

1                   **Rapid Time Serires Datasets Library**  
2                   **Efficient AI with Rust Lab**

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## 16 1 Introduction

## 17 2 Binding and Design

18 Since our goal is to create a time series data library that is usable in Python, but implemented in  
 19 Rust, we used PyO3 to create a Python binding for our Rust library. PyO3 is a Rust crate that allows  
 20 you to write native Python modules in Rust. It provides a way to make Rust methods, types and  
 21 classes available in Python by annotating Rust code with special macros, and building a library that  
 22 can be imported in Python.

### 23 2.1 Passing data to Rust

24 Since our library is used in Python, users will have loaded a time series dataset into their Python  
 25 environment, and then use our library on this data to prepare it for usage e.g. in machine learning  
 26 tasks. As our library is implemented in Rust, we need to pass the data from Python to Rust somehow,  
 27 to be able to operate on it.

28 PyO3 natively supports data-APIs from Python to Rust, where e.g. a Python list of floating point  
 29 numbers can be passed to a Rust Vector. This native API operates by passing the data by value,  
 30 and therefore creates a copy of the data on which the Rust implementation then works. Time series  
 31 datasets can become quite large. Therefore, passing the data using the native API is slow, it takes  
 32 around 9 seconds on a medium size dataset (the "ElectricityLoadDiagrams20112014" dataset, which  
 33 has a size of 678.1 MB) on one of our modern machines. We use Rust for its superior performance,  
 34 therefore having such a high overhead simply for passing the data to Rust, without performing any  
 35 operations, is unacceptable.

36 We solved this problem by passing the data by reference. Natively, this would not be possible,  
 37 but the Rust crate `numpy` offers a Rust API to `numpy` arrays, which makes passing data by reference  
 38 from Python to Rust possible. Since in that case, we only need to pass a reference to where the data  
 39 is stored, the passing is instantaneous and does not slow down the library in any way.

40 It has to be mentioned that this approach limits the library to only work with `numpy` arrays.  
 41 By design, `numpy` arrays only consist of elements of the same type, and therefore only arrays of  
 42 64-bit floating point numbers are supported. But this is not a serious limitation, as time series data is  
 43 typically represented as floating point numbers, and the PyTorch `DataLoader`, which is a standard  
 44 way to load data in PyTorch for machine learning tasks, also only supports floating point data.

### 45 2.2 Interface design

46 The implementation supports two kinds of time series datasets: Forecasting datasets and classifi-  
 47 cation datasets. Since the requirements for the two types of datasets are sufficiently different, we  
 48 decided to implement them as separate classes. Nevertheless, our goal was to implement the offered  
 49 preprocessing operations only once, and make them usable for both kinds of datasets.

50 The overall idea is that the class is to be used as a kind of pipeline, storing and manipulating  
 51 the data internally. The user only passes a reference to the data in the constructor, and retrieves the  
 52 ready results in the end, and does not have to worry about its storage in the process. For both kinds  
 53 of datasets, that is, both classes, the interface and expected call order is almost the same, with only  
 54 two differences in the method parameters. These will be explained in the following sections.

55 The overall Structure of the pipeline looks as shown in [Figure 1](#) (exemplary for a  
 56 `ForecastingDataSet`, but it is almost equivalent for the `ClassificationDataSet` class):

```

# Create a ForecastingDataSet instance (pass data)
forecasting_data_set = ForecastingDataSet(data)

# call the pipeline methods
forecasting_data_set.impute()
forecasting_data_set.downsample(2)
forecasting_data_set.split(0.7, 0.2, 0.1)
forecasting_data_set.normalize()
forecasting_data_set.standardize()

# collect the results (returns the ready data)
forecasting_data_set_res = forecasting_data_set.collect(3, 1, 1)

```

**Figure 1:** Example usage of the ForecastingDataSet class

57 The overall pipeline workflow goes as follows:

- 58 1. The data is passed to Rust in the constructor, which instantiates the provided class.
- 59 2. If the user wants to impute the missing data, the `impute()` method can be called.
- 60 3. If the user wants to downsample the data by some factor, the `downsample()` method is called.
- 61 4. Calling the `split(train_part, val_part, test_part)` method, the user indicates the
- 62 proportions of the data that are to be used for training, validation, and testing. For classification
- 63 strategies, the `split_strategy` that should be used can also be indicated.
- 64 5. If the user wants to normalize the data, the `normalize()` method is called.
- 65 6. If the user wants to standardize the data, the `standardize()` method is called.
- 66 7. To collect the results, the `collect()` method is called. For forecasting datasets, this method
- 67 takes three arguments (`past_window`, `future_horizon`, `stride`), for classification datasets,
- 68 this does not take arguments.

