

طراحی و تحلیل الگوریتم ها

دکتر امیر لکی زاده
استادیار گروه مهندسی کامپیوتر دانشگاه قم

Dynamic Programming

ویژگی اصلی:

در DP، زیرمسئله ها با یکدیگر، هم پوشانی دارند ولی در D&C، زیرمسئله ها به طور مستقل حل می شوند و در نتیجه در DP، هر زیر مسئله فقط یکبار حل می شود.

Dynamic Programming

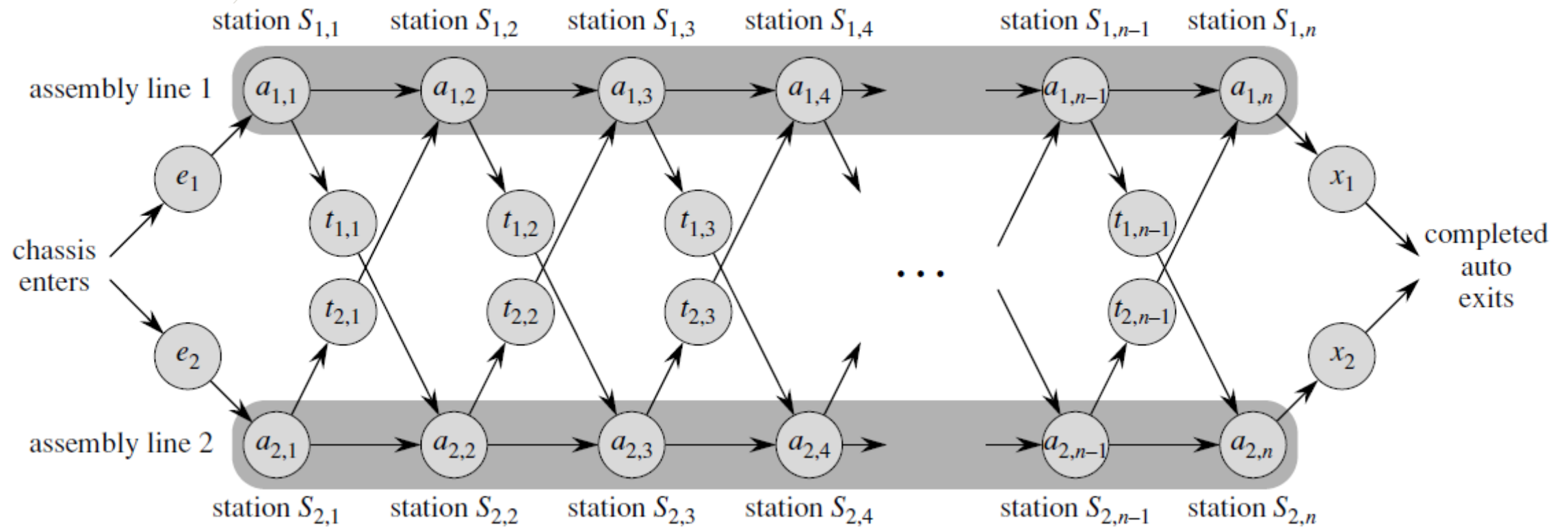
Dynamic programming is typically applied to *optimization problems*. In such problems there can be many possible solutions. Each solution has a value, and we wish to find a solution with the optimal (minimum or maximum) value. We call such a solution *an* optimal solution to the problem, as opposed to *the* optimal solution, since there may be several solutions that achieve the optimal value.

