



Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Deep Probabilistic Modeling with Flows

Amirabbas Asadi, Sajjad Heydari Nejad

Course instructors : Dr. Kasra Alishahi & Dr. Ehsan Mousavi

Sharif University of Technology
Department of Mathematical Sciences

February 2024



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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

You've probably seen lots of generative models



Density Estimation

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows
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Viewpoints
PIGMs
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GAN, Diffusion, Autoregressive(e.g. LLMs), VAE, Flows ...



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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

What do they have in common?



Density Estimation

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

What do they have in common?

What is the difficulty of generative modeling?



Density Estimation

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

What do they have in common?

What is the difficulty of generative modeling?

More importantly...

How to design a new generative model?



Density Estimation

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Today we try to touch the nature of generative modeling
by going through a fundamental and old problem



Density Estimation

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

We will also discuss an interesting generative model



Density Estimation

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Normalizing Flow



Density Estimation

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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That offers:



Density Estimation

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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That offers:

- Density estimation for continuous data



Density Estimation

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs

Mean-Field Games

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Normalizing Flow

That offers:

- Density estimation for continuous data
- A normalized distribution and exact likelihood computation



Density Estimation

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs
Mean-Field Games

We will also discuss an interesting generative model

Normalizing Flow

That offers:

- Density estimation for continuous data
- A normalized distribution and exact likelihood computation
- Efficient and straightforward way to sample i.i.d data



Density Estimation

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Density Estimation is a difficult problem!



Density Estimation

Probabilistic
Modeling with
Flows

Density
Estimation

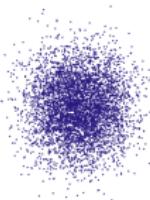
Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games



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Probabilistic
Modeling with
Flows

Density
Estimation

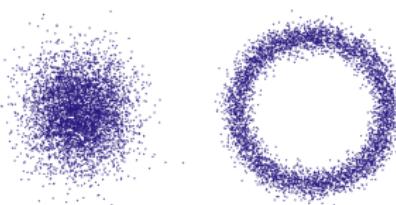
Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games



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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

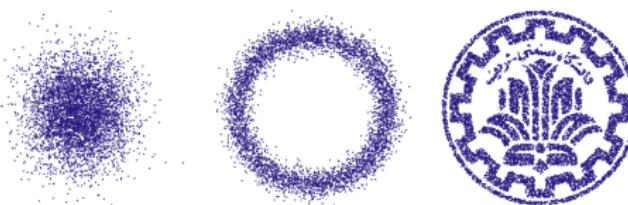
Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

PIGMs

Mean-Field Games



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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

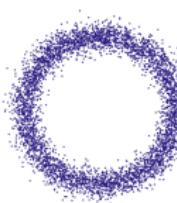
Stochastic Flows

Alternative
Viewpoints

PIGMs

Mean-Field Games

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Normalizing Flow and Transport

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Basic idea:

Transforming a simple density p to a complicated target p^*



Normalizing Flow and Transport

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

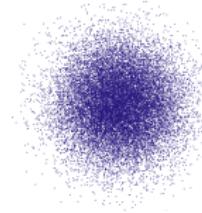
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

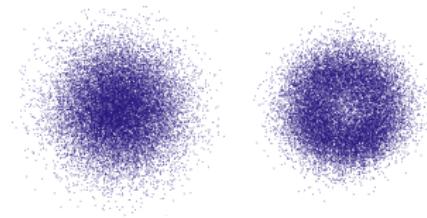
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Normalizing Flow and Transport

Probabilistic
Modeling with
Flows

Density
Estimation

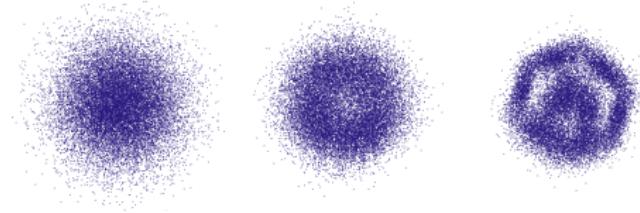
Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

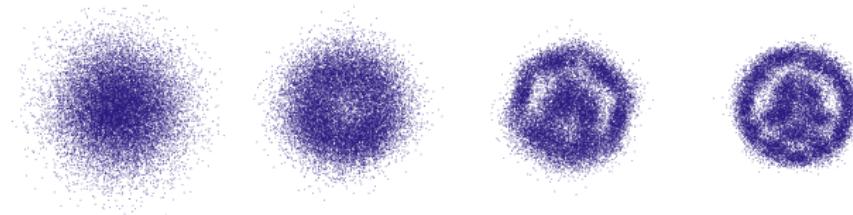
Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs
Mean-Field Games

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Normalizing Flow and Transport

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

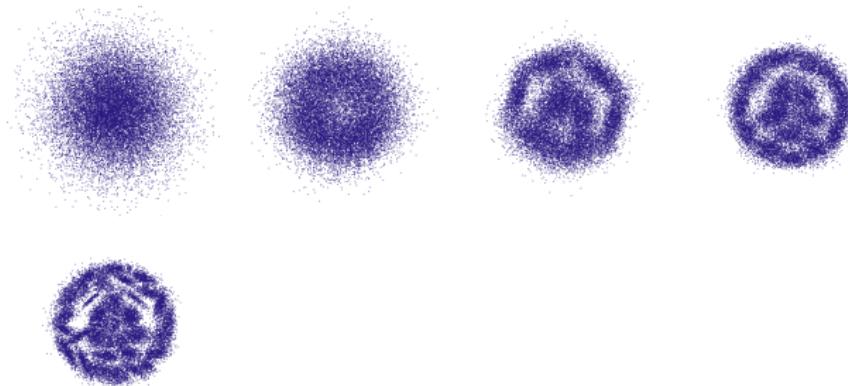
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Transforming a simple density p to a complicated target p^*





Normalizing Flow and Transport

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

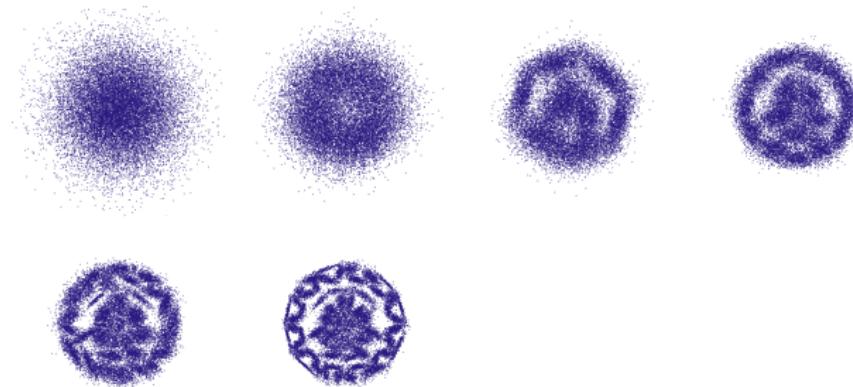
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Normalizing Flow and Transport

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

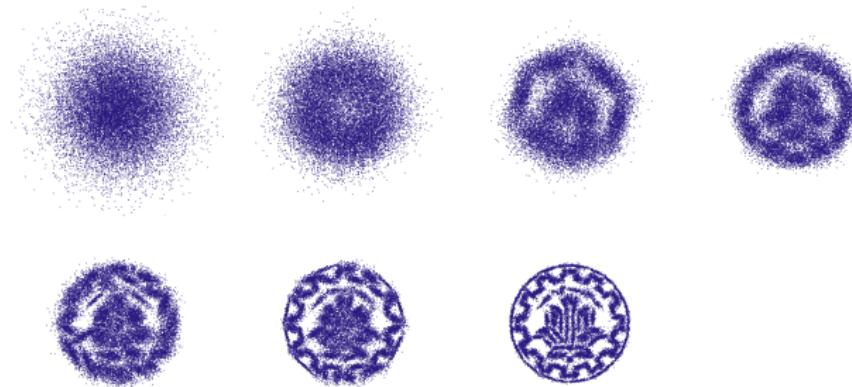
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Transforming a simple density p to a complicated target p^*





Normalizing Flow and Transport

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

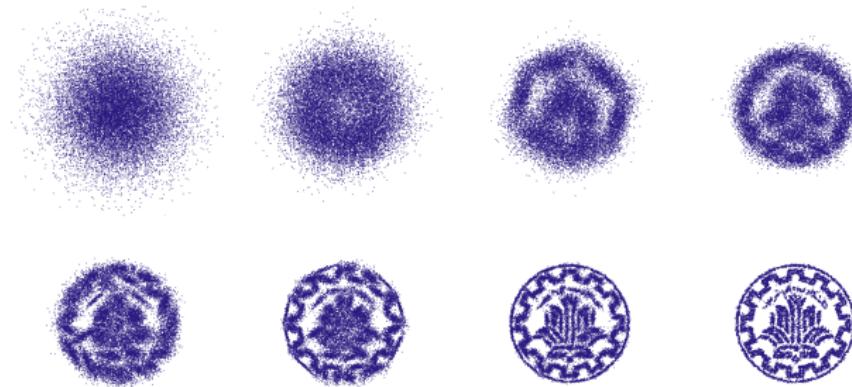
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Normalizing Flow and Transport

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

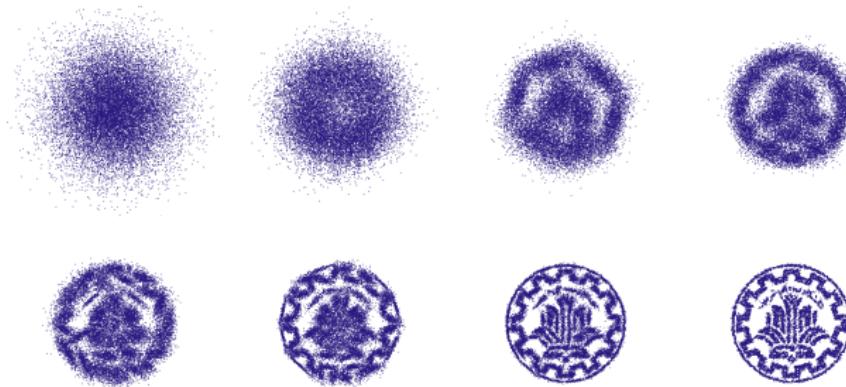
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Is it possible!?



Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$T : X \rightarrow Y$$

$$X \sim \mathcal{N}(\mu, \Sigma)$$

$$(y_1, y_2) = T(x_1, x_2) = (0.75x_1 + 0.4, 0.5x_2 - 0.2)$$



Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

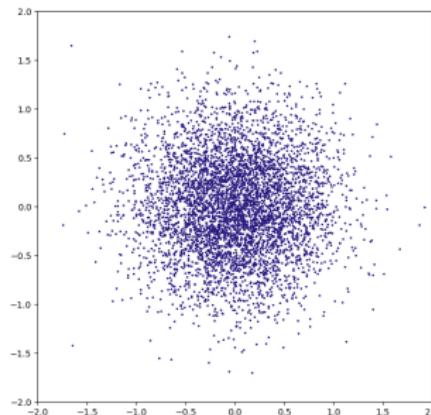
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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

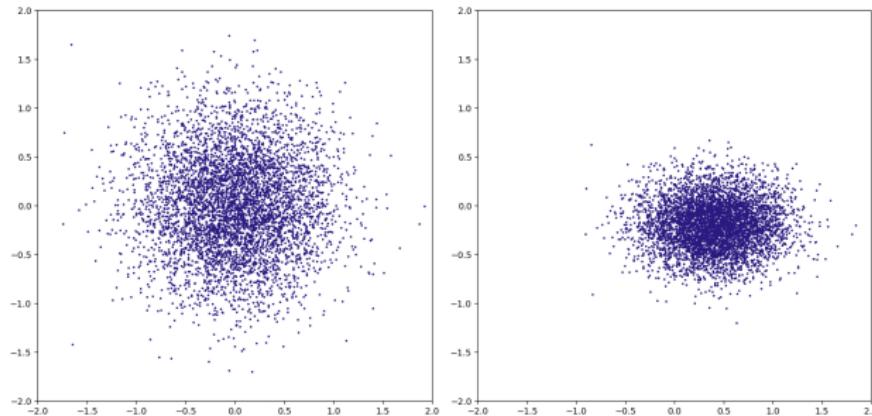
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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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$$(y_1, y_2) = T(x_1, x_2) = (\tanh(x_1), \tanh(x_2))$$



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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

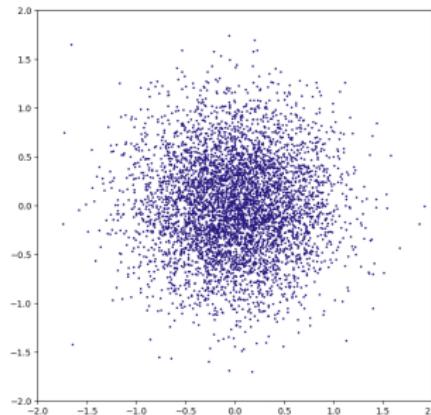
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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

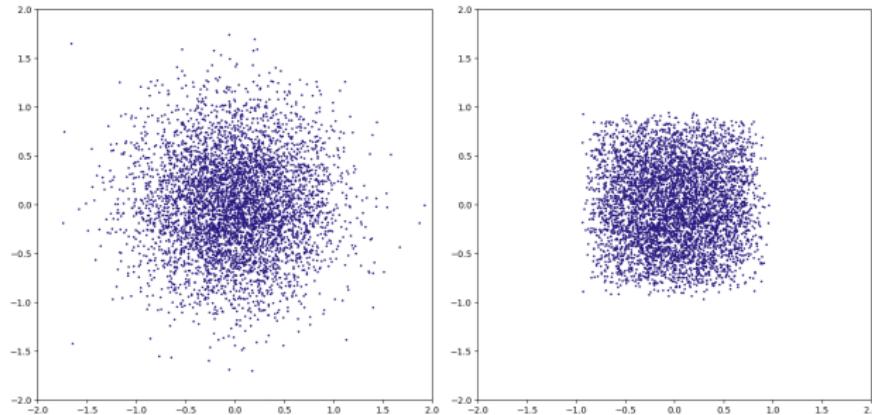
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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$T : X \rightarrow Y$$

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$$(y_1, y_2) = T(x_1, x_2) = (x_1^{\frac{1}{3}}, x_2^{\frac{1}{3}})$$



Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

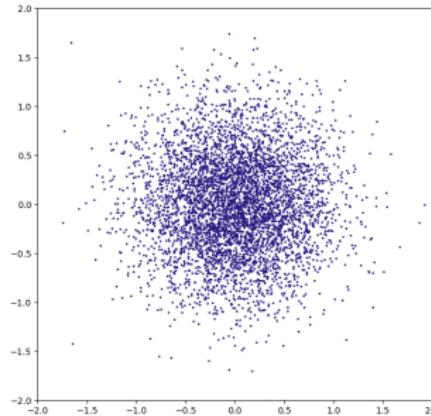
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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

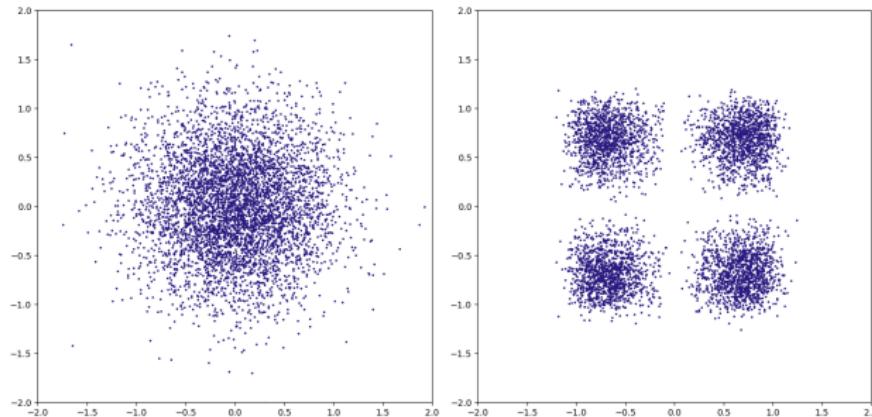
Alternative
Viewpoints

PIGMs
Mean-Field Games

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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

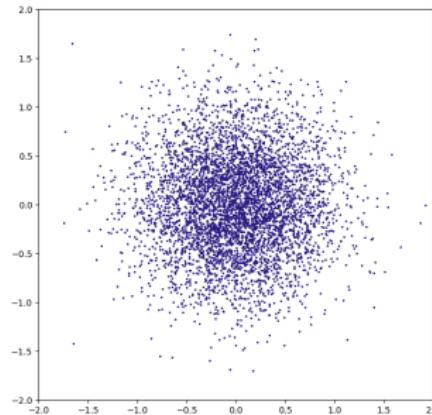
Alternative
Viewpoints

PIGMs
Mean-Field Games

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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

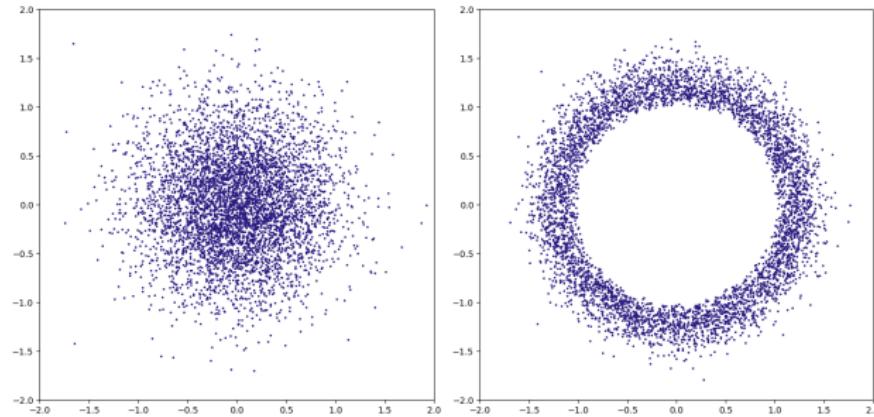
Alternative
Viewpoints

PIGMs
Mean-Field Games

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Transport

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

How far can we go in this way?



Transport

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

How far can we go in this way?

Can we obtain any density by transforming a simple one?



Transport

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

How far can we go in this way?

Can we obtain any density by transforming a simple one?

Under reasonable assumptions, such a transformation always exists!



Change of Variable (Discrete Case)

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs
Mean-Field Games

Okay but how to find the transformed density?

$$p_y(y) = p_x(T^{-1}(y)) |\det J_{T^{-1}}(y)|$$



Change of Variable

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

We can find the optimal parameters of the transformation by solving a standard likelihood maximization problem.



Change of Variable

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

PIGMs

Mean-Field Games

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$$\log p_y(y) = \log p_x(T^{-1}(y)) + \log |\det J_{T^{-1}}(y)|$$



Change of Variable

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

PIGMs

Mean-Field Games

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$$\log p_y(y) = \log p_x(T^{-1}(y)) + \log |\det J_{T^{-1}}(y)|$$

But how to choose T ?



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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

We can find the optimal parameters of the transformation by solving a standard likelihood maximization problem.

$$\log p_y(y) = \log p_x(T^{-1}(y)) + \log |\det J_{T^{-1}}(y)|$$

But how to choose T ?

Can we just choose some neural network?



Change of Variable

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

PIGMs

Mean-Field Games

We can find the optimal parameters of the transformation by solving a standard likelihood maximization problem.

$$\log p_y(y) = \log p_x(T^{-1}(y)) + \log |\det J_{T^{-1}}(y)|$$

But how to choose T ?

Can we just choose some neural network?

Unfortunately NO!



Change of Variable

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

In practice, We have to find a T such that:



Change of Variable

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

In practice, We have to find a T such that:

- T is invertible



Change of Variable

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

PIGMs

Mean-Field Games

In practice, We have to find a T such that:

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- $|\det J_{T^{-1}}(\cdot)|$ is efficient to compute



Change of Variable

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

PIGMs

Mean-Field Games

In practice, We have to find a T such that:

- T is invertible
- $|\det J_{T^{-1}}(\cdot)|$ is efficient to compute

Only simple transformations satisfy the above conditions.



Example: Coupling Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Consider a simple invertible map like

$$h((x_1, x_2, \dots, x_d)) = (a_1x_1 + b_1, \dots, a_dx_d + b_d)$$



Example: Coupling Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

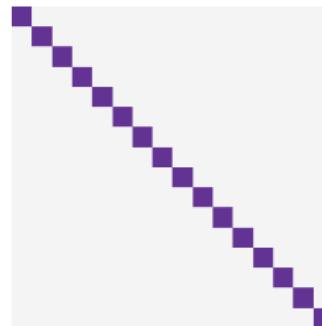
Continuous
Flows
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs
Mean-Field Games

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Example: Coupling Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

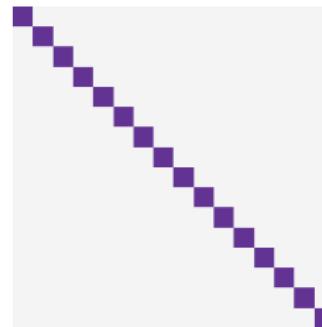
Alternative
Viewpoints

PIGMs
Mean-Field Games

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Why such a map is not so useful?



