

# AMIR GHORBANI

## ABOUT ME

I am a UX/UI designer, specialised in data-driven design for websites, apps, digital products, and publications.

Studying UX/UI design at Ravensbourne University London has allowed me to develop my creative personality in a dynamic and challenging environment. I am now on a path that leads me to utilise my creativity and resourcefulness.

I enjoy the design process as much as the final product and I would like to develop my career in the UX/UI design field. I am innovative, technical, organised, approachable, energetic and ambitious. I enjoy working with creative people and finding the best ways in which to deliver our visions to audiences and make our world a better place.

## Technical Assistant Prototyping

**Ravensbourne University London**

**Sep 2021 - present**

I work as part of the prototyping team to ensure production remains on schedule.

I am capable of utilising 3D modelling software for the purpose of designing builds to be sent to 3D printers, laser engravers, etc.

I have the ability to work collaboratively with community members, students, faculty and staff in an inviting and encouraging manner.

## UX/UI designer - Part-time

**Assurium**

**Oct 2020 - present**

Assurium is an independent information technology service company.

At Assurium I am the UX/UI designer. I lead initial concept discovery, ideation, wireframing, prototyping, usability testing and execution of the final design.

I am experienced in writing successful tenders and bids for clients such as Yorkshire Housing and Richmondshire website design.

## Workshop Organiser

**House of Illustration, London**

**2017 - 2019**

I am capable of running the gallery spaces; Undertaking Front of House duties in the shop, and assisting in events and artist talks.

## EDUCATION

BA (Hons) UX/UI Design  
**Ravensbourne University**  
2020 - Present

BA(Hons) Graphic Design  
**Open College of Arts**  
2018 - 2019

Civil Engineering (BS)  
**University of Karaj (Iran)**  
2003 - 2008

## SKILLS

Data Visualisation  
Front-end Development  
Coding  
UX/UI Design  
User Research  
Rapid Prototyping  
Usability Testing  
Design Thinking  
Communication Design  
Human-centred Design  
System Thinking

## SOFTWARE

Adobe Suite  
Adobe XD  
Figma  
Tableau  
Fusion 360  
Blender

## PROGRAMMING

HTML  
CSS  
JAVASCRIPT  
AFRAME  
ARJS