

Introduction to Artificial Intelligence (40-417)

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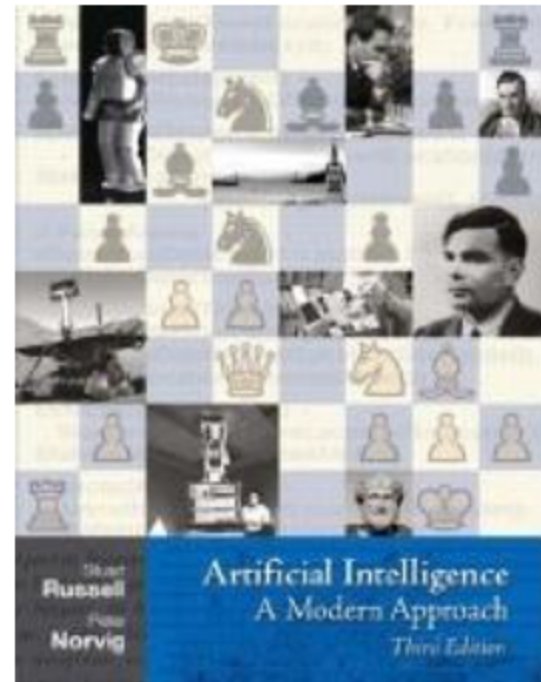
Course Page

◆ To be created

- Announcements
- Slides
- Assignments

Textbooks

- ◆ S Russell and P Norvig, Artificial Intelligence: A Modern Approach, Prentice Hall, 3rd ed., 2010.



Evaluation

- ◆ Quizzes and Assignments (10%)
- ◆ Project (20%)
- ◆ Mid-Term Exam (35%)
- ◆ Final Exam (35%)

What is Artificial Intelligence (AI)?

Views of AI fall into four categories in Two dimensions:

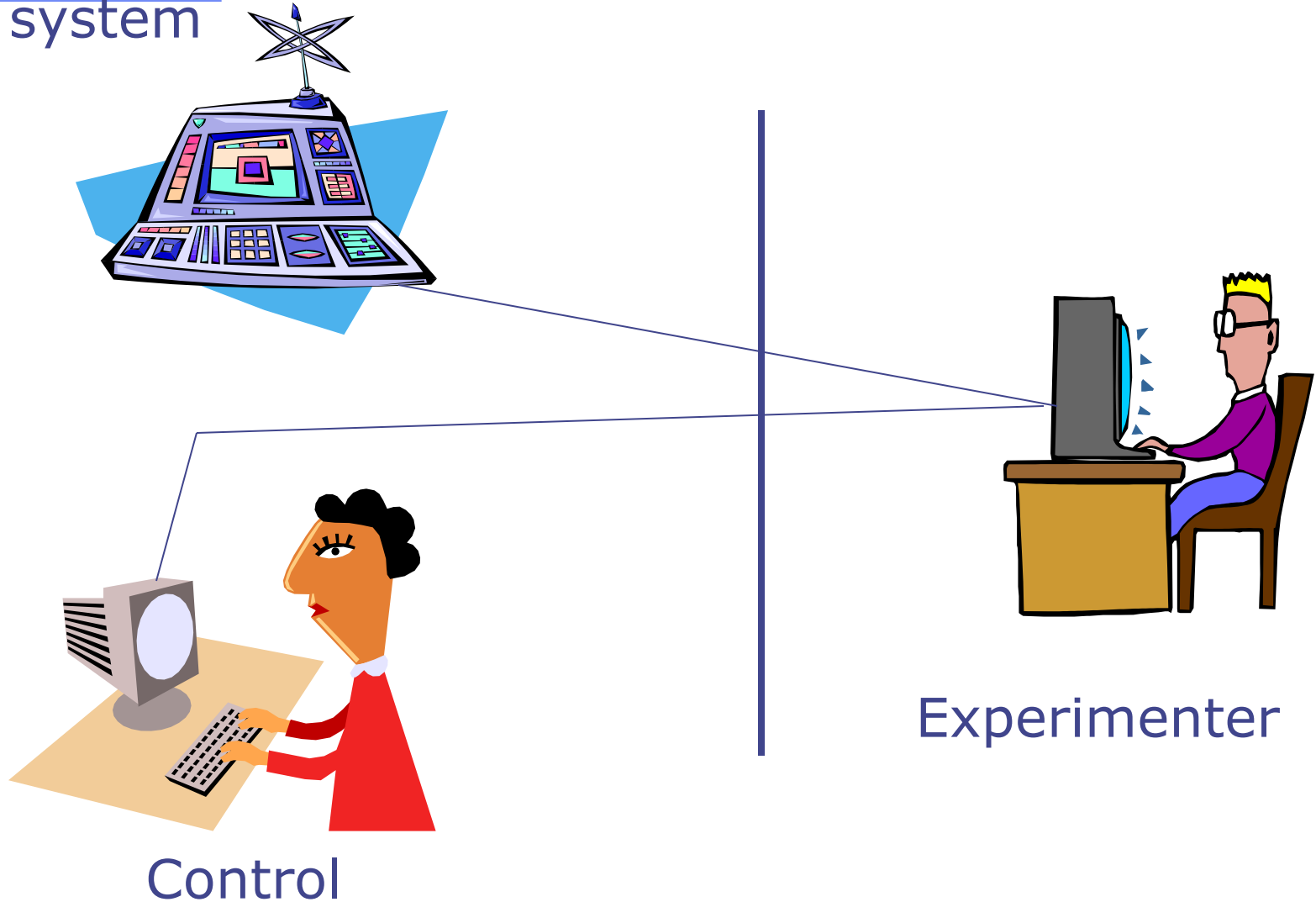
- Thinking/Reasoning vs. behavior/action
- Success according to human standards vs. success according to an ideal concept of intelligence (rationality):

