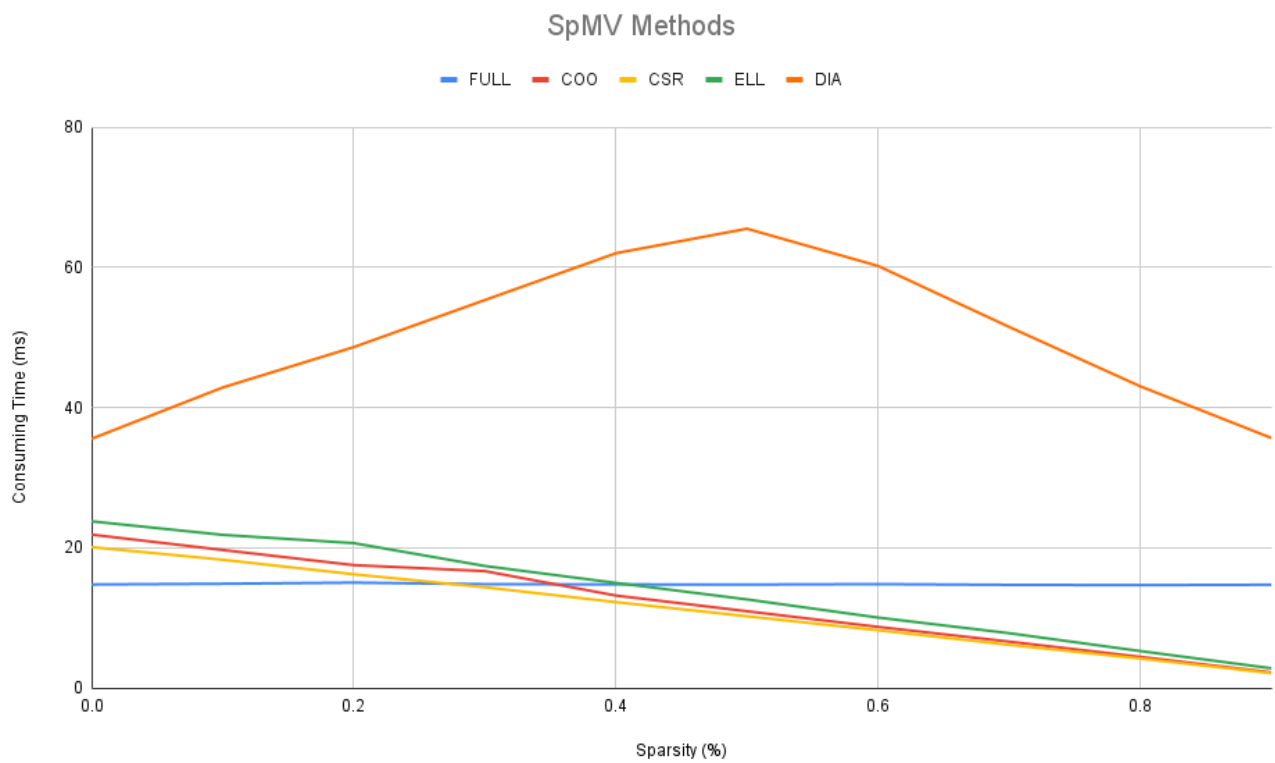
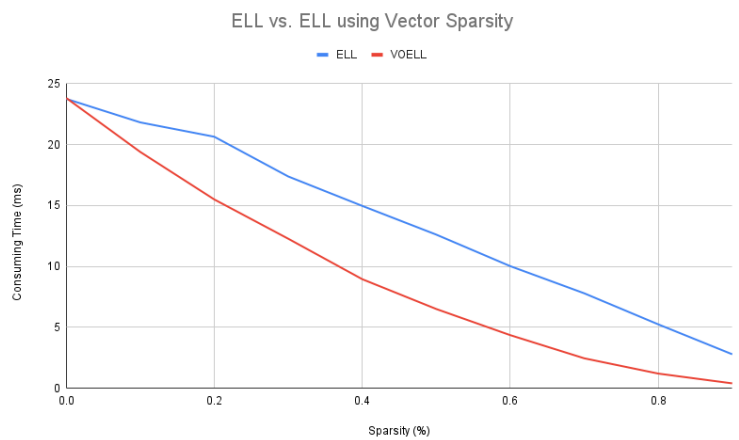
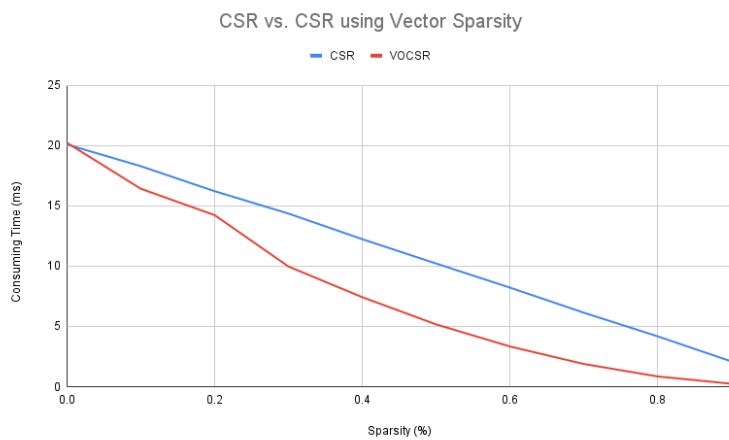


