

TUTORIAL 4

1. Mark the following statements as true or false.

- a. In a linked list, the order of the elements is determined by the order in which the nodes were created to store the elements.
- b. In a linked list, memory allocated for the nodes is sequential.
- c. A single linked list can be traversed in either direction.
- d. In a linked list, nodes are always inserted either at the beginning or the end because a linked list is not a random-access data structure.

2. Describe the two typical components of a single linked list node.

3. What is stored in the link field of the last node of a nonempty single linked list?

4. Suppose that first is a pointer to a linked list. What is stored in first?

5. Suppose that the fourth node of a linked list is to be deleted, and p points to the fourth node? Why do you need a pointer to the third node of the linked list?

Consider the linked list shown in Figure 1. Assume that the nodes are in the usual info-link form. Use this list to answer Exercises 6 through 10. If necessary, declare additional variables. (Assume that list, p, s, A, and B are pointers of type nodeType.)

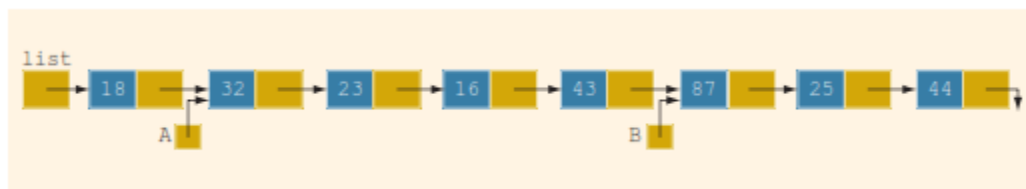


Figure 1

6. What is the output of each of the following C++ statements?

- a. `cout << list->info;`
- b. `cout << A->info;`
- c. `cout << B->link->info;`
- d. `cout << list->link->link->info;`

7. What is the value of each of the following relational expressions?

- a. `list->info >= 18`
- b. `list->link == A`
- c. `A->link->info == 16`
- d. `B->link == NULL`
- e. `list->info == 18`

8. Mark each of the following statements as valid or invalid. If a statement is invalid, explain why.

- a. `A = B;`
- b. `list->link = A->link;`
- c. `list->link->info = 45;`
- d. `*list = B;`
- e. `*A = *B;`
- f. `B = A->link->info;`
- g. `A->info = B->info;`
- h. `list = B->link->link;`
- i. `B = B->link->link->link;`

9. Write C++ statements to do the following.

- a. Make A point to the node containing info 23.
- b. Make list point to the node containing 16.
- c. Make B point to the last node in the list.
- d. Make list point to an empty list.
- e. Set the value of the node containing 25 to 35.
- f. Create and insert the node with info 10 after the node pointed to by A.
- g. Delete the node with info 23. Also, deallocate the memory occupied by this node.

10. What is the output of the following C++ code?

```
p = list;
while (p != NULL)
    cout << p->info << " ";
p = p->link;
cout << endl
```