Example: Coupling Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Now define h as before:

$$h((x_1, x_2, \dots, x_d); \theta) = (\theta_{11}x_1 + \theta_{12}, \dots, \theta_{d1}x_d + \theta_{d2})$$

Take some partition of dimensions, like:

$$A : \{x_1, x_2, \dots, x_m\}, B : \{x_{m+1}, \dots, x_d\}$$

Define a map parametrized by θ in the following way:

$$\theta = g(x_1, \dots, x_m)$$

$$T(x_1, x_2, \dots, x_m) = x_1, x_2, \dots, x_m$$

$$T(x_{m+1}, \dots, x_d) = h(x_{m+1}, \dots, x_d; \theta)$$

Is T invertible?



Example: Coupling Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks

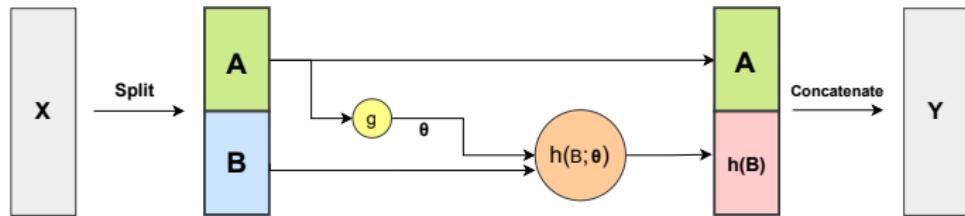
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games





Example: Coupling Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks

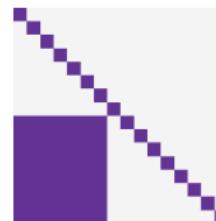
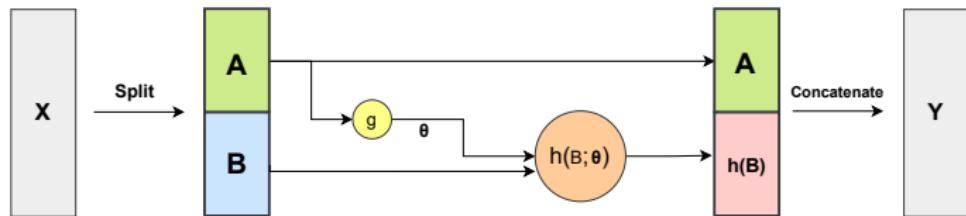
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games





Example: Coupling Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks

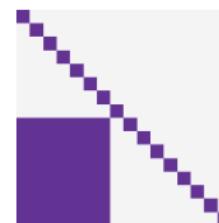
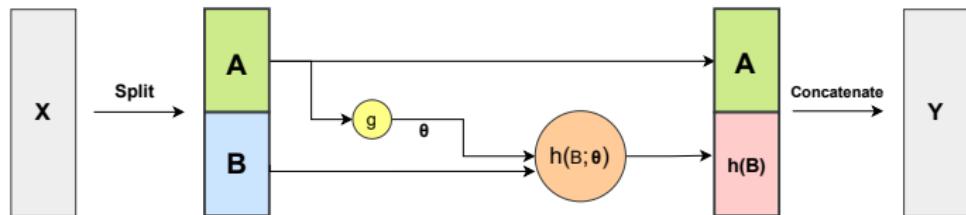
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games



g can be any function! like any neural network!



Example: Coupling Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks

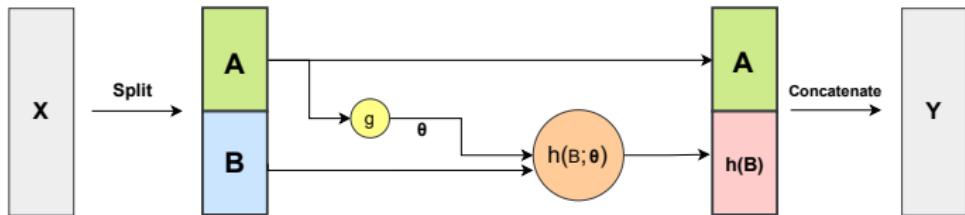
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games



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Coupling provides an elegant framework to design invertible maps



Example: Coupling Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

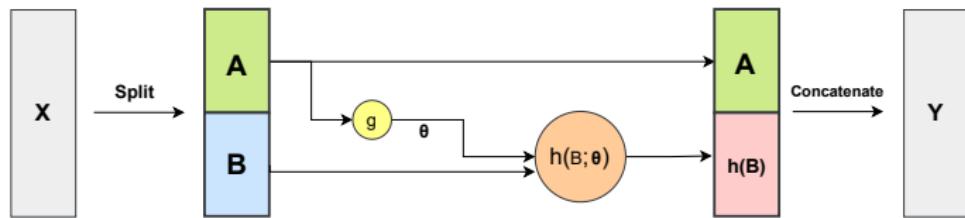
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

What's the problem with coupling?





Example: Coupling Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

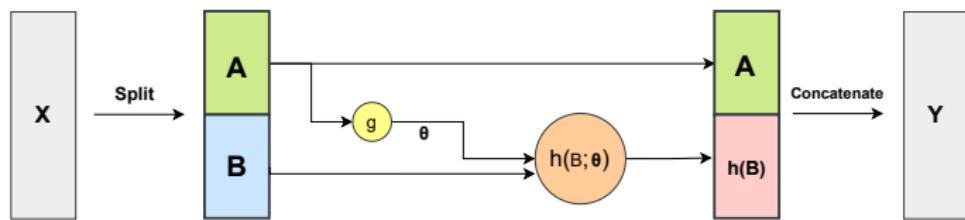
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

What's the problem with coupling?



It doesn't touch half of the variables!!



Example: Coupling Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

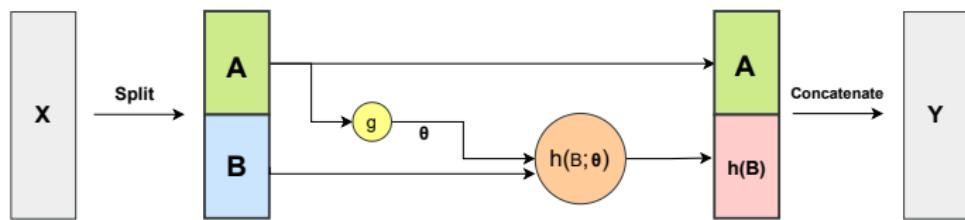
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

What's the problem with coupling?



It doesn't touch half of the variables!!
So we can do it many times on different partitions!

$$T = T_1 \circ T_2 \circ \dots \circ T_n$$



Summary

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

It's hard to find a expressive map T such that:



Summary

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

It's hard to find a expressive map T such that:

- T is invertible



Summary

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Summary

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Only simple maps can satisfy such hard contraints.



Summary

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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So we combine lots of them to construct a rich transformation.



Summary

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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So we combine lots of them to construct a rich transformation.

Is there any other way?



Deterministic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Let's increase the number of transformations while making them simpler...



Deterministic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games



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Deterministic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Deterministic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

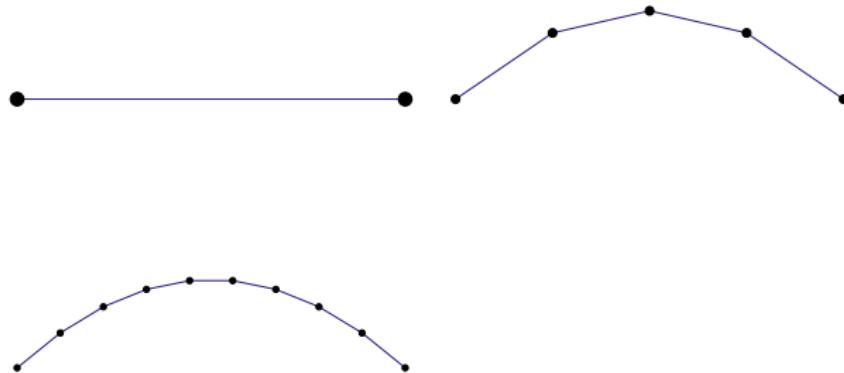
Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs
Mean-Field Games

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Deterministic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

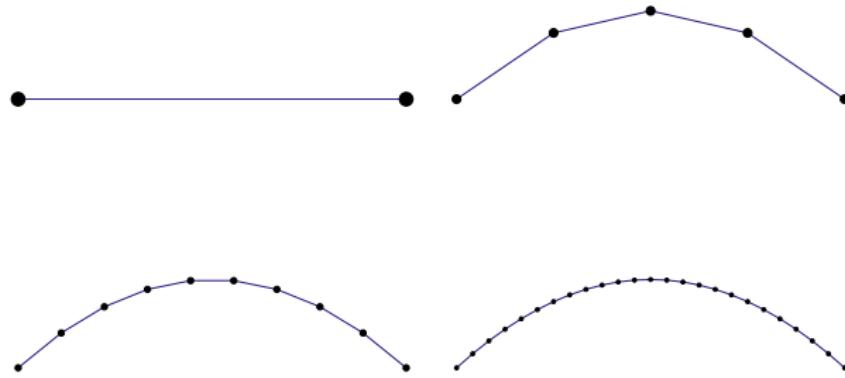
Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs
Mean-Field Games

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Deterministic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

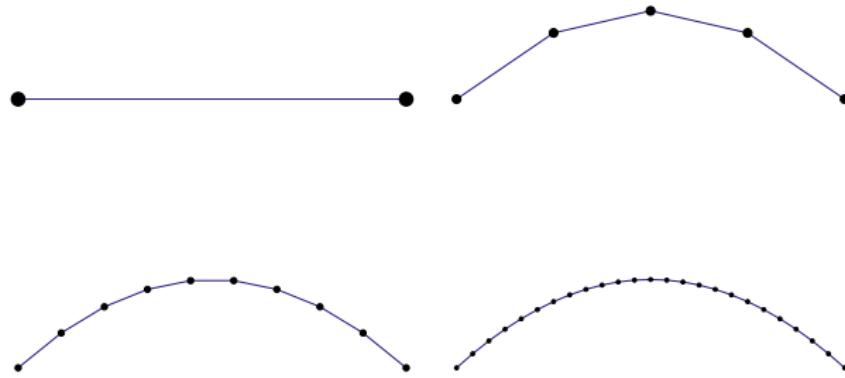
Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs
Mean-Field Games

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$$N \rightarrow \infty !??$$



Deterministic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Now we define the transformed particles with a differential equation

$$dX_t = f(X_t, t) dt$$



Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

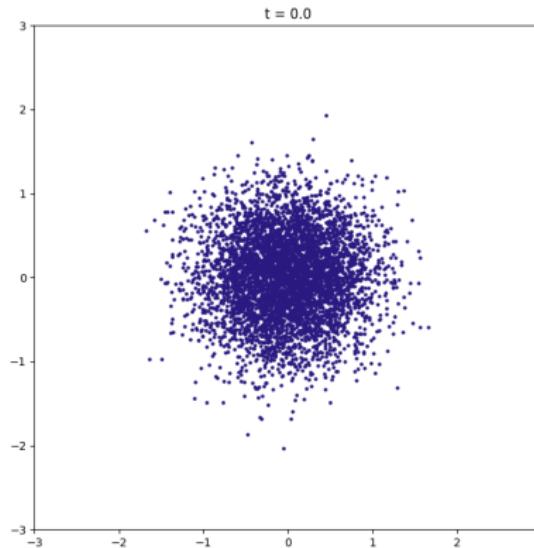
Alternative
Viewpoints

PIGMs

Mean-Field Games

$$dX_t = -X_t dt$$

$$X_0 \sim \mathcal{N}(\mu, \Sigma)$$





Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

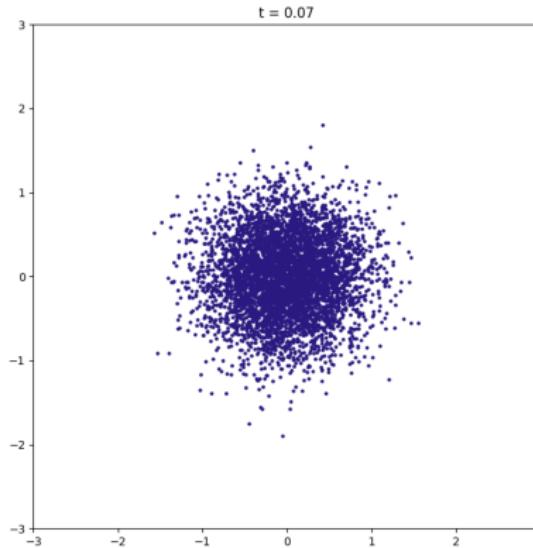
Alternative
Viewpoints

PIGMs

Mean-Field Games

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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

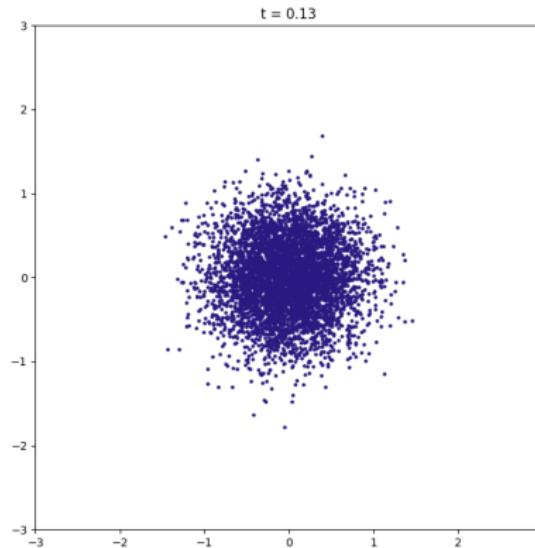
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

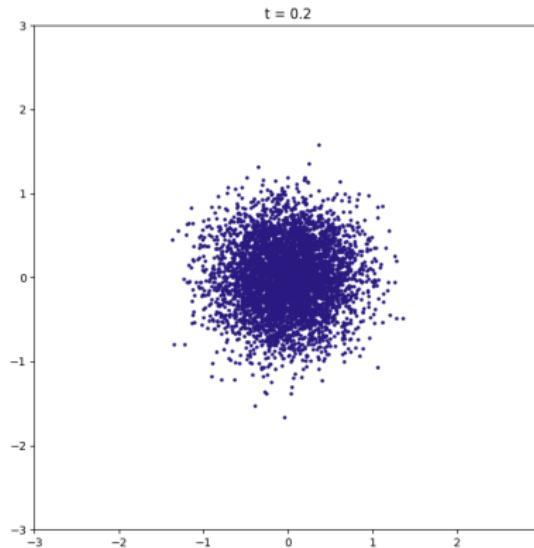
Alternative
Viewpoints

PIGMs

Mean-Field Games

$$dX_t = -X_t dt$$

$$X_0 \sim \mathcal{N}(\mu, \Sigma)$$





Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

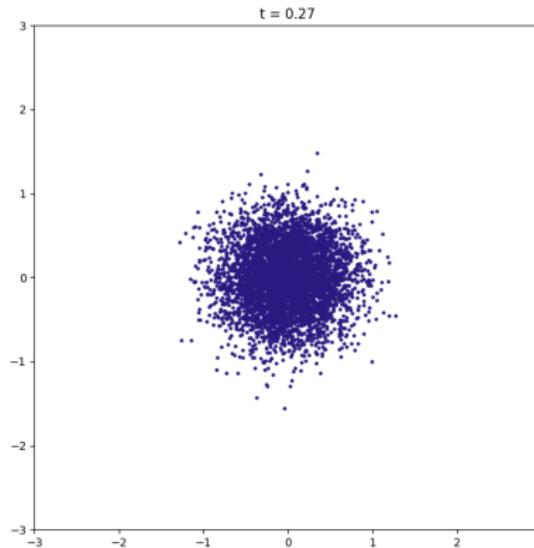
Alternative
Viewpoints

PIGMs

Mean-Field Games

$$dX_t = -X_t dt$$

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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

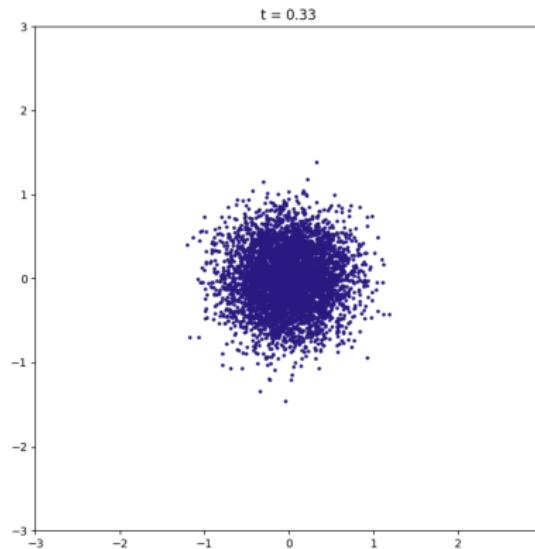
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

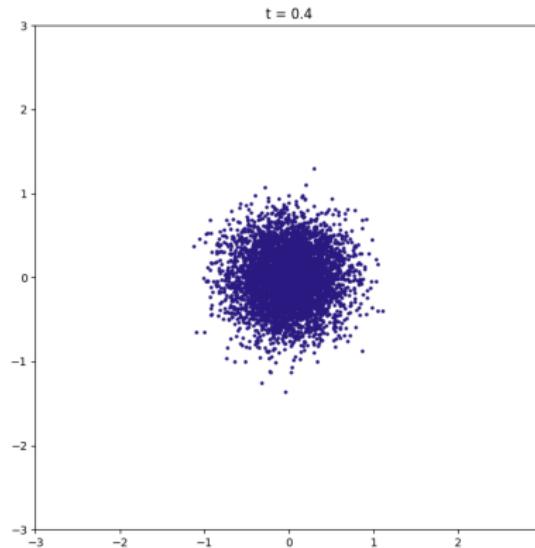
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = -X_t dt$$

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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

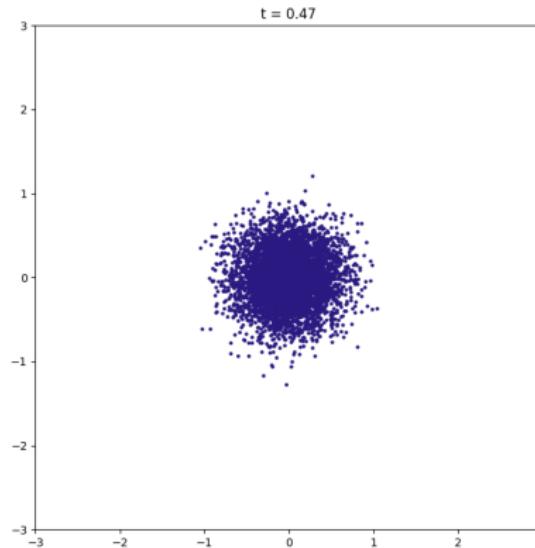
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

