

Node.js

# Server responsibilities in SPA world

- Expose API for resources
- Store and fetch data
- Security and data safety & consistency
- Performance

REST APIs

# Representational State Transfer

# Usually transferred as JSON

```
{  
  "id": 42,  
  "name": "Project",  
  "milestones": [  
    "Alpha",  
    "Beta",  
    "Release"  
  ]  
}
```

# Resources

# List Resources

- <http://example.com/api/projects/>
- GET - get all projects (or partials of them)
- POST - create a new project
- PUT - replace the entire list of projects
- DELETE - delete all projects

# Object Resources

- <http://example.com/api/projects/123>
- GET - retrieve the project
- PUT - update the project
- DELETE - delete the project



Server is still responsible  
for validation and  
consistency

Why is Node getting  
so popular?

Unique architecture

The dream of sharing  
server and client code

JSON serialization is  
trivial

Easy integration with  
other JS based systems  
(e.g. MongoDB)

Great for high throughput  
real-time services

Non blocking IO



What you're used to:

```
var file = fs.readFile('file');
```

Requires lots of threads  
and thus many servers

Node = 1 active  
thread

```
var fs = require('fs');

fs.readFile('myFile.txt', function(err, data) {
  if (err) throw err;

  data = data.toString().replace('\t', ' ');

  fs.writeFile('myFile.txt', data, function(err) {
    if (err) throw err;

    console.log('converted tabs to spaces');
  });
});
```

npm

Comes bundled with  
Node

Lots of libraries

package.json



Just remember to run:  
npm install

```
var express =  
require('express');
```

Express

# Simple HTTP library

A lot like Ruby's Sinatra & Python's Flask

# Express boilerplate

```
var express = require('express');  
var bodyParser = require('body-parser');  
var app = express();  
  
app.use(express.static('public'));  
app.use(bodyParser.json());  
  
var server = app.listen(3000, function() {  
    console.log('Server is up and running');  
});
```

# GET

```
app.get('/example', function(request, response) {  
    response.send({success: true});  
});
```

# Reuse path

```
app.route( '/resources' )  
    .get(function(request, response) {})  
    .post(function(request, response) {});
```

# POST

```
app.post('/example', function(request, response) {  
    console.log('Request body', request.body);  
  
    response.sendStatus(200);  
});
```



# Sending responses

- `response.send(json)`
- `response.sendStatus(404)`
- `response.status(404).send({error: 'Not found'})`
- `response.redirect('/example')`
- You have to respond with *something* or the caller will hang

# Path params

```
app.post('/example/:id', function(request, response) {  
  console.log('Request id', request.params.id);  
  console.log('Request body', request.body);  
  
  response.sendStatus(200);  
});
```

# Query params

```
app.post('/example', function(request, response) {  
    console.log('Request query', request.query);  
  
    response.sendStatus(200);  
});
```

# Generic Parameter Handling

```
app.param('id', function(request, response, next, id) {  
    request.id = parseInt(id);  
    next();  
});
```

# Reuse code for path

```
app.route('/projects')  
  .all(function(request, response) {  
    console.log('Accessing projects');  
  })  
  .get(function(request, response) {  
    // Handle get  
  });
```

# Everything is possible

- Server side template rendering
- Authentication
- Caching
- Database integration
- Call external services
- ... and much more. Google is still your friend!

# HTTP in Angular

\$http service



```
$http.get('/some/url').then(  
    function(response) {  
        console.log('got response', response.data);  
    },  
    function(rejection) {  
        console.log('request failed');  
    }  
);
```

```
$http.post('/some/url', {request: 'body'}).then(  
    function(response) {  
        console.log('got response', response.data);  
    }  
);
```