS

### Culture M S

### C Automation

### C/A/Lean/S

### C Neasurement

### C Sharing S

# EMPATIA