Dynamic Programming

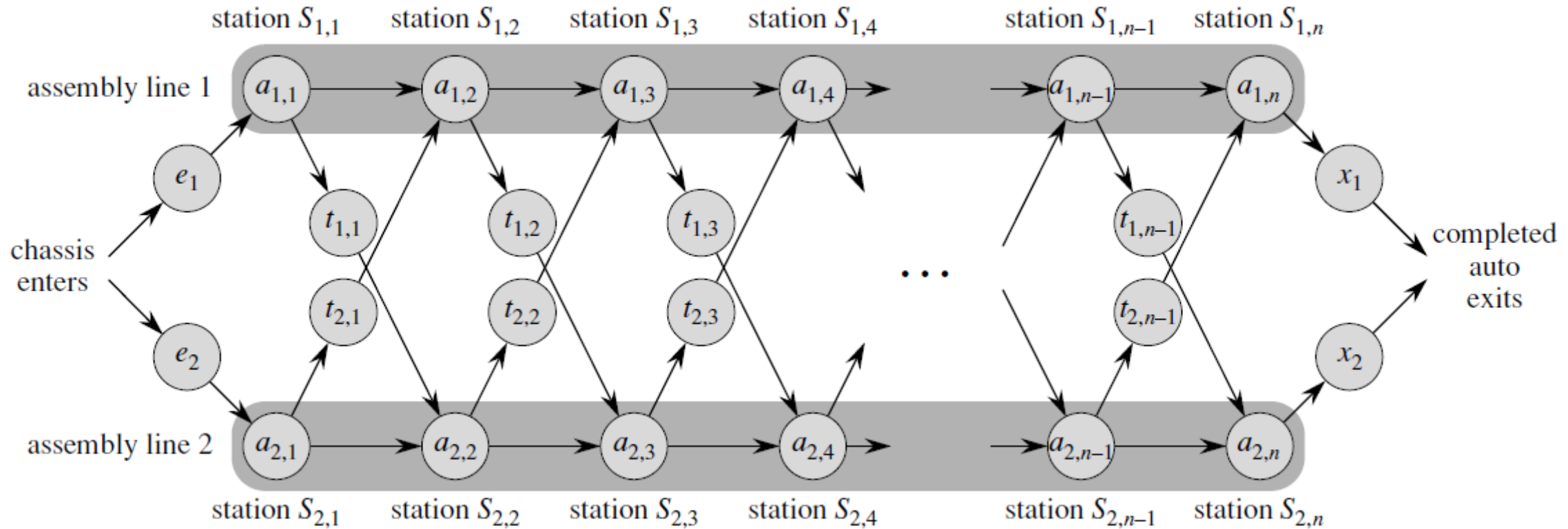
The development of a dynamic-programming algorithm can be broken into a sequence of four steps.

1. Characterize the structure of an optimal solution.
2. Recursively define the value of an optimal solution.
3. Compute the value of an optimal solution in a bottom-up fashion.
4. Construct an optimal solution from computed information.

1. Assembly-line scheduling



1. Assembly-line scheduling



- Brute-force ?

1. Assembly-line scheduling

$f_i[j]$

$$f_1[1] = e_1 + a_{1,1} ,$$

$$f_2[1] = e_2 + a_{2,1} .$$

$$f^* = \min(f_1[n] + x_1, f_2[n] + x_2) .$$

1. Assembly-line scheduling

$$r_i(j)$$

$$r_1(n) = r_2(n) = 1$$

$$r_1(j) = r_2(j) = r_1(j+1) + r_2(j+1)$$

$$r_i(j) = 2^{n-j}$$

1. Assembly-line scheduling

FASTEST-WAY(a, t, e, x, n)

```
1   $f_1[1] \leftarrow e_1 + a_{1,1}$ 
2   $f_2[1] \leftarrow e_2 + a_{2,1}$ 
3  for  $j \leftarrow 2$  to  $n$ 
4      do if  $f_1[j-1] + a_{1,j} \leq f_2[j-1] + t_{2,j-1} + a_{1,j}$ 
5          then  $f_1[j] \leftarrow f_1[j-1] + a_{1,j}$ 
6               $l_1[j] \leftarrow 1$ 
7          else  $f_1[j] \leftarrow f_2[j-1] + t_{2,j-1} + a_{1,j}$ 
8               $l_1[j] \leftarrow 2$ 
9      if  $f_2[j-1] + a_{2,j} \leq f_1[j-1] + t_{1,j-1} + a_{2,j}$ 
10         then  $f_2[j] \leftarrow f_2[j-1] + a_{2,j}$ 
11              $l_2[j] \leftarrow 2$ 
12         else  $f_2[j] \leftarrow f_1[j-1] + t_{1,j-1} + a_{2,j}$ 
13              $l_2[j] \leftarrow 1$ 
14  if  $f_1[n] + x_1 \leq f_2[n] + x_2$ 
15      then  $f^* = f_1[n] + x_1$ 
16           $l^* = 1$ 
17      else  $f^* = f_2[n] + x_2$ 
18           $l^* = 2$ 
```

1. Assembly-line scheduling

PRINT-STATIONS(l, n)

```
1   $i \leftarrow l^*$ 
2  print "line "  $i$  ", station "  $n$ 
3  for  $j \leftarrow n$  downto 2
4      do  $i \leftarrow l_i[j]$ 
5      print "line "  $i$  ", station "  $j - 1$ 
```