

# Lab 3

## *Iterators + Collections*

## Notes:

- Don't forget describing question on Homework3
- Please actively participate on *piazza*; you will receive *extra credit* for helping your fellow classmates

# Iterators

- Description: *Iterator* is an object that enables us to traverse a container
- Usage:

```
// Create Linked List
List<String> list = new List<String>();

// Add Elements
list.add("Foo");
list.add("Bar");
list.add("Baz");

// Iterate through the list using ForEach Loop or enhanced for loop
for (String str : list) {
    System.out.println(str);
}
```

## Iterators (Cont'd)

Do not access iterators `next()` item when `hasNext()` is `false`

```
it = coll.iterator();  
  
while (it.hasNext()) {  
    item = it.next();  
  
    // ... and etc  
}
```

# Iterators (Cont'd)

- Invalid Iterators:
  - After changes to collection, either 1) **addition** or 2) **removal** can cause all iterators to become invalid.
- `Iterable<E>`
  - Implementing this interface allows an object to be the target of the "for-each loop" statement.
- `Iterator<E>`
  - Interface that describes the blueprint of an iterator object

# Iterators vs Enumeration in Java

- Iterator takes the place of *Enumeration* in the Java Collections Framework.
- Iterators differ from enumerations in two ways:
  - Iterators allow the caller to remove elements from the underlying collection during the iteration with well-defined semantics.
  - Method names have been improved
    - `hasMoreElements()` and `nextElement()` in Enumeration
    - `hasNext()`, `next()` and `remove()`

# Basic Design:

First implement **Iterable<E>**

```
class DynamicArray<E> implements Iterable<E> {  
    public Iterator<E> iterator()  
    {  
        return new DynamicArrayIterator<E>(this);  
    }  
}
```

## Basic Design (Cont'd)

Then implement **Iterator<E>**

```
class DynamicArrayIterator<E> implements Iterator<E> {  
    public DynamicArrayIterator(DynamicArray<E> dynamicArray) { }  
    public boolean hasNext() { }  
    public E next() { }  
    public void remove() { }  
}
```



# Basic Design (Cont'd)

Then implement **Iterator<E>**

```
class DynamicArray<E> implements Iterable<E> {  
    public Iterator<E> iterator()  
    {  
        return new DynamicArrayIterator<E>(this);  
    }  
}  
  
class DynamicArrayIterator<E> implements Iterator<E> {  
    // ...  
}
```

# Homework Iterable , Iterator design

Then implement `Iterator<E>`

```
public class MyCollection implements Iterable<E> {  
  
    // private fields here ...  
    // int version = ...  
  
    public Iterator<E> iterator()  
    {  
        return new DynamicArrayIterator<E>(this);  
    }  
  
    private class MyCollectionIterator implements Iterator<E> {  
  
        // private field and methods of outer class can be accessed:  
        // :> MyCollection.this.wellFormed()  
        // :> MyCollection.this.version  
    }  
}
```

## **AbstractCollection**

Provides a skeletal implementation of the Collection interface, to minimize the effort required to implement this interface.

# Concerning wellFormed for Collection

```
private boolean wellFormed() {  
  
    // 0. data is not null  
    // TODO  
  
    // 1. manyItems is a valid index of data  
    // TODO  
  
    // 2. there are no null values in the array  
    // TODO  
  
    // 3. test that there are no duplicate  
    // TODO  
  
    // All good!  
    return true;  
}
```

# Concerning `wellFormed` for Iterator nested class

```
private boolean wellFormed() {  
  
    // 0. The outer invariant holds  
    // TODO  
  
    // 0.5 Check if iterator state is consistent with collection  
    // TODO  
  
    // 1. currentIndex is between -1 (inclusive) and manyItems (exclusive)  
    // TODO  
  
    // 2. if currentIndex is -1, there is no current element in the iterator  
    // TODO  
  
    // All good!  
    return true;  
}
```

## `remove()` method in iterator vs. collection

### What is so special?

**Hint:** `remove()` method in `collection` is provided by `AbstractCollection` but we need to implement `remove()` method in iterator.

# Extra: Java Stream APIs

## Declarative vs. Imperative

Stream is a sequence of objects that supports various methods which can be pipelined to produce the desired result.

```
boolean anyNulls = Stream.of(this.data)
    .limit(manyItems)
    .anyMatch(Objects::isNull)

int countOfDistinctItems = Stream.of(this.data)
    .limit(manyItems)
    .collect(Collectors.toSet())
    .size()
```

## Lab assignment #3: