

SD Erlang Tutorial – Unix/Mac

SD Erlang building and installation

1. You should install SD Erlang/OTP from <https://github.com/release-project/otp/tree/sd-erlang-tutorial> . Instructions for building and installing Erlang OTP is provided here <https://github.com/release-project/otp/blob/sd-erlang-tutorial/HOWTO/INSTALL.md>
2. Check that command `erl` corresponds to SD Erlang (in case you have multiple Erlang versions) by running

```
$ which erl
```

If you get “`erl: Command not found`” or the path does not correspond to the SD Erlang then you need to provide the path explicitly, for example,

```
$ ~/otp_src_R15B03/bin/erl
```

3. Check that SD Erlang works by starting a node, i.e. either

```
$ erl
```

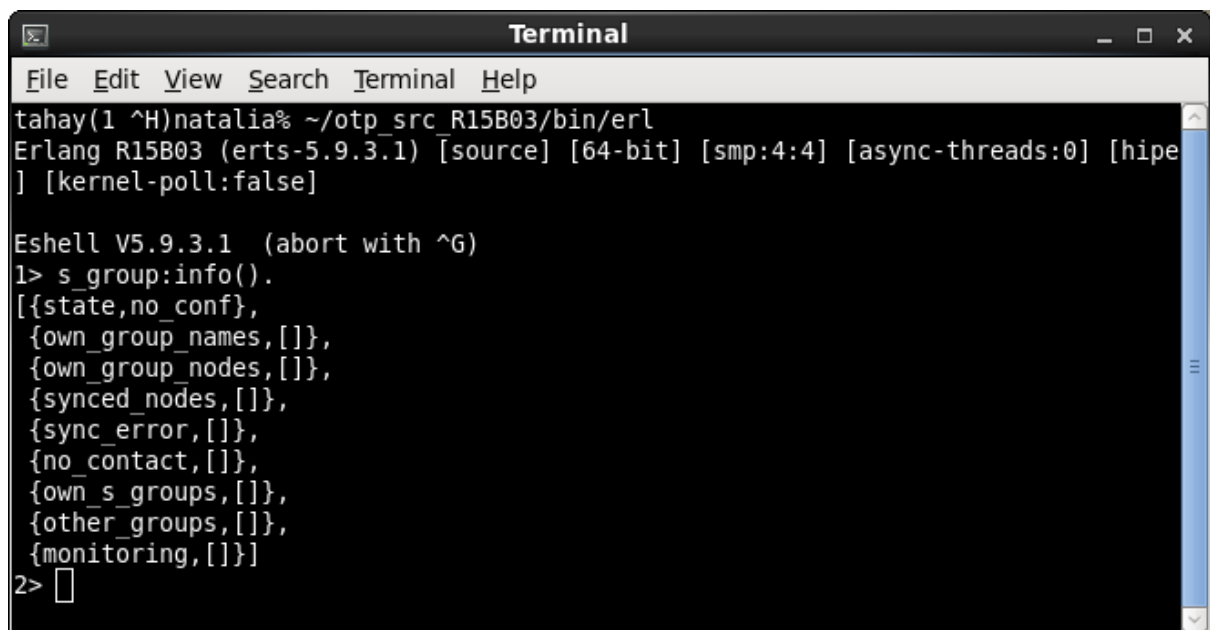
or

```
$ ~/otp_src_R15B03/bin/erl
```

whichever works for you. Now execute the function

```
> s_group:info().
```

You should get something like this the state having no `s_group` configuration and the node belongs to no `s_groups`



```
Terminal
File Edit View Search Terminal Help
tahay(1 ^H)natalia% ~/otp_src_R15B03/bin/erl
Erlang R15B03 (erts-5.9.3.1) [source] [64-bit] [smp:4:4] [async-threads:0] [hipe
] [kernel-poll:false]

Eshell V5.9.3.1 (abort with ^G)
1> s_group:info().
[{state,no_conf},
 {own_group_names,[]},
 {own_group_nodes,[]},
 {syncd_nodes,[]},
 {sync_error,[]},
 {no_contact,[]},
 {own_s_groups,[]},
 {other_groups,[]},
 {monitoring,[]}]
2> 
```