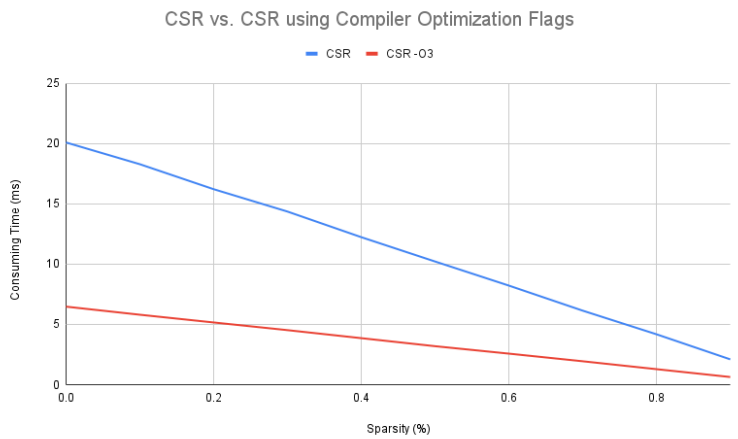
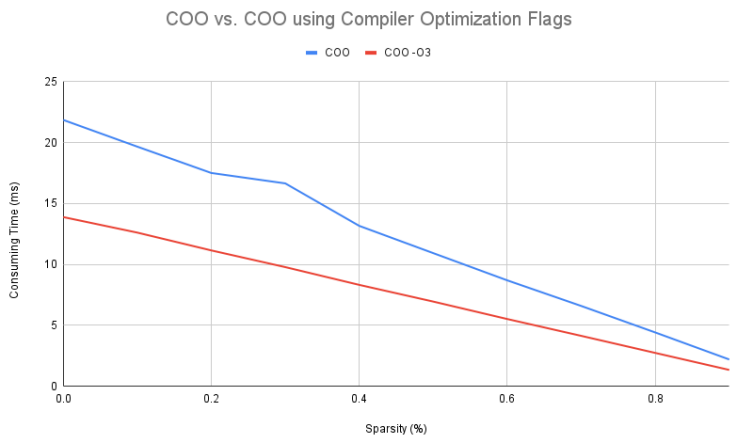
- SpMV formats comparison



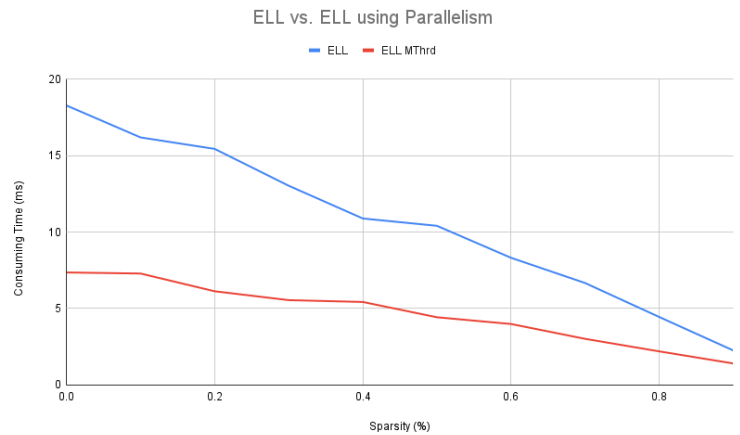
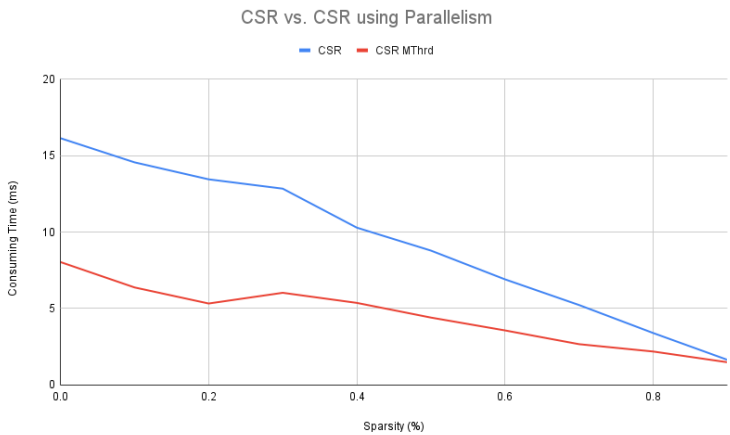
- Using Vector Sparsity



