16.10.2019 chutes_analysis

Amir Arfan, Sebastian Becker

Chutes Analysis

Simulation of games with 1, 2, 4 and 8 players

```
In [2]:
```

```
from snakes_and_ladders import multi_game_experiment
from matplotlib import pyplot as plt
```

In [3]:

```
game_durations = []
players = [1,2,4,8]

for player in players:
    number_of_moves, duration = multi_game_experiment(100,player,2)
    game_durations.append(duration)

plt.hist(game_durations[0], color='b', label='1 Player', histtype='step')
plt.hist(game_durations[1], color='g', label='2 Players', histtype='step')
plt.hist(game_durations[2], color='r', label='4 Players', histtype='step')
plt.hist(game_durations[3], color='y', label='8 Players', histtype='step')
plt.legend()
plt.title('Durations of games with different amount of players')
plt.xlabel('Time')
plt.ylabel('Frequency')
plt.figure(figsize=(20,10))
plt.show()
```

Durations of games with different amount of players 1 Player 35 2 Players 4 Players 30 8 Players 25 20 15 10 5 0.0000 0.0001 0.0002 0.0003 0.0004 0.0005

<Figure size 1440x720 with 0 Axes>