69 The `split()` and `collect()` operations are mandatory, since they're essential parts of the

70 pipelines data-flow. The preprocessing operations `impute()`, `downsample()`, `normalize()`, and

71 `standardize()` are optional. Note that, in a realistic use case, the user would choose to call either

72 the `normalize()` or the `standardize()` method, but not both. The call order is expected to be

73 as shown in the example. In case an incorrect call order is used that would lead to a loss of data

74 integrity, an error is raised preventing the user from proceeding with the pipeline.

75 The difference between the interface of the `split()` method is due to the fact that for forecasting

76 datasets, the temporal splitting strategy is the only valid one, while for classification datasets, the user

77 can choose between temporal and random splitting - requiring an additional parameter. Similarly,

78 the `collect()` method for forecasting datasets takes three additional parameters (`past_window`,

79 `future_horizon`, `stride`) that are used to construct sliding windows from the data, while for

80 classification datasets, no such parameters are needed, since the data is not converted into sliding

81 windows.

## 82 2.3 Internal data handling

83 In the constructor, a reference to the data that is to be operated on is passed as a reference to a

84 numpy array. This reference is then stored to the class. Since the data that is referenced is stored in

85 the Python memory, this reference needs to be stored using a `Py<...>` smart pointer, which is a

86 "GIL-independent reference to an object allocated on the Python heap" [Dev]. In subsequent method

87 calls, where access to the data is needed, this reference is used to "bind" the data in Rust, which

88 acquires the GIL (Global Interpreter Lock) to ensure that the data is not modified while it is being

89 accessed.

90 As a general principle, we designed the library to copy data only when it is absolutely necessary.

91 Apart from the `downsample()` operation, on which we'll elaborate in a later section, this is exactly

92 once in the librarys data-flow. It is not possible to implement our functionality without copying the

93 data at least once, since we offer splitting capabilities, which split the data into multiple independent

arrays. Where the split and therefore the actual copying is performed is different for the two types of datasets.

**Forecasting datasets** For forecasting datasets, the `collect(past_window, future_horizon, stride)` method returns the data split into the three aforementioned parts (train, validation, test) and additionally converts them into sliding windows, using the specified parameters. This will be elaborated on in a later section. For now, it is only important to understand that in addition to splitting the data, it is also converted to a different format. This conversion must happen at the final step, just before returning the data. Otherwise, e.g. normalizing the data would cause a huge overhead, since in the process of constructing the sliding windows, data is possibly duplicated - and therefore all copies would have to be changed instead of just the original data.

But if we now actually split the data during the `split()` method, which requires a full copy of the data, and then construct the sliding windows during the `collect()` method which also requires copying the data, we would have to copy the data twice. To avoid this, for forecasting datasets, the `split()` method only computes the indices of the original full data array, where the split would be performed. No actual splitting - and therefore no copying of the data - is done yet. Since for forecasting data, a temporal split is the only valid splitting strategy, this index suffices to store an unambiguous division of the original array into the three parts. The actual split is performed in the `collect()` method, together with the construction of the sliding windows. Therefore, the data is only copied once in the implementation for forecasting datasets.

**Classification datasets** For classification datasets, the requirements look slightly different.

On the one hand, there are two valid splitting strategies: temporal and random splitting. While for temporal splitting, the datapoints are kept in the original order, which is the order in which they were recorded, in random splitting they are randomly shuffled before being divided into three parts. As a consequence, for classification data using the random splitting strategy, simply storing the indices on which to split the data into three parts does not suffice anymore, since the re-ordering of the datapoints due to the shuffle would then be lost.

On the other hand, the data does not have to be converted into sliding windows, the format of returned values looks like the original data. In sum, this allows for an implementation of the data-flow that is different from the one of the forecasting data, but also only requires to copy the data once: The data can be split and copied into three separate arrays in the `split()` method. The `normalize()` and `standardize()` method then work on the copies of the data, and not on the original array. In the `collect()` method, the previously copied arrays are then simply returned directly, without having to be copied again. Hence, the data is only copied once in the implementation for classification datasets, too.

**Generic interfaces for `normalize` and `standardize`** At first glance, this now poses a problem to our goal to implement preprocessing operations only once, and use them for both kinds of datasets, since we have to call the `normalize()` and `standardize()` methods in very different scenarios: For forecasting datasets, the data remains in the original array, and only the split indices were computed. For classification data, the data is already split into three separate arrays.

But we found a way to use one single generic implementation for both cases: In the Rust `numpy` implementation, there are two kinds of arrays. The struct `Array<...>` represents an actual owned array. The struct `ArrayView<...>` on the other hands represents a view on an array, or possibly also on a part of it. Both of them are inheritants of the `ArrayBase<...>` class, which is one of the fundamental classes of the Rust `numpy` implementation. It offers an interface that allows to read and manipulate the underlying array, be it an actual owned array, or a view on another array.

