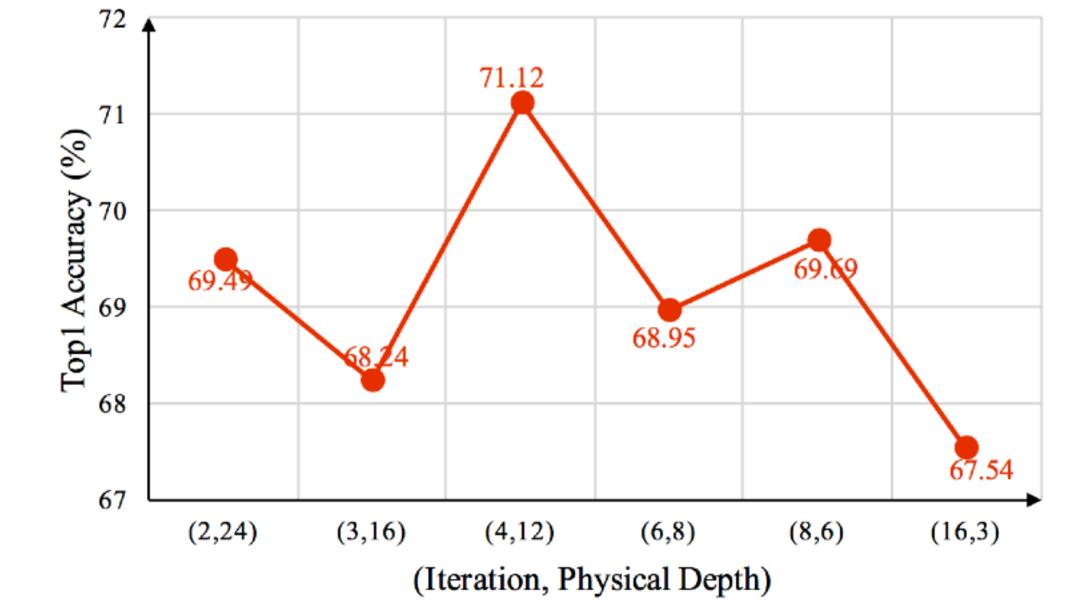
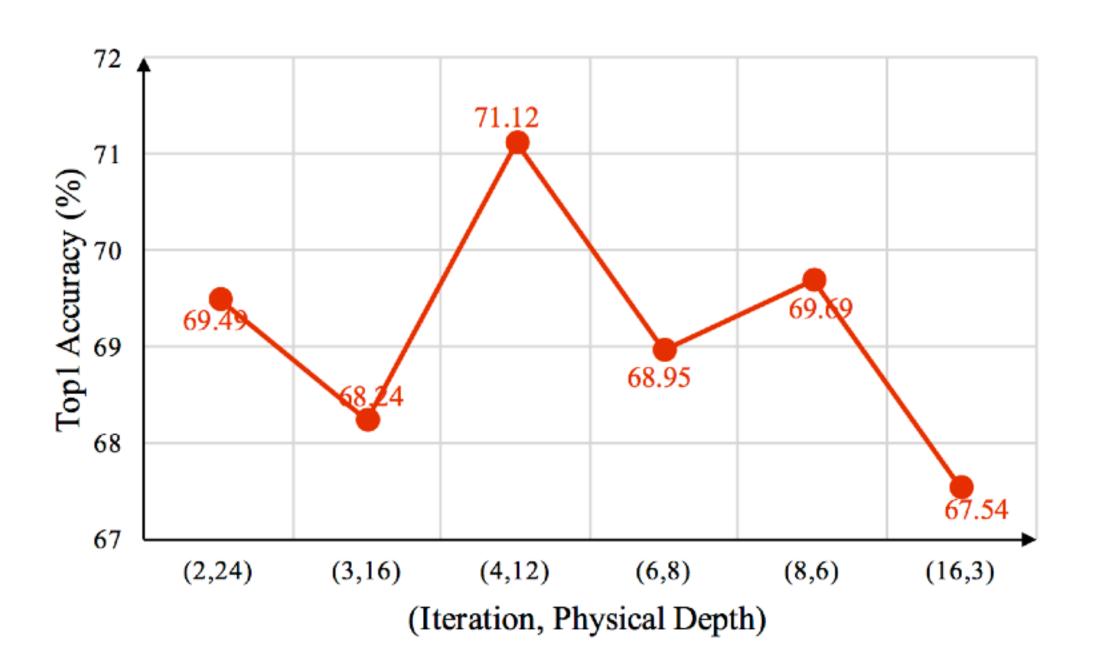
Physical vs Virtual Depth (Conclusion: both physical and virtual depth needed concurrently)

Some additional aspects



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Physical vs Virtual Depth (Conclusion: both physical and virtual depth needed concurrently)