

Lecture 5 – Functor, Applicative functor, and Monoid

► Functor class defines

```
1 fmap    :: (a -> b) -> f a -> f b
2 (<$>)   = fmap
```

► Applicative class defines

```
1 pure     :: a -> f a
2 (<*>)    :: f (a -> b) -> f a -> f b
3 liftA2   :: (a -> b -> c) -> f a -> f b -> f c
```

► Monoid class defines

```
1 mempty   :: a
2 mappend  :: a -> a -> a
3 mconcat  :: [a] -> a
```

Semigroup and Monoid

► Semigroup defines

```
1 (<>)    :: a -> a -> a
2
3 -- (a <> b) <> c = a <> (b <> c)
```

► Monoid is a subclass of Semigroup.

```
1 class Semigroup a => Monoid a where
2   mempty  :: a           -- only mempty is required
3   mappend :: a -> a -> a -- mappend = (<>)
4   mconcat :: [a] -> a    -- mconcat = foldr (<>) mempty
```

Semigroup and Monoid

► Monoid

```
1 mempty    :: a           -- only mempty is required
2 (<>)      :: a -> a -> a
3 mconcat   :: [a] -> a    -- mconcat = foldr (<>) mempty
```

► Ordering is an instance of Monoid.

```
1 data Ordering = LT | EQ | GT
2
3 instance Semigroup Ordering where
4     LT <> _ = LT
5     EQ <> x = x
6     GT <> _ = GT
7
8 instance Monoid Ordering where
9     mempty = EQ
```

Semigroup and Monoid

▶ Name type

```
1 data Name = Name {firstName::String, lastName::String}
2               deriving (Show, Eq)
3
4 instance Ord Name where
5     n1 `compare` n2 =
6         (lastName n1 `compare` lastName n2) <>
7         (firstName n1 `compare` firstName n2)
```

▶ Ordering of name is based on last name and then first name

```
1 x = Name "Adam" "Smith"
2 y = Name "Adam" "Berger"
3 z = Name "John" "Smith"
4 x < y  -- False
5 x < z  -- True
```

Semigroup and Monoid

▶ Variable-length name type

```
1 data Name = Name [String] deriving (Show, Eq)
2
3 instance Ord Name where
4     Name n1 `compare` Name n2 = mconcat $ map (uncurry compare)
5                                     $ reverse n1 `zip` reverse n2
6     where zip' a [] = zip a blank
7           zip' [] a = zip blank a
8           zip' (x:xs) (y:ys) = (x,y) : zip' xs ys
9           blank = repeat ""
```

▶ Ordering of name is based on reverse order of names

```
1 x = Name ["Adam", "Gold", "Smith"]
2 y = Name ["Adam", "Black", "Smith"]
3 z = Name ["Gold", "Smith"]
4 w = Name ["Madonna"]
5 x < y -- False
6 x < z -- False
7 z < w -- False
8 quicksort [x,y,z,w]
9 -- [Name ["Madonna"],Name ["Adam","Black","Smith"],
10 --  Name ["Gold","Smith"],Name ["Adam","Gold","Smith"]]
```

Semigroup and Monoid

► List is an instance of Monoid

```
1 instance Semigroup [a] where
2   <> = ++
3
4 instance Monoid [a] where
5   mempty = []
```

► Flatten list of lists

```
1 mconcat [[1,2,3], [4], [], [5,6]]
2 -- [1,2,3,4,5,6]
```

Semigroup and Monoid

► 'Maybe a' is a Monoid (if 'a' is a Semigroup)

```
1 instance Semigroup a => Semigroup (Maybe a) where
2     Just a  <> Just b  = Just $ a <> b
3     Nothing <> x       = x
4     x       <> Nothing = x
5
6 instance Semigroup a => Monoid (Maybe a) where
7     mempty = Nothing
```

► Flatten list of maybe lists

```
1 Just [1,2] <> Just [3] <> Nothing
2 -- Just [1,2,3]
3
4 mconcat [Just [1,2], Just [3], Nothing, Just [4,5]]
5 -- Just [1,2,3,4,5]
```

Applicative Functors

- ▶ Applicative is a functor with a pure and an app method <*>.

```
1 class (Functor f) => Applicative f where
2     pure :: a -> f a
3
4     (<*>) :: f (a -> b) -> f a -> f b
5     (<*>) = liftA2 id
6
7     liftA2 :: (a -> b -> c) -> f a -> f b -> f c
8     liftA2 f x = (<*>) (fmap f x)
```