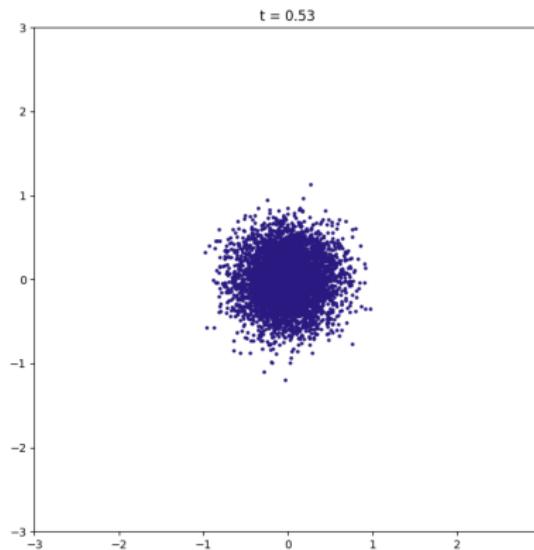
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = -X_t dt$$

$$X_0 \sim \mathcal{N}(\mu, \Sigma)$$





Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

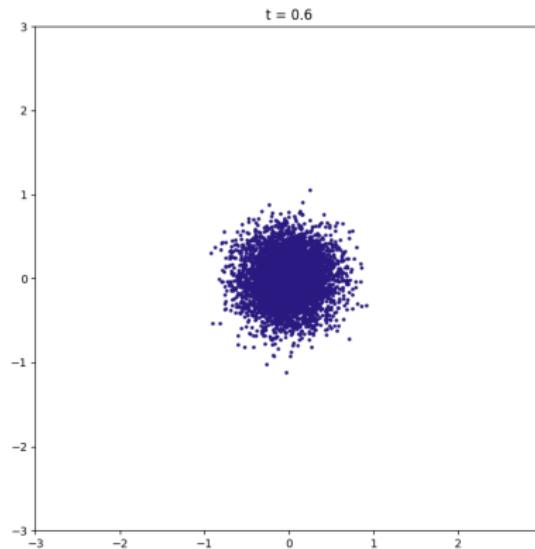
Alternative
Viewpoints

PIGMs

Mean-Field Games

$$dX_t = -X_t dt$$

$$X_0 \sim \mathcal{N}(\mu, \Sigma)$$





Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

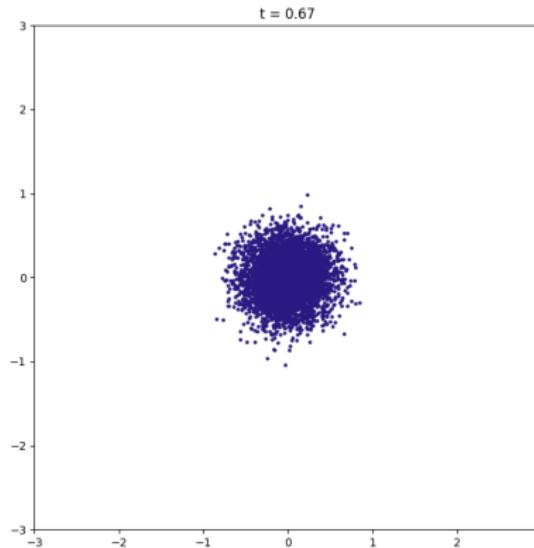
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = -X_t dt$$

$$X_0 \sim \mathcal{N}(\mu, \Sigma)$$





Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

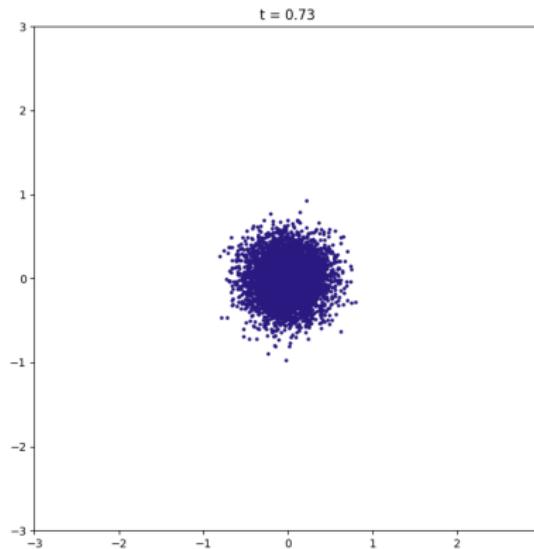
Alternative
Viewpoints

PIGMs

Mean-Field Games

$$dX_t = -X_t dt$$

$$X_0 \sim \mathcal{N}(\mu, \Sigma)$$





Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

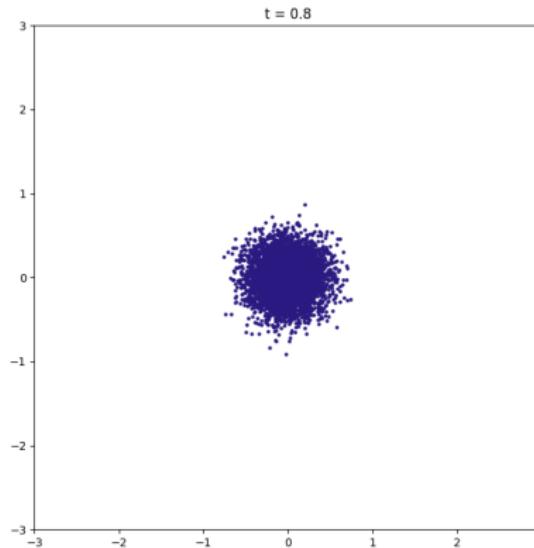
Alternative
Viewpoints

PIGMs

Mean-Field Games

$$dX_t = -X_t dt$$

$$X_0 \sim \mathcal{N}(\mu, \Sigma)$$





Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

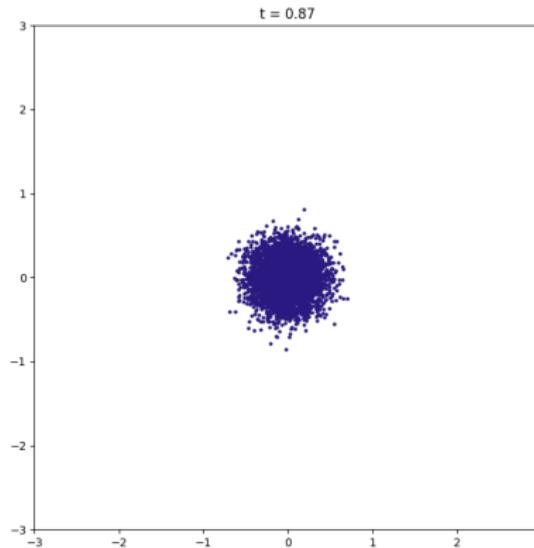
Alternative
Viewpoints

PIGMs

Mean-Field Games

$$dX_t = -X_t dt$$

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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

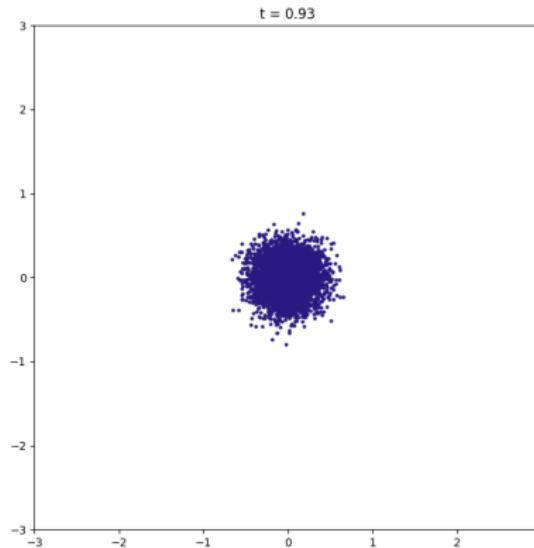
Alternative
Viewpoints

PIGMs

Mean-Field Games

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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

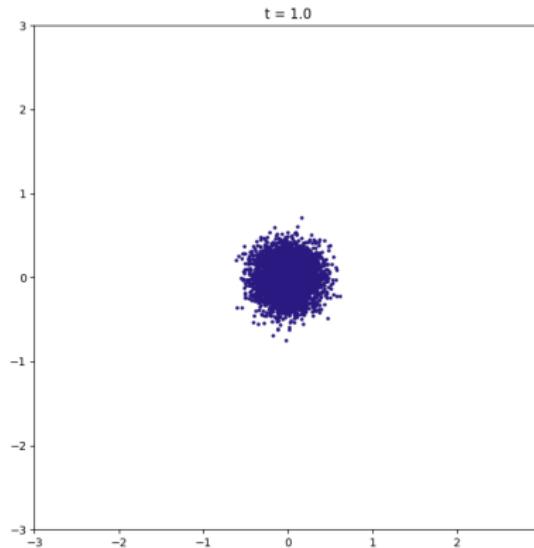
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = -X_t dt$$

$$X_0 \sim \mathcal{N}(\mu, \Sigma)$$





Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

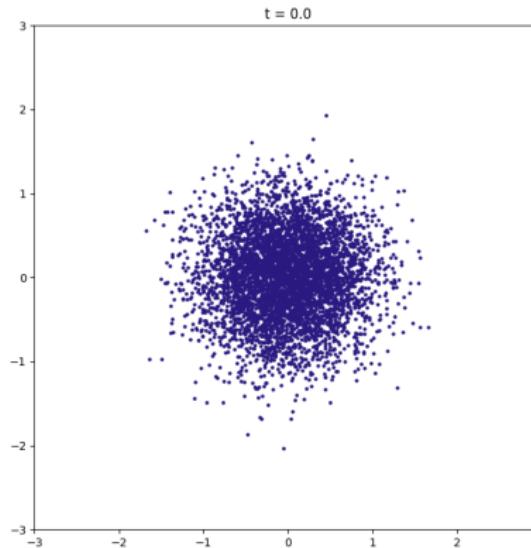
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Example

Probabilistic
Modeling with
Flows

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Discrete Flows

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Coupling

Continuous
Flows

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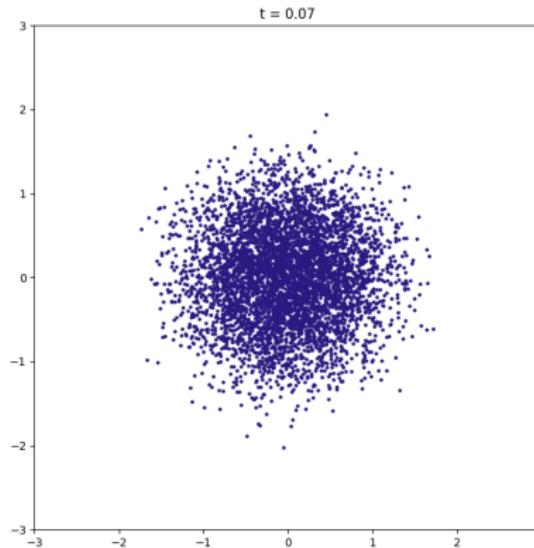
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Flows

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Estimation

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Continuous
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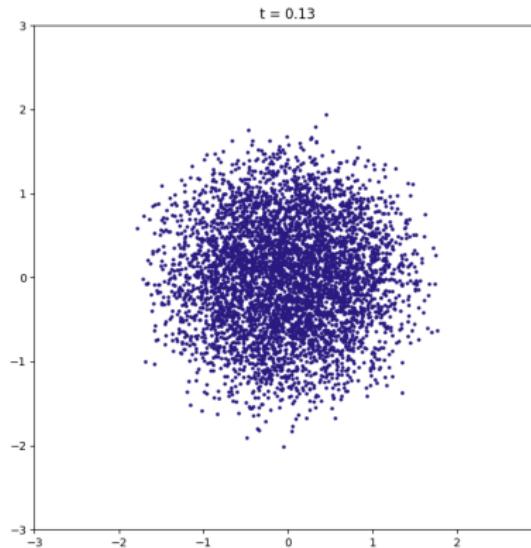
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Modeling with
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Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

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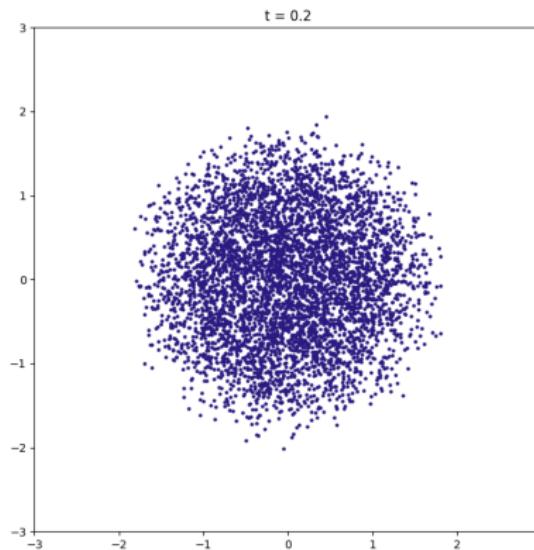
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Probabilistic
Modeling with
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Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

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Stochastic Flows

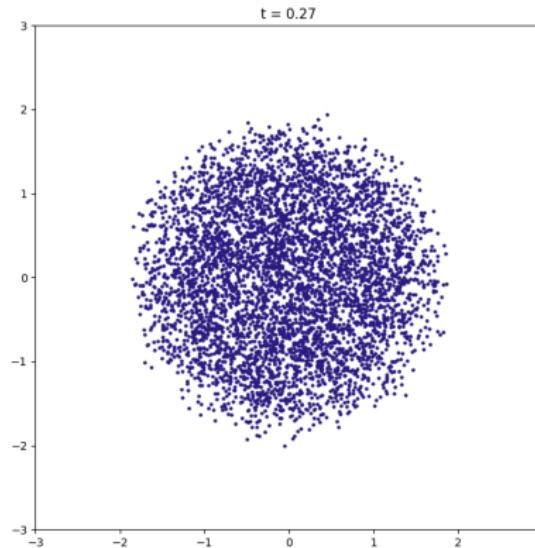
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Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

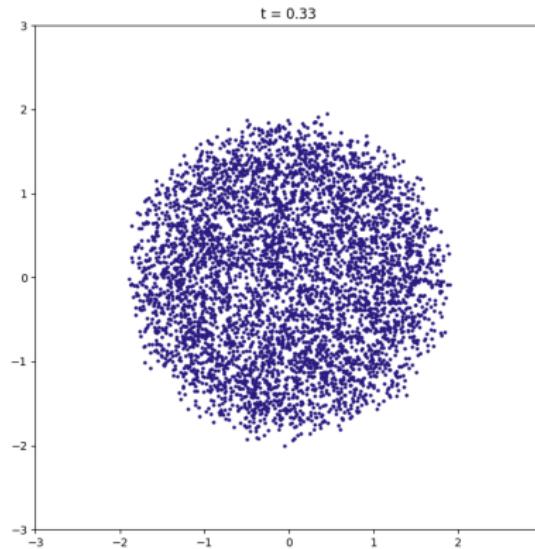
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Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

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Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

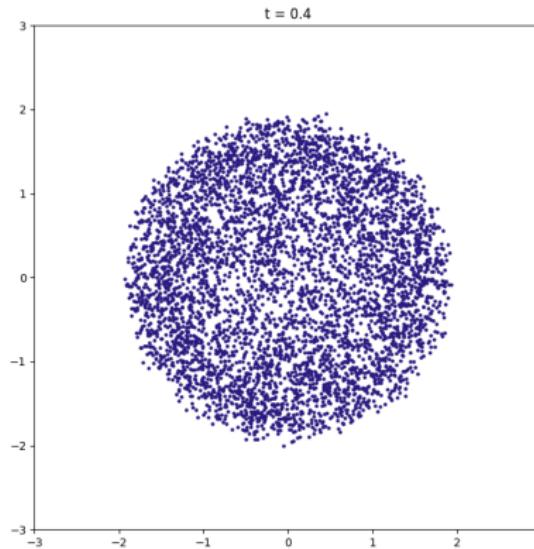
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Viewpoints

PIGMs
Mean-Field Games

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Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

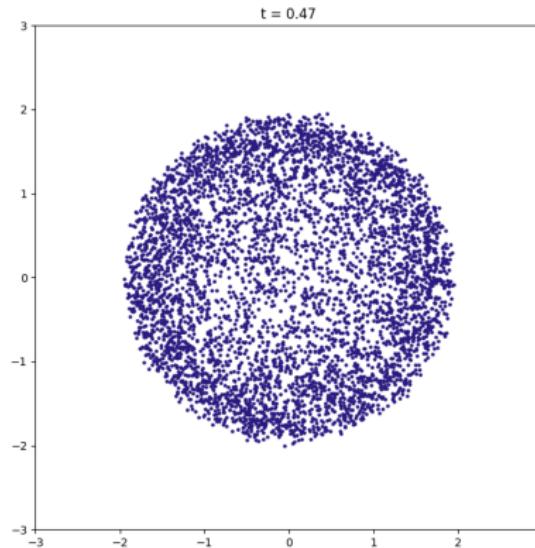
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Stochastic Flows

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Viewpoints

PIGMs
Mean-Field Games

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Flows

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Estimation

Discrete Flows

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Continuous
Flows

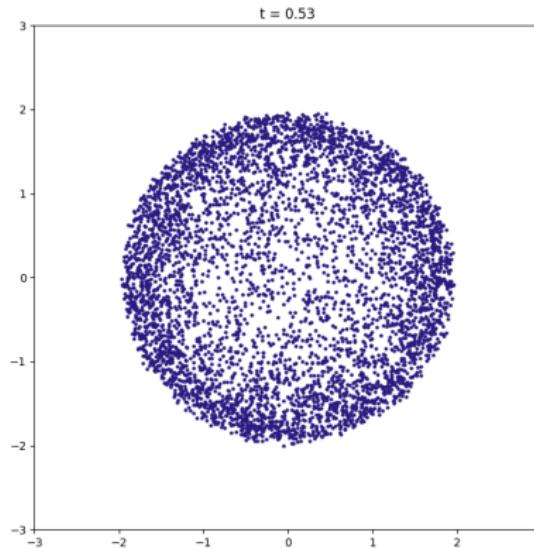
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Stochastic Flows

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Viewpoints

PIGMs
Mean-Field Games

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Flows

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Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

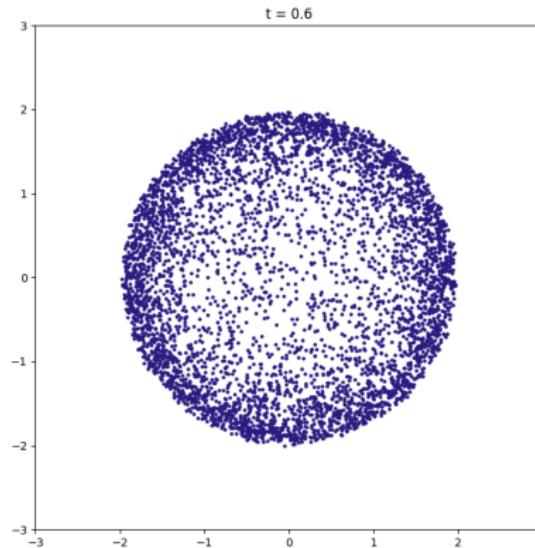
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Stochastic Flows

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Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

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Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

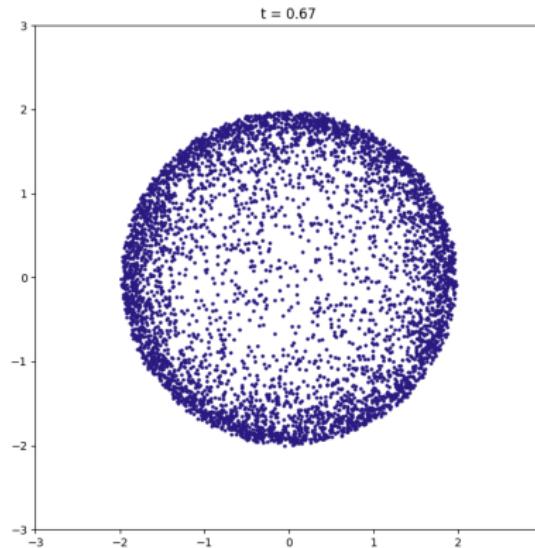
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Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

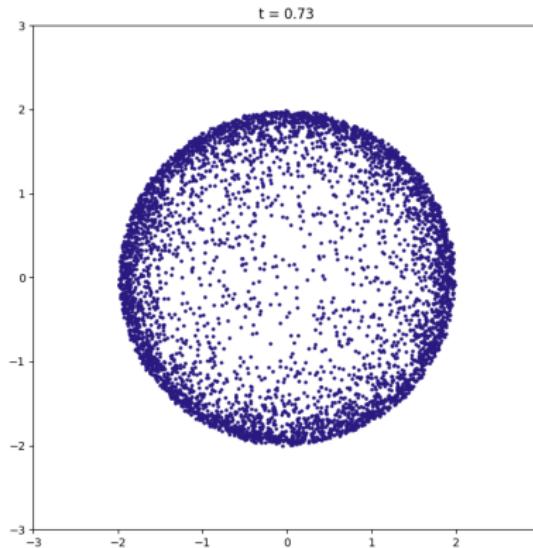
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Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

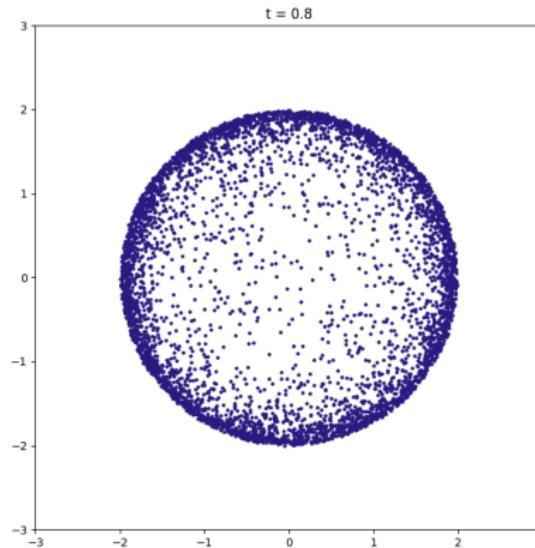
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Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

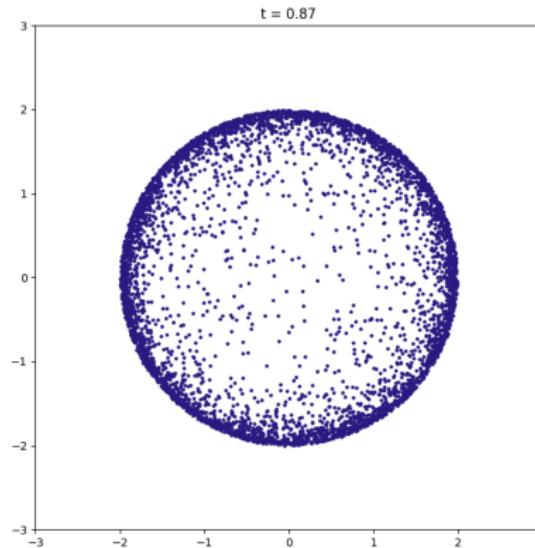
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Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

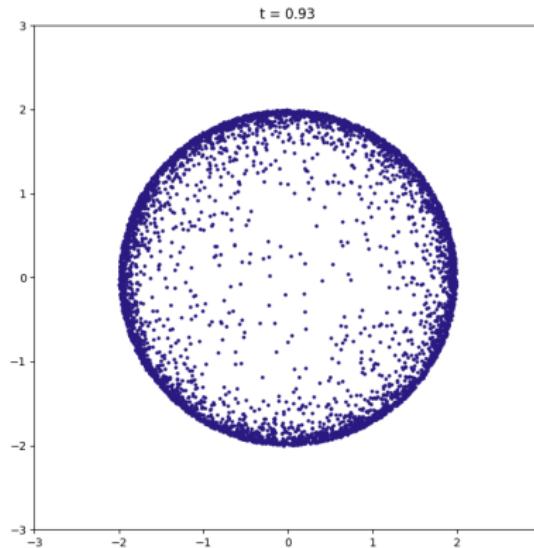
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Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Example

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable
Invertible Networks
Coupling

Continuous
Flows

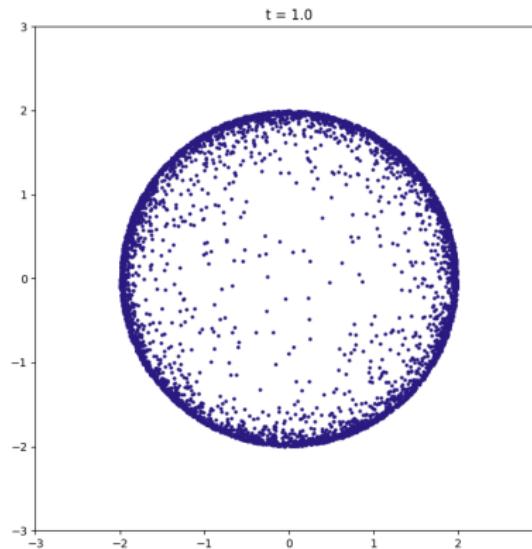
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Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Instantaneous Change of Variables Theorem

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = f(X_t, t) dt$$



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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = f(X_t, t) dt$$

$$T_\epsilon = X_{t+\epsilon}$$



Instantaneous Change of Variables Theorem

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs
Mean-Field Games

$$dX_t = f(X_t, t) dt$$

$$T_\epsilon = X_{t+\epsilon}$$

$$\frac{\partial \log p(x)}{\partial t} = \lim_{\epsilon \rightarrow 0^+} \frac{\log p(x) - \log |\det(\frac{\partial T_\epsilon}{\partial x})| - \log p(x)}{\epsilon}$$



Instantaneous Change of Variables Theorem

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows
Stochastic Flows
Alternative
Viewpoints
PIGMs
Mean-Field Games

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$$\frac{\partial \log p(x)}{\partial t} = \lim_{\epsilon \rightarrow 0^+} \frac{\log p(x) - \log |\det(\frac{\partial T_\epsilon}{\partial x})| - \log p(x)}{\epsilon}$$

$$\frac{\partial \log p(x)}{\partial t} = -\text{Tr}\left(\frac{df}{dx}\right)$$



Continuity equation

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = f(X_t, t) dt$$

Then the density of the transformed rvs is the solution of:

$$\frac{\partial p(x, t)}{\partial t} = -\frac{\partial}{\partial x}[f(x, t)p(x, t)]$$



Neural ODE

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Neural ODE

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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f can be a custom parameterized function e.g. a Neural Network



Neural ODE

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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A Neural Ordinary Differential Equation!