Creating a view on a part of an array is highly efficient, since no data has to be copied. Hence, given the split indices of the original array, it is possible to create views on the three parts of the array (train, validate and test) very easily for forecasting datasets. Using the generic parent class `ArrayBase<...>` as a parameter type, it is possible to make the `normalize()` and `standardize()` methods callable using both actual owned arrays and array views - mitigating the overhead of having to implement the functionality twice.

145 The method signature then looks as shown in Figure 2 (exemplary for `normalize()`), but it is  
 146 the same for `standardize()`):

```
pub fn normalize<S>(  
    train_view: &mut ArrayBase<S, Dim<[usize; 3]>>,  
    val_view: &mut ArrayBase<S, Dim<[usize; 3]>>,  
    test_view: &mut ArrayBase<S, Dim<[usize; 3]>>  
) -> PyResult<()>  
    where S: DataMut<Elem = f64>  
{ ... }
```

Figure 2: Signature of the `normalize()` method

147 As mentioned before, it can be called using both owned arrays and array views, as shown in  
 148 Figure 3 and Figure 4.

```
fn normalize(&mut self, _py: Python) -> PyResult<()> {  
    check_arrays_set(&self.train_data, &self.val_data, &self.test_data)?;  
  
    normalize(  
        &mut self.train_data.as_mut().unwrap(),  
        &mut self.val_data.as_mut().unwrap(),  
        &mut self.test_data.as_mut().unwrap()  
    )?;  
    Ok(())  
}
```

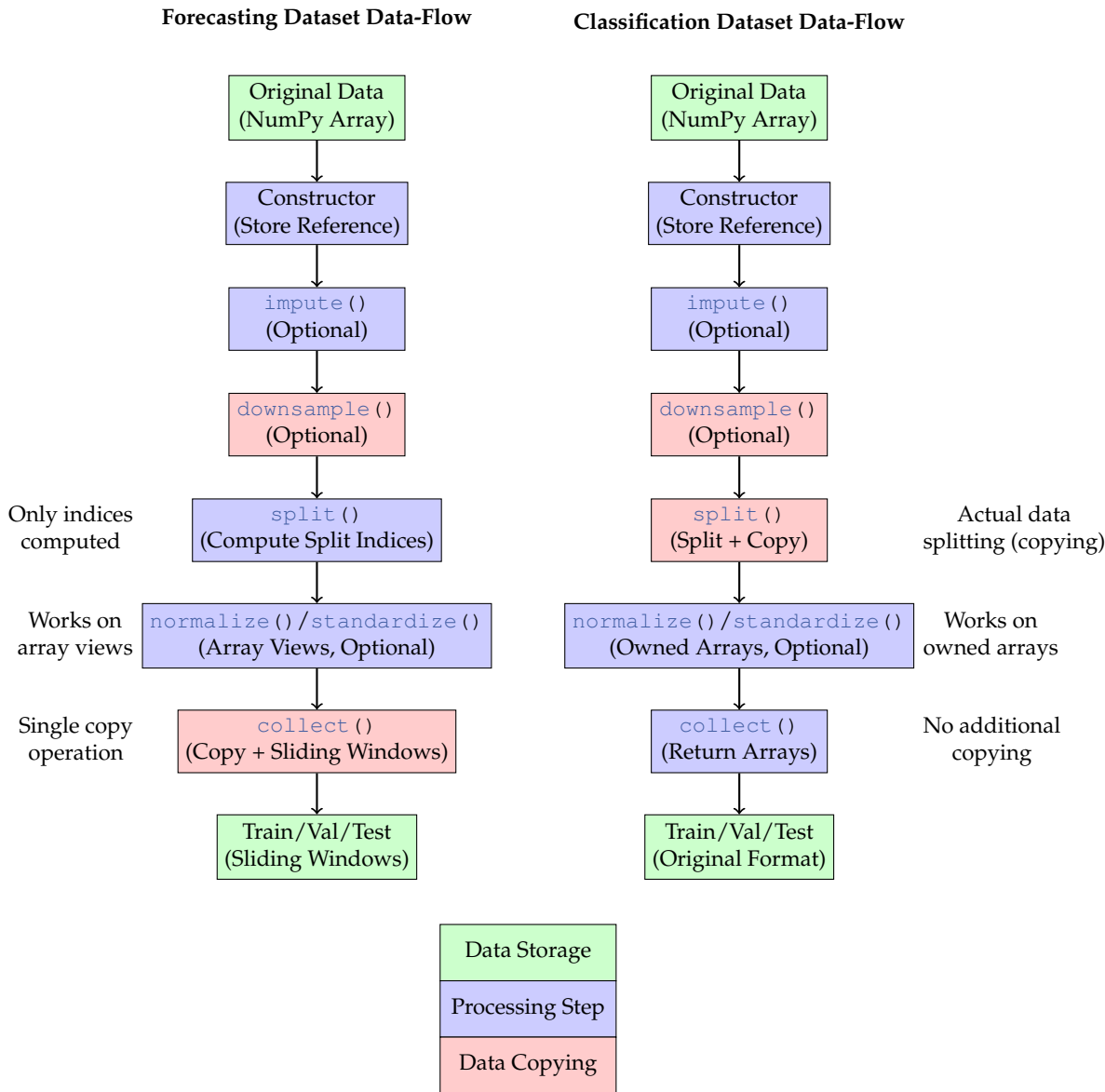
Figure 3: Calling the `normalize()` method with owned arrays in the `ClassificationDataSet` class

```
fn normalize(&mut self, _py: Python) -> PyResult<()> {  
    let (mut train_view, mut val_view, mut test_view) = get_split_views_mut(  
        _py,  
        &self.data,  
        self.train_split_index,  
        self.val_split_index  
    )?;  
  
    normalize(&mut train_view, &mut val_view, &mut test_view)?;  
    Ok(())  
}
```