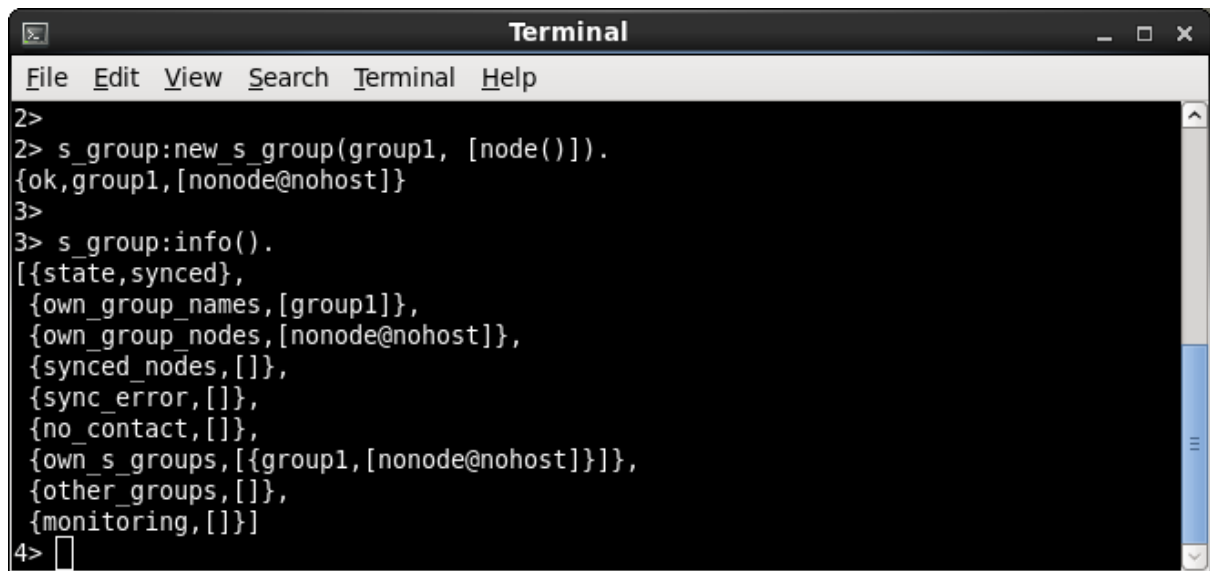
Now we can create an `s_group` of one node

```
> s_group:new_s_group(group1, [node()]).
```

And check how `s_group` information changed:

```
> s_group:info().
```

You should get something like this. The state is synchronised and the node belongs to `s_group group1`



```
Terminal
File Edit View Search Terminal Help
2>
2> s_group:new_s_group(group1, [node()]).
{ok,group1,[nonode@nohost]}
3>
3> s_group:info().
[{state, synced},
 {own_group_names, [group1]},
 {own_group_nodes, [nonode@nohost]},
 {synced_nodes, []},
 {sync_error, []},
 {no_contact, []},
 {own_s_groups, [{group1, [nonode@nohost]}]},
 {other_groups, []},
 {monitoring, []}]
4> 
```

4. Now we know that SD Erlang works we can create some more interesting `s_groups`.

Exercise 1: Creating `s_groups`

1. Create a folder, for example, `sd-erlang-tutorial` in your home directory where you'll keep your Erlang modules, and go to that directory

```
$ cd sd-erlang-tutorial
```

2. Create file `grouping.erl` and insert the following code

```
-module(grouping).

-compile([export_all]).

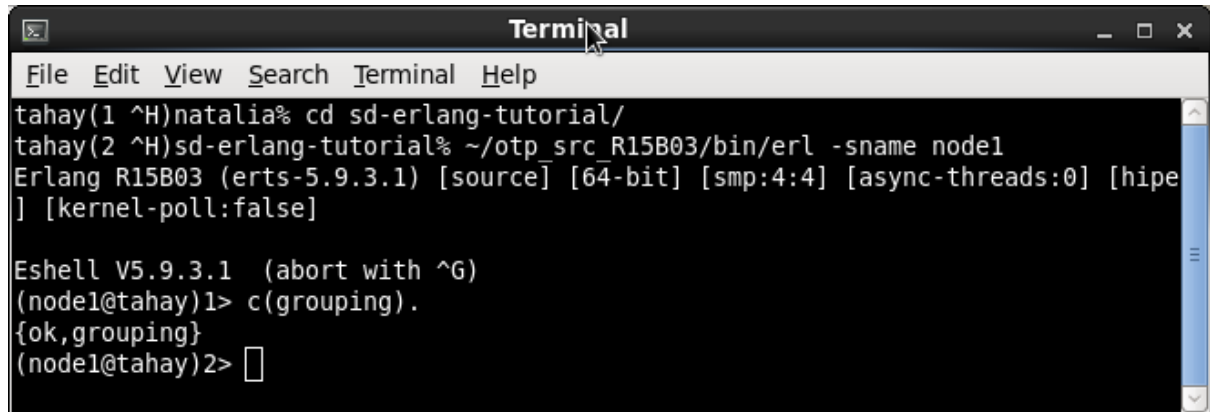
create_new_sgroup(MasterPid, SGroupName, Nodes) ->
    Result = s_group:new_s_group(SGroupName, Nodes),
    MasterPid ! Result.
```