- ▶ Maybe is an applicative functor.

```
1 instance Functor Maybe where
2     fmap _ Nothing  = Nothing
3     fmap f (Just x) = Just $ f x
4
5 instance Applicative Maybe where
6     pure = Just
7
8     Just f   <*> Just x  = Just $ f x
9     Nothing <*> _        = Nothing
10    _        <*> Nothing = Nothing
```


Applicative Functors

- ▶ Maybe is an instance of Applicative Functor.

```
1 instance Functor Maybe where
2     fmap _ Nothing  = Nothing
3     fmap f (Just x) = Just $ f x
4
5 instance Applicative Maybe where
6     pure = Just
7
8     Just f  <*> Just x  = Just $ f x
9     Nothing <*> _       = Nothing
10    _        <*> Nothing = Nothing
```

```
1 Just (+ 2) <*> Just 3      -- Just 5
2 Just (+ 2) <*> Nothing    -- Nothing
3 Nothing    <*> Just 3      -- Nothing
4 liftA2 (+) (Just 2) (Just 3) -- Just 5
5 liftA2 (+) (Just 2) Nothing -- Nothing
6 (+) <$> (Just 2) <*> Just 3 -- Just 5
7 (+) <$> (Just 2) <*> Nothing -- Nothing
```

Applicative Functors

- List is an instance of Applicative Functor.

```
1 instance Functor [] where
2     fmap _ [] = []
3     fmap f (x:xs) = f x : fmap f xs
4
5 instance Applicative [] where
6     pure x = [x]
7
8     fs <*> xs = [f x | f <- fs, x <- xs]
```



```
1 (+) <$> [1,2] <*> [10,20] -- [11,21,12,22]
2
3 liftA2 (+) [1,2] [10,20] -- [11,21,12,22]
```

Traversable

- ▶ Traversable is a class of data structure that can be traversed from left to right, performing an action on each element.

```
1 class (Functor t, Foldable t) => Traversable (t :: * -> *)
2   where
3     traverse :: Applicative f => (a -> f b) -> t a -> f (t b)
4     traverse f = sequenceA . fmap f
5
6     sequenceA :: Applicative f => t (f a) -> f (t a)
7     sequenceA = traverse id
```

- ▶ List is an instance of Traversable

```
1 instance Traversable [] where
2   sequenceA [] = pure []
3   sequenceA (x:xs) = (:) <$> x <*> sequenceA xs
```

Traversable

- ▶ Traversable is a class of data structure that can be traversed from left to right, performing an action on each element.

```
1 class (Functor t, Foldable t) => Traversable (t :: * -> *)
2   where
3     traverse :: Applicative f => (a -> f b) -> t a -> f (t b)
4     traverse f = sequenceA . fmap f
5
6     sequenceA :: Applicative f => t (f a) -> f (t a)
7     sequenceA = traverse id

1 sequenceA [Just 1, Just 2, Just 3]           -- Just [1,2,3]
2
3 sequenceA [Just 1, Just 2, Nothing, Just 3] -- Nothing
4
5 sequenceA [[1,2], [10,20]] -- [[1,10],[1,20],[2,10],[2,20]]
6
7 sequenceA [getLine, getLine, getLine]
8 -- hi
9 -- hello
10 -- how are you
11 -- ["hi","hello","how are you"]
```

newtype

- ▶ **newtype** defines a *new* type from an existing type. It is barely more than a type alias. Unlike ADT defined using *data*, there can be only one case.

```
1 newtype Calendar = Events {getEvents :: [Event]}
2                     deriving (Show, Read)
3
4 data Event = Tag String Calendar | One MeetTime
5             deriving (Show, Read)
```

- ▶ *getEvents* is a function to unwrap the wrapped event list.

```
1 getEvents :: Calendar -> [Event]
```

- ▶ The wrapped event list is not evaluated until needed. ADT defined using *data* is eager – wrapped data is examined in order to tell which case it belongs to.

Calendar is an instance of Monoid

```
1 newtype Calendar = Events {getEvents :: [Event]}
2 data Event = Tag String Calendar | One MeetTime
3
4 instance Semigroup Calendar where
5     (Events l1) <> (Events l2) = Events $ merge l1 l2
6
7     where merge (e1 @ (Tag s1 c1) : rs1) (e2 @ (Tag s2 c2) : rs2)
8           | s1 == s2 = (Tag s1 (c1 <> c2)) : rs
9           | s1 < s2 = e1 : e2 : rs
10          | s1 > s2 = e2 : e1 : rs
11          where rs = merge rs1 rs2
12
13          merge (Tag s c : rs) l = Tag s c : merge rs l
14          merge l (Tag s c : rs) = Tag s c : merge l rs
15          merge [] [] = []
16
17 instance Monoid Calendar where
18     mempty = Events []
19
20 insertEvent calendar tags meet = calendar <> makeEvent tags meet
```