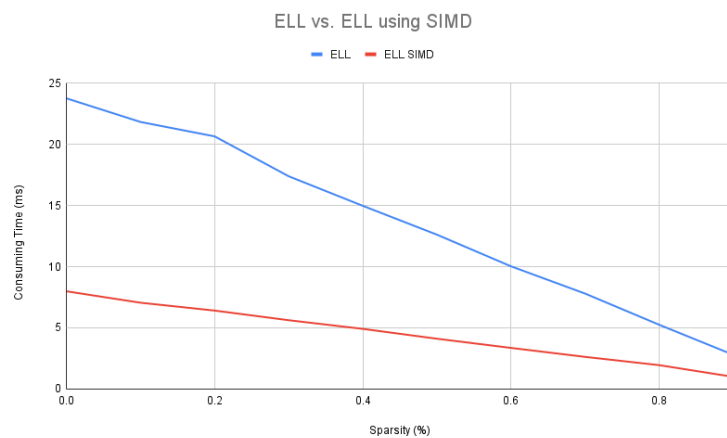
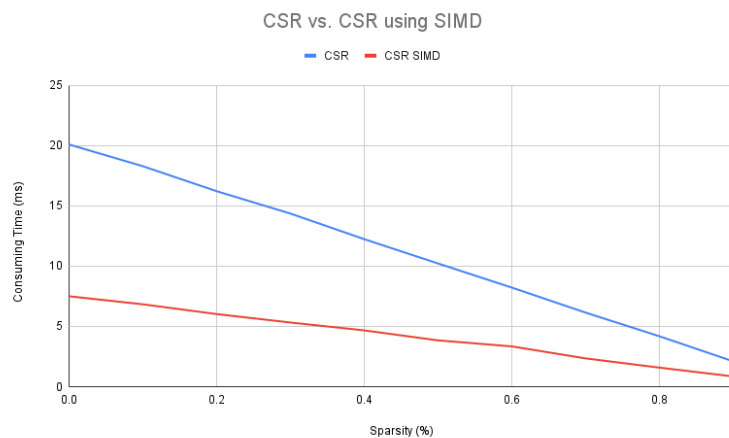
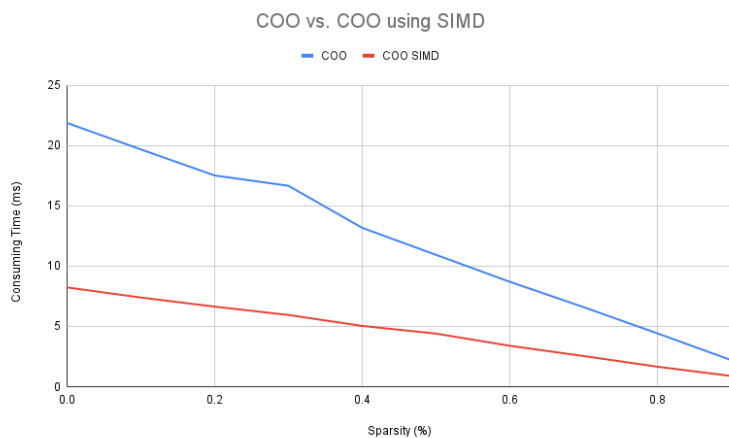
- Using Compiler Optimization Flags



- Using Parallelism (Number of threads = 4)



- Using SIMD



- Using a set of various optimizations