`create_new_sgroup/3` function creates an `s_group` that consists of given nodes `Nodes` and has name `SGroupName`, and then returns a result by sending a message to a given pid `MasterPid`.

Hint: You can paste the text above from the electronic version of this tutorial at <https://github.com/release-project/benchmarks> into your favourite editor.

Start Erlang node `node1` in `sd-erlang-tutorial` directory and compile the code, e.g.

```
$ ~/otp_src_R15B03/bin/erl -sname node1
```



```
Terminal
File Edit View Search Terminal Help
tahay(1 ^H)natalia% cd sd-erlang-tutorial/
tahay(2 ^H)sd-erlang-tutorial% ~/otp_src_R15B03/bin/erl -sname node1
Erlang R15B03 (erts-5.9.3.1) [source] [64-bit] [smp:4:4] [async-threads:0] [hipe
] [kernel-poll:false]

Eshell V5.9.3.1 (abort with ^G)
(node1@tahay)1> c(grouping).
{ok,grouping}
(node1@tahay)2> 
```

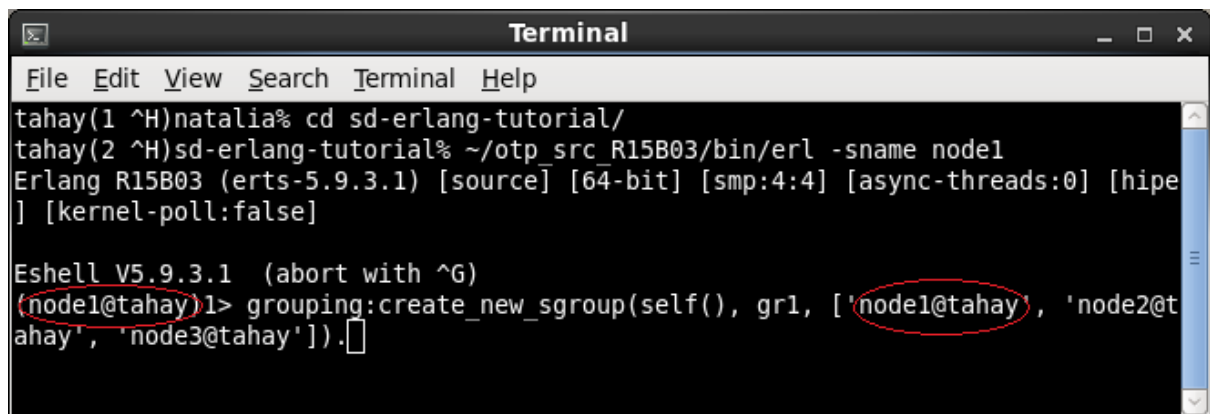
- Now let us start two more nodes in `sd-erlang-tutorial` directory, i.e.

```
$ ~/otp_src_R15B03/bin/erl -sname node2
$ ~/otp_src_R15B03/bin/erl -sname node3
```

- On `node1` run the following function:

```
> grouping:create_new_sgroup(self(), gr1, ['node1@tahay',
'node2@tahay', 'node3@tahay']).
```

Where `'node1@tahay'`, `'node2@tahay'`, and `'node3@tahay'` are full names of your nodes (in our case the host name is `@tahay` but you may have a different host name), e.g.



```
Terminal
File Edit View Search Terminal Help
tahay(1 ^H)natalia% cd sd-erlang-tutorial/
tahay(2 ^H)sd-erlang-tutorial% ~/otp_src_R15B03/bin/erl -sname node1
Erlang R15B03 (erts-5.9.3.1) [source] [64-bit] [smp:4:4] [async-threads:0] [hipe
] [kernel-poll:false]

Eshell V5.9.3.1 (abort with ^G)
(node1@tahay)1> grouping:create_new_sgroup(self(), gr1, ['node1@tahay', 'node2@t
ahay', 'node3@tahay']).
```

- Then if you run function to ensure that all messages are processed

```
> flush().
```

and get

```
Shell got {ok,gr1,[node1@tahay,node2@tahay,node3@tahay]}
```

the function works correctly and you have successfully created `s_group gr1`.

