Graphical Design Documentation

MIT 16.82 Class Presentation

20 Feb 2020

Purposes of Graphical Documentation

• Facilitate design process

- "lay down" and visualize ideas and concepts
- convey ideas and concepts for critique, comments, suggestions

• Sell concept

- to potential sponsors
- to customers

• Communicate design concept and data

- $^-$ "release" drawings and key parameters of latest/current design iteration
- locate major components and subsystems to enable parallel work
- promote catching of problems (geometric inteference, mismatches \dots)

• Transmit design and data

- for refinement, addition of details
- for manufacturing
- for testing
- $\ \, \text{for deployment}$

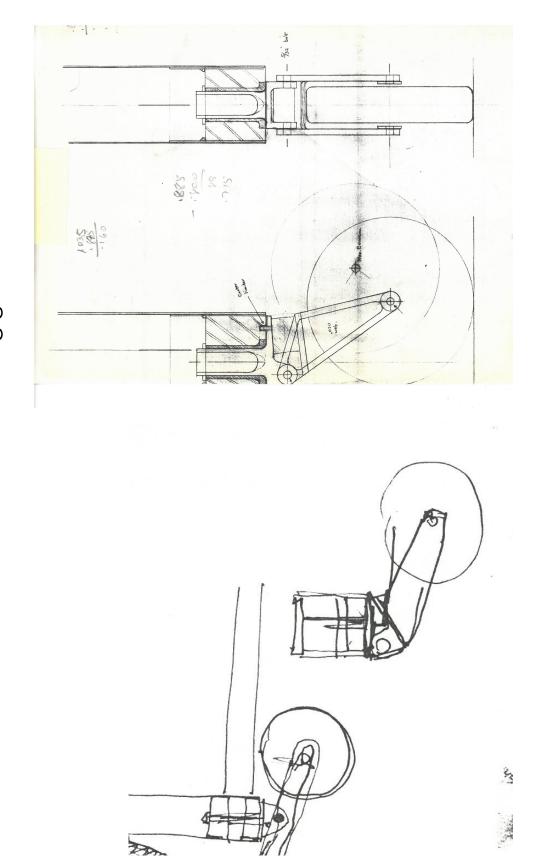
• Archive design and data

Graphical and Data Precision Levels

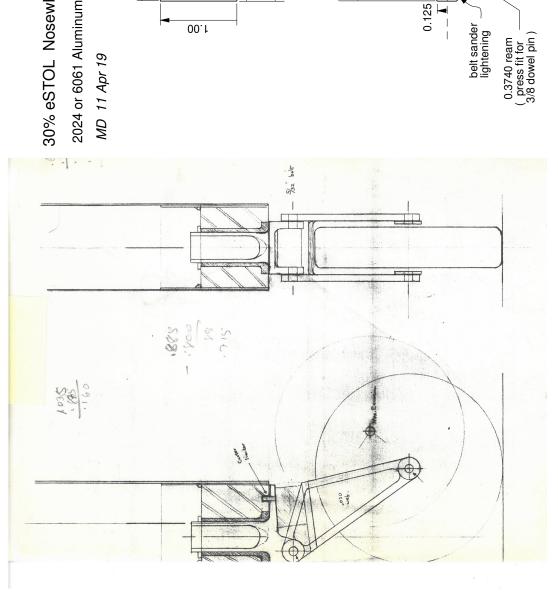
| | | Design Stage | Stage | |
|-------------------------|--|--------------|-------------|----------|
| | brainstorming conceptual preliminary | conceptual | preliminary | detailed |
| Doodle, cartoon, sketch | <i>></i> | <i>></i> | | |
| Accurate drawing | > | > | > | |
| Precise drawing | | > | > | > |
| CAD model rendering | | | > | > |