Act like humans	Act rationally
Think like humans	Think rationally

The textbook advocates "acting rationally"

Acting Humanly - Turing test

AI system



Acting Humanly - Turing test

◆ To act humanly a system needs

- Natural language processing
- Knowledge representation
- Learning
- Automated Reasoning
- Vision and speech recognition (total Turing test)
- Robotics (total Turing test)

◆ Problems

- Not reproducible
- Not constructive
- Not amenable to mathematical analysis

Thinking Humanly – Cognitive Modeling

◆ Cognitive Science

- Scientific analysis of activities of the brain

◆ We need to get ***inside*** the actual workings of human minds

- Observing the electrical behavior of the brain
- Brain imaging
- Introspection: trying to catch our own thoughts as they go by
- psychological experiments: observing a person in action

◆ Cognitive Science and AI are now two separate fields

Thinking rationally: “laws of thought”

- ◆ The Greek philosopher Aristotle was one of the first to attempt to codify “right thinking,”
 - Socrates is a man; all men are mortal; therefore, Socrates is mortal.
- ◆ By 1965, programs existed that could, **in principle**, solve *any* solvable problem described in logical notation
- ◆ There are two main obstacles to this approach
 - First, it is not easy to take informal knowledge and state it in the formal terms
 - Even problems with just a few hundred facts can exhaust the computational resources of any computer

Acting rationally: The rational agent

- ◆ A **rational agent** is one that acts so as to achieve the best outcome or, when there is uncertainty, the best expected outcome.
- ◆ Two advantages over the other approaches
 - It is more general than the “laws of thought” approach
 - ◆ Inference is just one of several possible mechanisms for achieving rationality well defined
 - It is more scientific compared to approaches based on human behavior or human thought.
 - ◆ Standard of rationality is mathematically well defined
- ◆ Bounded rationality design best agent for given resources
- ◆ We will focus on rational agents in this course

Acting Rationally

- ◆ Rational behavior: doing the right thing
- ◆ “The right thing”:
 - is **expected** to maximize goal achievement, **given the available information**
 - Limited resource, imperfect knowledge
- ◆ Doesn't necessarily (but often) involve thinking
- ◆ Doesn't necessarily have anything to do with how humans solve the same problem.

Rational agents

- ◆ An agent is an entity that perceives and acts
- ◆ The text book focuses on designing rational agents
 - An agent is a function from percept histories to actions:

$$f : P^* \rightarrow A$$

- For any given class of environments and task, we seek the agent with the best performance.

The Origins of AI

1950 Alan Turing's paper, *Computing Machinery and Intelligence*, described what is now called "The Turing Test".

Turing predicted that in about fifty years "an average interrogator will not have more than a 70 percent chance of making the right identification after five minutes of questioning".

1957 Newell and Simon predicted that "Within ten years a computer will be the world's chess champion."

Newell and Simon Prediction



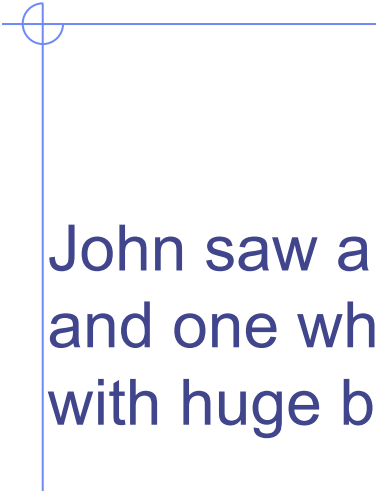
In 1997, Deep Blue beat Gary Kasparov.



But Chess is Easy

- The rules are simple enough to fit on one page
- The branching factor is only 35.

A Harder One



John saw a boy and a girl with a red wagon with one blue and one white wheel dragging on the ground under a tree with huge branches.

How Bad is the Ambiguity?

- Kim (1)
- Kim and Sue (1)
- Kim and Sue or Lee (2)
- Kim and Sue or Lee and Ann (5)
- Kim and Sue or Lee and Ann or Jon (14)
- Kim and Sue or Lee and Ann or Jon and Joe (42)
- Kim and Sue or Lee and Ann or Jon and Joe or Zak (132)
- Kim and Sue or Lee and Ann or Jon and Joe or Zak and Mel (469)
- Kim and Sue or Lee and Ann or Jon and Joe or Zak and Mel or Guy (1430)
- Kim and Sue or Lee and Ann or Jon and Joe or Zak and Mel or Guy and Jan (4862)