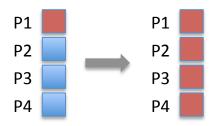
Homework 3

Understanding communications performance issues using models

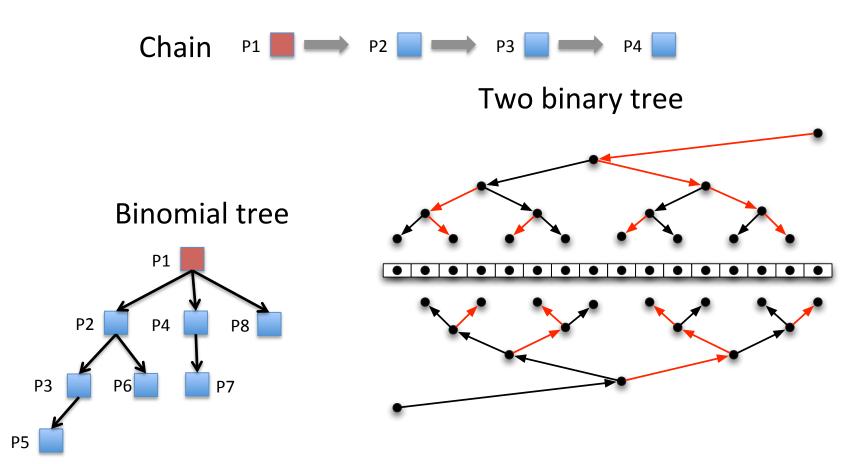
Return by Feb 8 2012

Broadcast

- A broadcast communication is a rooted communication pattern where an instance of a data will be transferred into multiple others data
- Such a communication pattern can be implemented using several communication patterns, each one exhibiting different properties.
- Let's take 3 patterns: a chain, a binomial tree and a two binary tree (depicted on the next page).



Few collective topologies



Two-tree algorithms for full bandwidth broadcast, reduction and scan Peter Sandersa, , Jochen Specka, , Jesper Larsson Träff http://www.sciencedirect.com/science/article/pii/S0167819109000957

- 1: Using the LogP/LogGP model evaluate the cost of a simple broadcast over each of the previous 3 topologies.
 - Consider a fixed number of participants and two types of message (small and very large*). Order the three topologies based on the performance of the broadcast algorithm
- 2: Consider a pipelined approach to the broadcast operation, where the original message is split in several size-identical fragments, and to broadcast of the fragments is pipelined.
 - Consider again a fixed number of participants and two types of messages (small and very large*). Order the three topologies based on the performance of the broadcast algorithm.
 - Consider now the case of an intermediate message and vary the number of participants. Answer the previous question again.

^{*} relationship between the number of potential fragments and the number of participants

Extra question

- The reduction operation is somehow the opposite of the broadcast. Originally each participant has a piece of the data, at the end of root will have a composition of the data from all participants.
- There is a major difference compared with the broadcast (in addition to the change of direction of the flow of data), which is the extra operation done at each node.

Considering this extra operation, model and evaluate the cost of a reduce call (answer the same questions from the previous slide).

P2

P3

P4

P2

P3