1. What are three conclusions we can make about Kickstarter campaigns given the provided data?
2. the kickstarters with a liberal art backgrounds such as music and theater have a much better success rate than technology related kickstarters such as games and technology.
3. Majority of the kickstarter fundraisers (3038 out of 4114) are initiated from United States.
4. The kick starters launched during the last quarter of the year has a much lower success rate than the ones launched during the first three quarter of the year.
5. What are some of the limitations of this dataset?

The bias in the source of the data. There is no reason give as to why kickstarter was chosen as the source. Limited number of categories.

1. What are some other possible tables/graphs that we could create?

Number of backers per category and subcategory. Average donation per category and subcategory.