Gradient Boosting — **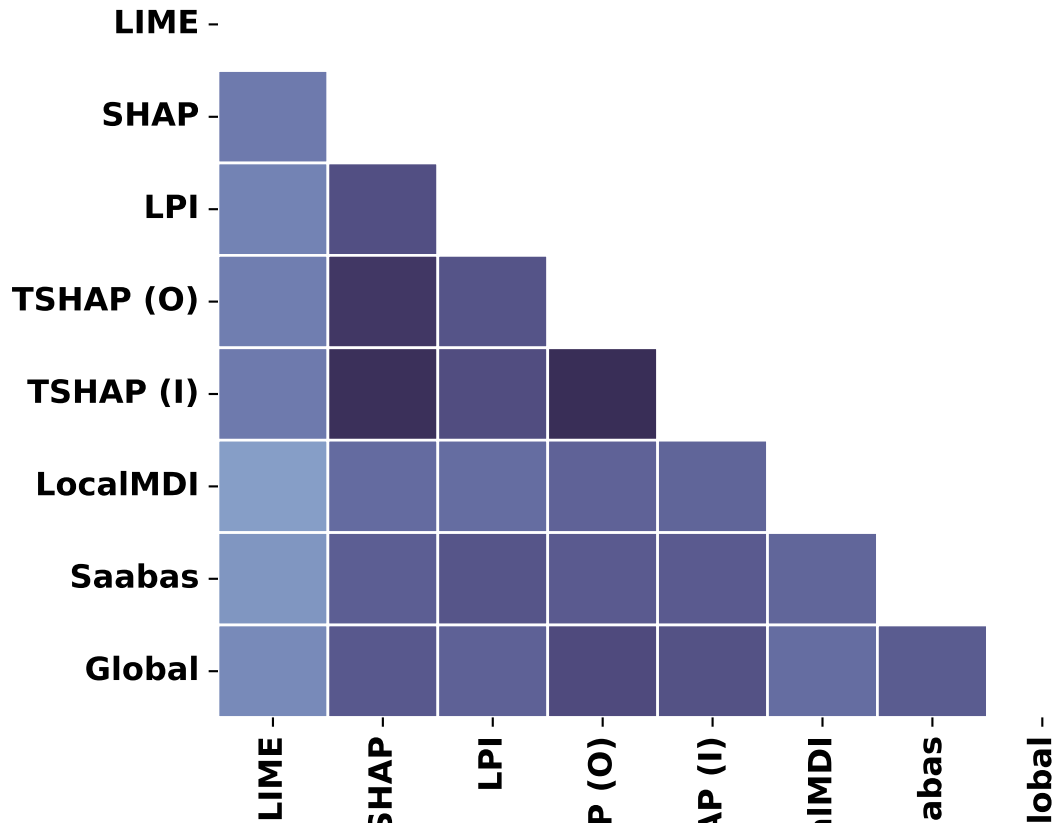Random Forest**