- As before to check node `s_group` information we use `s_group:info()` function
- Now let us add `create_sgroup/2` function in `grouping.erl` that creates an `s_group` on a remote node. So `grouping.erl` will look as follows (here, code from [bullet 2] is highlighted in blue).

```

-module(grouping).

-compile([export_all]).

create_sgroup(SGroupName, [Node|Nodes]) ->
    spawn(Node, ?MODULE, create_new_sgroup, [self(), SGroupName,
[Node|Nodes]]),
    receive
        {ok, SGroupName, Nodes1} ->
            {SGroupName, Nodes1};
    Response ->
        Response
    end.

create_new_sgroup(MasterPid, SGroupName, Nodes) ->
    Result = s_group:new_s_group(SGroupName, Nodes),
    MasterPid ! Result.

```

8. Again we compile the code as in [bullet 3], then start two more new nodes `node4` and `node5` in `sd-erlang-tutorial` directory, i.e.

```

$ ~/otp_src_R15B03/bin/erl -sname node4
$ ~/otp_src_R15B03/bin/erl -sname node5

```

and then run function `create_sgroup/2`, i.e.

```

> grouping:create_sgroup(gr2, ['node3@tahay', 'node4@tahay',
'node5@tahay']).

```

9. To register a name in an `s_group` `s_group:register_name/3` function is used, for example, on nodes `node2`, `node3`, and `node4`

```

node2> s_group:register_name(gr1,name2,self()).
node3> s_group:register_name(gr1,name3,self()).
node4> s_group:register_name(gr2,name4,self()).

```

We can also unregister names, for example,

```

node1> s_group:unregister_name(gr1,name3).

```

And re-register names, for example,

```

node5> s_group:re_register_name(gr2,name4,self()).

```

10. Run the following functions on nodes `node2`, `node3` and `node4`, and compare results.

Name registration functions:

```

%% returns a list of registered names from all s_groups the node
is a member of
> global:registered_names().

```

```
%% returns a list of names registered in the given s_group  
> s_group:registered_names({s_group, gr1}).
```

```
%% returns the pid of a process registered in s_group gr2 under  
name 'name4' (returns 'undefind' if the name is not registered)  
> global:whereis_name(gr2, name4).
```

S_group information functions:

```
%% returns a list of {SGroupName, Nodes} tuples of s_groups the  
node belongs to  
> s_group:own_s_groups().
```

```
%% returns a list of nodes from all s_groups the node belongs to  
> s_group:own_nodes().
```

Connections:

```
> nodes(connected).
```

11. Next let us add `create_two_s_groups/2` function in `grouping.erl` that creates two `s_groups` using a provided list of nodes `ListOfNodes`. The first `s_group` contains `NumberOfNodesInGroupOne` nodes, and the second `s_group` contains the rest of the nodes from the `ListOfNodes`. So `grouping.erl` will look as follows (again, code from [bullet 8] is highlighted in blue).

```
-module(grouping_3).  
  
-compile([export_all]).  
  
create_two_s_groups(NumberOfNodesInGroupOne, ListOfNodes) ->  
    case NumberOfNodesInGroupOne >= length(ListOfNodes) of  
    true ->  
        not_enough_nodes;  
    _Else ->  
        create_two_s_groups_do(NumberOfNodesInGroupOne, ListOfNodes)  
    end.  
  
create_two_s_groups_do(NumberOfNodesInGroupOne, ListsOfNodes) ->  
    {Nodes1, Nodes2} = lists:split(NumberOfNodesInGroupOne,  
ListsOfNodes),  
    SGroup1 = create_sgroup(gr3, Nodes1),  
    SGroup2 = create_sgroup(gr4, Nodes2),  
    [SGroup1, SGroup2].  
  
create_sgroup(SGroupName, [Node|Nodes]) ->  
    spawn(Node, ?MODULE, create_new_sgroup, [self(), SGroupName,  
[Node|Nodes]]),  
    receive  
    {ok, SGroupName, Nodes1} ->  
        {SGroupName, Nodes1};  
    Response ->  
        Response  
    end.  
  
create_new_sgroup(MasterPid, SGroupName, Nodes) ->  
    Result = s_group:new_s_group(SGroupName, Nodes),
```

MasterPid ! Result.