Figure 4: Calling the `normalize()` method with array views in the `ForecastingDataSet` class

## 149 2.4 Data-flow Visualization

150 The different data handling strategies for forecasting and classification datasets result in distinct  
 151 data-flows, as visualized in Figure 5. The key difference lies in when the actual data copying occurs:  
 152 forecasting datasets defer copying until the final `collect()` step to avoid double-copying (once  
 153 for splitting, once for sliding windows), while classification datasets perform the split immediately  
 154 to accommodate random shuffling strategies.



**Figure 5:** Data-flow comparison between forecasting and classification datasets. Red boxes indicate where data copying occurs, blue boxes indicate where data is processed without copying. Green boxes represent Python-side data storage.

155 Why it is necessary to copy data in the `downsample ()` step is explained in the **TODO** ▶ *Insert*  
156 *reference to downsample section* ◀ .

157 **2.5 Integration with LightningDataModule**

158 To make the library usable in a machine learning context, we integrated it with the PyTorch Lightning  
159 framework. This allows users to easily use our library in their machine learning pipelines, with the  
160 user not even having to understand our libraries interface. The integration is done by implementing  
161 a class that inherits from the `LightningDataModule` class, which is the base class for all Lightning  
162 data modules. Such a `LightningDataModule` can then be used in the `LightningModule` as a  
163 data source. The `LightningModule` offers a unified interface for simplifying machine learning  
164 workflows. Our class is called `RustDataModule`, and it provides a simple interface to use our  
165 library in a Lightning context.

166 The user only ever needs to interact with the `RustDataModule` class by passing the data as  
 167 a numpy array to the constructor, along with all parameters that let him choose which optional  
 168 preprocessing features should be used, how the data should be split, and so on. No knowledge  
 169 about the internal workings of the Rust implementation is required. The user can then use the  
 170 `RustDataModule` class in the `LightningModule` as a data source, and the data will be automati-  
 171 cally prepared for usage in the machine learning pipeline. The signature of the `RustDataModule`  
 172 constructor looks as follows:

```
def __init__(
    self,
    dataset: np.ndarray,
    dataset_type: DatasetType,
    past_window: int = 1,
    future_horizon: int = 1,
    stride: int = 1,
    labels: np.ndarray | None = None,
    batch_size: int = 32,
    num_workers: int = 0,
    downsampling_rate: int = 0,
    normalize: bool = False,
    standardize: bool = False,
    impute_strategy: ImputeStrategy = ImputeStrategy.LeaveNaN,
    splitting_strategy: SplittingStrategy = SplittingStrategy.Temporal,
    splitting_ratios: tuple = (0.7, 0.2, 0.1), # Train, validation, test ratios
):
    ...
```

**Figure 6:** Signature of the `RustDataModule` constructor

173 The reference to the numpy array, along with all options, are saved to the class. At the appropriate  
 174 time, when the data modules `setup()` method is called, an instance of the appropriate class  
 175 (`ForecastingDataSet` or `ClassificationDataSet`) is created, and the data is passed to it.  
 176 All preprocessing methods are called according to the chosen options. The resulting split data  
 177 is then again stored to the `RustDataModule` class. It can be retrieved in the form of a PyTorch  
 178 `DataLoader`, which is a standard way to load data in PyTorch. The `DataLoader` is used automati-  
 179 cally by the `LightningModule` to load the different parts of the data.



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