Neural ODE

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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A Neural Ordinary Differential Equation!

A Neural Network with continuous depth!



Neural ODE

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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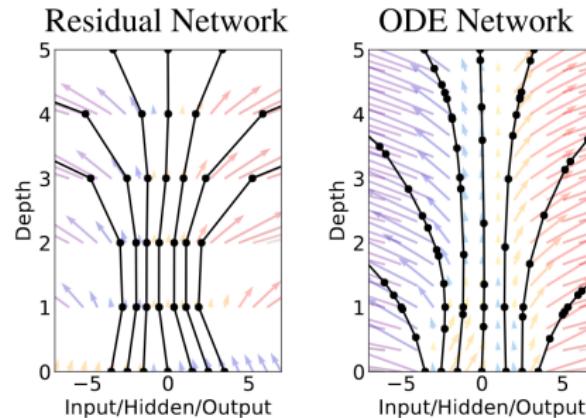
But How can we train such a model?



Neural ODE

Probabilistic Modeling with Flows

Deterministic Flows



Continuous Depth needs Continuous Backpropagation!



Deterministic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Let's see our last example of deterministic transports





Example: Gradient Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

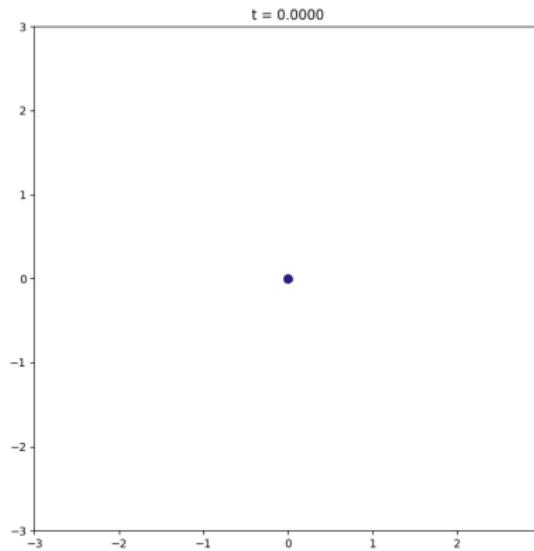
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = \tau \nabla_x U(X_t) dt$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

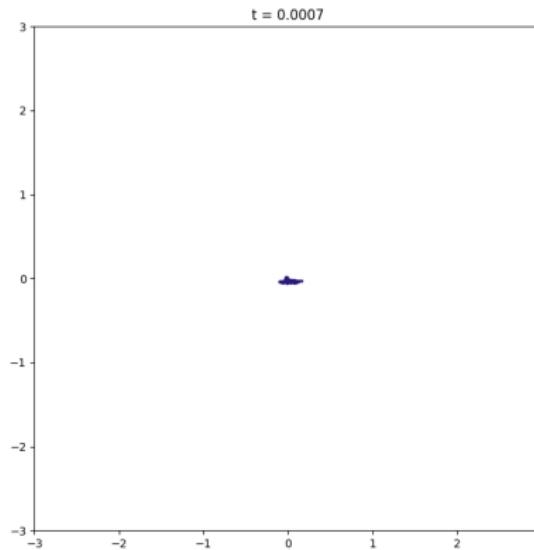
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

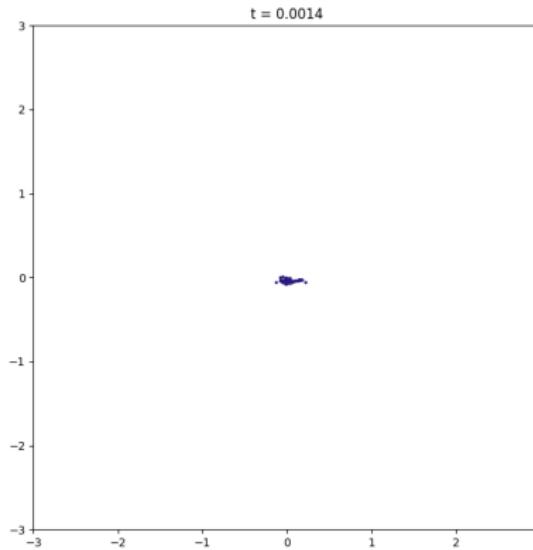
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

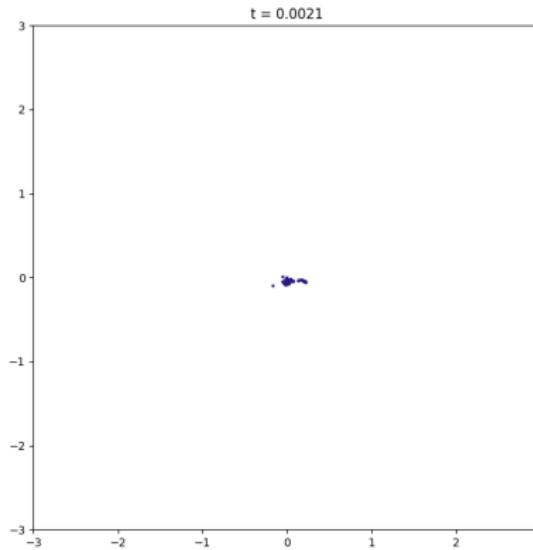
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

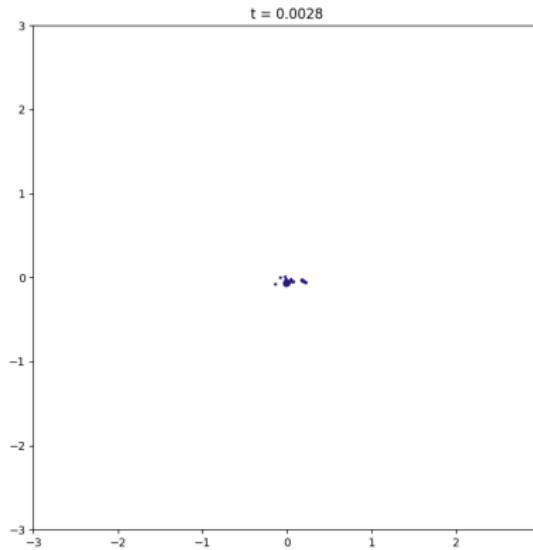
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

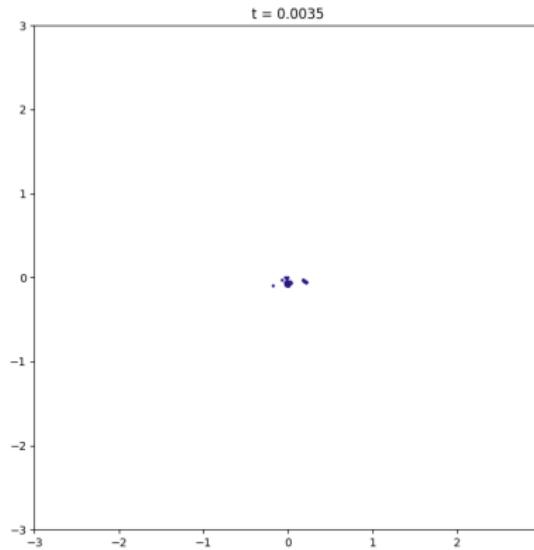
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

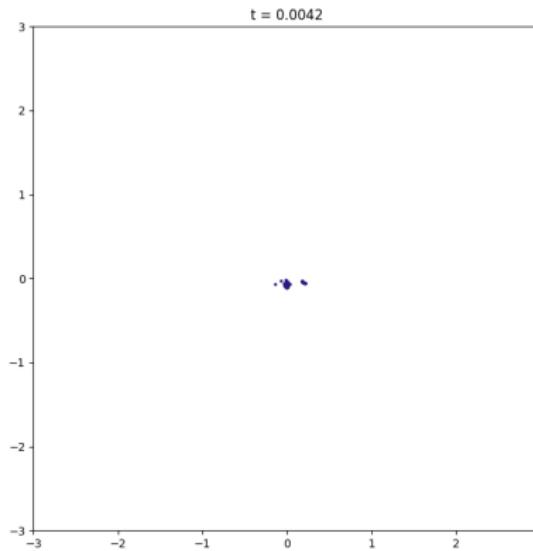
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

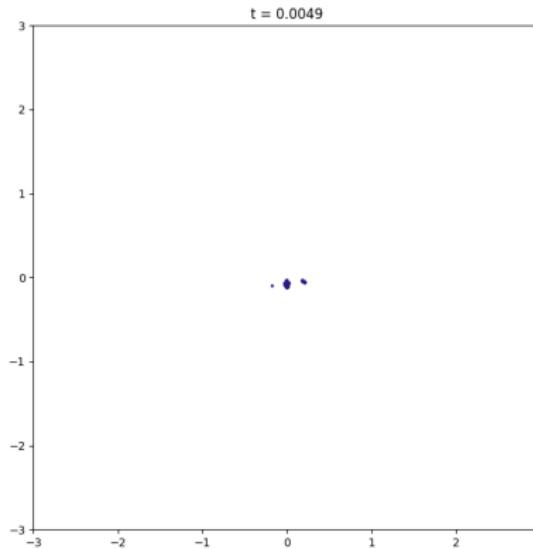
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

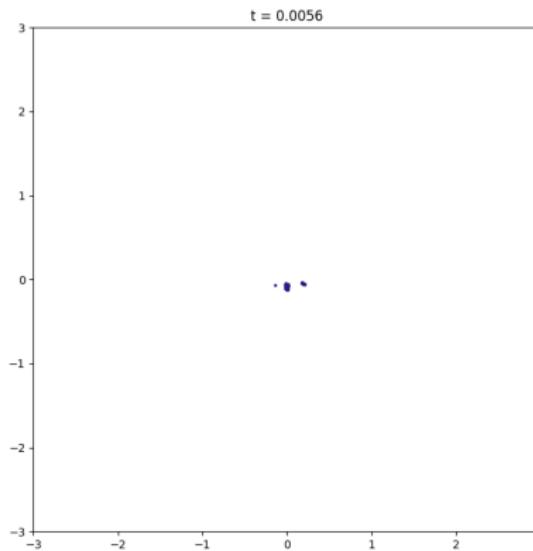
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

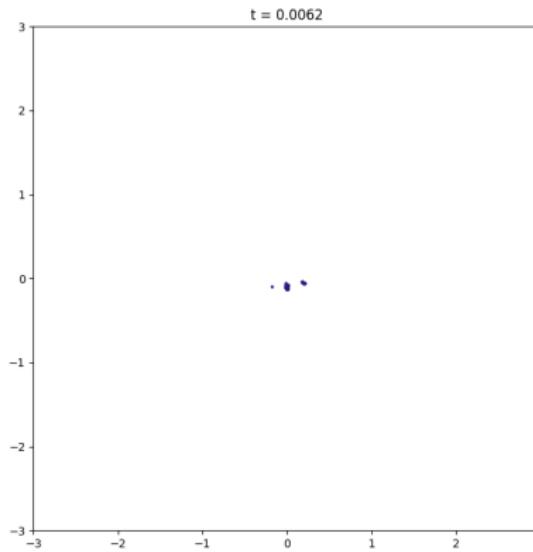
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

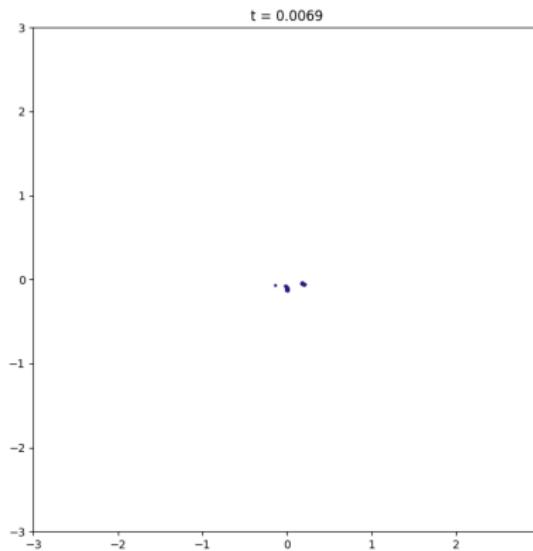
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

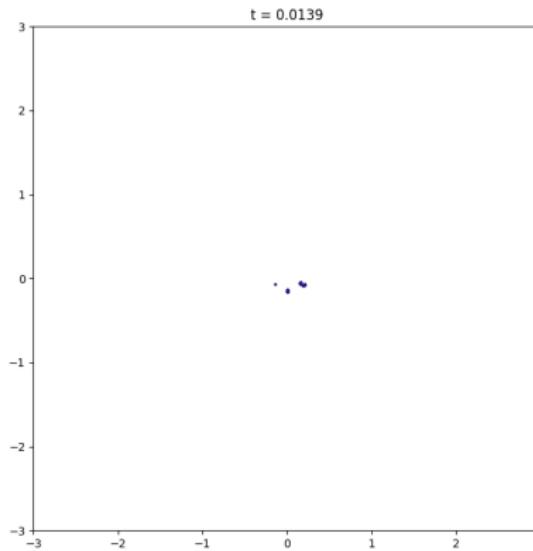
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

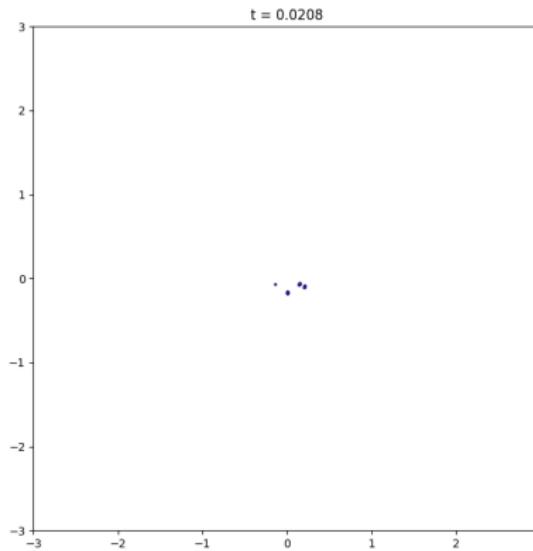
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

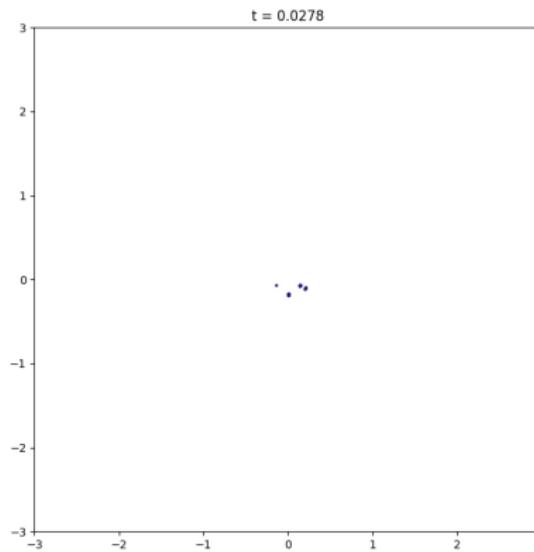
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Example: Gradient Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

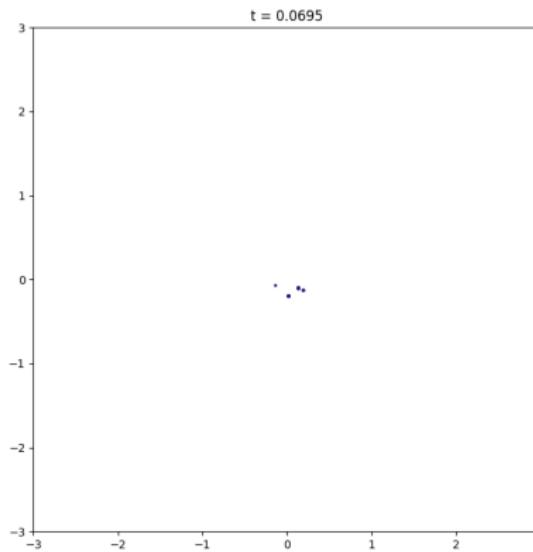
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = \tau \nabla_x U(X_t) dt$$





Example: Gradient Flow

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

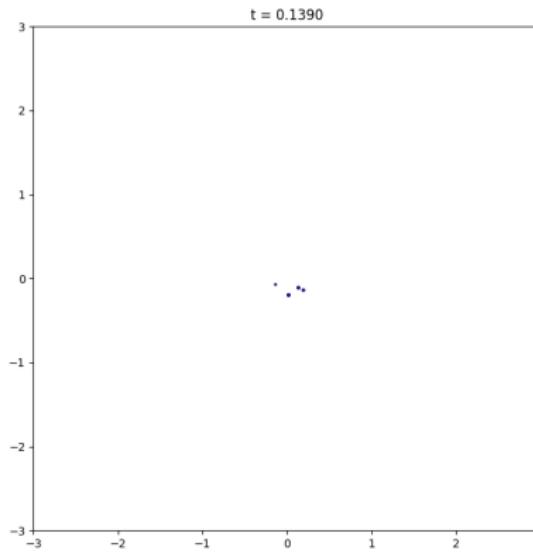
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

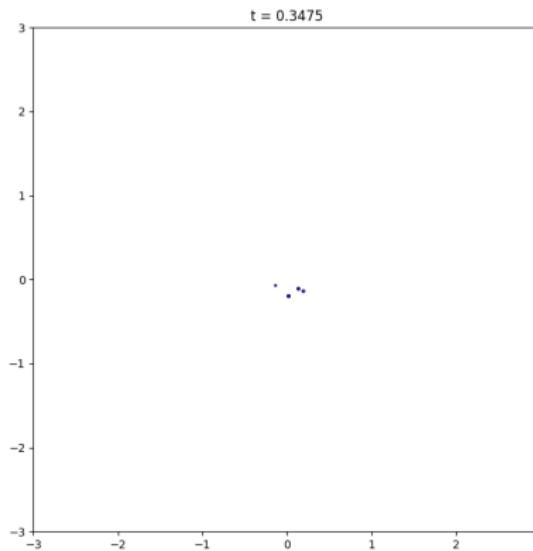
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

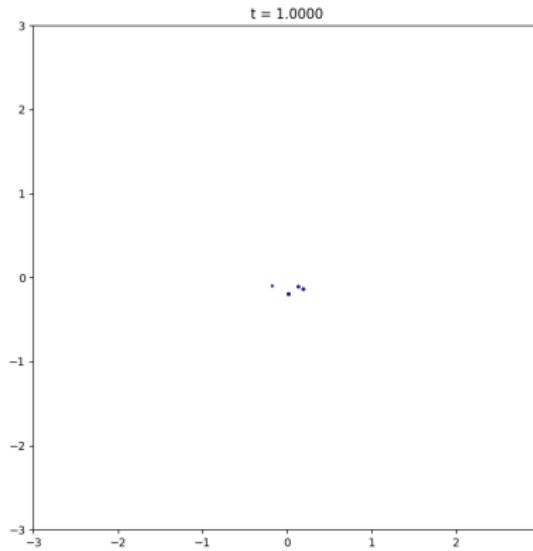
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Deterministic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

What just happened!!?





Deterministic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

What just happened!!?



How to fix it?



Stochastic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Transport maps do not have to be deterministic!



Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

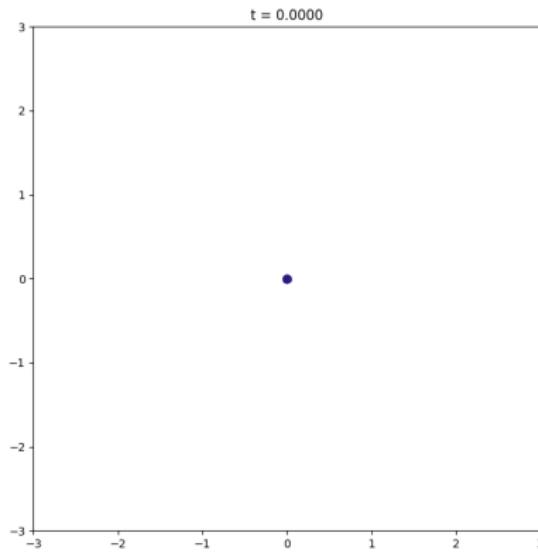
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

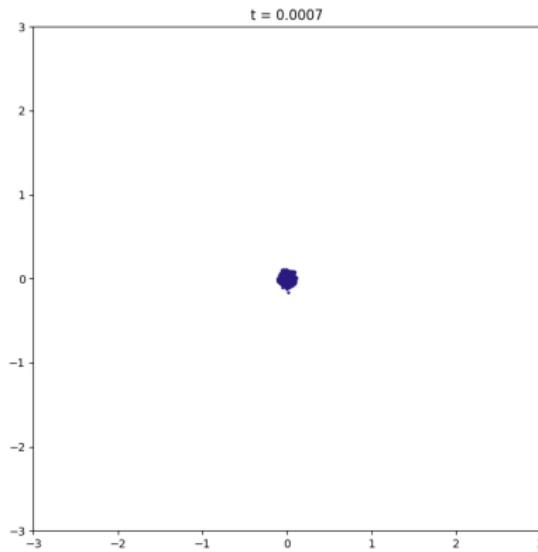
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

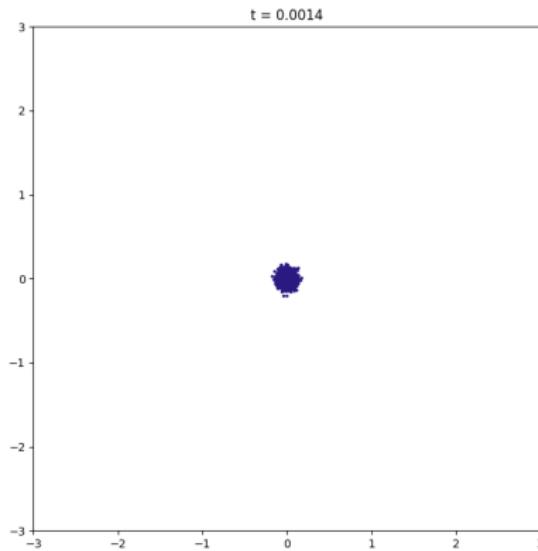
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

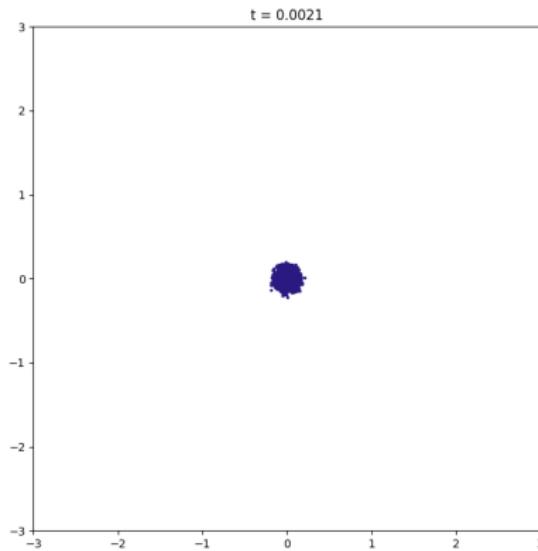
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

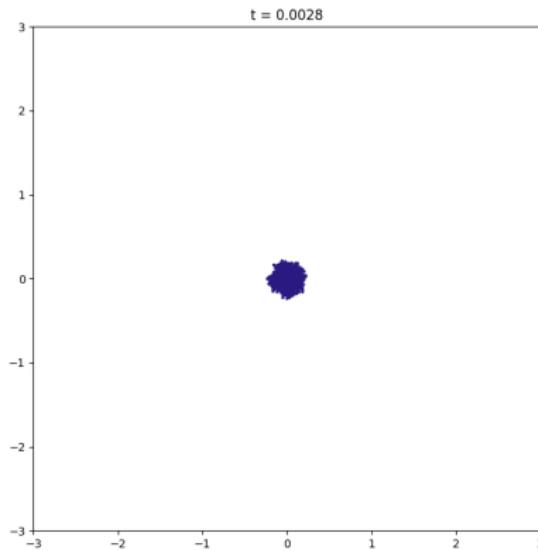
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

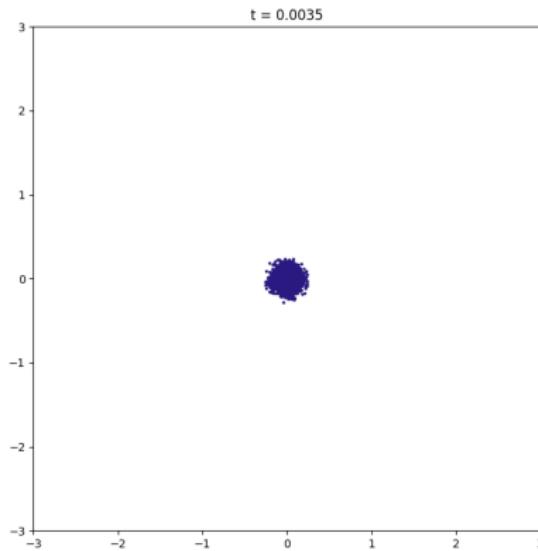
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

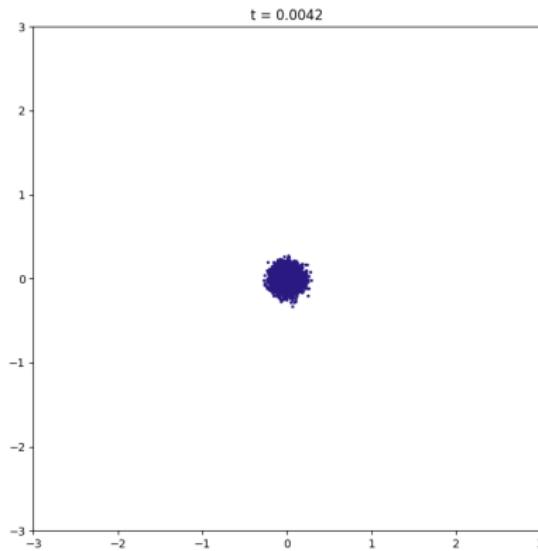
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

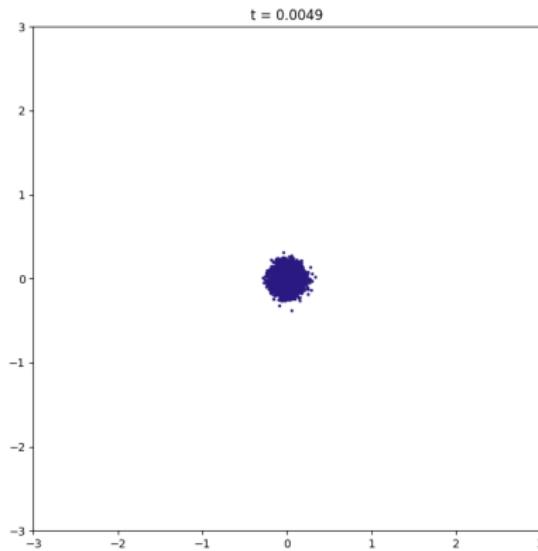
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

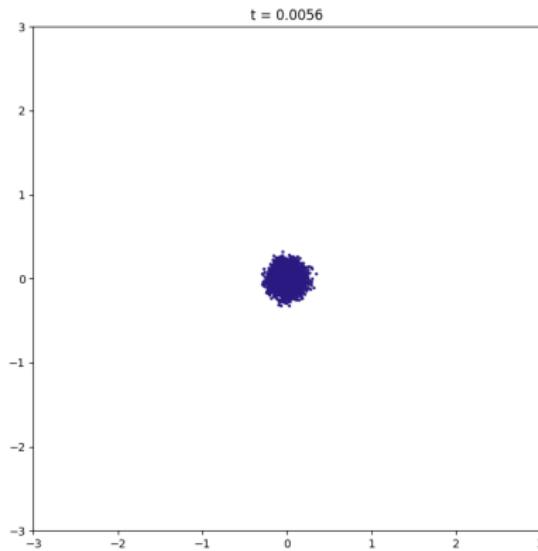
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

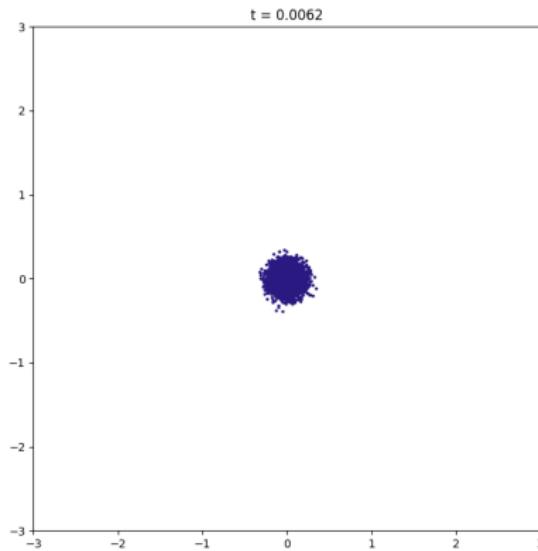
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows

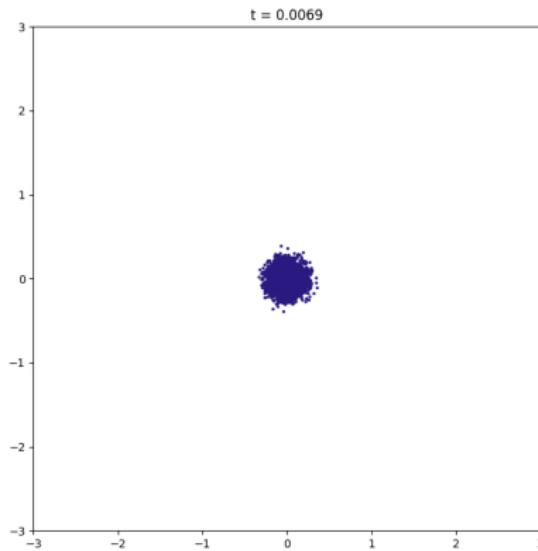
Stochastic Flows

Alternative
Viewpoints

PIGMs

Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

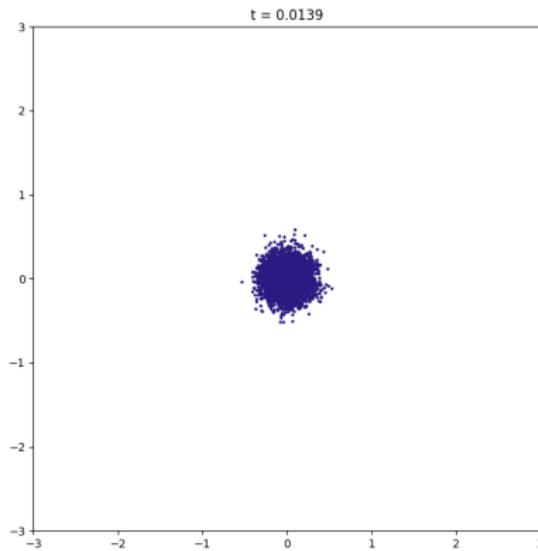
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

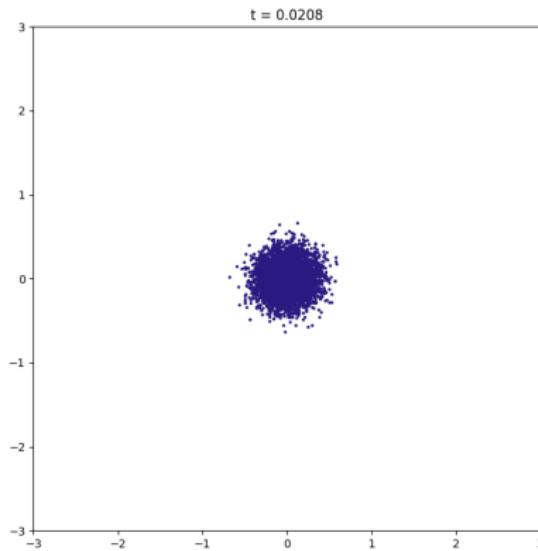
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

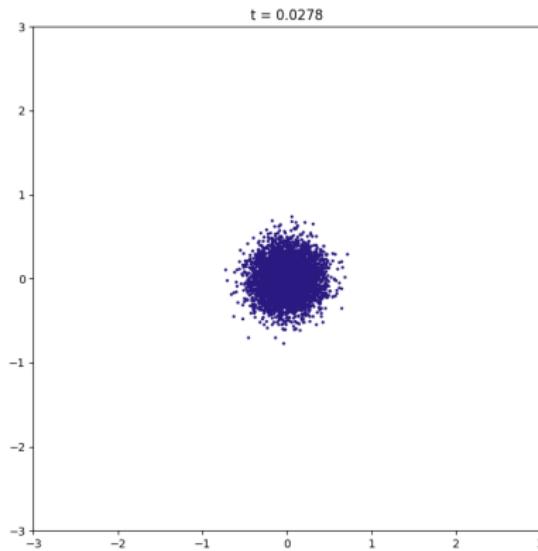
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

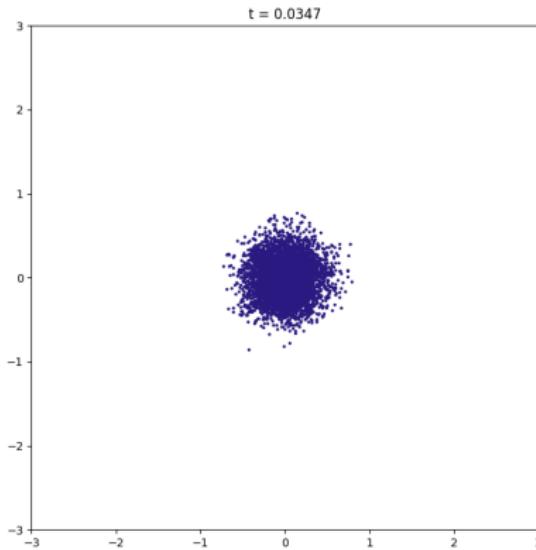
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

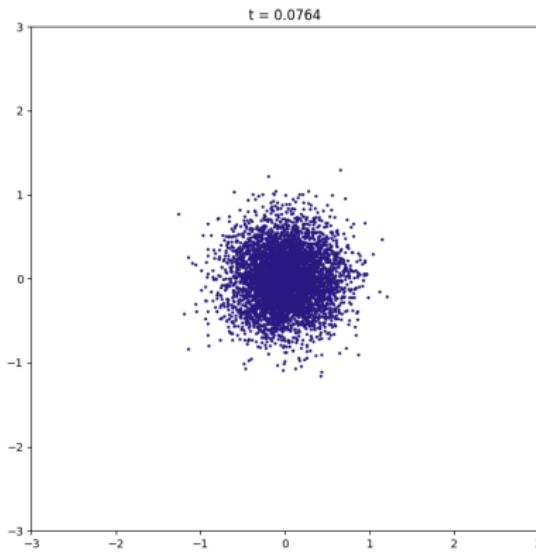
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

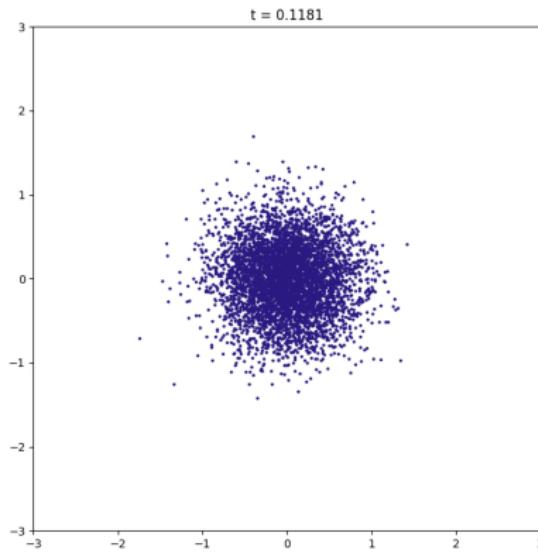
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

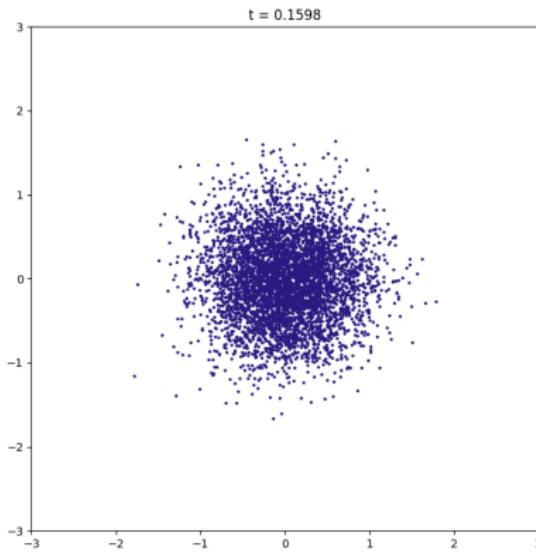
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

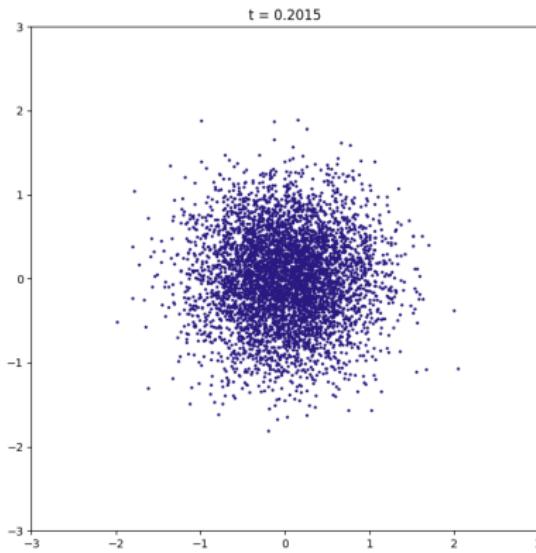
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

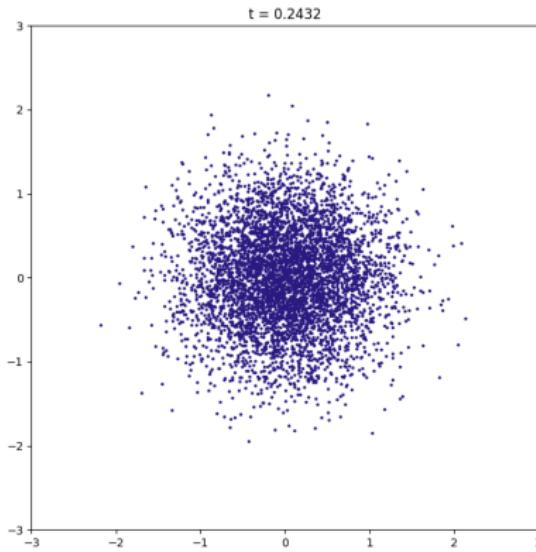
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

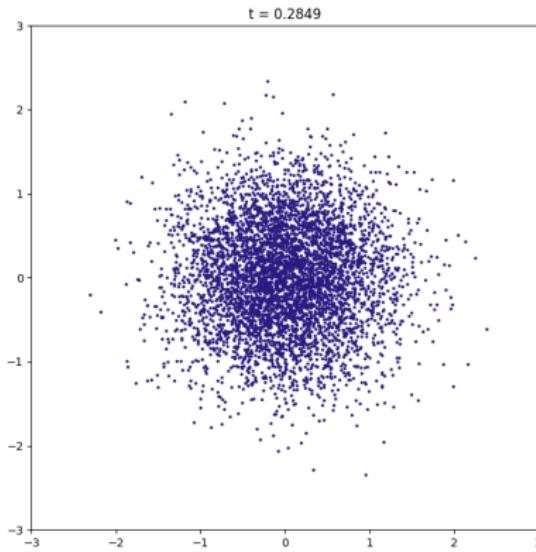
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

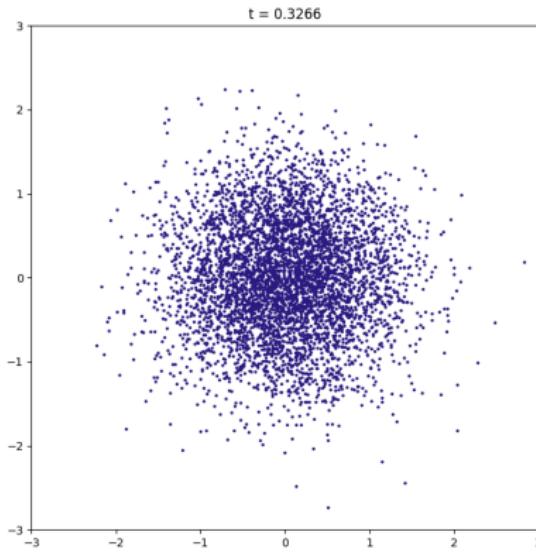
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

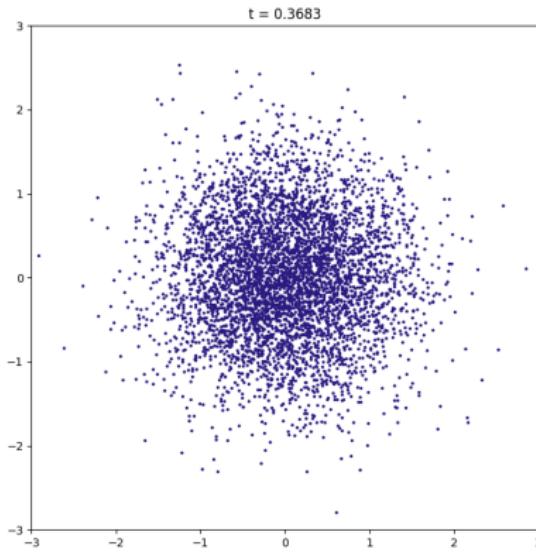
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

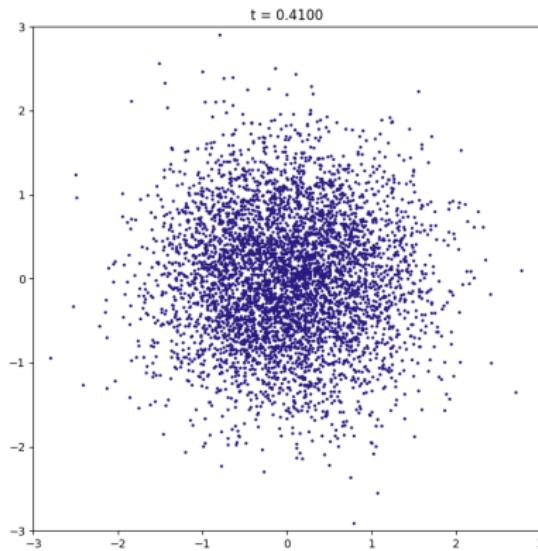
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

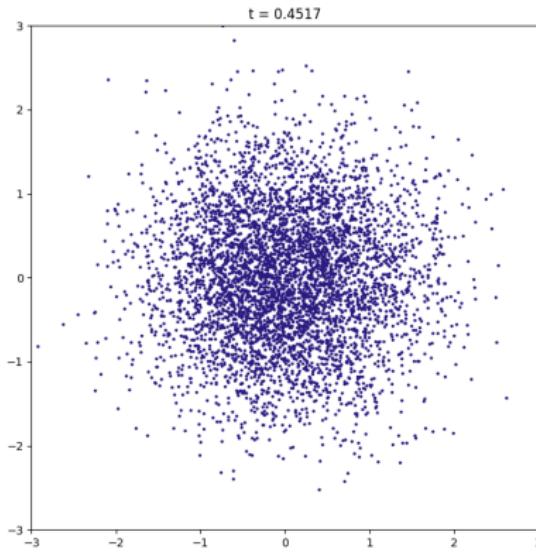
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

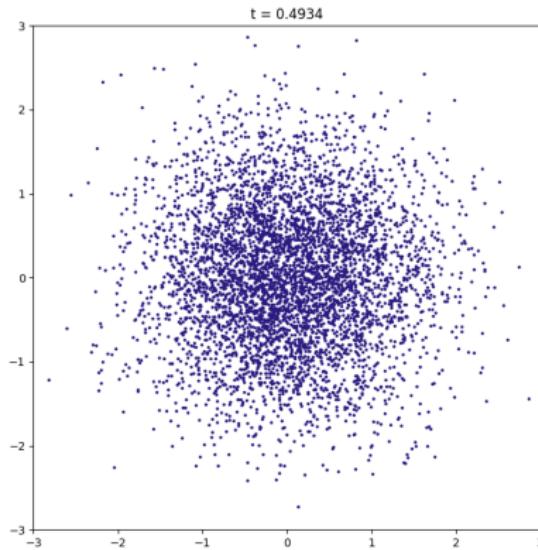
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

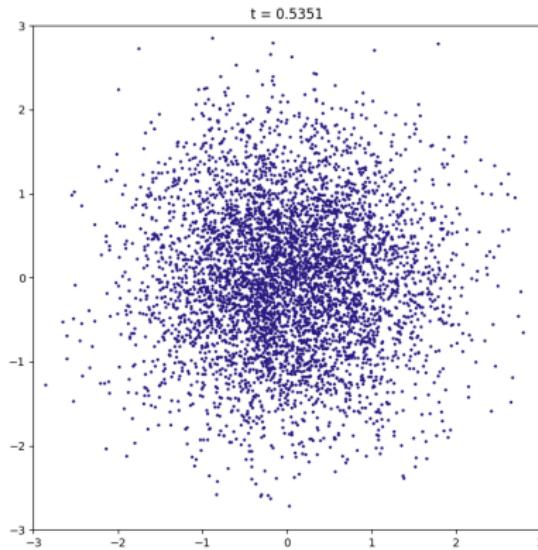
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

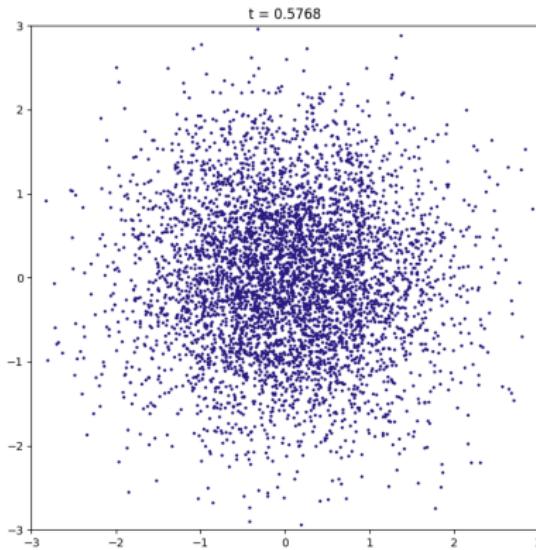
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

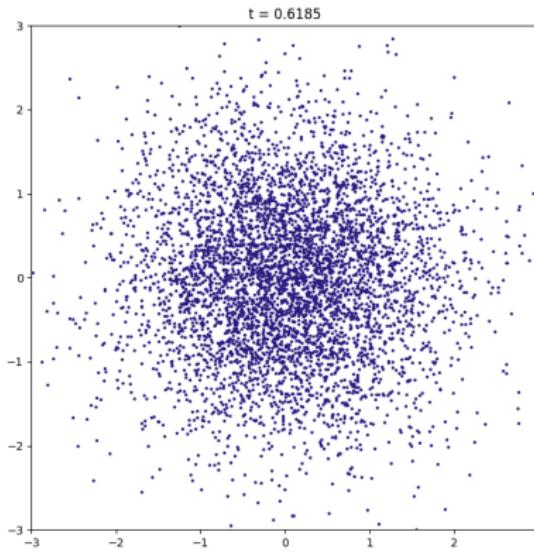
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

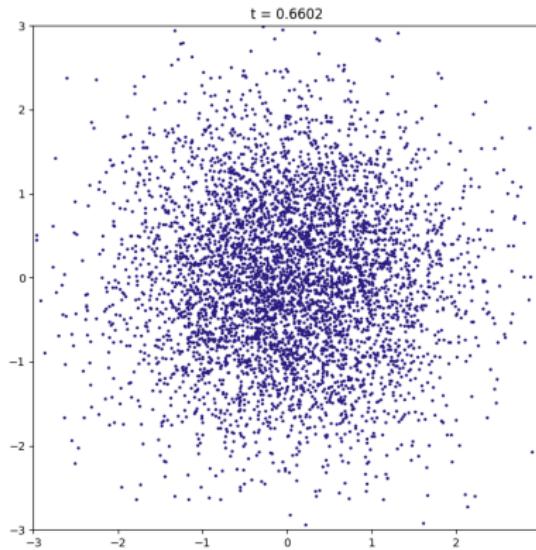
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

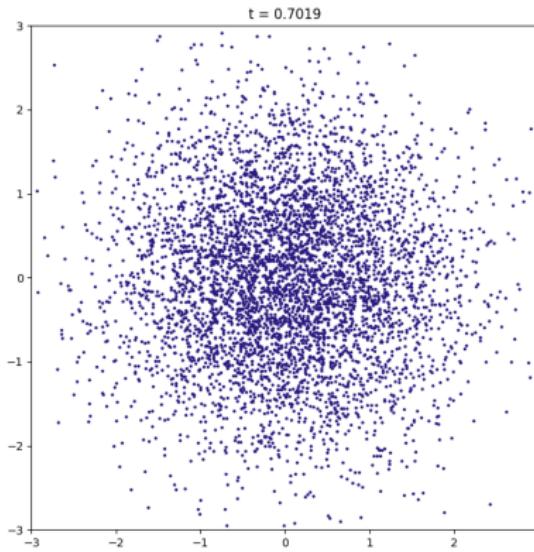
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

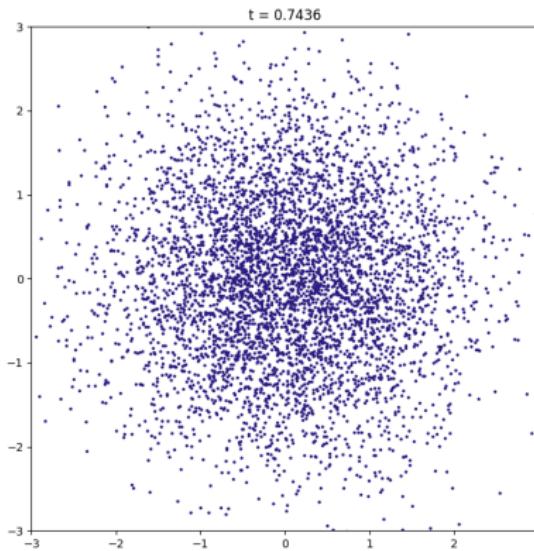
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

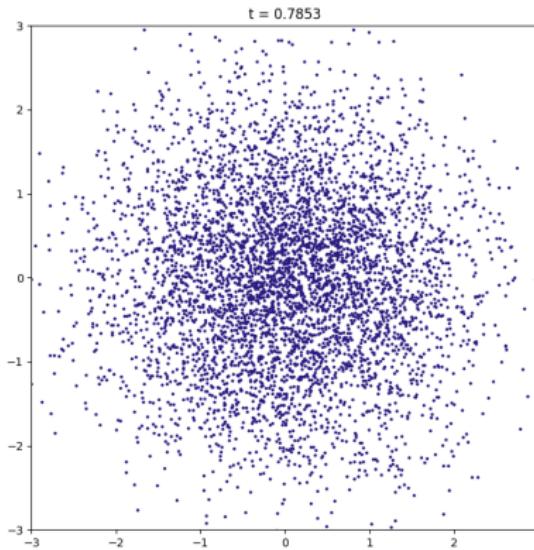
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

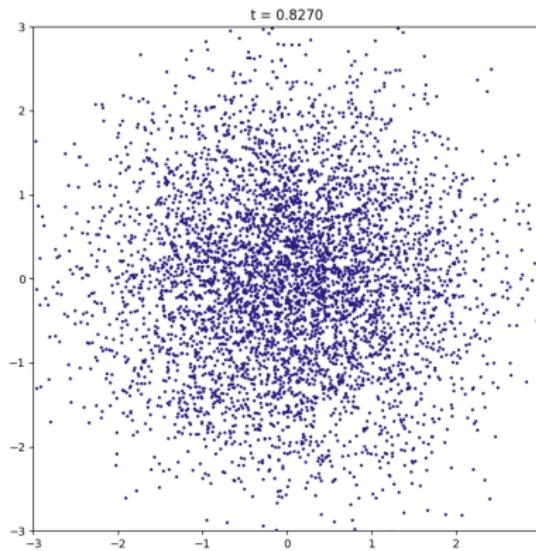
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

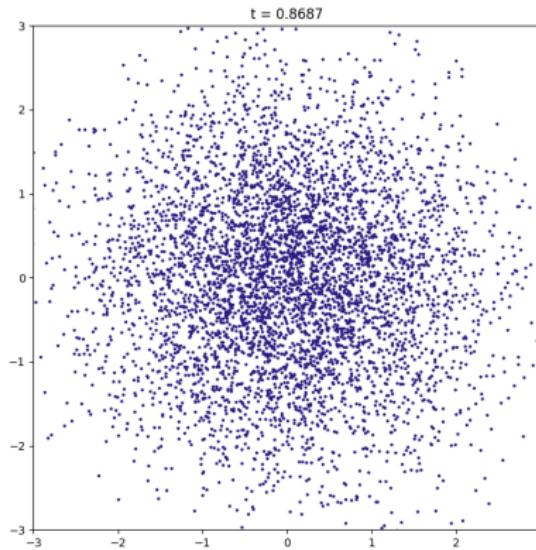
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

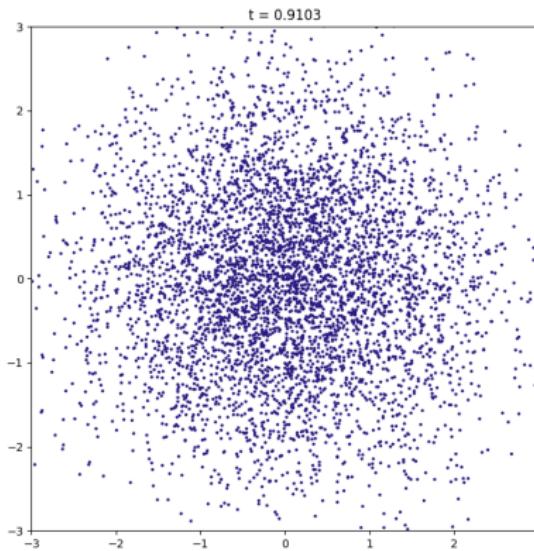
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

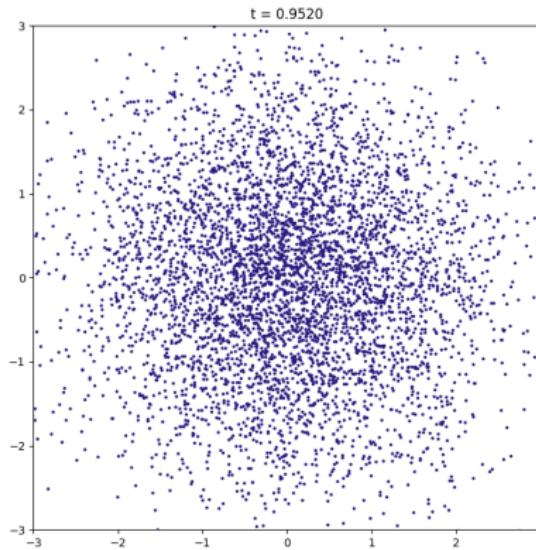
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

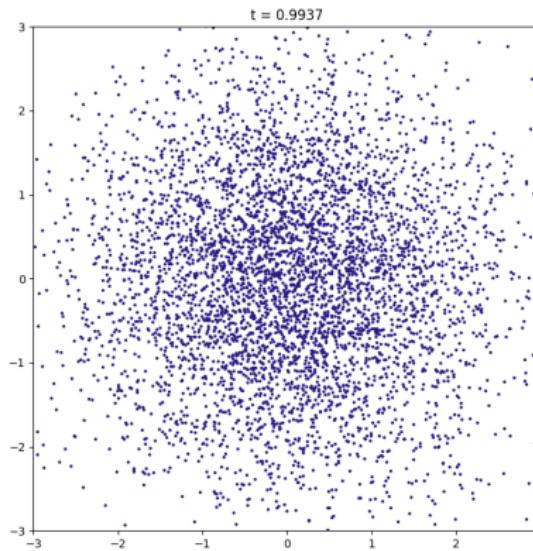
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = dW_t$$





Example: Brownian Motion

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

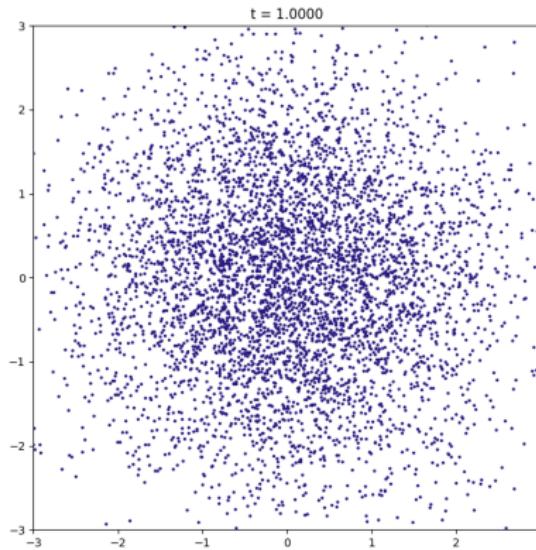
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Stochastic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

"Change of variables" for stochastic maps !!???

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Stochastic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

"Change of variables" for stochastic maps !!???

$$dX_t = dW_t$$

$$\frac{\partial p(x, t)}{\partial t} = \frac{\partial^2 p(x, t)}{\partial x^2}$$



Stochastic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

So we have learned so far:



Stochastic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

So we have learned so far:

$$dX_t = f(X_t, t)dt \rightarrow -\frac{\partial}{\partial x}[f(x, t)p(x, t)]$$



Stochastic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs
Mean-Field Games

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Stochastic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows
Stochastic Flows
Alternative
Viewpoints
PIGMs
Mean-Field Games

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$$dX_t = f(X, t)dt + \sigma(X, t)dW_t$$



Stochastic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows
Stochastic Flows
Alternative
Viewpoints
PIGMs
Mean-Field Games

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Stochastic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows
Stochastic Flows
Alternative
Viewpoints
PIGMs
Mean-Field Games

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Fokker-Planck Equation!



Stochastic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

An even more general framework?



Stochastic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

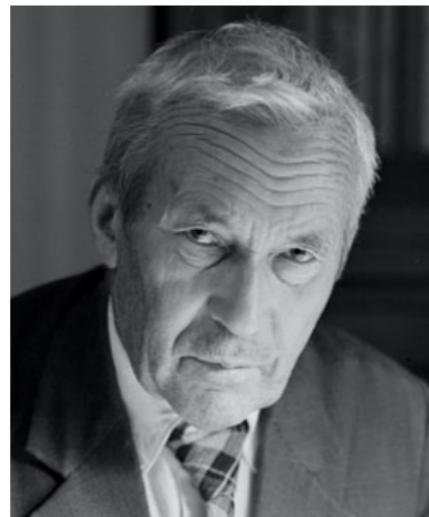
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Deterministic Continuous Transformations

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Now we get back to this one





Example: Overdamped Langevin Dynamics

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

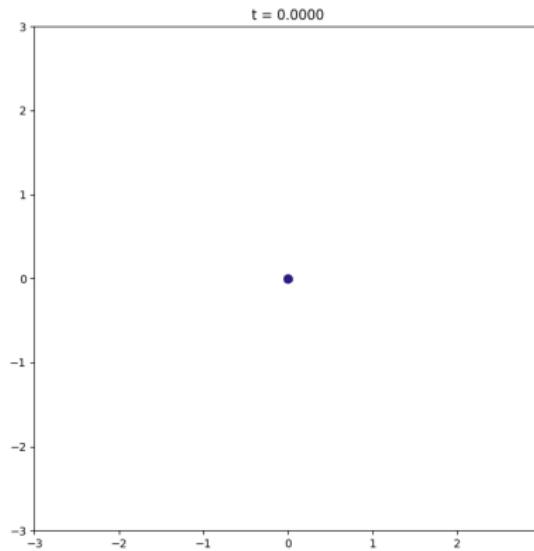
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

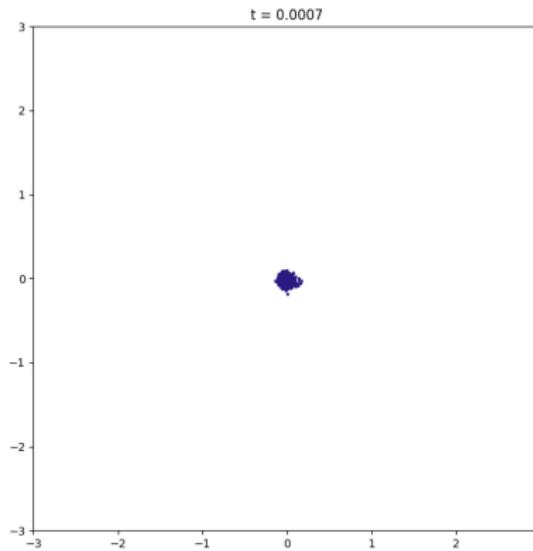
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

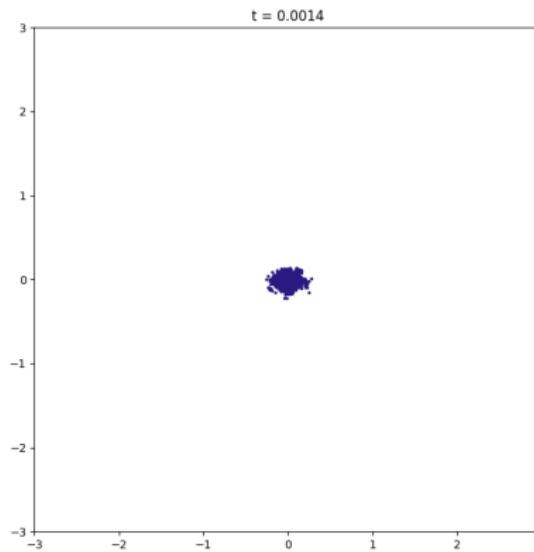
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

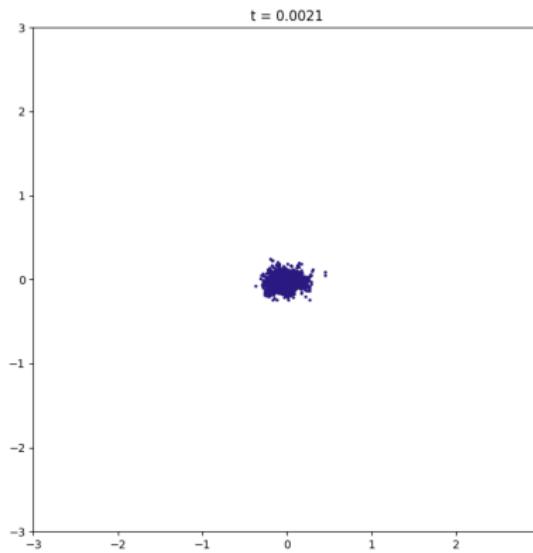
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

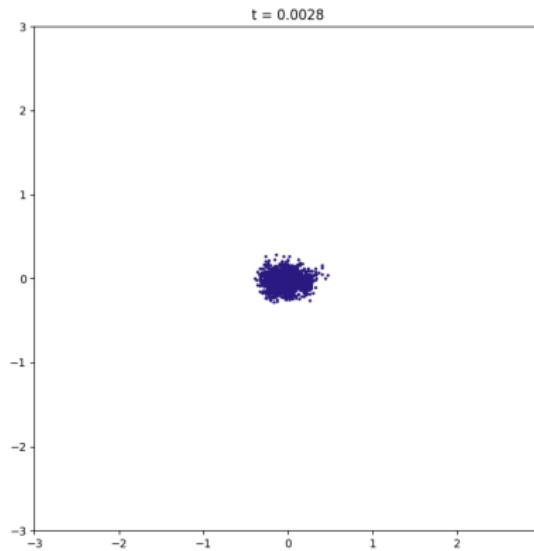
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

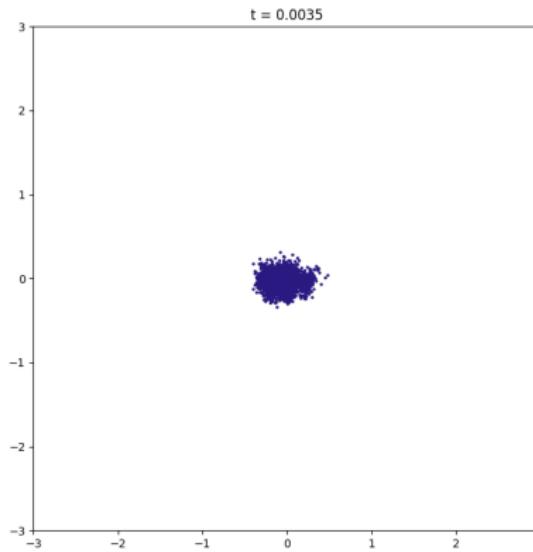
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

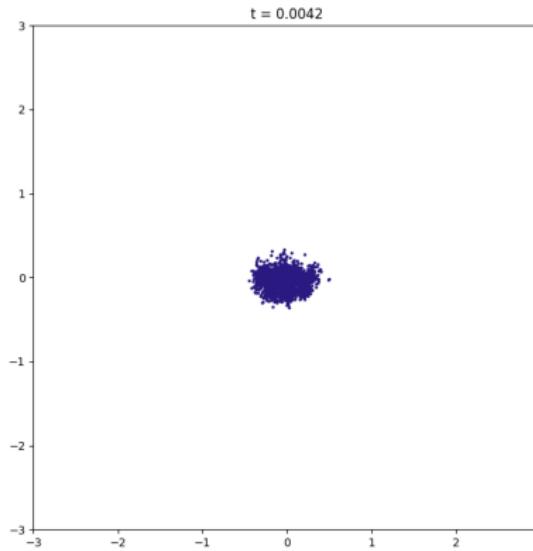
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

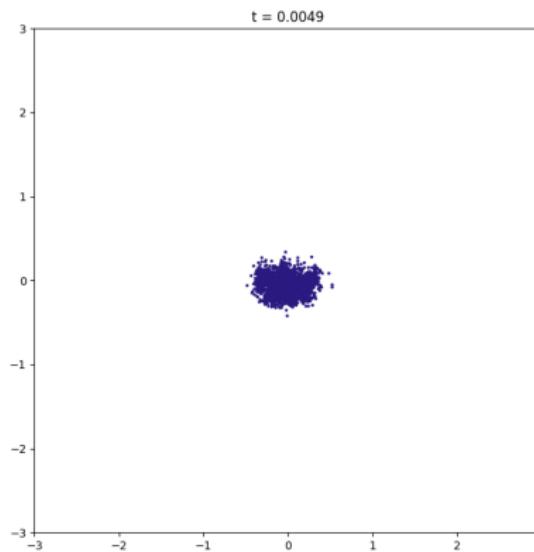
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

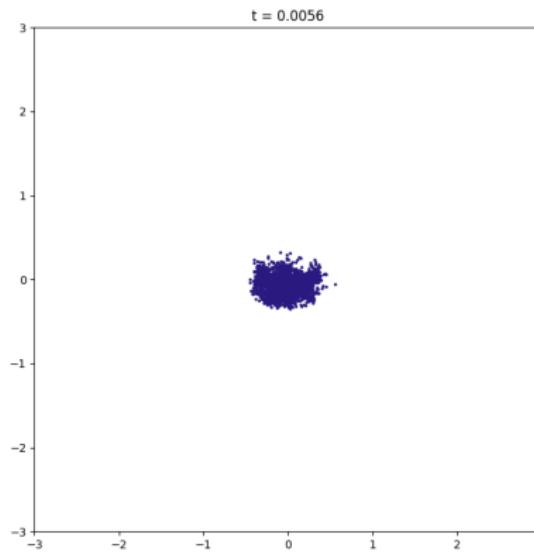
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

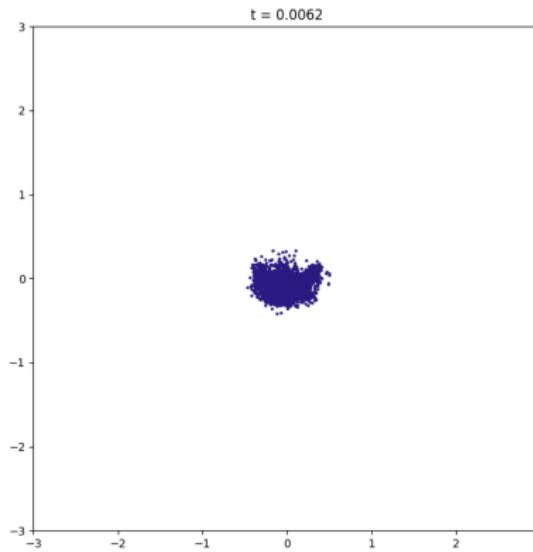
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

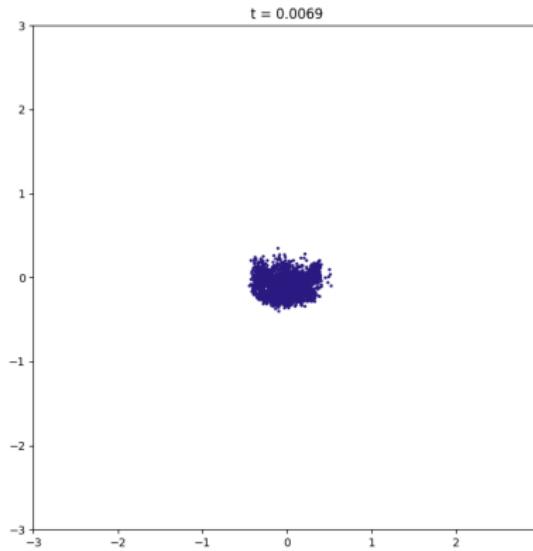
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

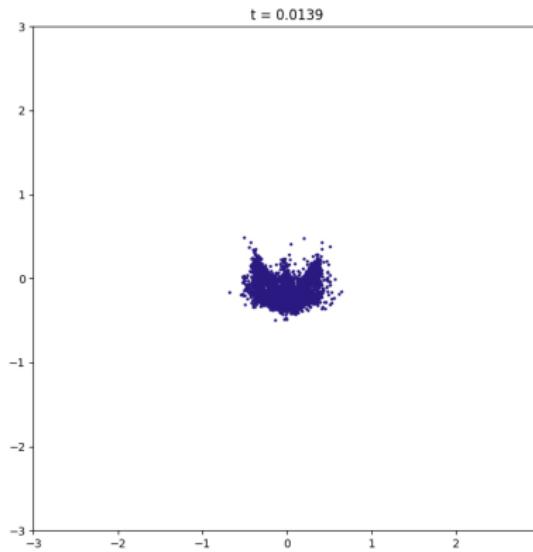
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

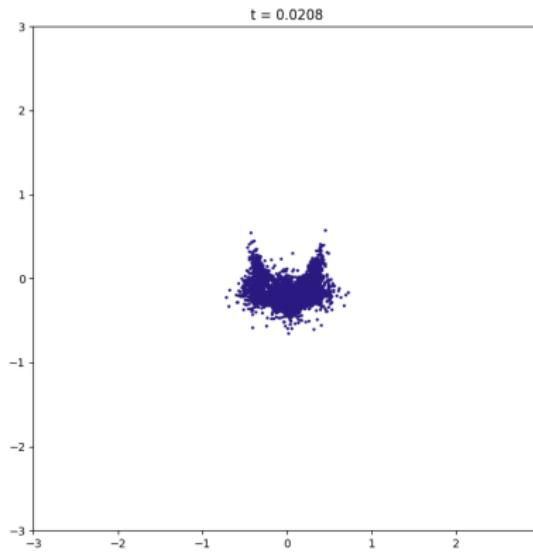
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

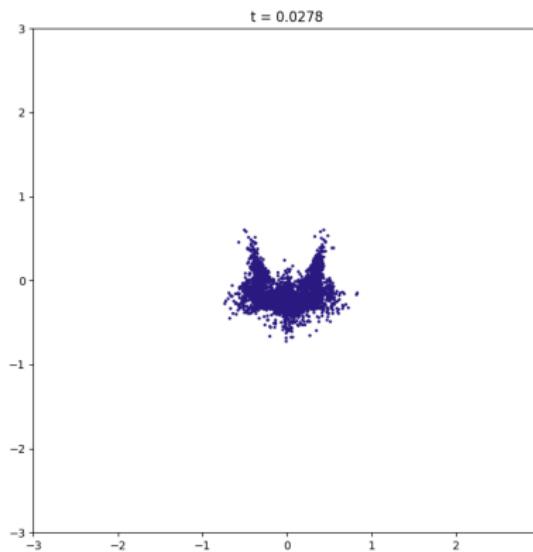
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

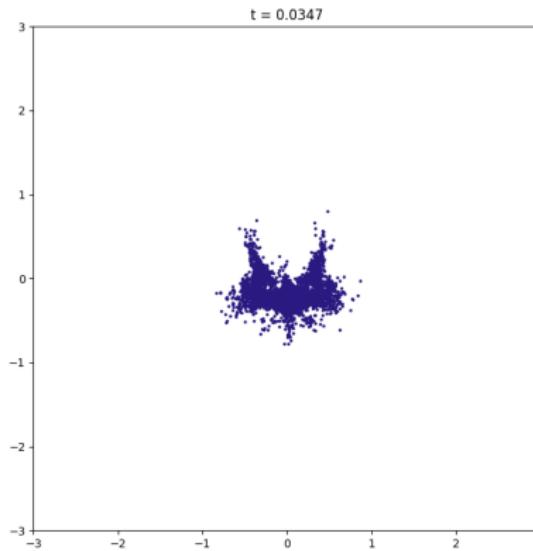
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

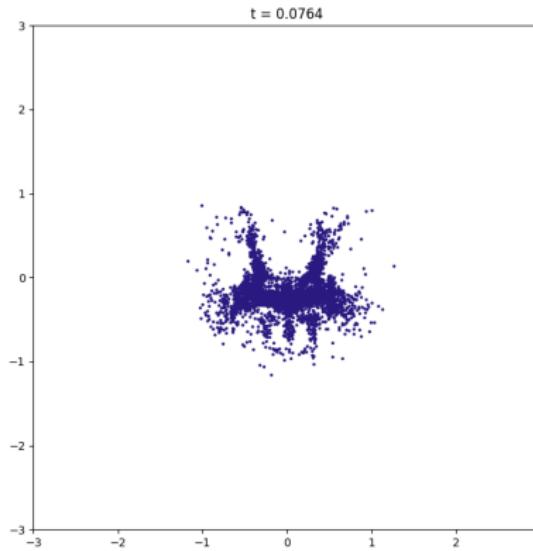
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

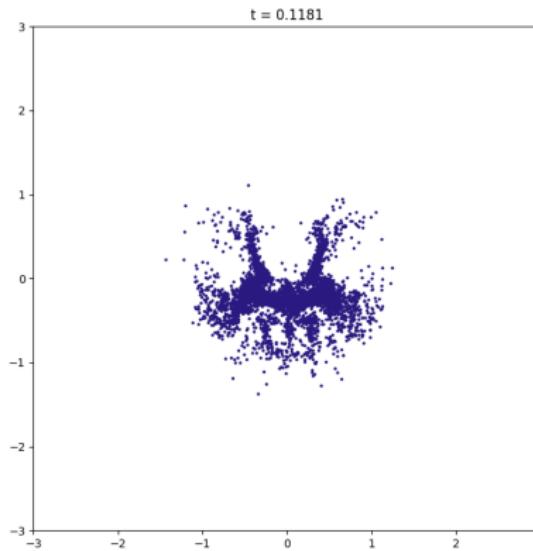
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

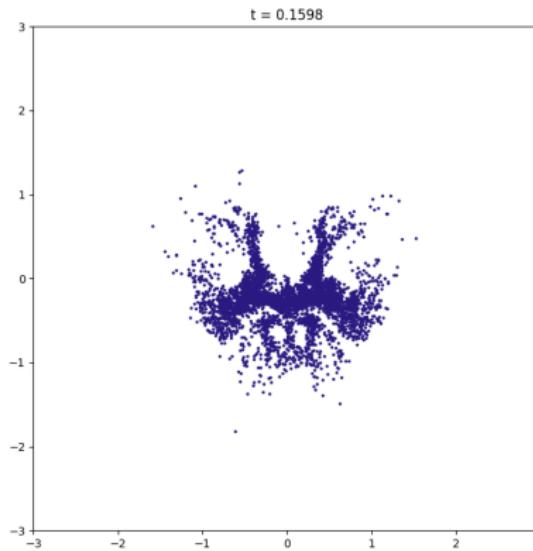
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

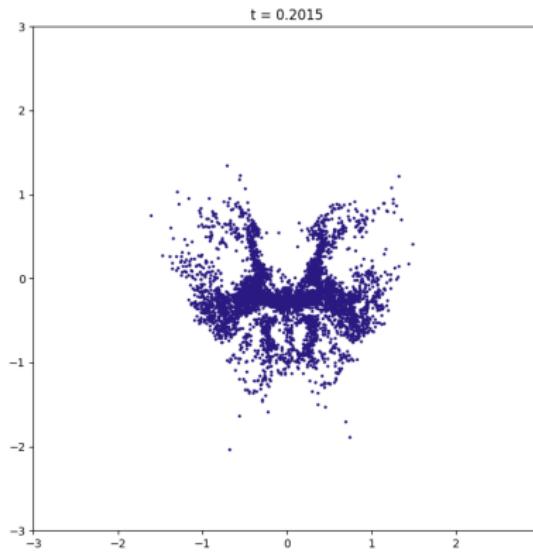
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

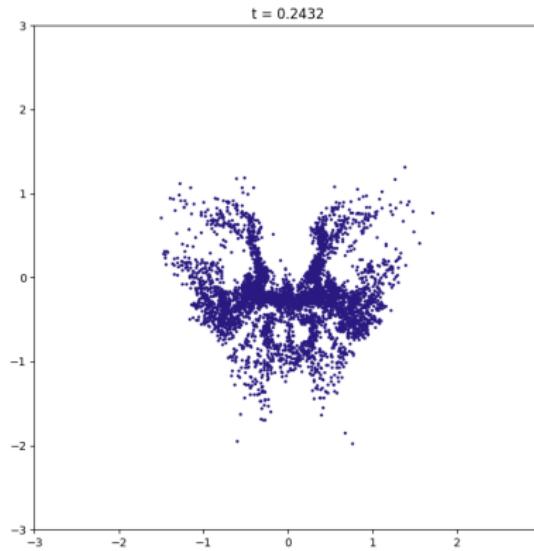
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Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

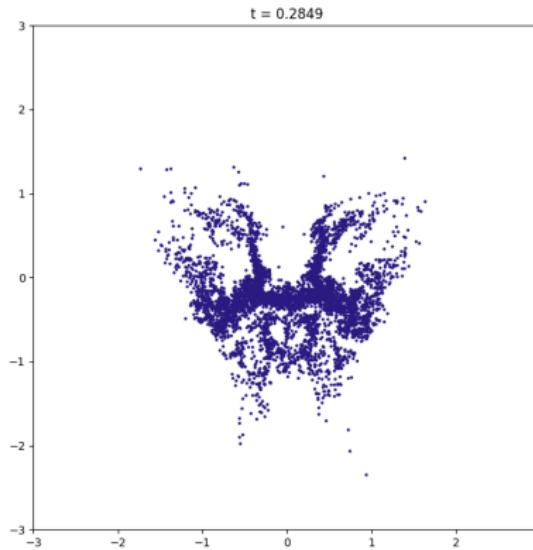
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

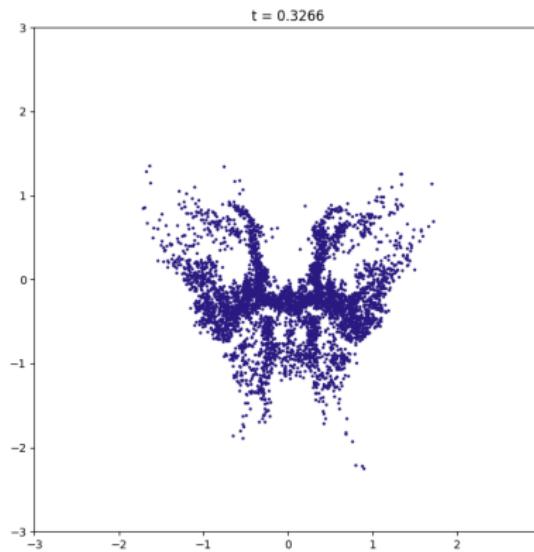
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

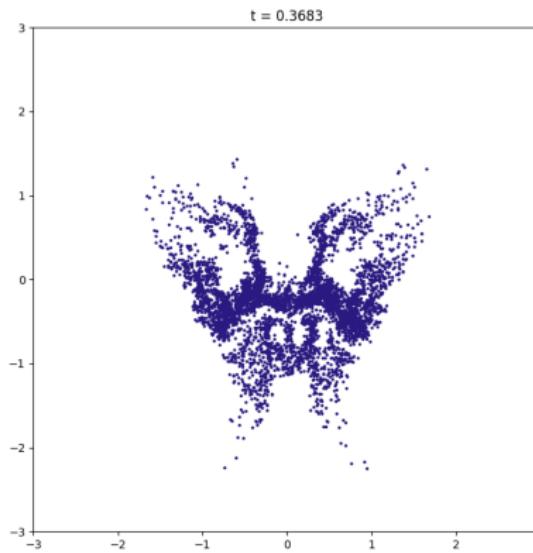
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

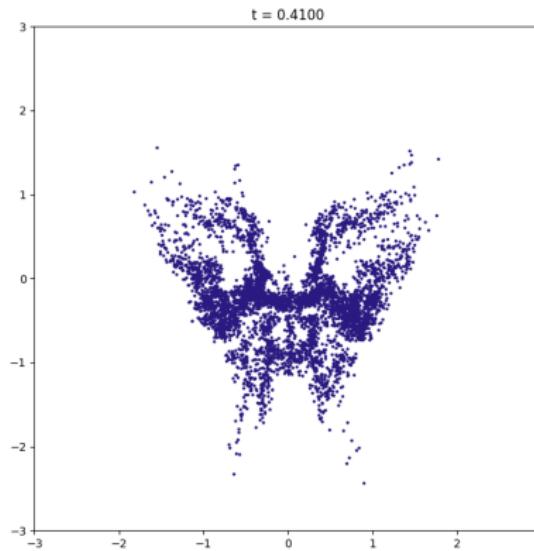
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

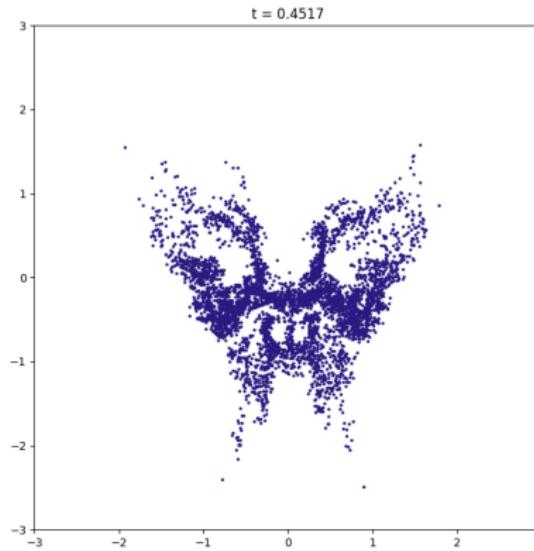
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

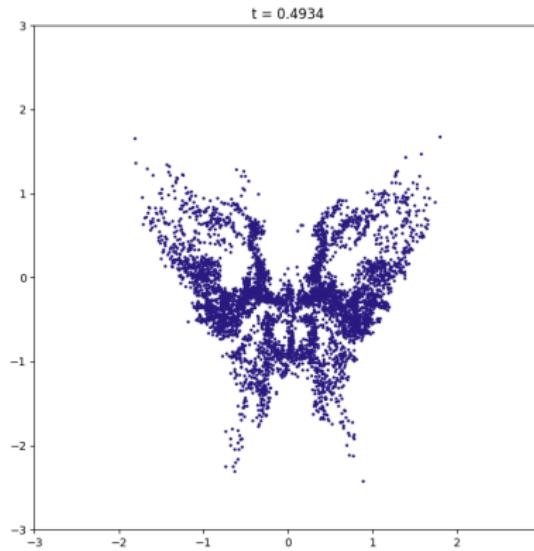
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

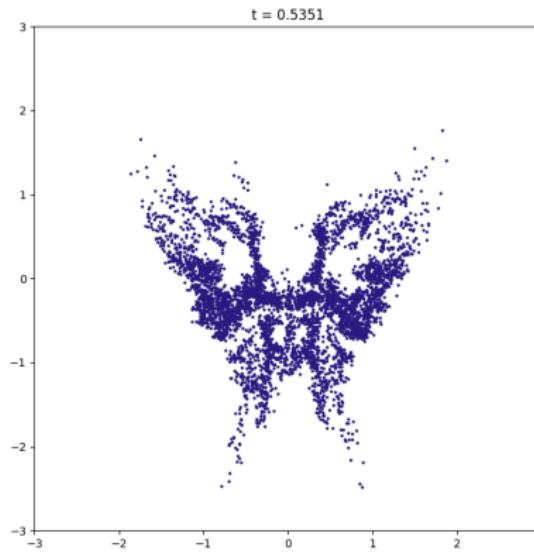
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

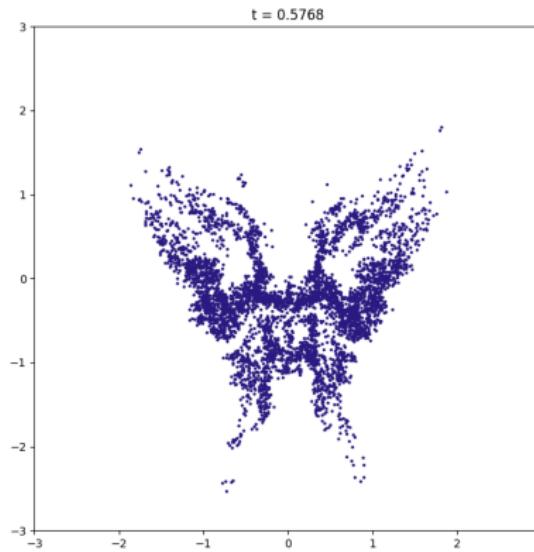
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

$$dX_t = \tau \nabla_x U(X_t) dt + \sqrt{2\tau} dW_t$$





Example: Overdamped Langevin Dynamics

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

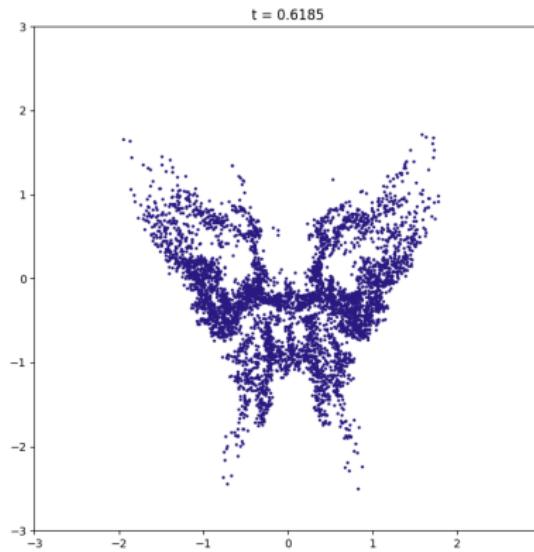
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

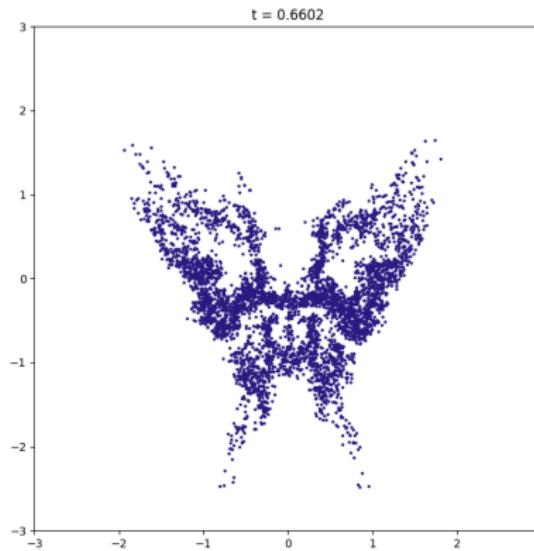
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

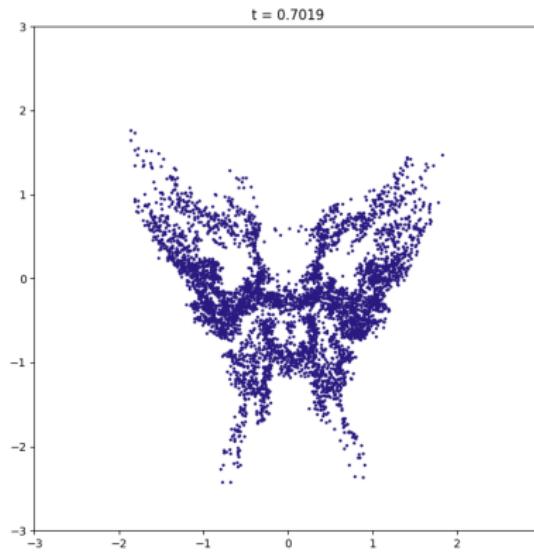
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

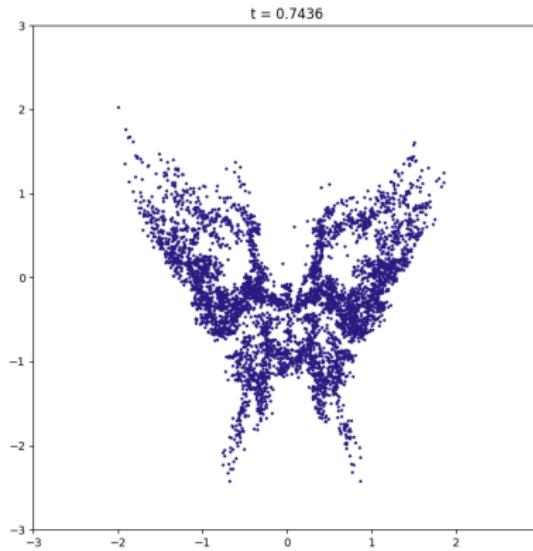
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

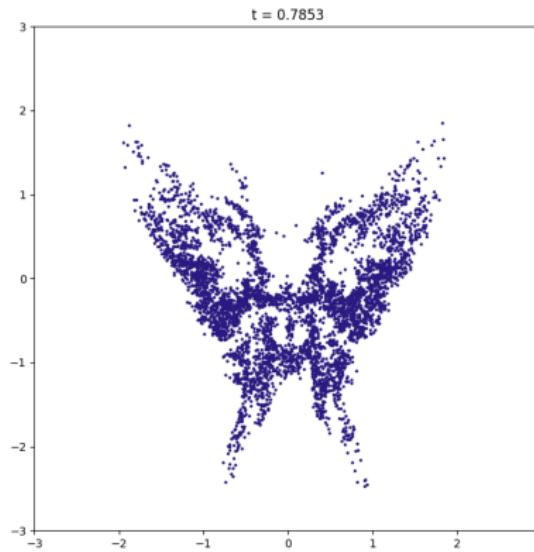
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

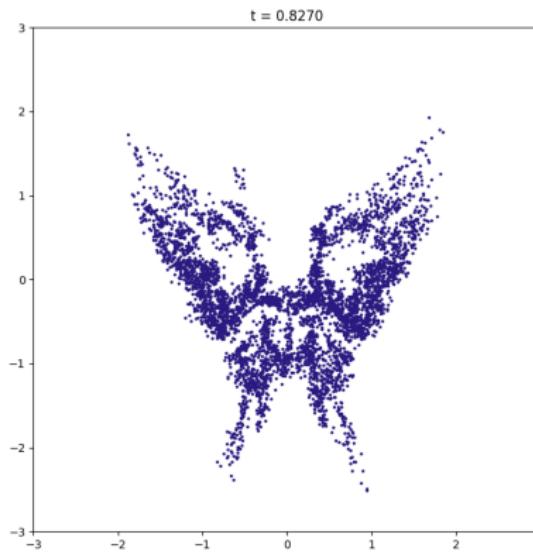
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

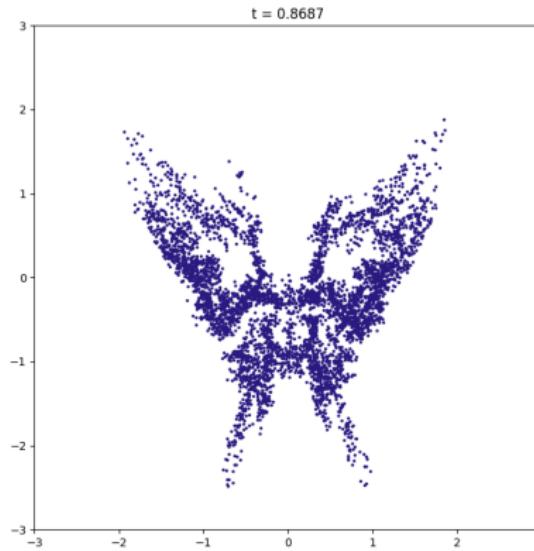
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

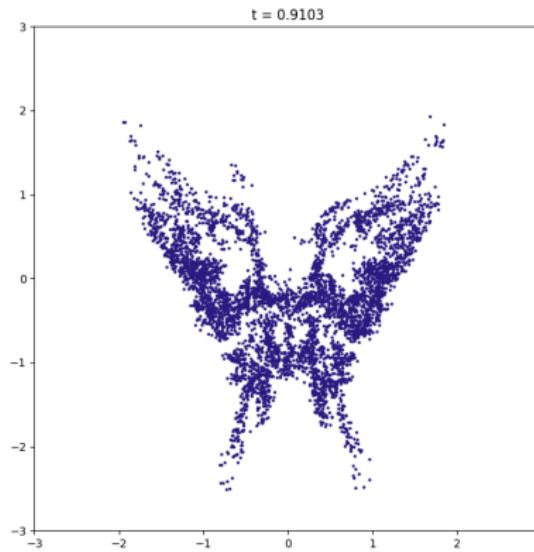
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

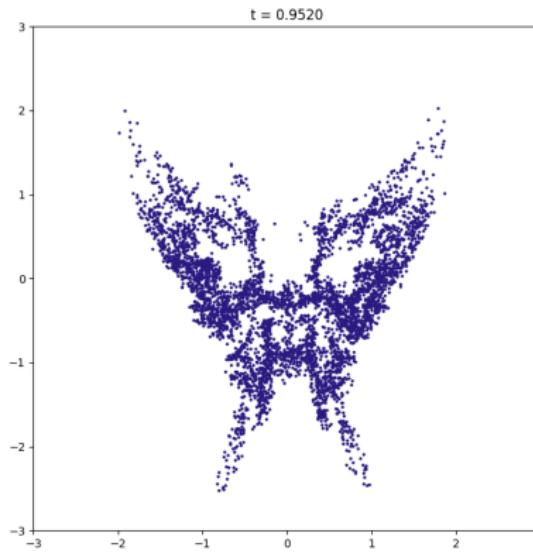
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

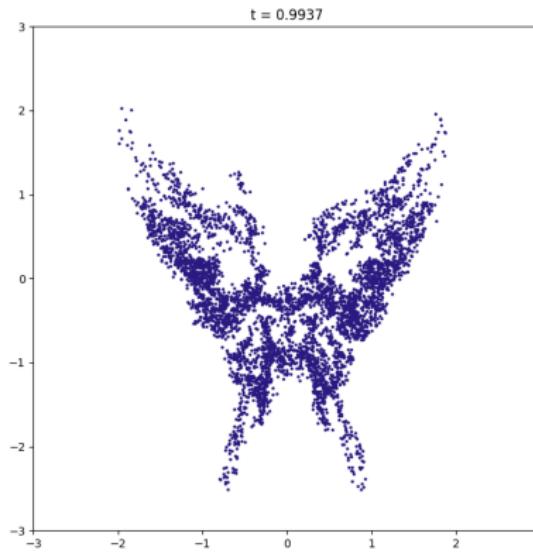
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Example: Overdamped Langevin Dynamics

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

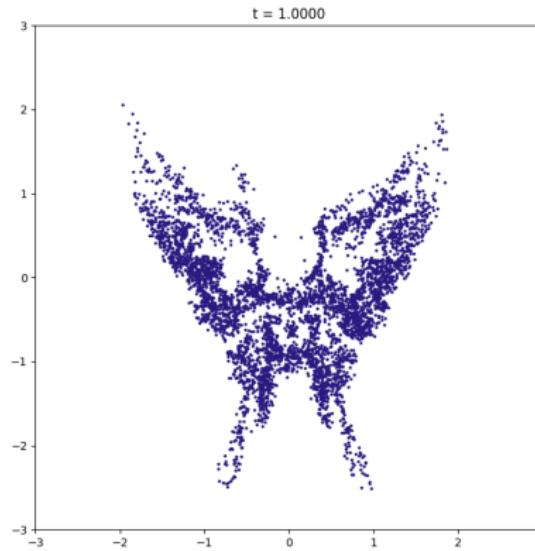
Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Stochastic Interpolants

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

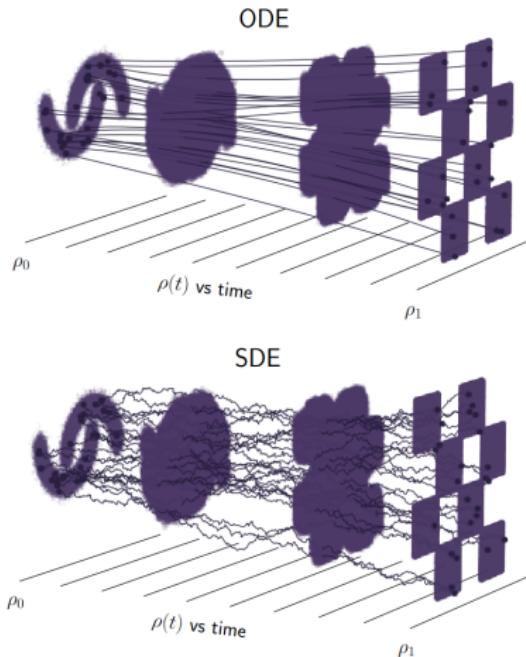
Is there any way to train a parameterized ODE/SDE!?



Stochastic Interpolants

Probabilistic Modeling with Flows

Stochastic Flows





Stochastic Interpolants

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows

Change of Variable

Invertible Networks

Coupling

Continuous
Flows

Deterministic Flows

Stochastic Flows

Alternative
Viewpoints

PIGMs

Mean-Field Games

Without latent variable

$$x_t = (1 - t)x_0 + tx_1$$





Different Approaches to Study Generative Flows

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Kolmogorov, Einstein, Feynman, Schrödinger, Smoluchowski,
Pontryagin, Fokker, Planck, Monge, Kantorovich, ...



A Physics-Inspired Approach

Probabilistic
Modeling with
Flows

Density
Estimation

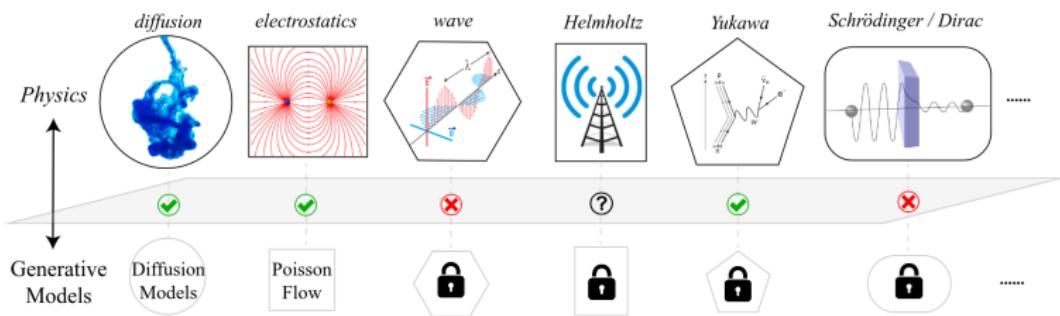
Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games





Example: Poisson Flow Generative Models

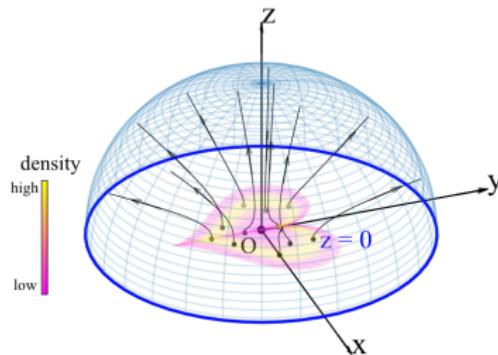
Probabilistic
Modeling with
Flows

Density
Estimation

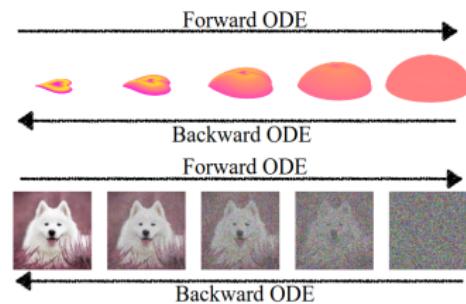
Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs
Mean-Field Games



$$dX_t = E(x) dt$$





A Game-Theoretic Approach

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

Generative modeling is more than designing particle dynamics!



A Game-Theoretic Approach

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMS
Mean-Field Games

| | Mean-field game (11) | | | |
|--|---|--|--|--|
| Model | $\mathcal{M}(\rho)$ | $\mathcal{I}(\rho)$ | $L(x, v)$ | Dynamics |
| Continuous normalizing flow | $\mathcal{D}_{KL}(\rho \parallel \rho_{ref})$ | 0 | 0 | $dx = v dt$ |
| Score-based generative modeling | $-\mathbb{E}_\rho [\log \pi]$ | 0 | $\frac{ v ^2}{2} - \nabla \cdot f$ | $dx = (f + \sigma v) dt + \sigma dW_t$ |
| Score-based probability flow | $-\frac{1}{2}\mathbb{E}_\rho [\log \pi]$ | $\mathbb{E}_\rho \left[\frac{ \sigma \nabla \log \rho ^2}{8} \right]$ | $\frac{ v ^2}{2} - \frac{\nabla \cdot f}{2}$ | $dx = (f + \sigma v) dt$ |
| Wasserstein gradient flow (WGF) ($\epsilon \rightarrow 0$) | $\mathcal{F}(\rho)e^{-T/\epsilon}$ | $\frac{e^{-t/\epsilon}}{\epsilon} \mathcal{F}(\rho)$ | $\frac{e^{-t/\epsilon}}{2} v ^2$ | $dx = v dt$ |
| OT-Flow | $\mathcal{D}_{KL}(\rho \parallel \rho_{ref})$ | 0 | $\frac{1}{2} v ^2$ | $dx = v dt$ |
| Boltzmann generator | $\lambda \mathcal{D}_{KL}(\pi \parallel \rho) + (1 - \lambda) \mathcal{D}_{KL}(\rho \parallel \pi)$ | 0 | 0 | $dx = v dt$ |
| Schrödinger bridge | $\rho = \pi$ | 0 | $\frac{1}{2} v ^2$ | $dx = \sigma v dt + \sigma dW_t$ |
| Generalized Schrödinger bridge | $\rho = \pi$ | $\mathcal{I}(x, \rho)$ | $\frac{1}{2} v ^2$ | $dx = \sigma v dt + \sigma dW_t$ |



References I

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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References II

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints

PIGMs
Mean-Field Games

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References IV

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows

Deterministic Flows
Stochastic Flows

Alternative
Viewpoints
PIGMs
Mean-Field Games

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References V

Probabilistic
Modeling with
Flows

Density
Estimation

Discrete Flows
Change of Variable
Invertible Networks
Coupling

Continuous
Flows
Deterministic Flows
Stochastic Flows
Alternative
Viewpoints
PIGMs
Mean-Field Games

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