Sketch vs. Accurate Drawing

Daedalus front landing gear



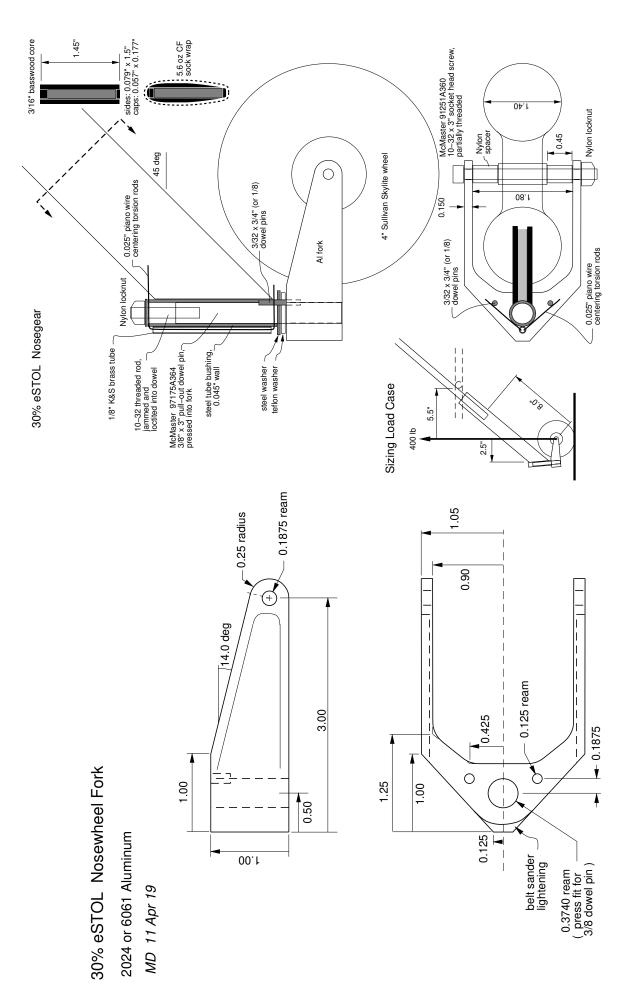
Terse vs. Detailed Manufacturing Drawing



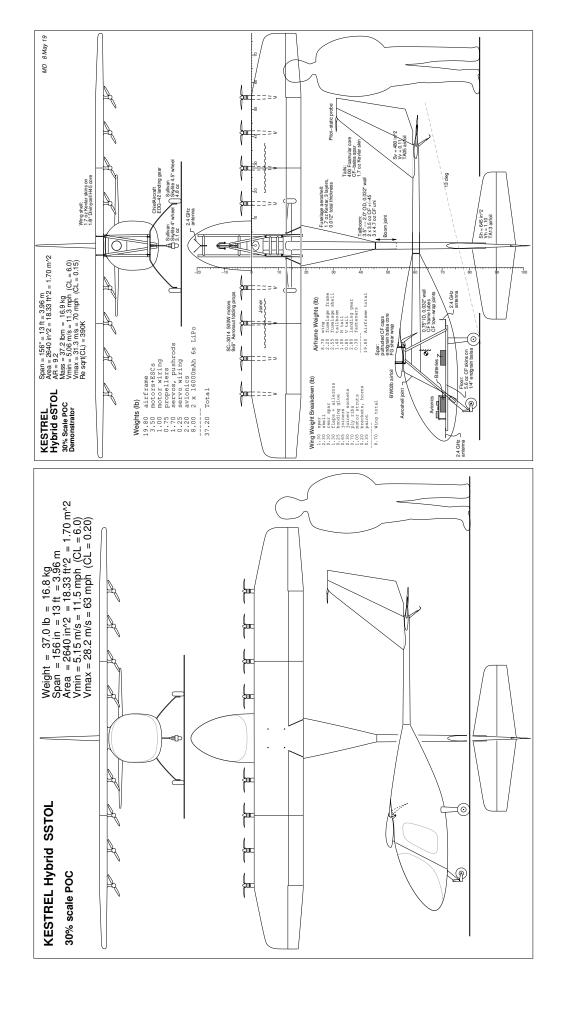
- 0.1875 ream -0.25 radius 0.90 + 14.0 deg 0.125 ream 3.00 0.425 **→** 0.1875 30% eSTOL Nosewheel Fork 0 1.00 1.25 1.00 0.50 2024 or 6061 Aluminum 0.125

