Parser conflicts + JSON parser

## Lab assignment

In this lab we will observe RR and SR conflicts + write a JSON parser

### **JSON**

Notice the recursive structure!

```
"glossary": {
  "title": "example glossary",
  "GlossDiv": {
    "title": "S",
    "GlossList": {
      "GlossEntry": {
        "ID": "SGML",
        "SortAs": "SGML",
        "GlossTerm": "Standard Generalized Markup Language",
        "Acronym": "SGML",
        "Abbrev": "ISO 8879:1986",
        "GlossDef": {
          "para": "A meta-markup language, used to create markup languages such as DocBook.",
          "GlossSeeAlso": I
            "GML",
            "XML"
        "GlossSee": "markup"
```

### LR(1) parser

"1" is referring to 1 lookahead symbol. It is a data being passed along while trainsitioning the parser states.

- Basically we can reduce if the lookahead symbol is the symbol we intended it to be.
- ullet lookahead symbol b in production  $A 
  ightarrow \cdot Bc, b$  should be  $\in \mathrm{FOLLOW}(A)$

#### **SR** non-terminals

```
header
nullable: No
firsts: IDENTIFIER
follows: $end
Productions: 1 2
params
nullable: No
firsts: IDENTIFIER
follows: ),,
Productions: 3 4
param
nullable: No
firsts: IDENTIFIER
follows: ),,
Productions: 5
ids
nullable: No
firsts: IDENTIFIER
follows: ,,)
Productions: 6 7
type
nullable: No
firsts: IDENTIFIER
follows: IDENTIFIER
Productions: 8
nullable: No
firsts: IDENTIFIER
follows: (,),,
Productions: 9
$accept
nullable: No
firsts: IDENTIFIER
follows:
Productions: 0
```

#### SR LR(1) productions

```
0)
     $accept -> header $end
1)
     header -> type id ( params )
2)
     header -> type id ( )
3)
    params -> param
4)
    params -> params , param
5)
    param -> type ids
6)
  ids -> id
7)
  ids -> ids , id
8)
  type -> IDENTIFIER
9)
   id -> IDENTIFIER
```

## SR LR(1) parse table

ıstates	\$end	(	)	,	IDENTIFIER	header	id	ids	param	params	type
Θ					s3	1					2
1	a										
2					s5		<u>4</u>				
3					r8						
4		s6									
5		r9									
6			s8		s3				<u>9</u>	7	<u>10</u>
7			s11	s12							
8	r2										
9			r3	r3							
10					s15		<u>14</u>	<u>13</u>			
11	r1										
12					s3				<u>16</u>		<u>10</u>
13			r5	s17,r5 - Shift , then <u>Go to state 17</u> - Reduce by 5) param -> type ids							
14			r6	r6							
15			r9	r9							
16			r4	r4							
17					s15		<u>18</u>				
18			r7	r7							

### RR LR(1) productions

```
0) $accept -> exp $end
1) exp -> exp - sub_exp
2) exp -> sub_exp
3) sub_exp -> ( type ) sub_exp
4) sub_exp -> - sub_exp
5) sub_exp -> IDENTIFIER
6) sub_exp -> ( exp )
7) type -> IDENTIFIER
```

### RR LR1(1) non-terminals

```
exp
nullable: No
firsts: (,-,IDENTIFIER
follows: $end,-,)
Productions: 1 2
sub_exp
nullable: No
firsts: (,-,IDENTIFIER
follows: -,$end,)
Productions: 3 4 5 6
type
nullable: No
firsts: IDENTIFIER
follows: )
Productions: 7
$accept
nullable: No
firsts: (,-,IDENTIFIER
follows:
Productions: 0
```

# RR LR(1) parse table

ıstates	\$end	(	)	-	IDENTIFIER	ехр	sub_exp	type
Θ		s3		s4	s5	1	2	
1	а			s6				
2	r2			r2				
3		s11		s12	s9	8	<u>10</u>	7
4		s3		s4	s5		<u>13</u>	
5	r5			r5				
6		s3		s4	s5		<u>14</u>	
7			s15					
8			s16	s17				
9			r7,r5 - Reduce by 7) type -> IDENTIFIER - Reduce by 5) sub_exp -> IDENTIFIER	r5				
10			r2	r2				
11		s11		s12	s9	<u>19</u>	<u>10</u>	<u>18</u>
12		s11		s12	s21		20	
13	r4			r4				
14	r1			r1				
15		s3		s4	s5		<u>22</u>	
16	r6			r6				
17		s11		s12	s21		<u>23</u>	
18			s24					
19			s25	s17				
20			r4	r4				
21			r5	r5				
22	r3			r3				
23			r1	r1				
24		s11		s12	s21		<u>26</u>	
25			r6	r6				
26			r3	r3				