

Lecture 10 – Do Notation

- ▶ Do notation simplifies presentation of monadic computation.

```
1 do
2   stmt1
3   stmt2
4   stmt3
```

- ▶ A statement can be a let declaration, a left-arrow bind, or an action (e.g. a return).

```
1 <action> ::= do <stmts>
2           | return <exp>
3           | guard <exp>    -- <exp> :: boolean
4           | ...
5
6 <stmts> ::= <stmt> | <stmt> <stmts>
7
8 <stmt> ::= let x = <exp>
9         | x <- <action>
10        | <action>
```

- ▶ guard returns an instance of Alternative such as MonadPlus.

Do Block

- ▶ A do-block is a (generic) Monad.

```
1 echo :: IO ()
2
3 echo = do
4     x <- getLine
5     print $ "You typed: " ++ x
```

- ▶ Left arrow translates to bind operator >>=.

```
1 echo' :: IO ()
2
3 echo' = getLine >>= \x ->
4     print $ "You typed: " ++ x
5
6
7 -- test
8 -- "You typed: test"
```

Do Block

- ▶ A sequence of actions translates to 'then' operator >>.

```
1 prompt :: IO ()
2
3 prompt = do
4     print "Type line1."
5     print "Then type line2."
6
7 prompt
8 -- "Type line1."
9 -- "Then type line2."
10
11
12 -- equivalent definition
13 prompt' = print "Type line1." >>
14         print "Then type line2."
```

Do Block

- ▶ Sequence discards previous results.

```
1 getLine2 :: IO String
2 getLine2 = do
3     getLine  -- this line is discarded
4     getLine
5
6 getLine2 >>= print -- means "getLine2 >>= \x -> print x"
7
8 test          -- input line 1
9 test again    -- input line 2
10 -- "test again"
```

Do Block

- ▶ The end of a do-block must be a monad such as a return.

```
1 get2Lines :: IO (String, String)
2
3 get2Lines = do
4     x <- getLine
5     y <- getLine
6     return (x, y)
```

Do Block

- ▶ Do-block is a monad.

```
1 echo2Lines :: IO ()
2
3 echo2Lines = do
4     (x,y) <- get2Lines
5     print $ "Line1 is: " ++ x
6     print $ "Line2 is: " ++ y
7
8 echo2Lines
9
10 Learn do notation           -- line 1 input
11 Improve productivity        -- line 2 input
12 -- "Line1 is: Learn do notation"
13 -- "Line2 is: Improve productivity"
```

Do notation for List Monad

- Problem: given $n \geq 0$, find all pairs of positive integers i and j , where $1 = j < i < n$ such that $i + j$ is prime.

```
1 primePairs = \n ->
2   do
3     i <- [1..n-1]
4     j <- [1..i-1]
5     guard $ isPrime $ i+j
6     return (j, i)
7
8 isPrime n = foldl f True [2..limit]
9   where
10     f c e = c && n `mod` e /= 0
11     limit = floor $ sqrt $ fromIntegral n
```

List Monad using bind

- For good measure, below is the equivalent implementation using bind and translation of *guard*.

```
1 primePairs = \n ->
2   [1..n-1] >>= \i ->
3   [1..i-1] >>= \j ->
4   (if isPrime $ i+j then pure () else mzero) >>
5   return (j, i)
6
7 isPrime n = foldl f True [2..limit]
8   where
9     f c e = c && n `mod` e /= 0
10    limit = floor $ sqrt $ fromIntegral n
```


List comprehension

- Problem: given $n \geq 0$, find all pairs of positive integers i and j , where $1 = j < i < n$ such that $i + j$ is prime.

```
1 primePairs = \n ->
2   do
3     i <- [1..n-1]
4     j <- [1..i-1]
5     guard $ isPrime $ i+j
6     return (j, i)
7
8 primePairs' = \n ->
9   [ (j, i) | i <- [1..n-1],
10             j <- [1..i-1],
11             isPrime $ i+j ]
```

List comprehension

- Problem: make an infinite list of prime numbers.

```
1 makePrime = filter isPrime [2..]
2
3 makePrime' = do x <- [2..]
4                 guard $ isPrime x
5                 return x
6
7 makePrime'' = [ x | x <- [2..],
8                 isPrime x ]
```

FFT

► FFT shares a twiddle context

```
1 fft :: Signal -> Signal -> Signal
2 fft w x
3   | length' x <= 1 = x
4   | otherwise =
5       let
6           (even, odd) = split' x
7           (w', _) = split' w    -- even half of twiddle
8           e = fft w' even       -- fft with even signal
9           o = fft w' odd        -- fft with odd signal
10          p = w * o
11      in
12          (e + p) <> (e - p)
13
14 where split' (Vec x) = let (e,o) = split x in (Vec e, Vec o)
15       split [] = ([], [])
16       split [a] = ([a], [])
17       split (a:b:c) = let (x,y) = split c in (a:x, b:y)
```

Inverse FFT

► IFFT also needs a twiddle context

```
1 ifft :: Signal -> Signal -> Signal
2
3 ifft w x = let
4     -- conjugate input signal
5     v = fft w $ fmap conjugate x
6
7     -- conjugate output signal
8     v' = fmap conjugate v
9
10    in
11        -- scale output signal
12        fmap (/n) v'
13
14    where n = fromIntegral $ length' x
```

Low Pass Filter

- Low pass filter uses the same twiddle for fft and ifft.

```
1 low_pass :: Int -> Signal -> Signal
2
3 low_pass freq x =
4     let y = \w ->
5         fft w x          -- frequency domain signal
6         f' = f * mask freq n
7         ifft w f'        -- time domain signal
8     in y w
9
10    where
11        n = length' x
12        w = twiddle (fromIntegral n) 1
```

Reader for FFT

► use do block to create a Reader Monad

```
1 fft :: Signal -> Reader Signal Signal
2 fft x
3   | length' x <= 1 = return x           -- return as a reader
4   | otherwise = do
5       let (even, odd) = split' x
6       w <- ask                           -- get twiddle context
7       let (w', _) = split' w
8       e <- local (\_ -> w') (fft even)   -- fft with new context
9       o <- local (\_ -> w') (fft odd)   -- fft with new context
10      let p = w * o
11      return $ (e + p) <> (e - p)        -- return as a reader
12
13 where split' (Vec x) = let (e,o) = split x in (Vec e, Vec o)
14       split [] = ([], [])
15       split [a] = ([a], [])
16       split (a:b:c) = let (x,y) = split c in (a:x, b:y)
```

Reader for Inverse FFT

- use do block to create a Reader Monad

```
1 ifft :: Signal -> Reader Signal Signal
2
3 ifft x = do
4     -- extract input signal from reader & conjugate
5     v <- fft $ fmap conjugate x
6
7     -- conjugate output signal
8     let v' = fmap conjugate v
9
10    -- scale output signal & return it as a Reader
11    return $ fmap (/n) v'
12
13    where n = fromIntegral $ length' x
```

Reader for Low Pass Filter

- use runReader to supply the initial context

```
1 low_pass :: Int -> Signal -> Signal
2
3 low_pass freq x =
4     let
5         y = do f <- fft x    -- frequency domain signal
6               let f' = f * mask freq n
7               ifft f'        -- time domain signal
8     in
9         runReader y w
10
11     where
12         n = length' x
13         w = twiddle (fromIntegral n) 1
```