1.05

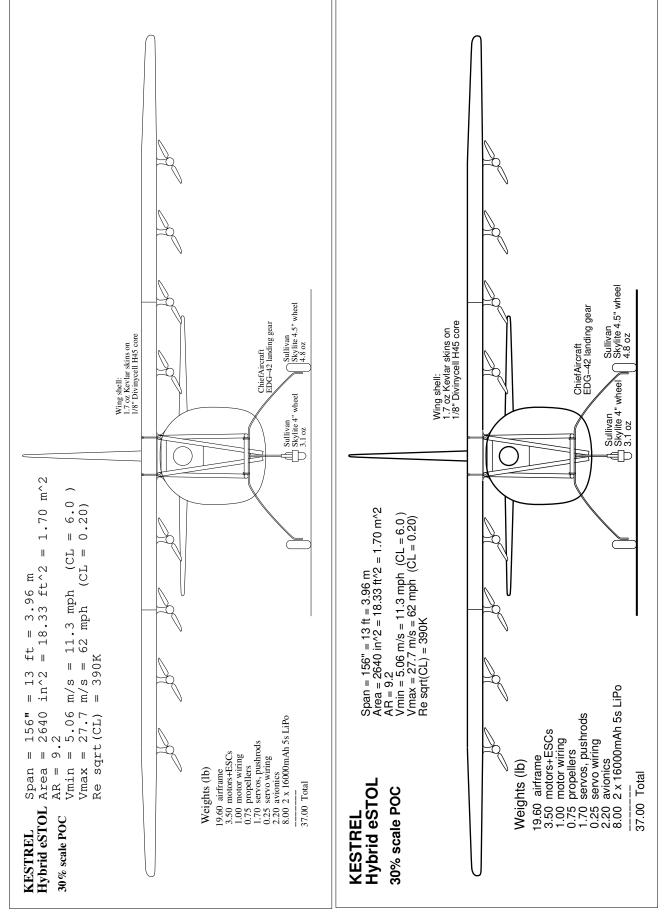
Manufacturing vs. Documentation Drawing



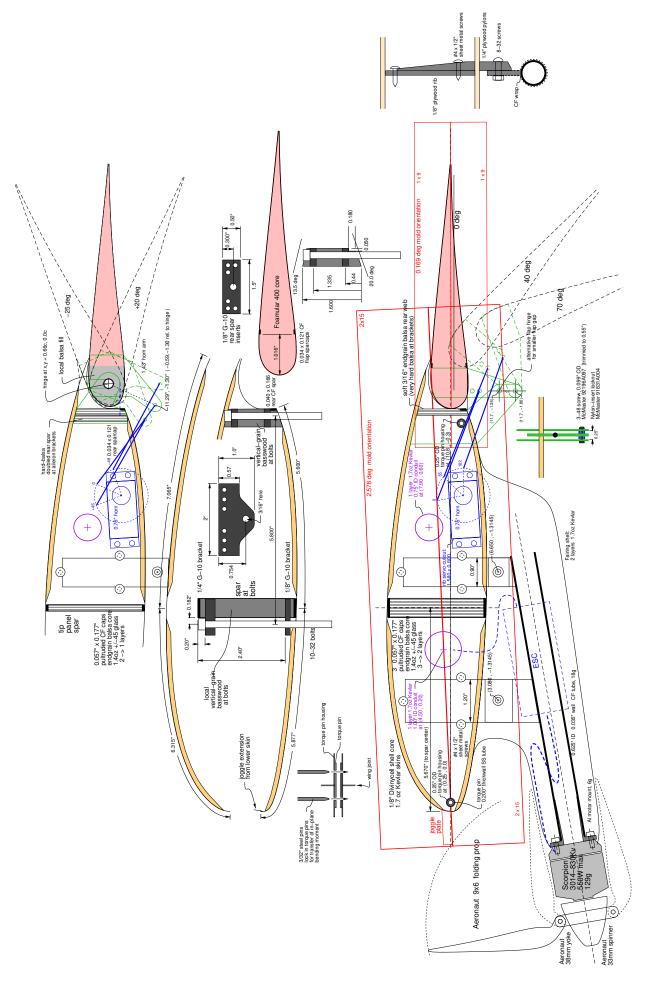
Sparse vs. Detailed 3-View



Linewidths and Fonts Matter



Use Color for Identification, Not Decoration



Existing 2D Drawing Packages

- ivtools idraw
- idraw
- Xfig
- IPE
- inkscape
- graphic
- •

Avoid "art" packages (needlessly complex)

- Illustrator
- Clip Studio
- Artweaver