12. We compile the code as in [bullet 3], then start two more new nodes `node6` and `node7` in `sd-erlang-tutorial` directory, i.e.

```
$ ~/otp_src_R15B03/bin/erl -sname node6  
$ ~/otp_src_R15B03/bin/erl -sname node7
```

and then run function `create_two_s_groups/2`, i.e.

```
> create_two_s_groups(3, ['node1@tahay', 'node2@tahay',  
'node3@tahay', 'node4@tahay', 'node5@tahay', 'node6@tahay',  
'node7@tahay']).
```

13. To see the effect of `s_groups` on node connections and name registration run functions from [bullets 10 and 11].

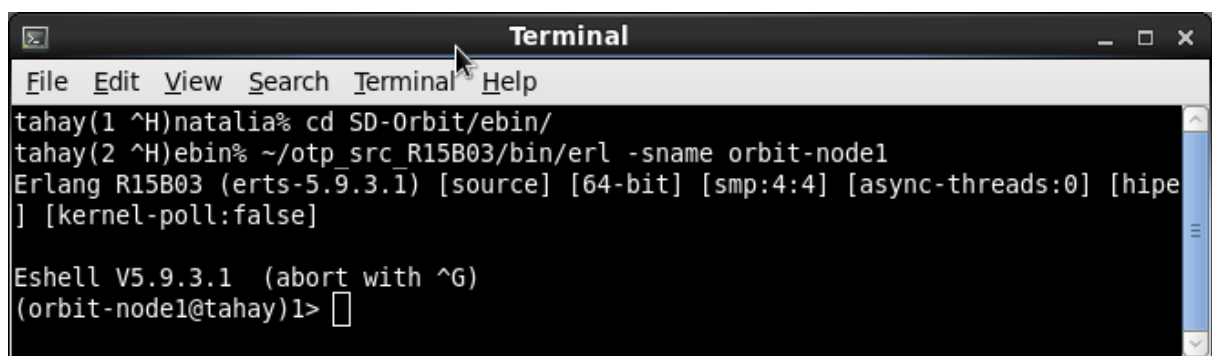
Exercise 2: Creating Orbit-like S_groups (optional)

Using the `grouping.erl` module from Exercise 1 [bullet 12] example provided in Exercise 1, write a function that creates an arbitrary number of `s_groups`. The input data is a number of `s_groups` and a list of nodes.

Exercise 3: Compiling SD Erlang Orbit

1. Copy the SD Erlang Orbit from <https://github.com/release-project/benchmarks> (SD-Orbit)
2. Assume that your `SD-Orbit` directory is in your home directory
3. Open a terminal in `SD-Orbit` directory and run `./compile` command
4. Go to `SD-Orbit/ebin` directory and start four worker nodes:

```
$ ~/otp_src_R15B03/bin/erl -sname orbit-node1  
$ ~/otp_src_R15B03/bin/erl -sname orbit-node2  
$ ~/otp_src_R15B03/bin/erl -sname orbit-node3  
$ ~/otp_src_R15B03/bin/erl -sname orbit-node4
```



```
Terminal  
File Edit View Search Terminal Help  
tahay(1 ^H)natalia% cd SD-Orbit/ebin/  
tahay(2 ^H)ebin% ~/otp_src_R15B03/bin/erl -sname orbit-node1  
Erlang R15B03 (erts-5.9.3.1) [source] [64-bit] [smp:4:4] [async-threads:0] [hipe  
] [kernel-poll:false]  
  
Eshell V5.9.3.1 (abort with ^G)  
(orbit-node1@tahay)1>
```

5. Now using your favourite editor open `init_bench.erl` in `SD-Orbit/src`. In function `main()` modify `G`, `N`, `P`, `NumGateways`, and `G_size` parameters, for example, as follows:

```
G = fun bench:g12345/1,  
N = 10000,           %% calculates Orbit for 0..N  
P = 8,               %% Number of worker processes on each node  
NumGateways = 40,    %% Number of gateway processes on each  
                    %% sub-master node  
G_size = 2,          %% Number of nodes in each s_group
```

6. Modify the list of nodes in `SD-Orbit/bench.config` file to include your worker nodes, e.g.

```
['nonode@nohost', 'orbit-node1@tahay', ' orbit-node2@tahay', '  
orbit-node3@tahay', ' orbit-node4@tahay']
```

Here `'nonode@nohost'` is the master node, and the rest are worker nodes and sub-master nodes.

7. Go back to the terminal you opened in [bullet 3] and run the benchmark using command
`$./run`